# Yuxin Li

(+86) 15328028982 liyuxin47@bupt.edu.cn

#### **EDUCATION**

### Beijing University of Posts and Telecommunications (Project 211)

Sep. 2018 - Present

Bachelor of Engineering in Digital Media Technology

Beijing, China

2018-2019 Bachelor of Engineering in Automation (Robot and Artificial Intelligence)
2019-2020 Studying Abroad

2020-Present (Change Major to) Bachelor of Engineering in Digital Media Technology

#### PROGRAM EXPERIENCES

#### Virtual Reality Performance System with Score and Motion Visualization (in progress)

Oct. 2023 - Present

Research Assistant, Advisor: Si Chen

Beijing, China

- Analyzed the score (Shostakovich's Symphony No.11 in G minor for this project) and visualized it individually to form a virtual reality scene. Design scenarios and performance effects for each section according to the music piece.
- Captured data with motion capture technology and mapped it into virtual space.

## **Virtual Music Instrument Development** (in progress)

Aug. 2023 - Present

Research Assistant, Advisor: Si Chen

Beijing, China

Worked with the team to transform the traditional instrument MingDu into a software sound source.

#### **Intelligent Pull-Up Counting System**

Oct. 2022 - Dec. 2022

Research Assistant, Advisors: Prof. Li Gao, Prof. Mingying Lan

Beijing, China

- Utilized Python for linking the front-end and back-end of an application with the Django framework.
- Utilized Python for back-end development, and worked with team members to complete the main functions of human posture recognition and pull-up counting.

# 3D Role-Playing Game

Nov. 2020 - Apr. 2021

Group member, Advisor: Prof. Jian Tan

Beijing, China

- 3D modeling, skeletal rigging, and animation production.

#### INTERNSHIP EXPERIENCES

#### Chengdu Tiandi Sunshine Film and Television Animation Production Co., Ltd.

Jul. 2022 - August. 2022

Post-editing intern

Chengdu, China

- · Post-edited videos, including editing, colorizing, and designing visual effects.
- Collaborated with the directors' team to improve movie scripts, camera language, and editing, and identify
  opportunities for improvement and efficiency.

#### Zhengzhou Songlin Network Technology Co., Ltd

Oct. 2020 - Dec. 2020

**Product Operation Intern** 

Beijing, China

- Conducted user investigation and competitive product analysis to improve product quality.
- Provided reasonable suggestions for product iteration and marketing to promote product evolution.
- Formulated product operation planning, marketing strategy, and new product promotion.

#### LEADERSHIP AND ACTIVITIES

#### Symphony Orchestra of Beijing University of Posts and Telecommunications

Sep. 2022 – Jun. 2023

Deputy Head

President

Beijing University of Posts and Telecommunications

- Assisted in organizing the orchestra rehearsal and assisted to participate in competitions and performances.
- Assisted in organizing the cultural and entertainment activities of the orchestra.

# Student Committee of the School of Digital Media and Design Arts

Sep. 2021 – Jun. 2022

Director of the Publicity Department

Beijing University of Posts and Telecommunications

Beijing University of Posts and Telecommunications

- Led the department members to complete the regular work of the publicity department (the operation of the official account, the production of various publicity posters and videos, etc.).
- Made the planning, coordination, and publicity of the new emblem design activities of the college.
- Completed the layout and graphic design of the school orientation manual.

#### **Game Development Club**

Sep. 2020 - Jun. 2021

• Established the first Game Development Club at Beijing University of Posts and Telecommunications.

- Organized weekly workshops and guest speaker events to foster the development of practical skills in game development and design.
- Established communication with local game companies, and held several exchange and sharing activities.

#### SKILLS HIGHLIGHTS

**Programming:** Python (Numpy/OpenCV/Matplotlib/TensorFlow/Pygame), SQL (MySQL/SQL Server), Java/C#/ C++ **Software:** Blender, Unity, Premiere, Photoshop, Audition, After Effects, Cubase, WWise, Arduino, Touch Designer

Language: Mandarin (Native), English (IELTS 7), German (B2)

Music: Vocal, Piano, Jazz Drum, Composition, Remix, Percussion (in the Symphony Orchestra)

**Interests:** Films, Reading, Tennis