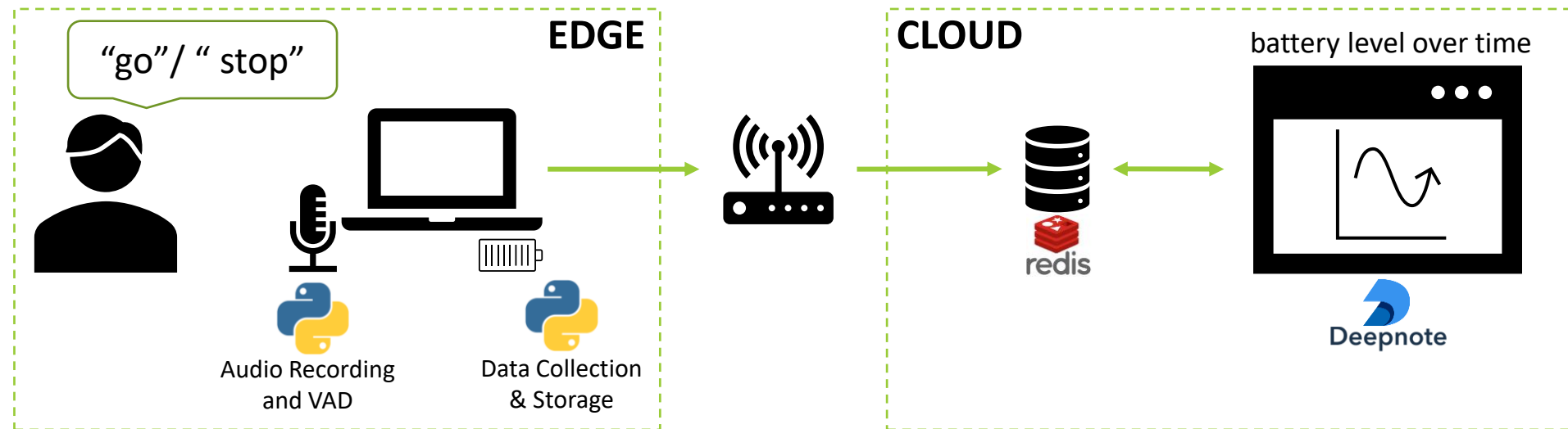


Machine Learning for IoT

LAB2: Pre-processing

LAB1-2: Smart Battery Monitoring (Simplified)



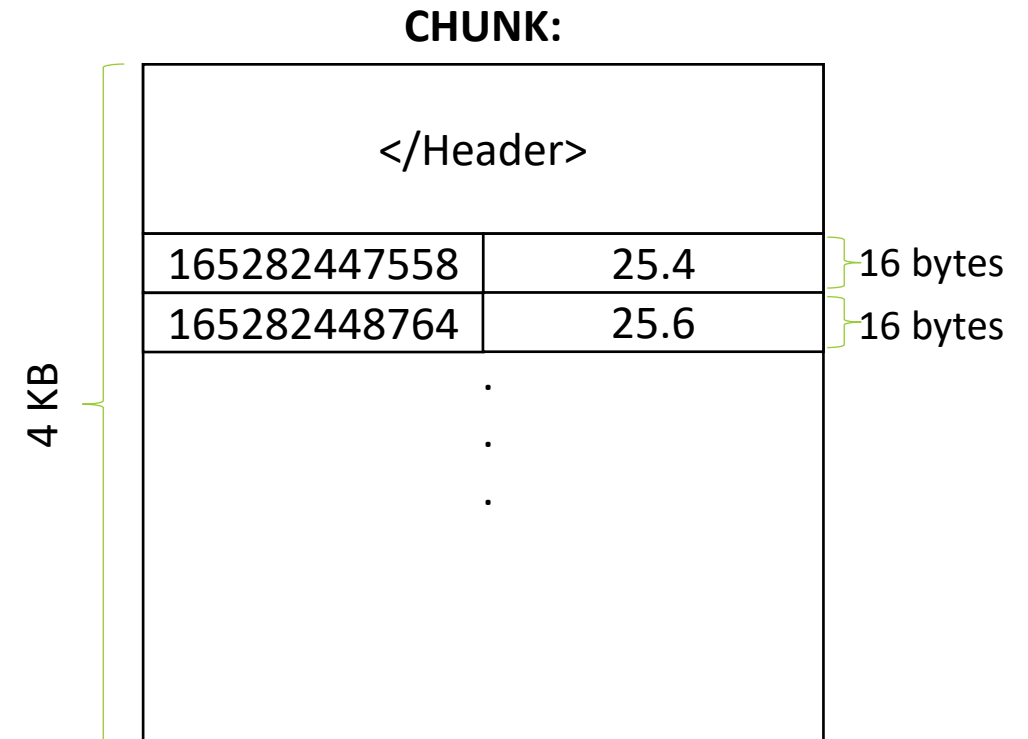
LAB2 Content

- Timeseries Processing:
 - Compression
 - Retention
 - Aggregation
- Audio Processing:
 - Resampling
 - Discrete Fourier Transform
 - Short-Time Fourier Transform
 - Mel Spectrogram
 - Mel-Frequency Cepstral Coefficients

Timeseries Processing

Redis TimeSeries Memory Model

- A Redis TimeSeries consists of a list of linked chunks
- Each chunk contains
 - Header
 - Information needed by Redis to manage the data
 - A set of Records
 - Each record consists of:
 - Timestamp: 64-bit (8 bytes)
 - Value: 64-bit (8 bytes)
- Chunk size is set when creating the TimeSeries
 - Default: 4 KB
 - Smaller → Less Memory, Slower Read/Write
 - Larger → More Memory, Faster Read/Write



TimeSeries Compression

- Lossless compression
 - Gorilla algorithm

Timestamp Compression:

| Time | Δ | $\Delta\Delta$ |
|-------|----------|----------------|
| --- | | |
| 5000 | 5000 | |
| 10000 | 5000 | 0 |
| 15000 | 5000 | |
| 20000 | 5000 | 0 |

Value Compression:

| t (s) | double | XOR |
|--------|------------|------------|
| 25 | 0x41c80000 | 0x00000000 |
| 25 | 0x41c80000 | |
| 25.5 | 0x41c00000 | 0x00040000 |
| 26.625 | 0x41d50000 | 0x00130000 |
| 26.14 | 0x41d11eb8 | 0x00043333 |

TimeSeries Compression

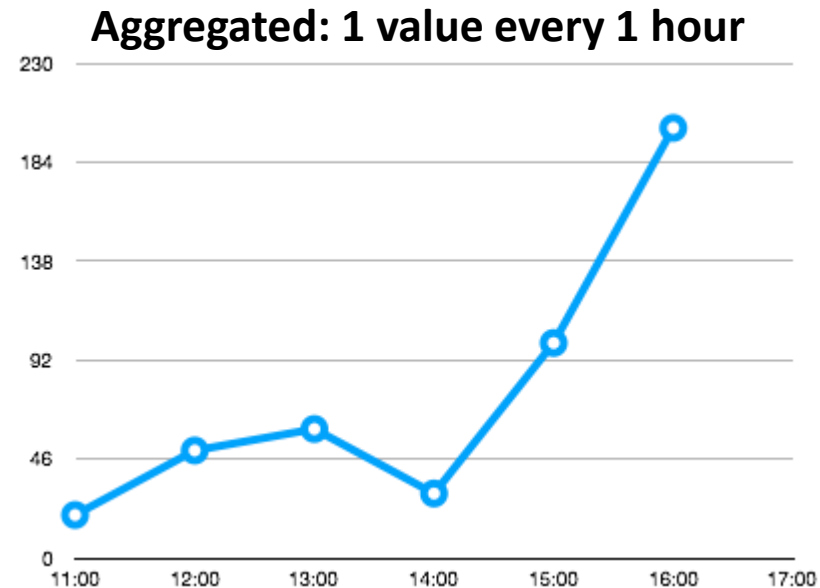
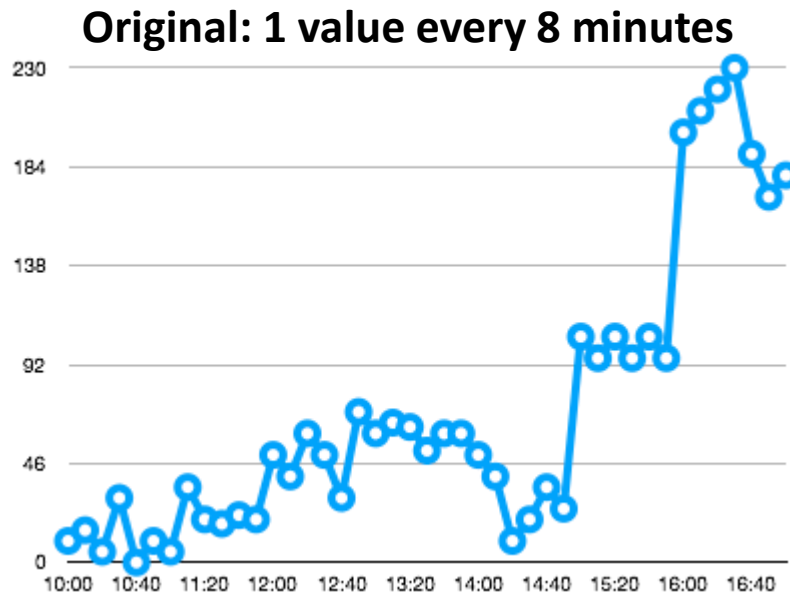
- Lossless compression
 - Gorilla algorithm
- Memory savings:
 - Depends on data
 - Best-case: 98.4%
 - Worst-case: 113.3%
 - Memory increases! But rare.
 - Average-case: 90.0%
- Compression improves performance due to a lower number of memory accesses
- **Note:** Compression is active by default

Example

- Which is the memory usage to store temperature every 5 seconds after 1 month?
 - 1 month = 30 days * 24 hours * 60 minutes * 60 seconds = 2592000 seconds
 - # of records = 2592000 / 5 = 518400
 - Uncompressed Memory $\approx 518400 * 16 \text{ bytes} = 8294400 \text{ bytes} = 7.910 \text{ MB}$
 - Compressed Memory $\approx 7.910 \text{ MB} - 90\% = 0.791 \text{ MB}$
- Approximations:
 - We neglected the header size
 - We neglected that the memory usage is always a multiple of the chunk size
 - We considered the average compression ratio

TimeSeries Aggregation

- Lossy Compression
- Aggregation Parameters:
 - Bucket Duration
 - Aggregation type: avg, sum, min, max, range, count, first, last.
- **Note:** Aggregation never changes the original timeseries but creates a new one



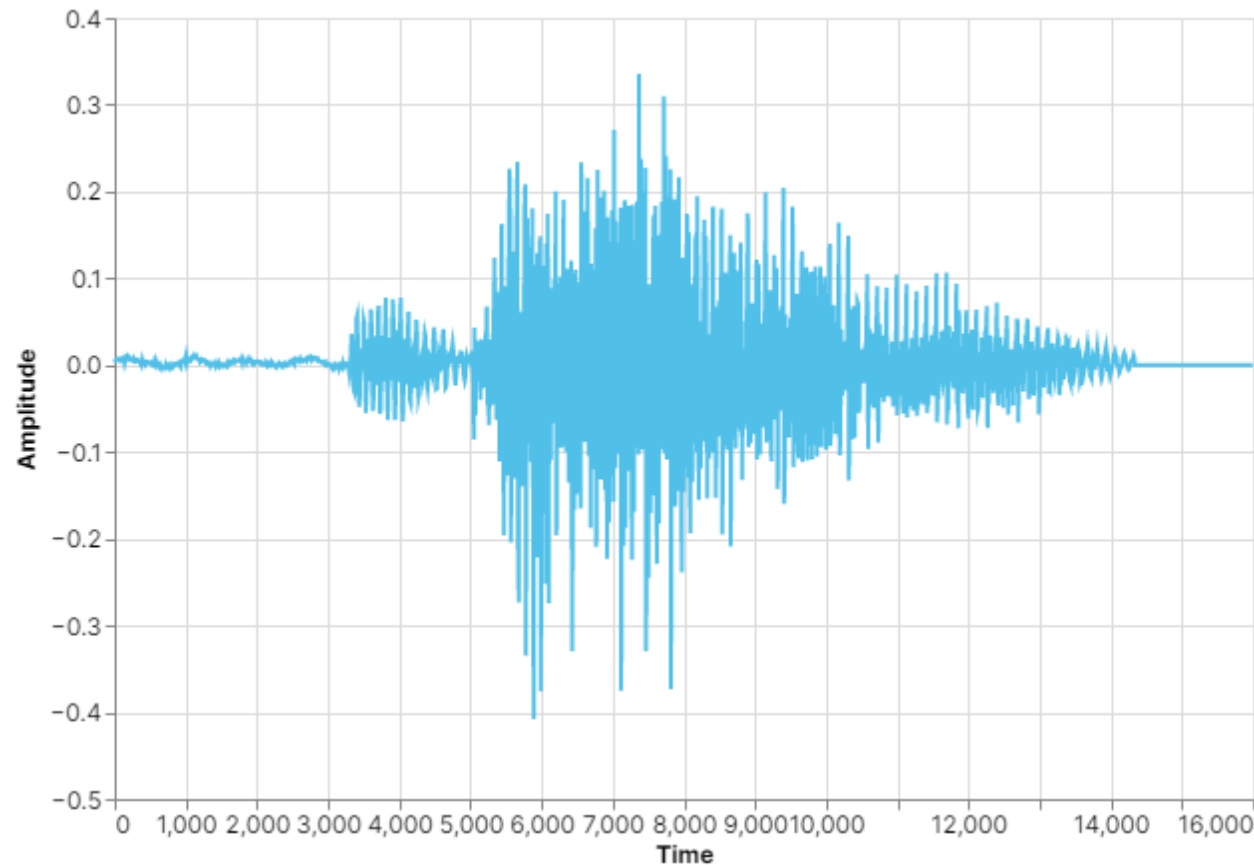
TimeSeries Retention

- You can prevent your timeseries growing indefinitely by setting a maximum age for samples compared to the last event time (in milliseconds).
- By default, retention is 0
 - i.e., the timeseries will be never trimmed

Audio Processing

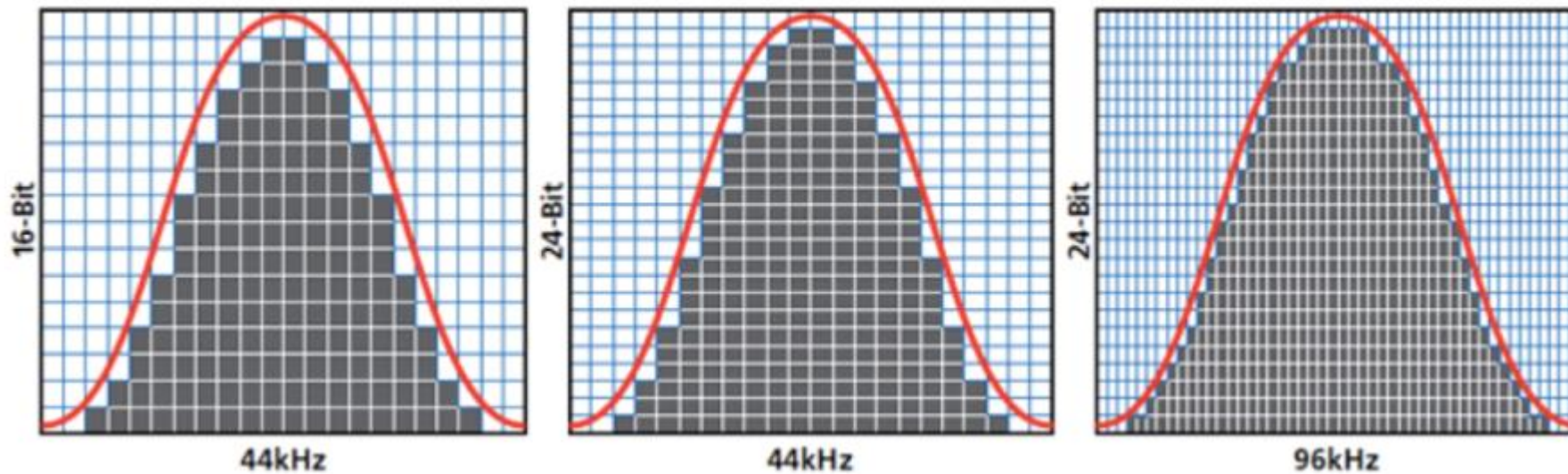
Waveform

- Speech signals are defined as pressure variations travelling through the air
- The waveform represents how the relative air pressure varies over time



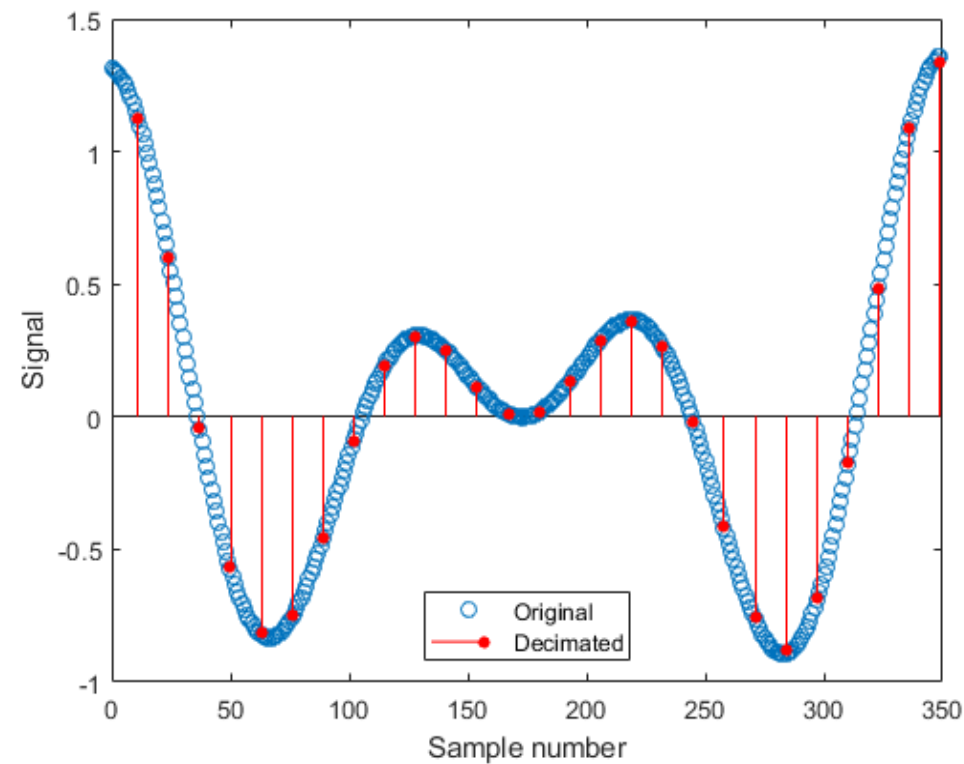
Waveform

- The “quality” of the waveform depends on:
 - Resolution
 - E.g., int16 (2 bytes), int24 (3 bytes), int32 (4 bytes)
 - Sampling Frequency
 - E.g., 48 kHz, 44.1 kHz, 16 kHz, ...



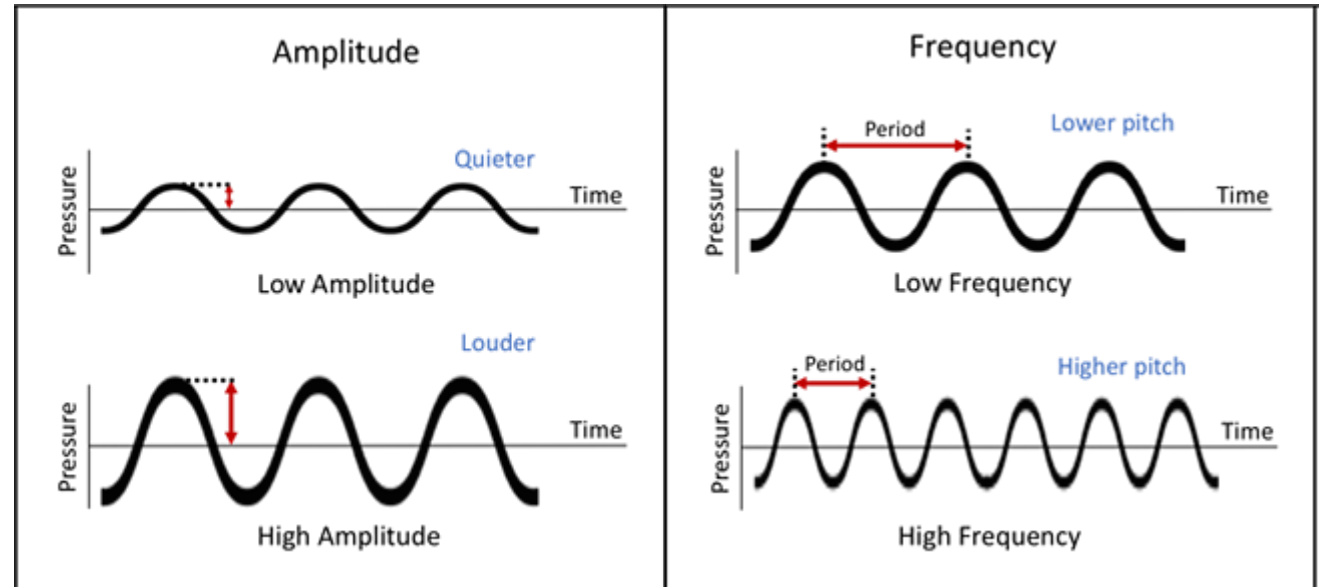
Resampling

- Downsample the signal from higher frequency to lower frequency



Waveform Properties

- Volume
 - Amplitude over time
 - Higher volume → louder
- Pitch
 - Related to frequency
 - Higher frequency → Higher sound



Audio Features

- Time domain
- Frequency domain
- Time-Frequency domain

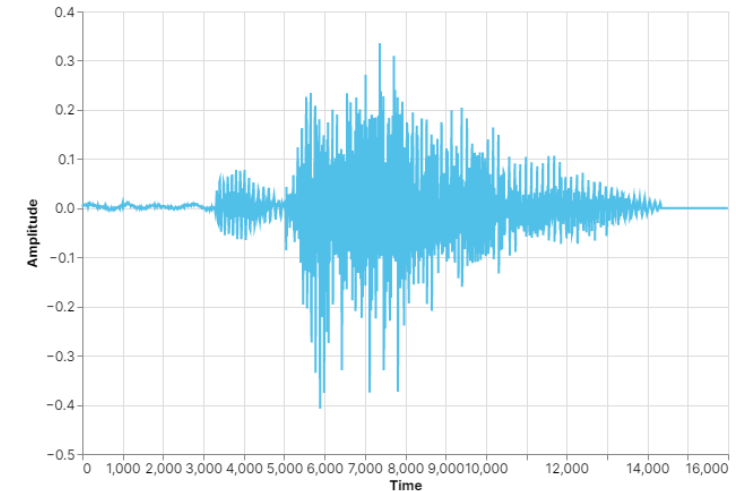
Discrete Fourier Transform

- Time Domain $x_n \rightarrow$ Frequency Domain X_k
 - Compute this transformation for finite # frequencies

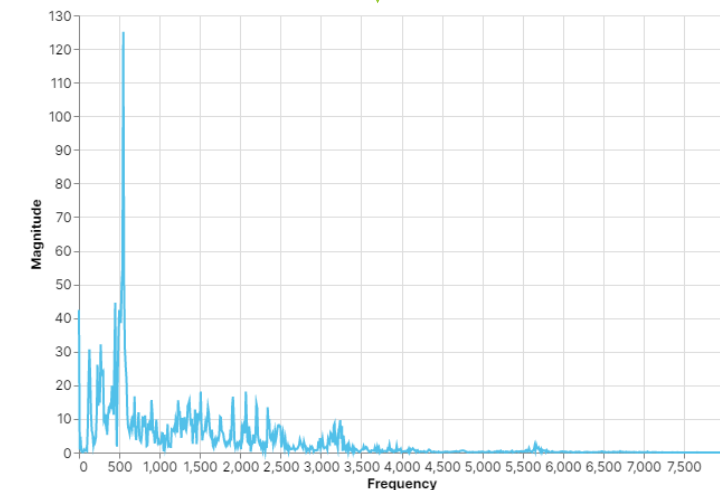
- DFT:

$$X_k = \sum_{n=0}^{N-1} x_n e^{i2\pi \frac{kn}{N}}$$

- # frequency = # samples = N
 - Invertible transformation
 - Computational efficient

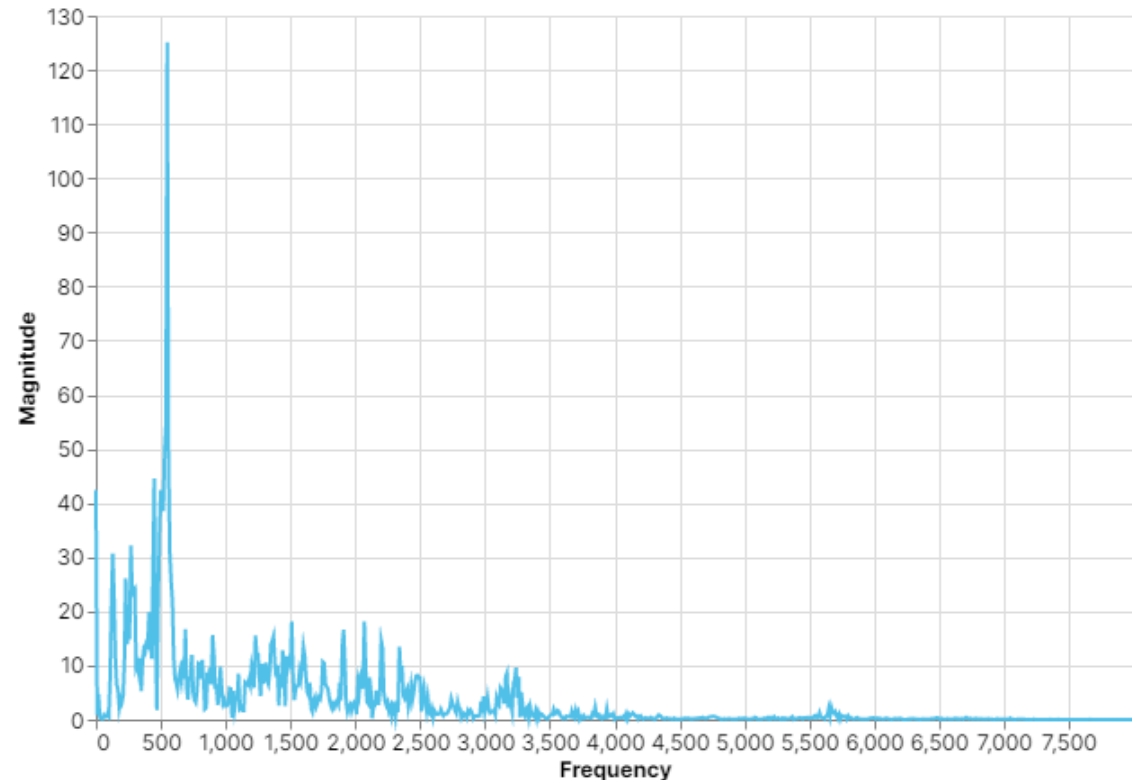


DFT



Redundancy in the DFT

- Output:
 - Array of shape: $(N/2 + 1)$
- The DFT is symmetric w.r.t. the Nyquist Frequency
- Example:
 - 1s at 16 kHz \rightarrow # samples = 16000
 - Output shape: (8001)

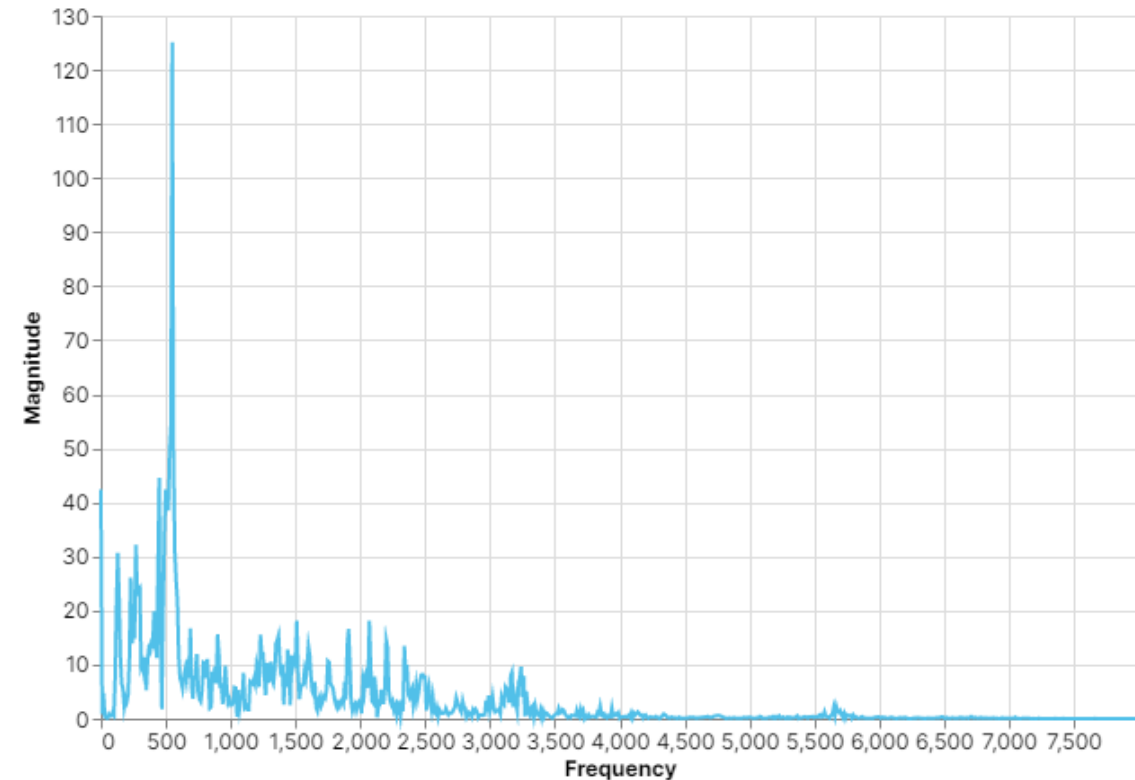


From DFT to FFT

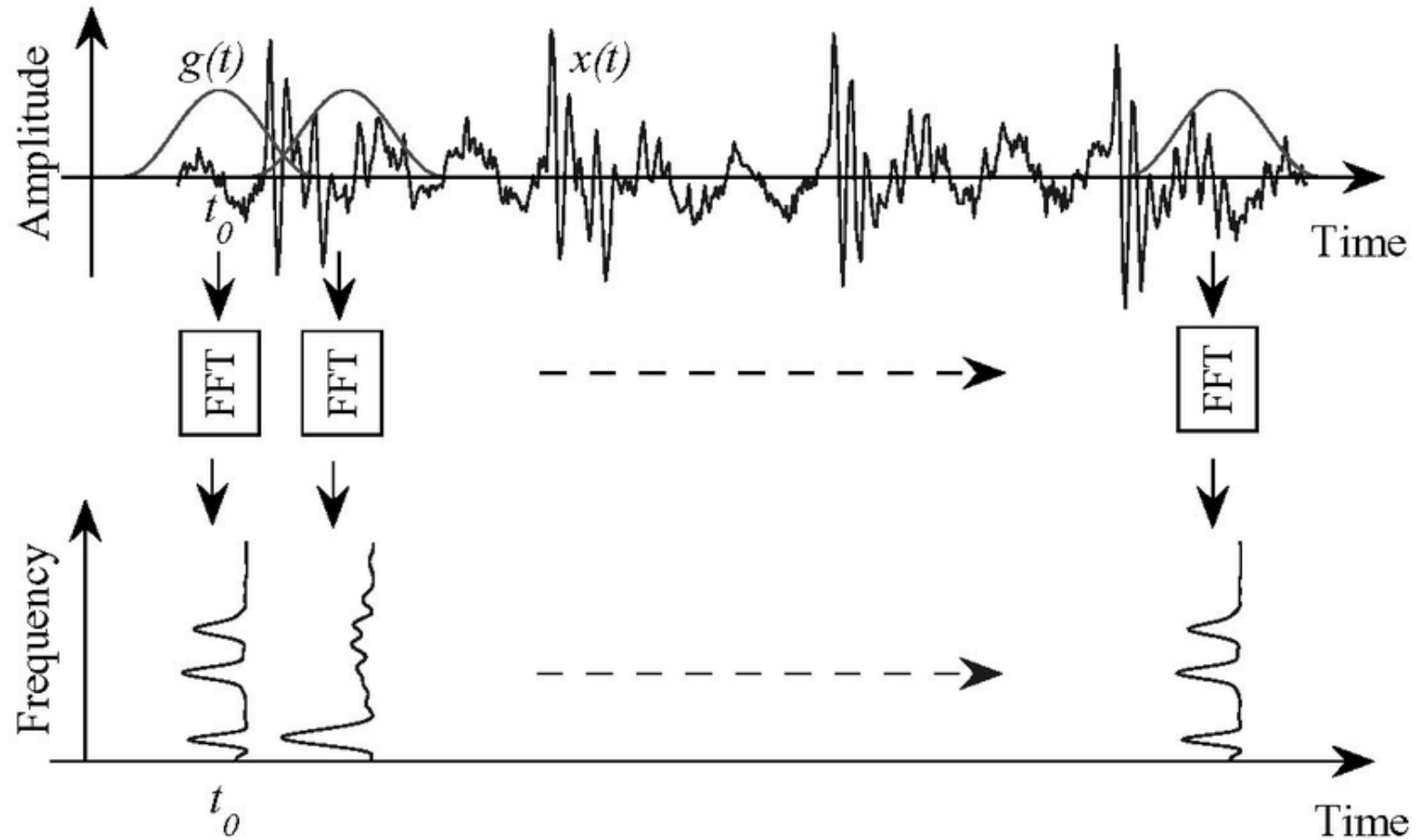
- DFT is computationally expensive (N^2)
- FFT is a more efficient implementation of DFT ($N\log_2 N$)
 - FFT works when N is a power of 2

DFT Limitation

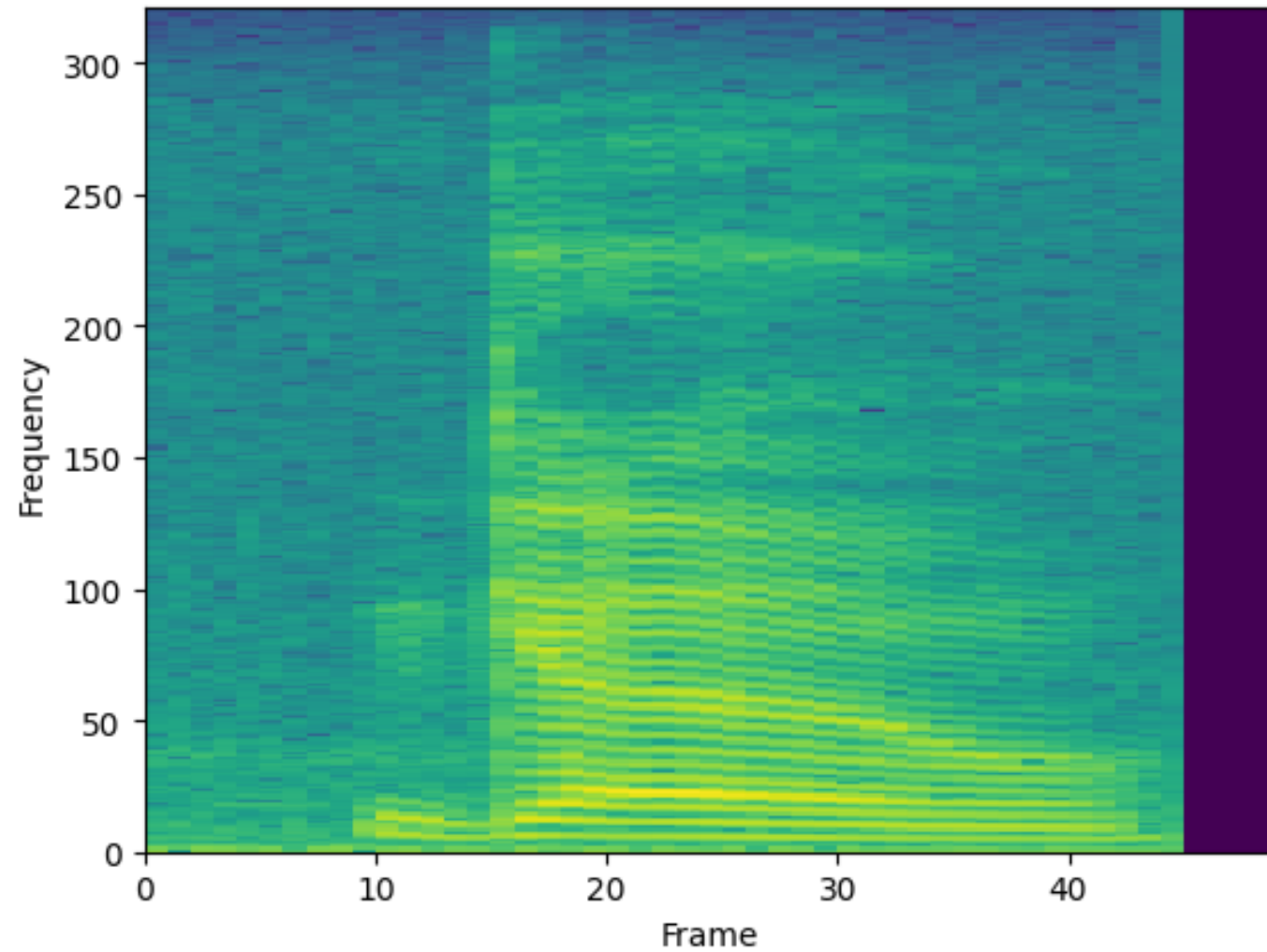
- Speech signals are not stationary
 - The DFT is the average of all the phonemes in a word
 - NO time information
 - Problem: we need to understand
 - WHICH phonemes are in the word → frequency
 - WHEN phonemes appear in the word → time
- Time-Frequency Domain



Short-Time Fourier Transform (STFT)

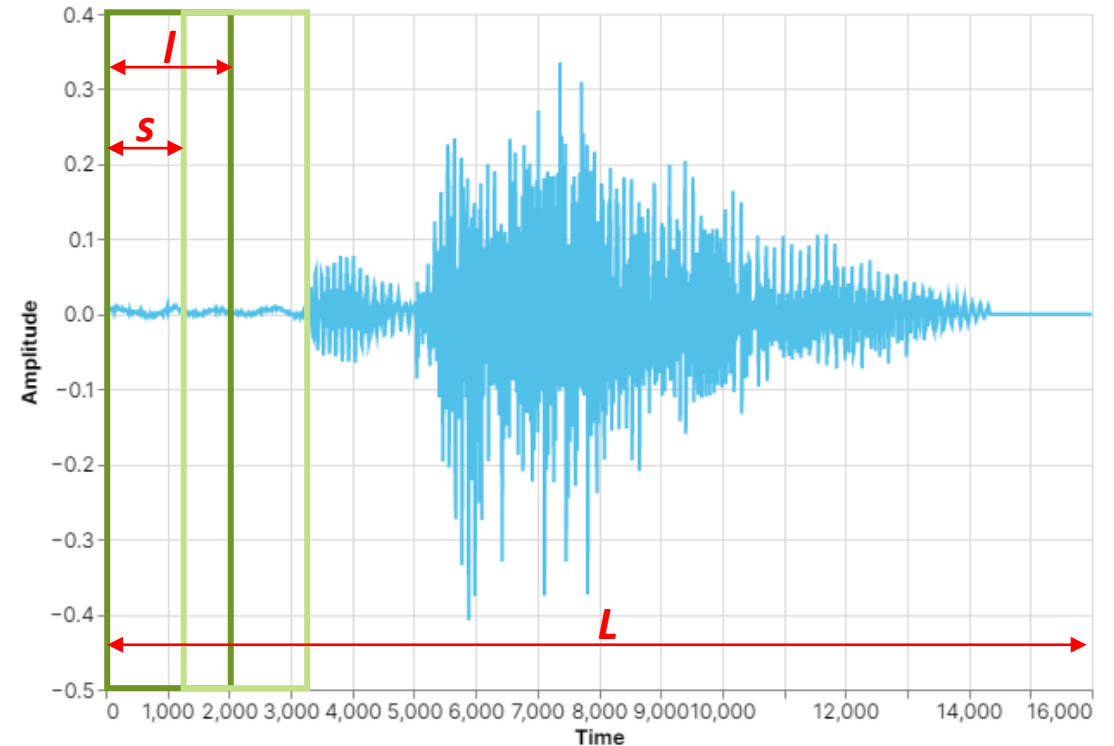


STFT Visualization



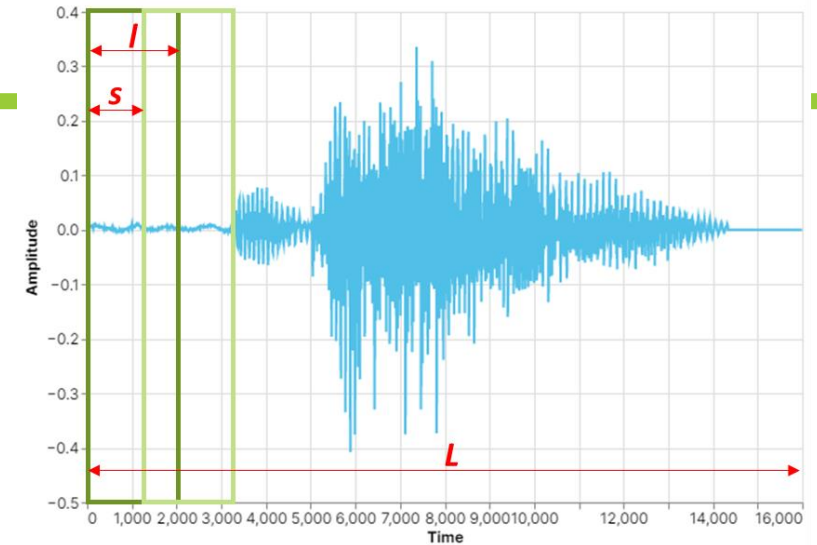
STFT parameters

- Frame Length L
- Frame step s
 - Also defined as percentage of overlap between two consecutive frames
- FFT Length
 - Commonly set equal to L

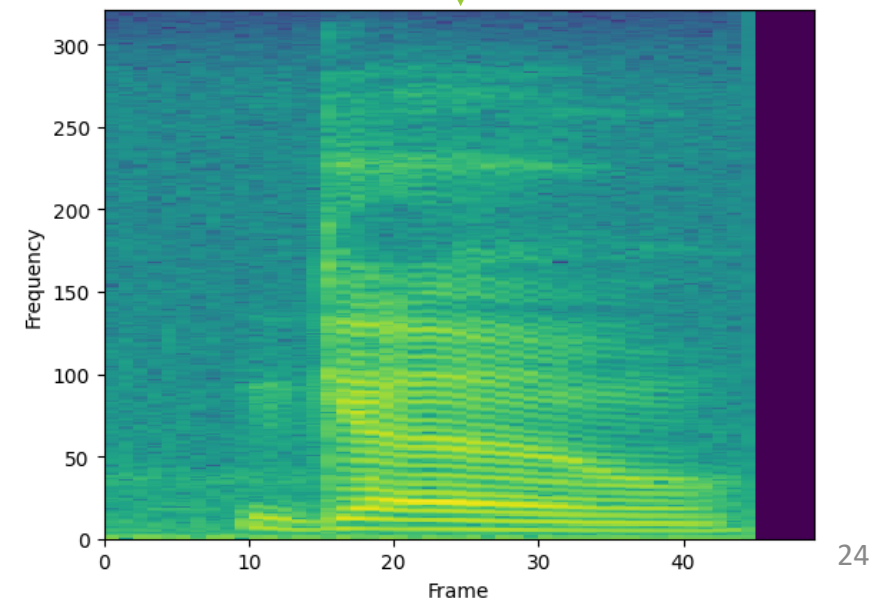


STFT Output: Spectrogram

- 2D Matrix of shape:
 - (# frequency bins, # frames) = $(l / 2 + 1, (L - l) / s + 1)$
- Example:
 - $L = 1 \text{ s (@16 kHz)}$, $l = 40 \text{ ms}$, $s = 20 \text{ ms}$
 - # Frequency bins:
 $(40 \text{ ms} * 16 \text{ kHz}) / 2 + 1 = 321$
 - # Frames:
 $(16000 - 40 \text{ ms} * 16 \text{ kHz}) / (20 \text{ ms} * 16 \text{ kHz}) + 1 = 49$

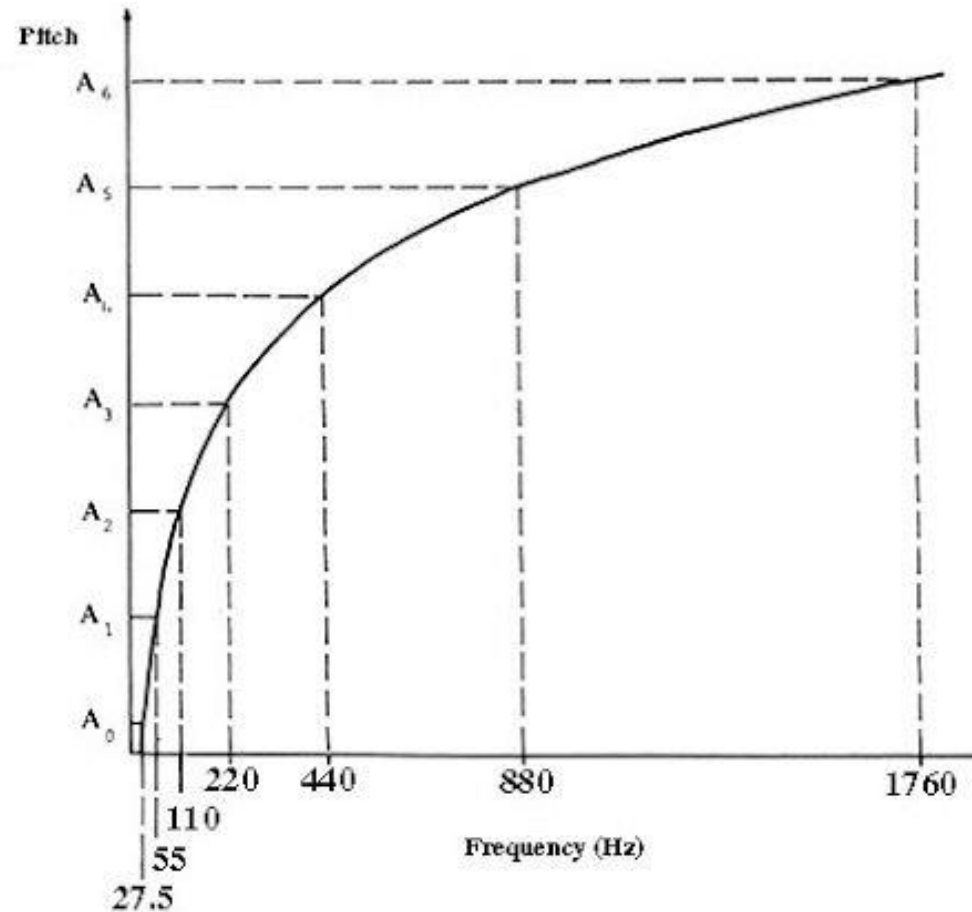


STFT



STFT Limitation

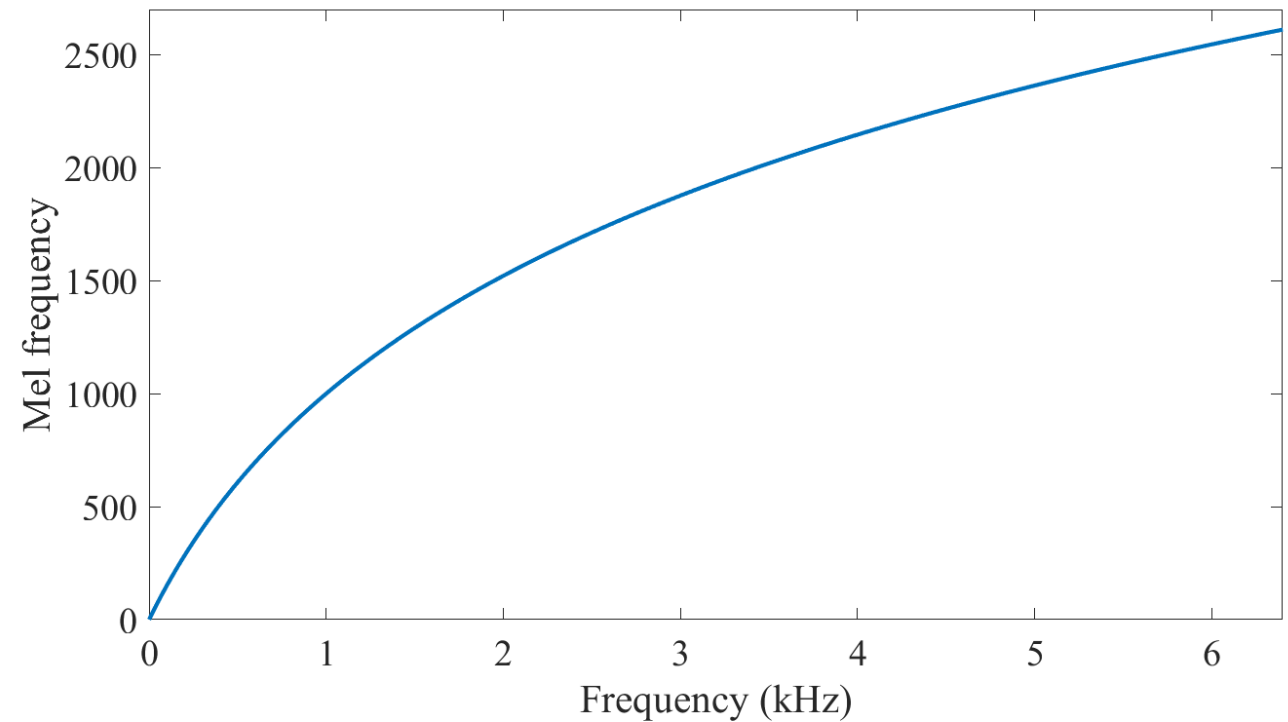
- Pitch:
 - 2 frequencies are perceived similarly if they differ by a power of 2



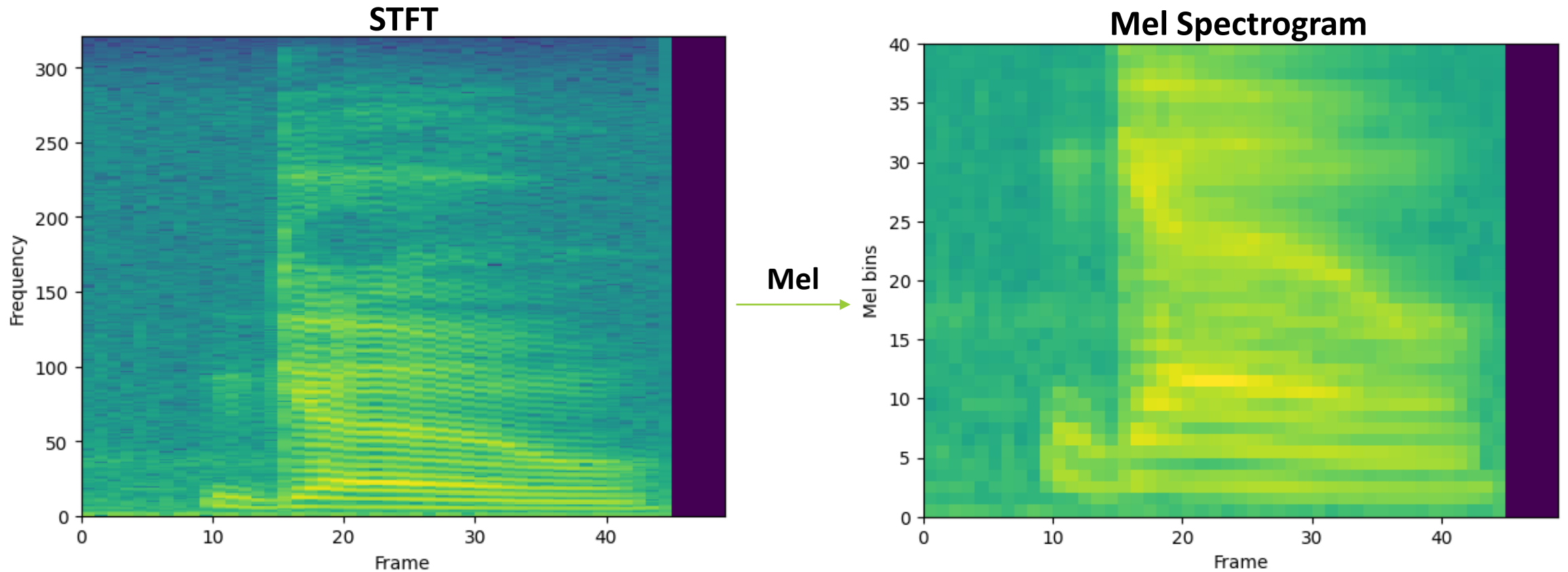
Mel scale

- Frequency-to-Mel transform:

$$m = 2595 \log_{10} \left(1 + \frac{f}{700} \right)$$

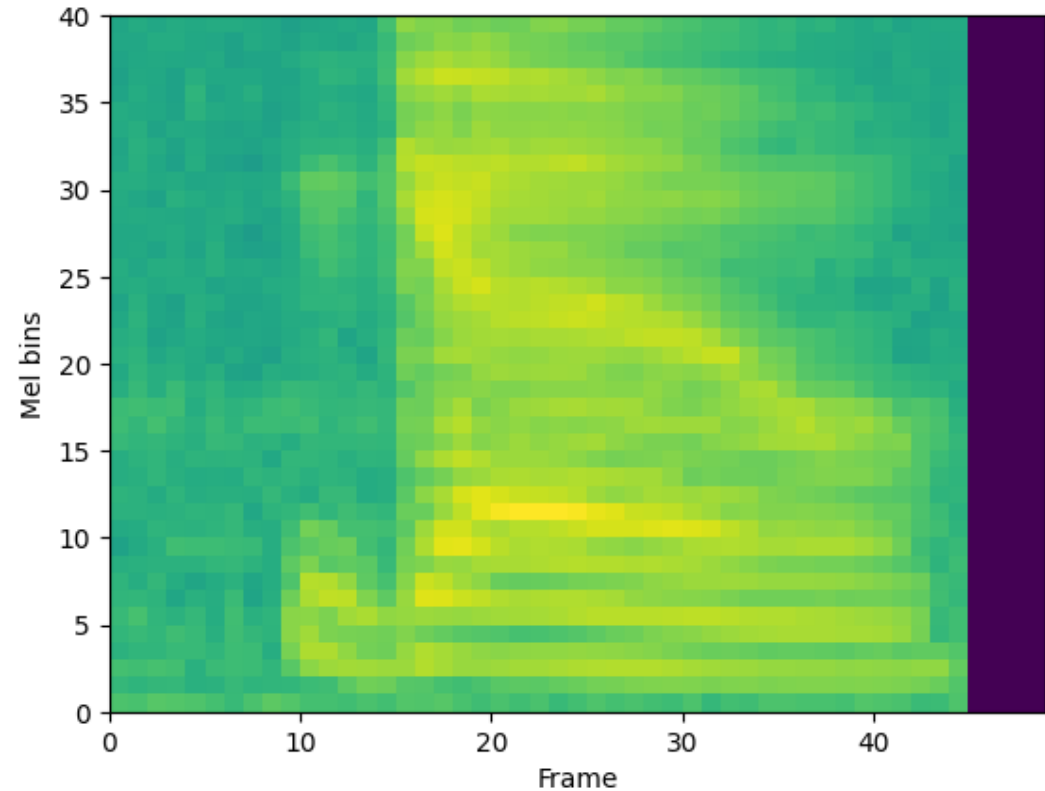


Mel Spectrogram



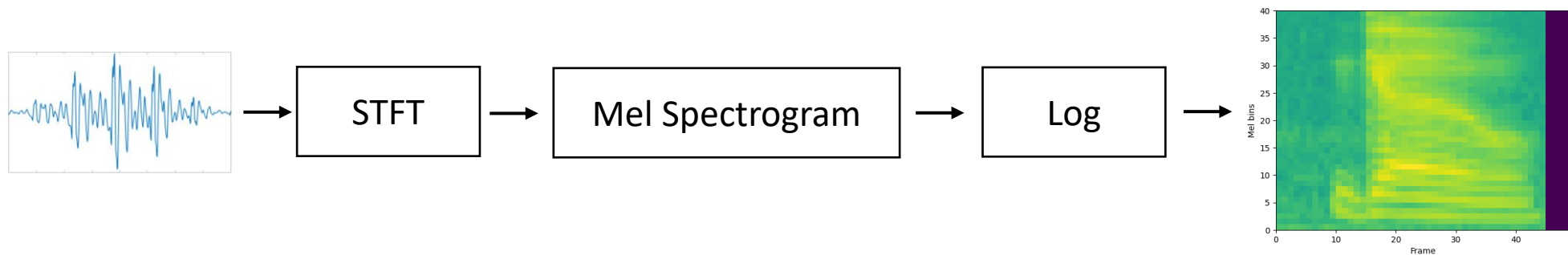
Mel Spectrogram

- Parameters:
 - Lower Frequency (in Hz)
 - Upper Frequency (in Hz)
 - # of Mel Frequency Bins
- Output:
 - 2D Matrix of shape:
 - (# Mel frequency bins, # frames)
- Example:
 - Lower Frequency: 20 Hz
 - Upper Frequency: 4000 Hz
 - # of Mel Frequency Bins: 40



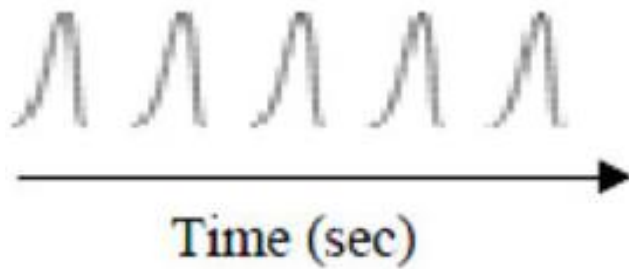
Log-Amplitude Mel Spectrogram

- Our perception of loudness is logarithmic
 - Apply logarithm on the amplitude of the spectrum



Speech generation

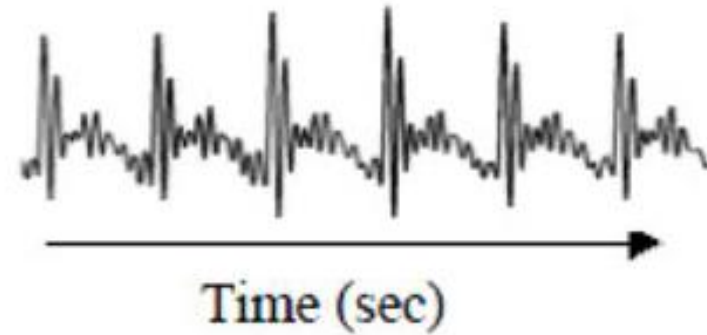
Glottal pulses



Vocal tract

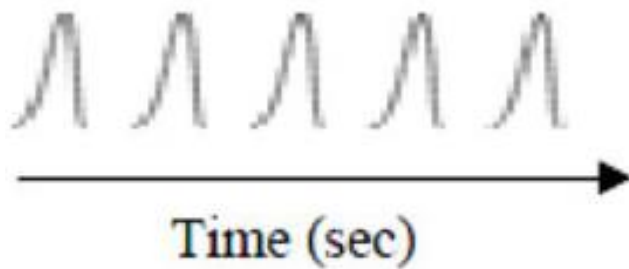


Speech signal



Speech generation

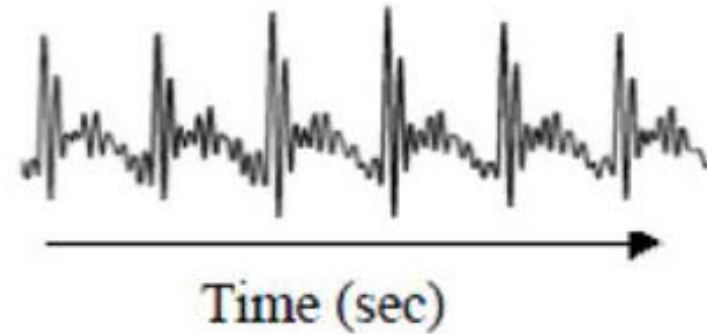
Glottal pulses



Vocal tract

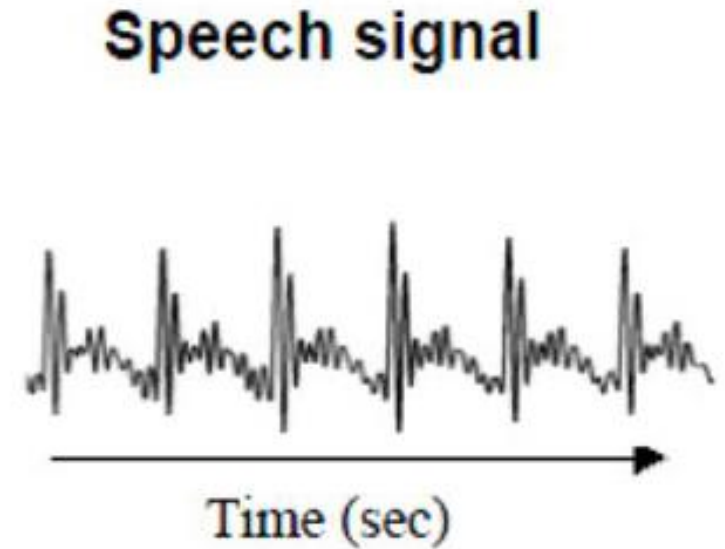
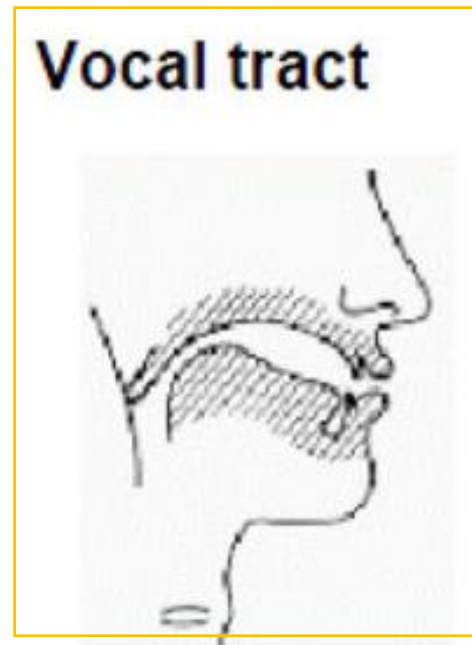
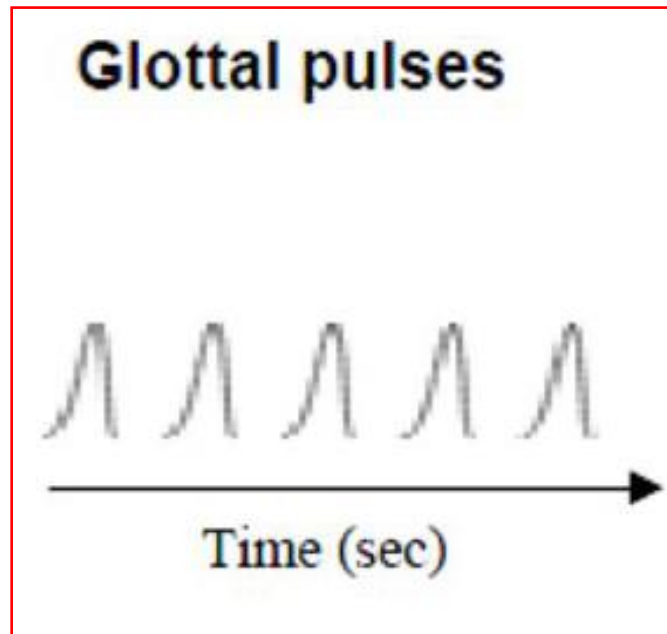


Speech signal



$$X(t) = E(t) + H(t)$$

Speech generation

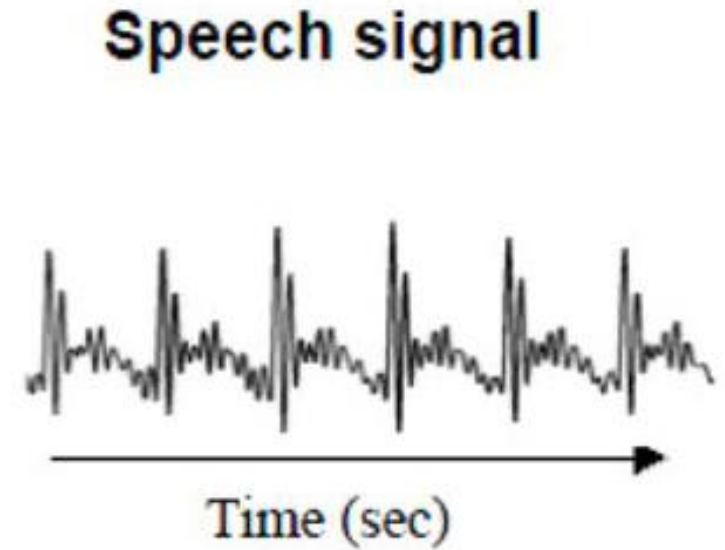
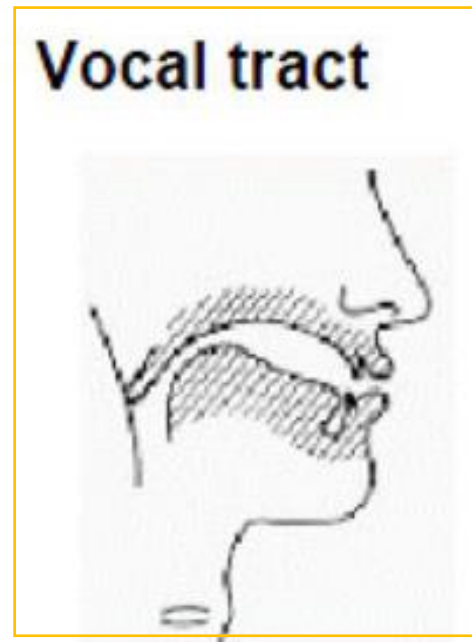
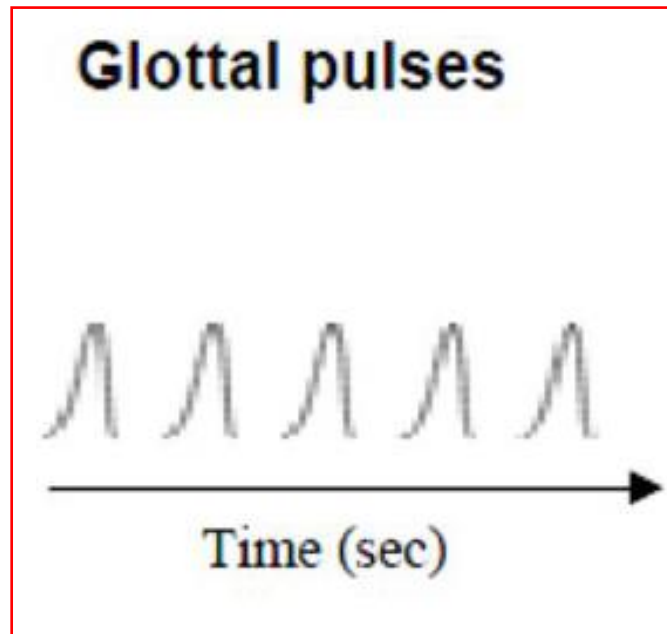


$$X(t) = E(t) + H(t)$$

Glottal Pulses

Spectral
Envelope

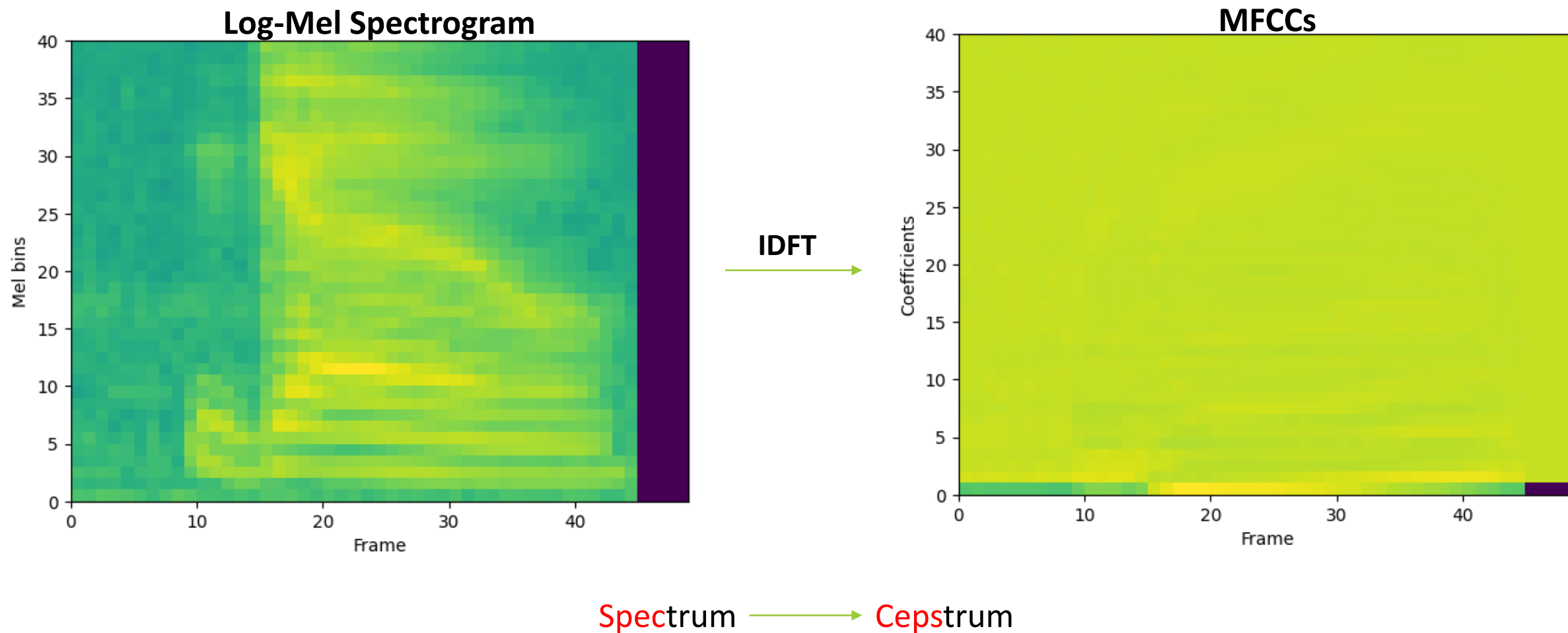
Speech generation



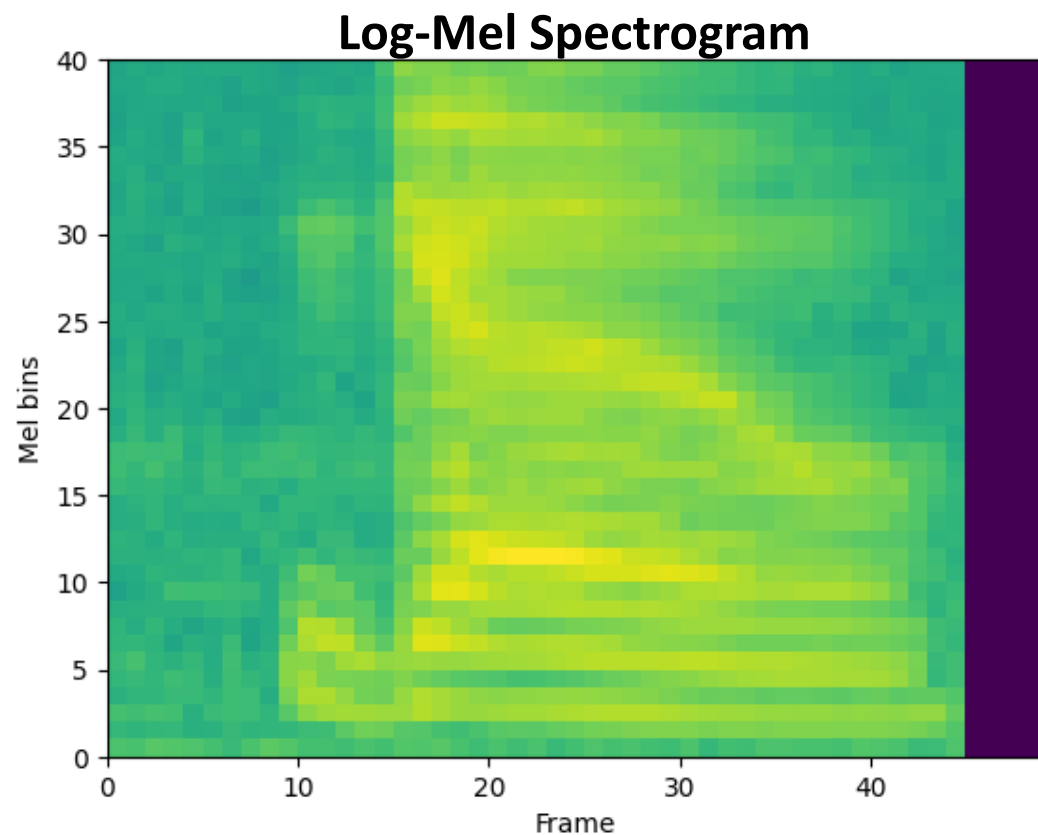
$$X(t) = E(t) + H(t)$$

Cepstrum Glottal Pulses Spectral Envelope

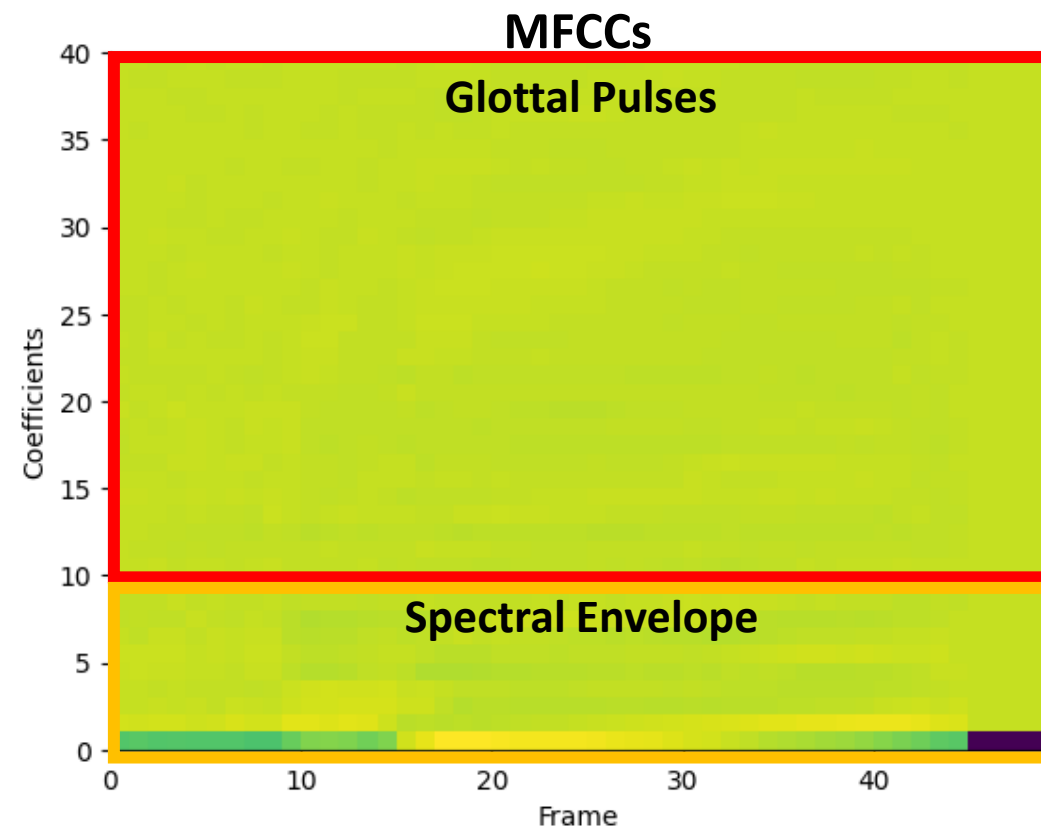
Mel Frequency Cepstral Coefficients (MFCCs)



Mel Frequency Cepstral Coefficients (MFCCs)



→ IDFT →



Which features for training?

- Speed vs. Quality tradeoff

