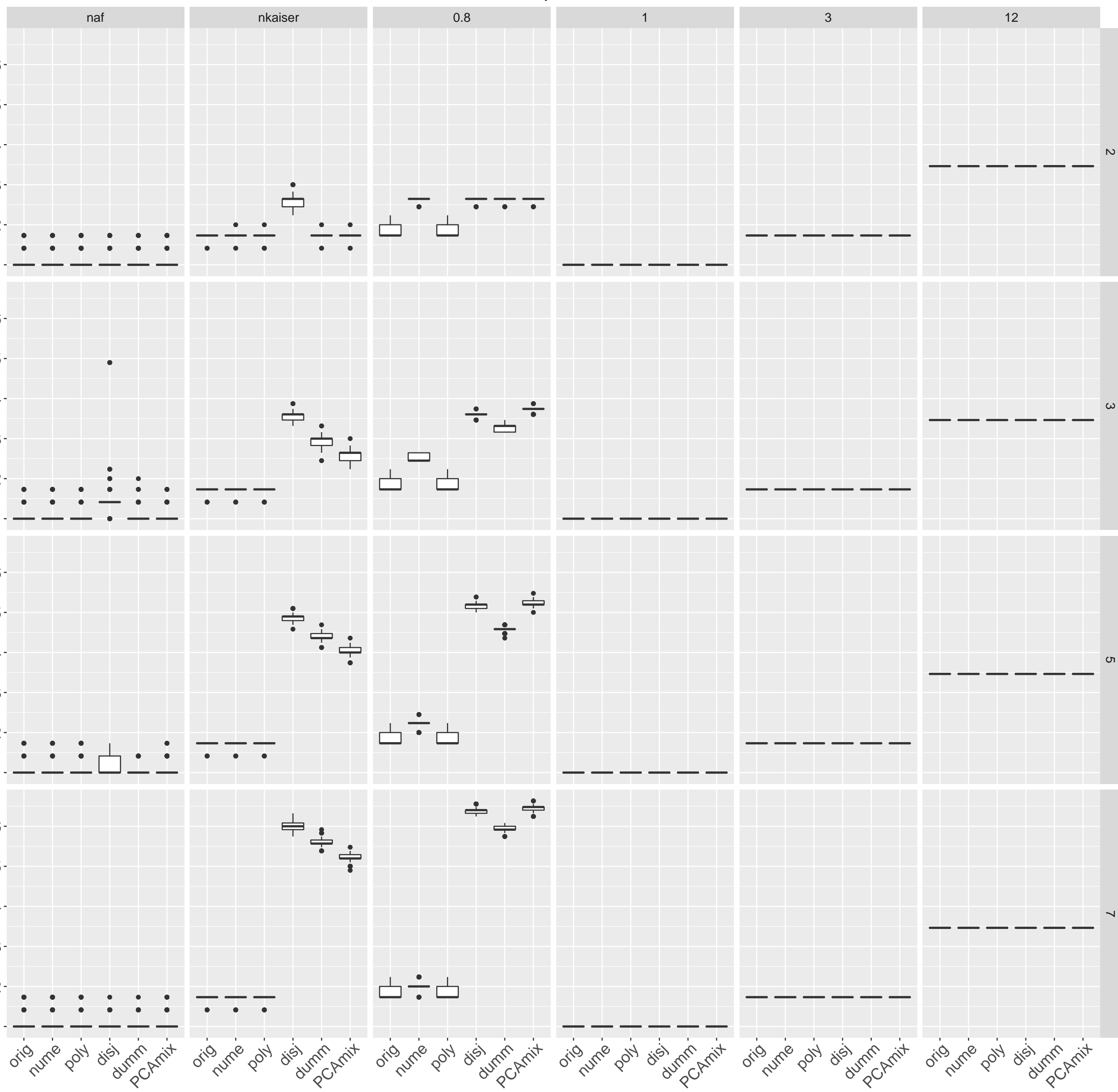


npcs



y axis: npc; interval: TRUE; discrete: 1