■ Functional Buttons Test Case

in list To Do



This test will verify that all buttons are functional.

Steps

- 1. Navigate to http://localhost:3000
- 2. Click "See All Bots" button
- 3. Click "Draw" button
- 4. Click any two "Add to Duo" buttons
- 5. Click "Remove from Duo" buttons
- 6. Click any two "Add to Duo" buttons again
- 7. Click "DUEL!" button
- 8. Click "Play again" button

Test Postconditions

- Clicking the "See All Bots" button should display all of bots
- Clicking the "Draw" button should display 5 random bots
- Clicking the first "Add to Duo" button should move that bot to "Your Duo"
- Clicking the second "Add to Duo" button should move that bot to "Your Duo" and display the "DUEL!" button
- Clicking the "Remove from Duo" button should remove the bot from "Your Duo"
- Clicking the "DUEL!" button should prompt the game to play, display whether the user won or lost, add the win/loss to the running total, and display the "Play again!" button
- Clicking the "Play again!" button should clear the game and display the "Draw" button



Show details