

Interfacing C with R

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Pros of R

- Easy & fast to develop
- Documentation is good
- Code does not have to be compiled

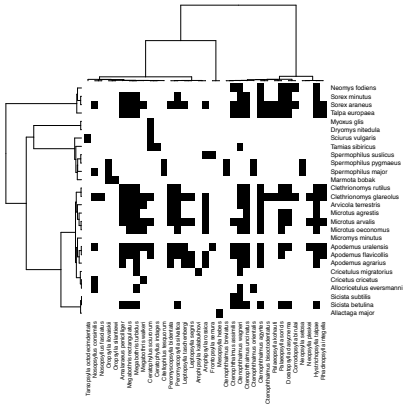
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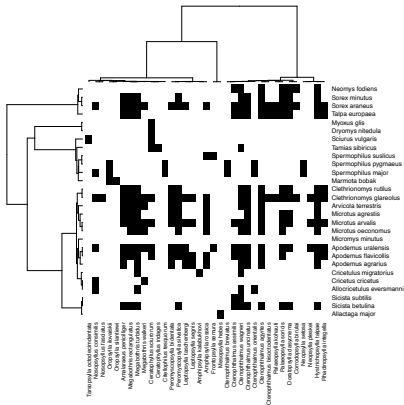
Pros of C

- Very fast to run
- Bugs are easier to detect (but harder to find)

An example: pure R



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```
pos<-which(Y, arr.ind=TRUE)
N<-nrow(pos)
```

```
dh<-dp<-1: (N*(N+1)/2)
```

```
cnt<-1
for(i in 1:N){
  for(j in i:N){
    h1<-pos[i,1]
    h2<-pos[j,1]
    p1<-pos[i,2]
    p2<-pos[j,2]
    dh[cnt] <- ht[h1,h2]
    dp[cnt] <- pt[p1,p2]
    cnt<-cnt+1
  }
}
```

```
cor(dh,dp)
```


An example: C code

```
# include <R.h>
void hommola(
    int *posh,      // Host identifier
    int *posp,      // Parasite identifier
    int *N,         // Number of interactions
    double *ht,     // Pairwise distances between hosts
    double *pt,     // Pairwise distances between parasites
    int *nh,        // Number of hosts
    int *np,        // Number of parasites
    double *dh,
    double *dp
){

    int i, j, cnt;

    cnt=0;
    for(i=0; i<N[0]; i++){
        for(j=i; j<N[0]; j++){
            dh[cnt] = ht[posh[i]*nh[0]+posh[j]];
            dp[cnt] = pt[posp[i]*np[0]+posp[j]];
            cnt ++;
        }
    }
}
```

An example: C code

```
# include <R.h>
```

- .h files are header files that allow you to access other functions: think of this as `library(R)`
- Documentation: System and foreign language interfaces of Writing R Extensions provides documentation.

An example: C code

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    int *N,         // Number of interactions  
    double *ht,     // Pairwise distances between hosts  
    double *pt,     // Pairwise distances between parasites  
    int *nh,        // Number of hosts  
    int *np,        // Number of parasites  
    double *dh,  
    double *dp  
)  
{  
}
```

- The function 'hommola' should return nothing (void) and have arguments that are pointers (*)
- Pointers contain memory addresses (like a page number in an index)
- In C all variables have to be declared: integer, double ...
- Variables passed as pointers will change externally if modified, this is why the function does not need to output anything

An example: C code

```
int i, j, cnt;

cnt=0;
for(i=0; i<N[0]; i++){
    for(j=i; j<N[0]; j++){
        dh[cnt] = ht[posh[i]*nh[0]+posh[j]];
        dp[cnt] = pt[posp[i]*np[0]+posp[j]];
        cnt ++;
    }
}
```

- C indexing starts at 0 not 1 (This is a good thing!)
- ++ increments a variable by 1

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    double *dh,
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){

    int i, j, cnt;

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        for(j=i; j<N[0]; j++){
            dh[cnt] = ht[posh[i]*nh[0]+posh[j]];
            dp[cnt] = pt[posp[i]*np[0]+posp[j]];
            cnt ++;
        }
    }
}
```

Making C code accesible to R

```
R CMD SHLIB filepath/hommola.c
```

- On the command line (i.e. outside R) R CMD SHLIB compiles the C code and creates a shared object hommola.so that R can use.
- You will need a C compiler (e.g. gcc, or install Xcode on Macs)

Making C code accesible to R

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```
dyn.load("filepath/hommola.so")
```

- In R, `dyn.load` dynamically loads the shared object so that the C code can be used in R using the `.C` function:

```
output<-.C("hommola", ...)
```

R is very forgiving/dangerous:

```
> x<-1:2  
> x[3]<-1  
> x  
[1] 1 2 1
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C is pedantic:

```
int x[2];  
  
x[0] = 1;  
x[1] = 2;  
x[2] = 1;
```

R is very forgiving/dangerous:

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> x<-1:2  
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C is pedantic:

```
int x[2];  
  
x[0] = 1;  
x[1] = 2;  
x[2] = 1;
```

- Because x is declared to be of size 2, you have just overwritten a bit of memory that wasn't yours (x[2]; the third element of x).
- There will be no error message, and it will compile with out warning!

Debugging

```
int i, j, cnt;

cnt=0;
for(i=0; i<=N[0]; i++){
    for(j=i; j<N[0]; j++){
        dh[cnt] = ht[posh[i]*nh[0]+posh[j]];
        dp[cnt] = pt[posp[i]*np[0]+posp[j]];
        cnt ++;
    }
}
```

```
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        cnt ++;
    }
}
```

- At runtime, the outcome may be a segfault (if you're lucky) or infrequent strange behaviour (if you're unlucky)

```
> *** caught segfault ***  
> address 0x1000080, cause 'memory not mapped'  
>  
> Traceback:  
> 1: sys.parent()  
> 2: sys.function(sys.parent())  
> 3: formals(sys.function(sys.parent()))  
...
```

Debugging: Print to R console from C

```
int i, j, cnt;

cnt=0;
for(i=0; i<=N[0]; i++){
    for(j=i; j<N[0]; j++){
        dh[cnt] = ht[posh[i]*nh[0]+posh[j]];
        dp[cnt] = pt[posp[i]*np[0]+posp[j]];
        Rprintf("%i\n", i);
        cnt ++;
    }
}
```

Debugging: Use valgrind

Open R on the command line using

```
R -d "valgrind --tool=memcheck --leak-check=full" --vanilla
```

valgrind is debugging software that will find many bugs (although not all - it may miss this bug for example).

Write an R library

In R:

```
package.skeleton("myLibrary", list=myFunctions)
```

or

```
package.skeleton("myLibrary", code_files="filepath/myFunctions")
```

will generate folders/files for your new R library which has a src folder for C code.

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On the command line, compile and install:

```
R CMD INSTALL filepath/myLibrary
```

and then use like a standard library.