

# Relazione Algoritmi e Strutture Dati

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## Chapter 1

# Mege Binary Insertion Sort

## **1.1 Mege Binary Insertion Sort implementation**

### **1.1.1 Introduction**

The purpose of this report is to provide the tests that have been done to find the best value of  $K$  for the Merge Binary Insertion Sort algorithm. Considering that Merge Binary Insertion Sort is a hybrid algorithm that has ability to handle large input and for its speed, but it became inefficient when having a small input, in the case of small input the library switch to Binary Insertion sort, that is more efficient on small input.

## Chapter 2

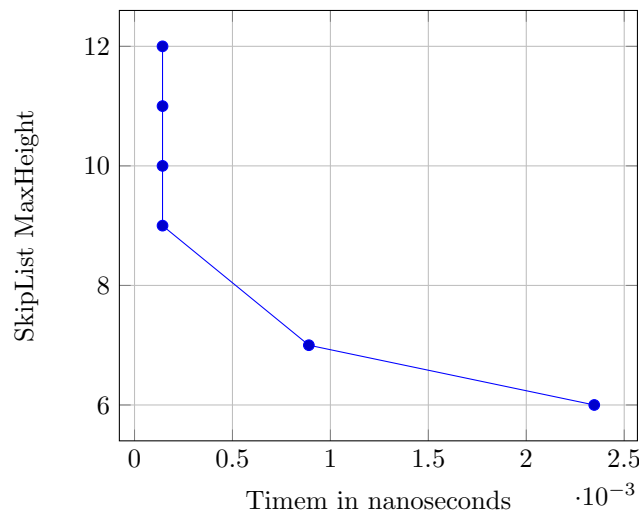
# Skip List

## 2.1 Skip List implementation

### 2.1.1 Introduction

The purpose of this chapter is to report the tests that have been done to find the best value of height in a Skip List. Skip List is a probabilistic data structure that allows searching, insertion and deleting operation with time complexity of  $O(\log n)$ .

### 2.1.2 Testing methodology<sup>1</sup>



Range from 1 to 5 is omitted because the algorithm did not terminate for those values

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<sup>1</sup>all test are done on a Lenovo Thinkpad x390 yoga with an Intel Core i7-8565U CPU and 16GB of RAM, with Arch Linux installed as only OS