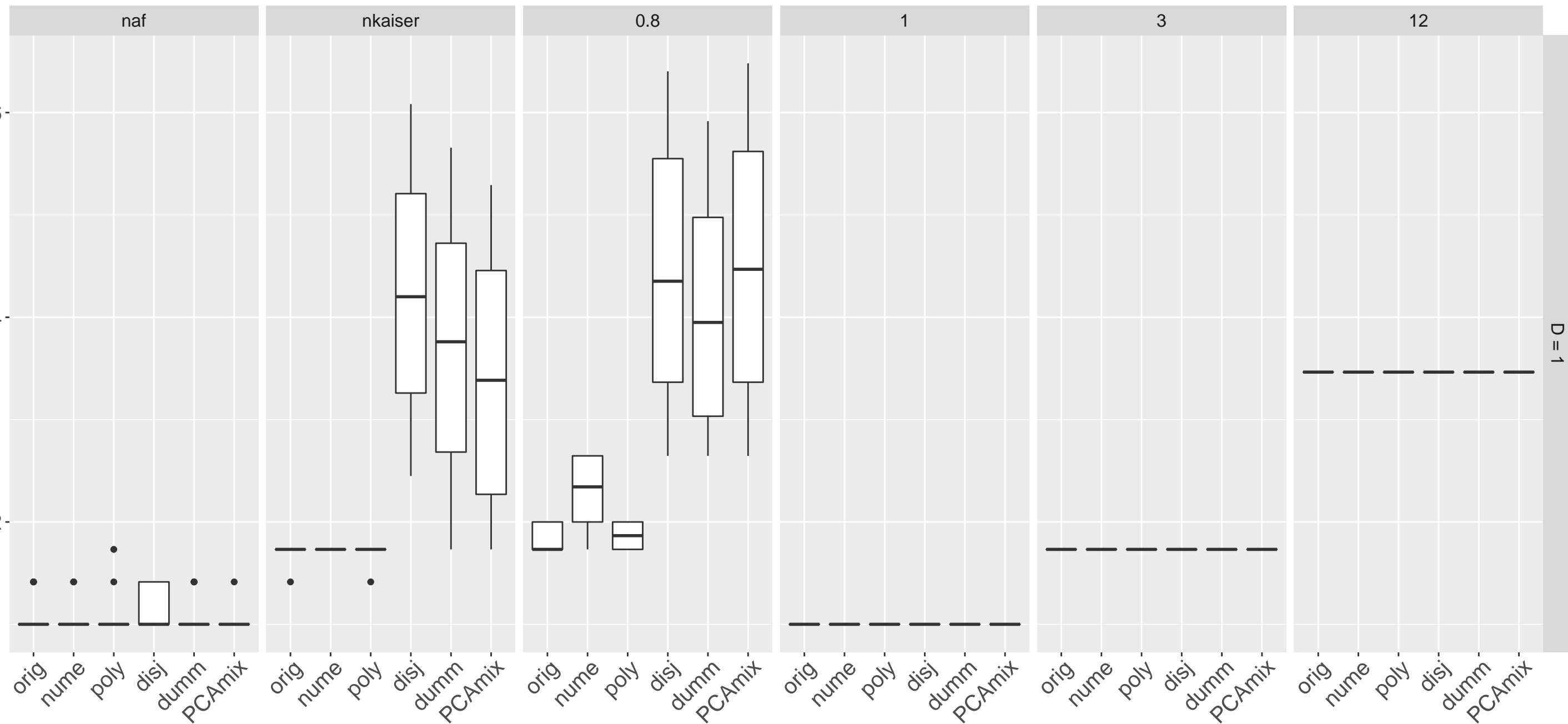


npcs



y axis: npcs; interval: TRUE; discrete: 1