Personal Page Braeden

Jan. 26

Task	Time	
Established a JavaScript style guide for the group to encourage safe, readable, coherent code across all portions of the app	3 hours	

Jan. 28

Task	Time
Laid out a stable Knockout.js infrastructure	6 hours
Assembled a collection of 3rd-party and my own libraries for use within the project, and integrated them into the development environment.	2 hours
Organized code into interdependent modules using RequireJS for dependency management.	3 hours
Created the base Timemap CSS and HTML markup	1 hour
Created a group Google account for accessing APIs	N/A

Jan. 29

Task	Time	
Worked out bugs with regard to circular dependencies from RequireJS modules	1 hour	

Jan. 30

Task	Time
Added a map to /timemap, and created an epl.Map wrapper to enable easy integration of custom Timemap features (like timeline, interest	1
points, overlay hooks, etc.)	hour

Feb. 2

Task	Time
Met with the team on campus to work on documentation and move forward with implementation	11 hours (includes all below)
Added TM.3 (Navigation) to the Project Requirements Document	N/A
Re-structured dependency loading for the project before we really get going	
 Cleared up global namespace creation and moved all module definitions directly into RequireJS Ammended code that previously depended on the "csc" and "epl" objects in the global scope. 	N/A

Feb. 3

Task	Time
Added tab styling to the sidebar	20 minutes
Began developing a jQuery plugin to facilitate custom form field types required by the EPL sidebar • Text entry complete (without autocompletion)	1.5 hours

Feb. 9

Task	Time
Completed mockups and storyboarding	4.5 hours
Integrated Requirement Documents, Endowed storyboard screens with their associated Requirement IDs	30 minutes

Feb. 12

Task	Time
Set up Development and Production testing environments	30 minutes
Meeting at EPL	30 minutes
Organized Wiki content, added today's EPL meeting contents to the Client Transcript, added Test Environments documentation	1 hour

Feb. 20

Task	Time
Began working on search integration in the sidebar	2 hours
Discussed and created Map API specification with Oscar, Ben, and Isaac	1.5 hours
Helped Ben get up to speed with our client-side architecture	3 hours

Feb. 22

Task	Time
Fixed browser compatibility bug	20 minutes
Implemented the Map API for the city map view	1 hour
Started experimenting with, and implementing, an easy-to-use popup system for the map	1 hour

Feb. 23

Task	Time
Worked on the Zombie Review document w/ the team	1 hour
Created the Branch Info popovers, and debugged event handling problems	2.5 hours

Feb. 26/27

Task	Time
Integrated Isaac's Simile work into the application	3 hours
Identified annoyances in, and ammended, the Simile library for compatibility with our application	30 minutes

Feb. 28

Task	Time
Map performance improvements	30 minutes
Searching improvements	15 minutes

Some time missing here. I forgot to update my page during this week.

March 8

Task	Time
Search shortcut key	30 mins
Code cleanup	1 hour

March 10

Task	Time
Unified EPLBar and Sidebar on all pages lots of restructuring here	4 hours
Cleaning up some Environment content	1 hour
Proper transitioning between views through the new viewport	1 hour

March 11

Task	Time
Debugged and fixed display dimension issues	1 hour
Made search results clickable	1 hour

March 13

Task	Time
Made timeline appear only when needed in context	1.5 hours

March 14

Task	Time	
Added floorplans to branches, and enabled dynamic pin position calculations	2 hours	
Added front-end login functionality	2 hours	

March 16

Task	Time
Implemented dashboard page and architecture	6.5 hours
Added tiling logic to TimeMap	3 hours
Enabled search results scrolling	30 minutes

March 17

Task	Time
Completed revised branch viewer and pin layout algorithm	3 hours

March 18

Task	Time
Added real featured stories to the sidebar	30 minutes
Added story selection menus to story pins in the branch viewer	1 hour
Polished timeline state preservation across navigation	1.5 hours

March 26

Task	Time
Work on historical map displays	3 hours

March 27

	Task	Time
	Added touch support to Simile, and prevented weird touch interactions	3 hours
,	When pins are removed from the map, corresponding InfoBoxes are also removed	30 minutes

March 29

Task	Time
Added quest hooks	3 hours
Styled HYQ and Timemap components	2 hours

March 30

Task	Time
Added QuestSet widgets	6 hours
Integrated dashboard functionality, added automatic view updates	6 hours

April 1

Task	Time
Added completed quests table	1 hour
Globalized popup triggers	1 hour
Added code checking	3 hours
Added comprehensive login to EPLBar	5 hours

April 2

Task	Time
Added EPL account linking	1 hour
Styled login stuff	2 hours
Submit Story button	30 minutes
Fixing HYQ bugs, implementing complex displays	7 hours

April 4

Task	Time
Re-designed HYQ to make it presentable	3 hours

April 5

Task	Time
HYQ bug fixes	30 minutes