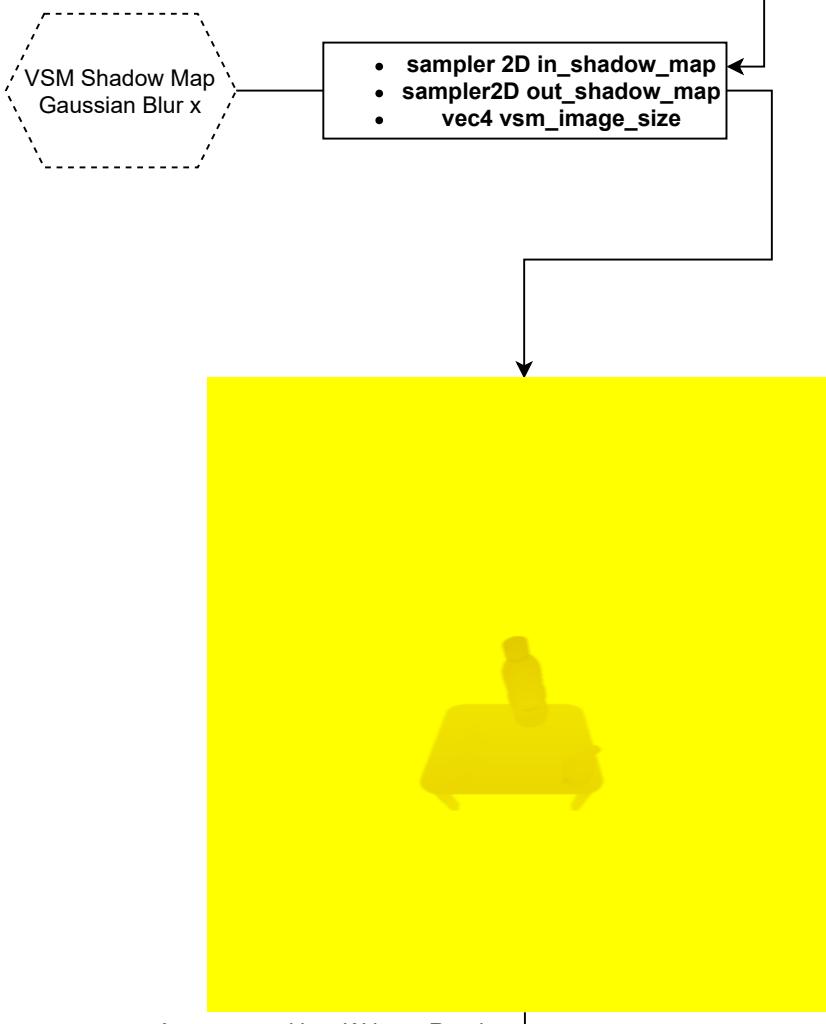
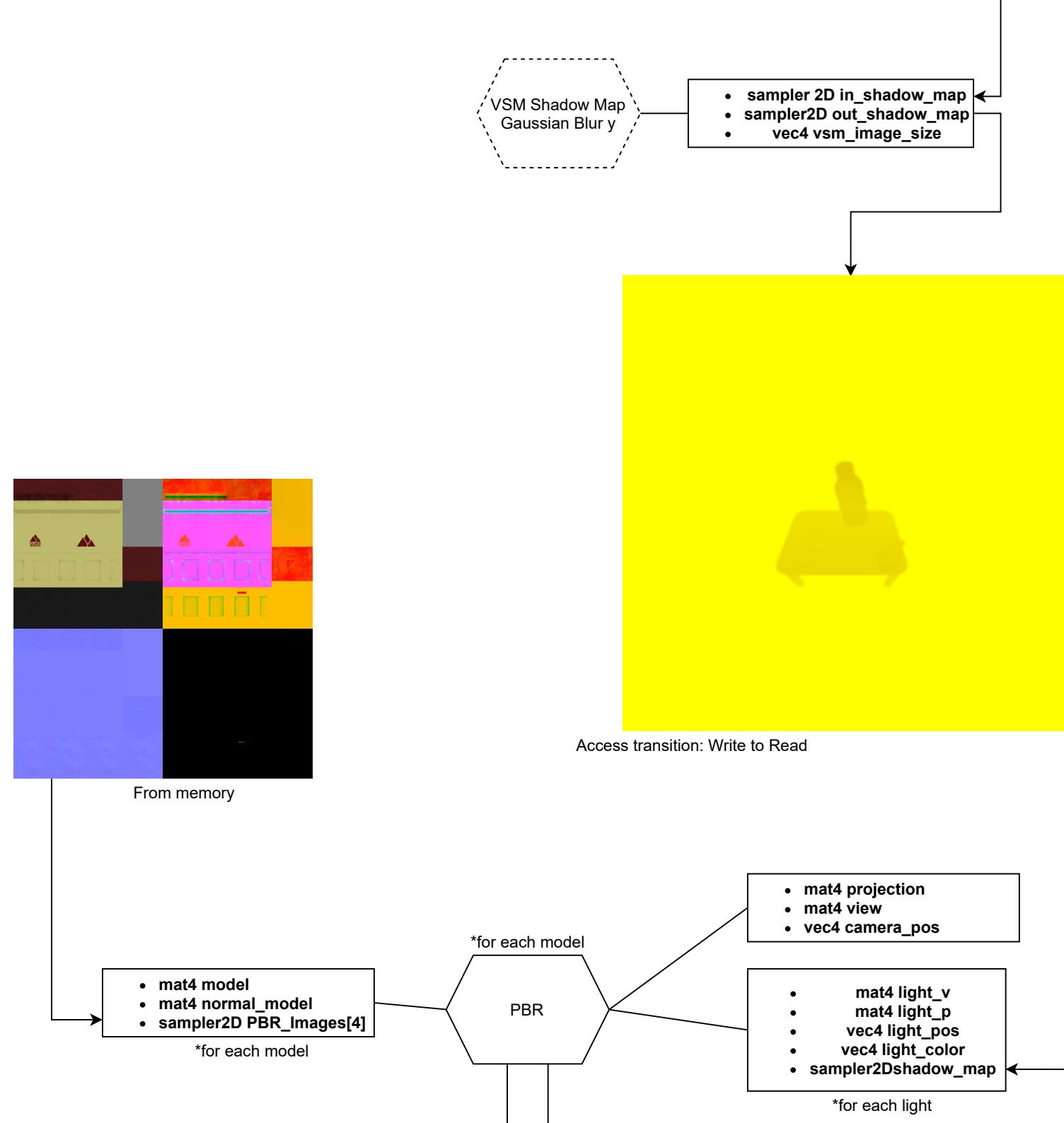


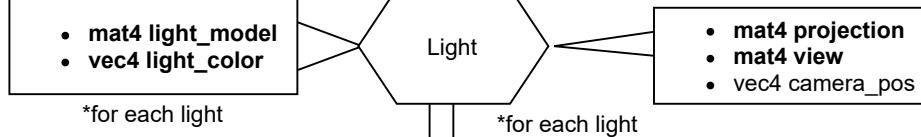
Access transition: Write to Read

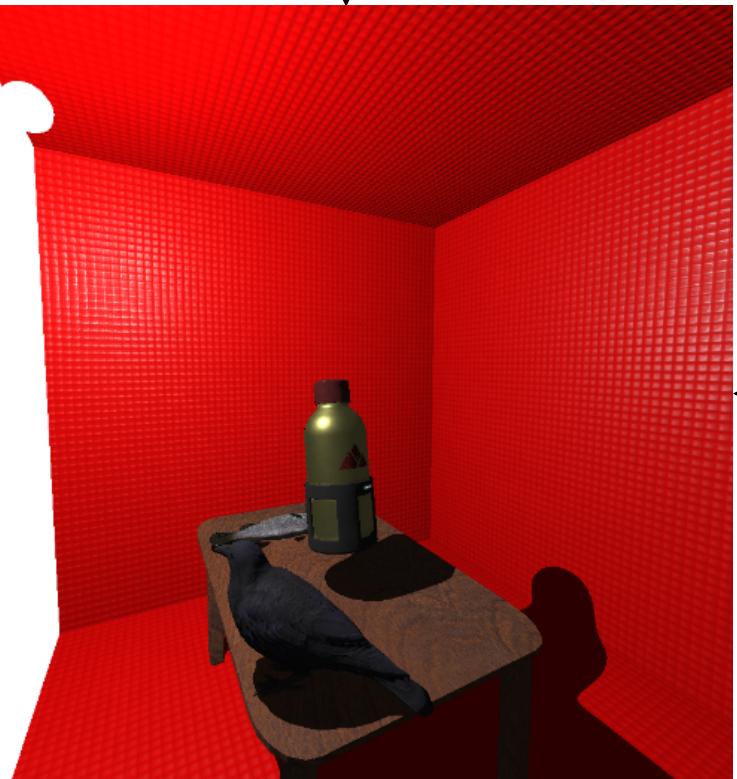






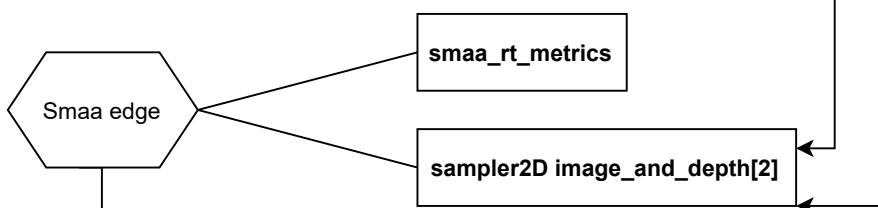
Depth buffer is passed to the light pipeline

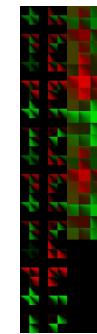
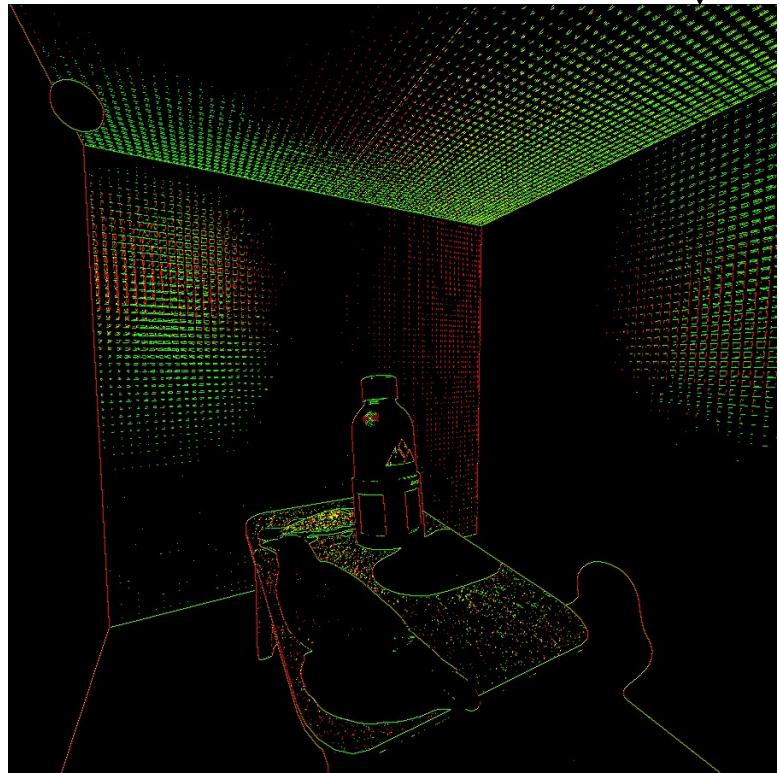




Access transition: Write to Read

Access transition: Write to Read





From memory



Access transition: Write to Read

