### **Introduction to Javascript!**

Javascript is a programming language very different from HTML, but is also used in the design of websites. While HTML/CSS are used to design the layout of a webpage, Javascript adds "life" to the website and makes it more interactive.

To add Javascript to your webpage, add <script></script> tags (remember the HTML basic structure):

You could put the script tags anywhere, but I usually put them where I put the <style></style> tags.

### Some Javascript functions:

- Alert: prints out a dialogue box with a message
  - Syntax: alert("Hello world!");
- Prompt: asks the user to input something
  - Syntax: prompt("What is your name?");
- Comments are written with 2 slashes "//" or "/\* comment \*/"

#### Variables:

- Cool and lets you do a lot of things
- **Declaration:** set the variable; introducing it
- *Initialization:* assigning a value to a declared variable (that doesn't already have a value)
- **Assignment:** Replacing the old value of a variable with a new value

- VARIABLES ARE CASE-SENSITIVE (hello is different from Hello)

```
<script>
  var x; //declaration
  var y = 2; //declaration and initialization
  x = 3; //initialization
  y = 10; //assignment
  x = 4; //assignment
</script>
```

## Using prompt and alert:

- Can store prompt() as a variable
  - o var name = prompt("What is your name?");
  - alert(name);
- Can mix and match variables with other strings (strings are basically text); just put quotes around appropriate text (but don't put quotes around variables), and combine them with "+"
  - o alert("Hello, " + name + "!");
  - Spaces must be manually entered

### **Mathematical operations:**

- alert(4 + 5) will output 9
- Don't use quotes when performing mathematical operations (Javascript will just recognize them as strings and combine them as a string)
- Multiply by 1 ("\*" means multiply) to store prompts from a user as numbers
  - Javascript recognizes user answers as strings, so multiplying it by 1 will change it to a number value
  - Entering a non-numerical value will give you the "NaN" value (not a number)

#### **Logical Operations:**

```
if (some condition) {
     //do something;
} else {
     //do something if the above condition doesn't hold;
}
```

### Recitation 6

- "||" means LOGICAL OR
- "&&" means LOGICAL AND
- ">" or "<" for inequality, add an "=" to include equality; "<=" means less than or equal to
- "==" to check equality

# Some notes:

- Make sure pop-ups are enabled!
- SYNTAX IS IMPORTANT, TYPOS ARE IMPORTANT
- Typing even the tiniest thing wrong will cause the program to not work!