Edward Su

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EXPERIENCE

Remote Social — Game Designer

Sep 2020 - Present

- Creating documentation such as flow diagrams and design documents
- Assessing the needs of the client and translating it into design elements

UTS — Tutor

Mar 2020 - Jan 2020

- Creating interactive and engaging lessons for students to learn about coding in Unity and managing databases
- Illustrate concepts in simple terms and through different methodologies to ensure successful communication of ideas

Emprox — Team Manager

Jul 2017 - Apr 2019

- Organisation of scrims and matches with other organisations.
- Liaised with sponsors in regards to potential partnership opportunities

EDUCATION

UTS — Bachelor of Science in Games Development

Feb 2018 - Nov 2020

UTS — Masters of Computing Sciences (Research)

Feb 2021 - Feb 2023

SKILLS

C++| C# | Python

Unity | Unreal

Game Design & Testing

Project Management & Agile

Machine Learning & Data Analytics

Volunteering

UTS Playmakers — President

- Managed a team of volunteers and budget to achieve club goals
- Liaising with professionals for sponsorship, support and opportunities

SMASH! — PR Coordinator

- Liaised with numerous media companies and personnel to maximise publicity
- Press release write ups and involvement in strategic meetings for marketing

Referees

William Raffe (UTS Academic)   +61 2 95144828

Shivneel Chaudhary (Emprox)   +64 2116 676 27