

Exercise (for later)

- See if you can find some web sites that are (as far as you can see):
 - Static (though possibly including browser-based interactive elements)
 - Dynamic, but not AJAX
 - AJAX
- See if you can describe the user's "task" (even if it's just to have fun!)
- Describe how the behaviour of the site is supposed to support the task
- Estimate how effectively the design creates a UX that facilitates the task
 - Does the behaviour match the task?
 - Is the site too complex? Too simple? Just right? Just *not* right?
- Consider how the behaviour relates to the other aspects of the design (appearance, style, etc.):
 - Could you probably change all the CSS to create a completely different style, without changing the behaviour? (Cf. changing a Wordpress theme.)
 - If you did, would it make any difference to the UX?
 - How do all the elements of the design work together to create the UX?
 - How do they contribute to the *quality* of the UX?
- Have a look at some sources of advice and reflection (there are many)
 - e.g. <http://www.uie.com/articles/>