STORYBOARD

Title picture



Action/plot:

Title

Sound:

Funny galaxy sound.

Time:

Frame 1



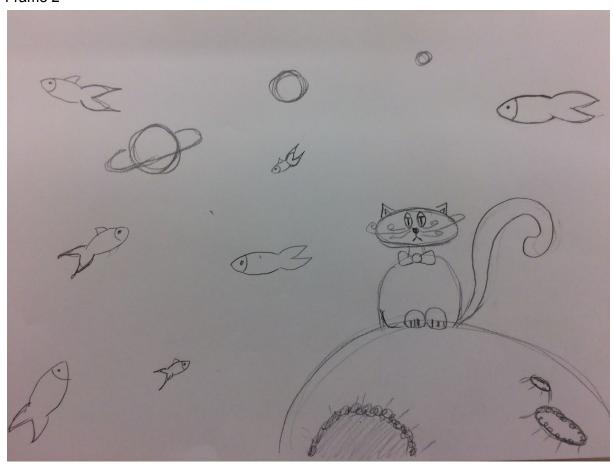
The main character standing on the planet. His tail is wagging and eyes shifting to the left and then to the right. Stars are shining.

Sound:

Still same funny music

Time:

Frame 2



The main character still standing on the planet. The stars become fishes and they start to diving in the space.

Sound:

Music become faster.

Time:

Frame 3



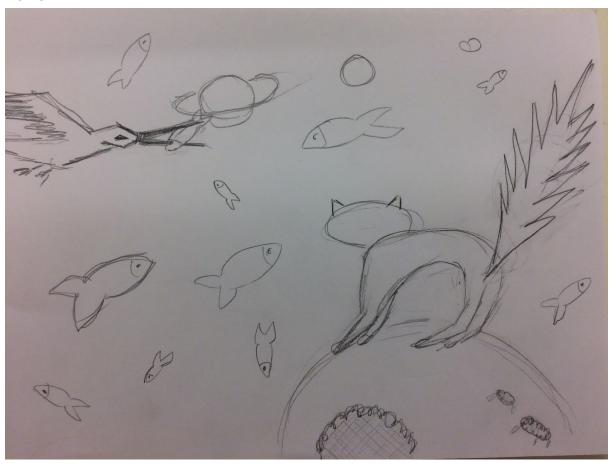
The main character try to catch the fish but fails.

Sound:

Same music.

Time:

Frame 4



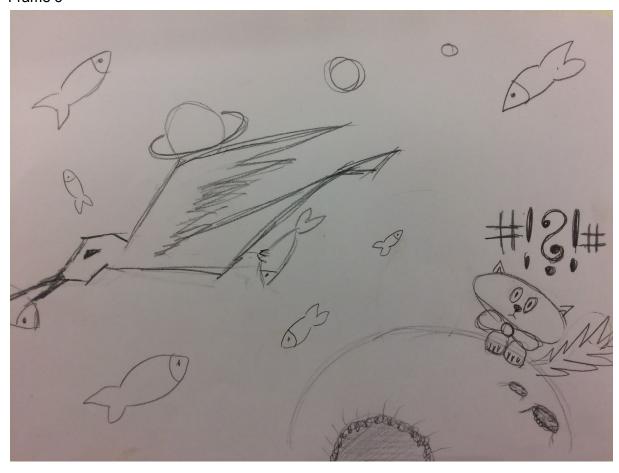
The bird come to catch the fishes and eat them. The main character are frightened. He hid behind the planet.

Sound:

intimidating music.

Time:

Frame 5



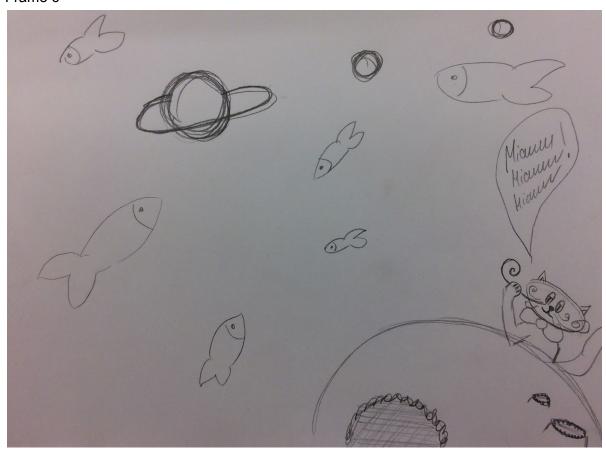
The main character are thinking and got an idea. This is competition between bird and cat.

Sound:

intimidating music.

Time:

Frame 6



Action/plot:

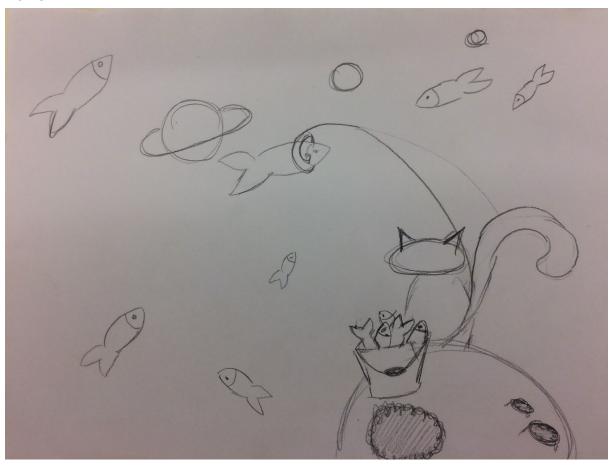
The main character are thinking and got an idea. This is loudly screams "Miau" and uproot his mustache. This is the biggest culmination.

Sound:

intimidating music.

Time:

Frame 7



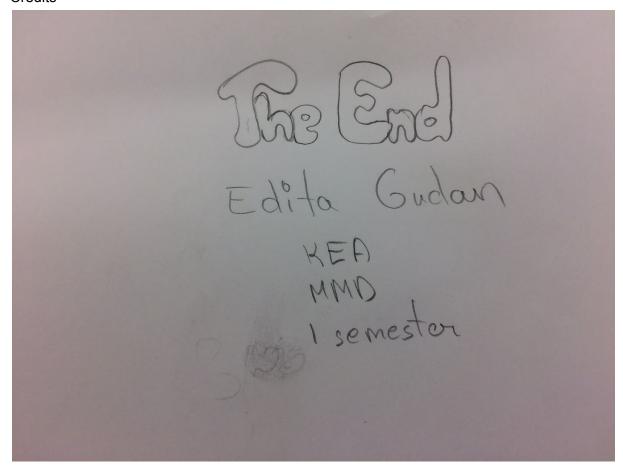
The main character are fishing with his mustache.

Sound:

funny music, which was at the beggining.

Time:

Credits



Plot:

End picture.

Sound:

funny music, which was at the beggining.

Time:

Message: Set your goals high, and don't stop till you get there. (Bo Jackson).

Mood: fun, positive and motivating, fantasy.

The idea:

I would like to describe an idea of setting your goals and never giving up on it till you reach it. It could be described as an inspiration for the people outside there reaching their goals or setting dreams. I choose space as a background because it is symbolize the eternity. The main character is cat, who's living alone in his planet. The cat is secret, intelligence, wisdom, paying to get away from the predicament symbol. A stars, who after will become gold fishes, symbolize the goals. Cat will try to reach the fish, but evil bird will make it more difficult. After a few setbacks, the cat finally will reach his goal.

Analized with the Narrative curve

Prelude: Title picture
Point of no return:
The bird come to steal his fish and eat them. (Frame 4)
Action:
He get sceared and he jump to hide befind the planet. If he catch his fish? He will reach his goal - the fishes? or he is afraid and will elope? What he will do to caught fishes? How to scare away the bird?
Rising action:
He get an idea.
Climax: He screams "miau". The bird fly away. He uproot his mustache.
Fade out:
he fishing with his mustache. Than Credits.

STYLETITLE

Style: inspired by professor Baltazar.

Contour line: the contour line follow by the action of the plot.

Characters/background relationship:

the character is very related with the background, none is functioning without each other.

Colors: it will be bright space colors. Mostly it is warm colors. Color palette:



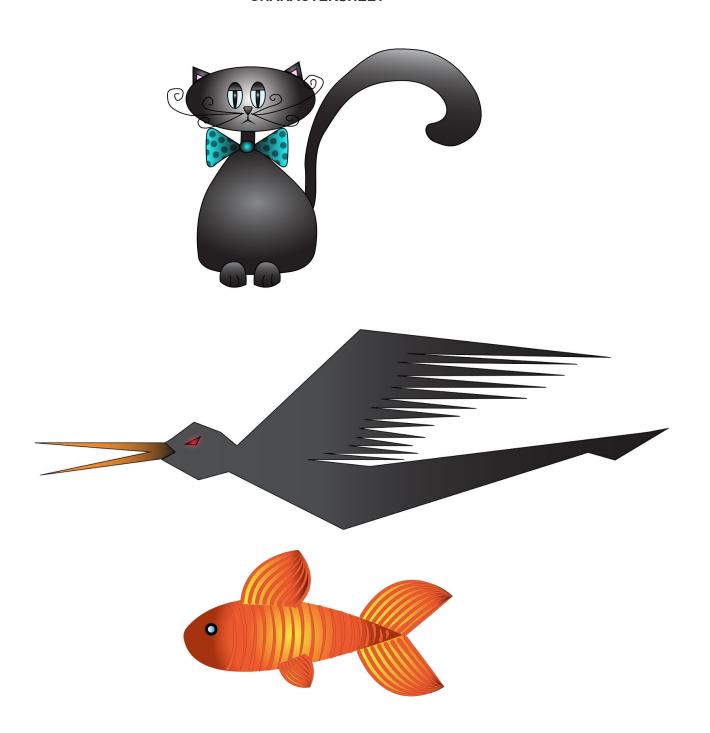
Sound: in the beginning will be fun music and after, when bird will come, than music will change to more dramatic and intensive music.

Time:

15 seconds.

Typography: Organic.

CHARACTERSHEET



SPRITE- SHEET



BACKGROUND



Link to GIF animation:

http://editagud.com/gif/catcatcat.gif

Worksheet	Story name:Character names:	/ scene no.:
Lazy Billy 2-3	characters (front) side	Evil bind by side
Worksheet	Story name:	
What drives the main character: (Choose understa	one: survival, safety and security, love a nd, selfworth and selfesteem, God and	nd to "belong", need to know and the noble cause, selfrealization)
Characters main goal: To calch fisherstows	What is at stake for Jo 1tay hung	
Characters friends and enemies: Levenies: no fue not bited. Enemies: angly evil bited.		er needs to fullfill goal/ mission: If and catch fishes

Worksheet second character	Story name:/ scene no.: Character name:	
Evil bird/enemy		
Characters main goal:	What is at stake for the character:	
Catch kinch as well	Iv Itay hungry	
Characters friends and enemies: no live not, no enemy: Cat	What the character needs to fullfill goal/mission: Jo peed him fulf, catch fishes	

Sto	ry name:/ scene no.:
	aracter name:
Physical	Social/family
Gender(s) Male	Parents hone
Age 5 yeary	Siblings None
Height to Non My 0,5 m.	Marital status _nene
Weight 13 kg	
Eye color blue	Pets None
Hair color Br black	Friends
Distingushes marks (tatoo, piercing, scars)non@	Enemies <u>Fuil MXD</u>
Illnesses NONe	Ethnicity NONE
Enhanced features	Eating habbits <u>eating</u> a lot, loving loool
Strenghts NEVEX giving up	
Handicap None	Workspace <u>ffccc</u>
Weakness Like	Important items
Build (basic shape)	Weakness
Suita (pasic shape)	Accent NO IV
The second second	Living space
St	ory name:/ scene no.:
Ch	naracter name:
Psychology	Obsessions observed with Good
Beliefs belief in food	As seen by others <u>lary cat</u>
Superstutions NONE	As seen by self
Fears Stay hungry	
Prefers groups or solitary life <u>Solitary life</u>	Special memories NONE
Planned-out or spontanious Spontanious	Nightmares NONL
Hobby being lazy	
Prejudices NON	Clothes
Stressors MONE	
Ambitions <u>catch</u> 1000	Costume None Augus Okean
Addictions 400 d	colors black/gruy, gruen
Journal entries(keep diary)	style
Leader or follower follo WW	
Music & book preferences NOW	Rank <u>NONe</u>
Sleeping habbits suaping a lot	Embrodery
How does x relax Mulping	Belt, hat
Recreation NOW	Decoration Number 1





RIGHT SIDE



BACK

