1.HTML
2. CSS
3. JS

1.1 div, div vertical, different bgc
1.2 header with player names +
botton, botton

3.1. prompt names
3.2 func botton (func random number + sum -> dom_bcg)
3.2 botton array more func in one
3.3 message box, alert box for sum numbers display
3.4 winner (alert)
3.5 **Manipulating DOM with methods** like .getElementByID() and properties like .innerHTML
3.6 random bgc -> see code before

2.1 CSS rich design the game :-)))))
2.2 botton
2.3 add media screen, responsive layout at least two breakpoints
2.4 SASS :-DDD