) Ideas:

Most kills

X   Y   Z   a

Pro Player Stats

Most common weapons

Avp AK47 M4A Desert Eagle

Teams with more majors

FNC AST
Navi VIT

Players count per region

Top pro Player

Kills   Kills

K/D   Rating

Triple   Triple   Assists
Simple   ZywOo

Question
- Will an average person understand these visualizations?

- Should there be interactive elements for all visualizations?
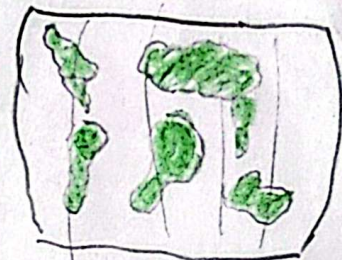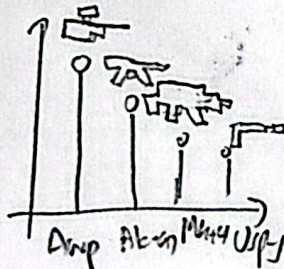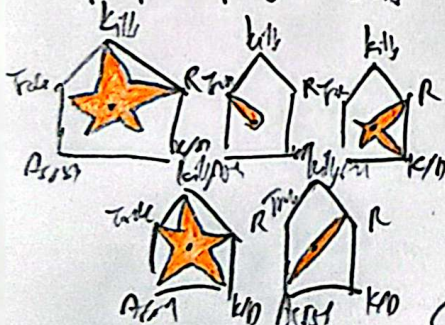
- Is this striking at first glance? Will it capture their attention?

Combine

+

↓

↓ 2. Filter

Top Pro Players Stats

Kills   Kills   Kills
Triple   R   R
Assist   R
Triple   R
Assist   K/D Assist K/D

Avp AK47 M4A4 UMP

CS Major countries

FNC VIT
NAV
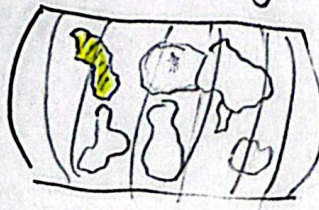
⇨ CATEGORISE

```
Historical Map
      ↓
Prize Pool for
each event
      ↓
Stats for Pro
Player
      ↓
Favourite weapon
used
```

LAYOUT:

Focus:

Zoomable map with additional info when you click into each event.

Boston 2019
ⅠⅡⅡⅡ

Phoenix
1897
~

Rizon
2021
2022
~

Austin 2025
Winner

Individual stats:

Teams stats:

OPERATIONS:

- Add a year slider to showcase annotated major events
  ↳ Help reduce clutter and change blindness

Year
2013 ─────● 2025
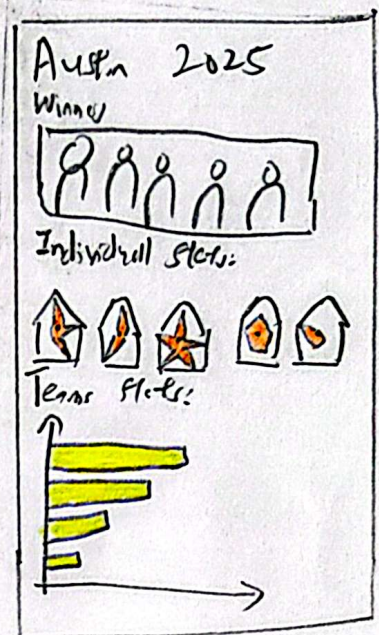
- Only show annotation when hovered over:
  - Reduce cognitive load on viewers.

Title: Annotated Map with Interactive texting

Author: Edwin Teo

Date: 20/10/2025

Page: 2

Tags: FIT3179 A2

Discussion:

Advantages:

- Intuitive for the viewer, easy to follow on what's happening

- Allows to seamlessly transition between map and chart(s) without interrupting sight line, symmetry etc.

- Makes good use of whitespace around empty areas of map

Disadvantages:

- Hard to implement effectively as annotation may obfuscate important map data

- Lack of variety, same type of annotations (and idioms) created for each tournament
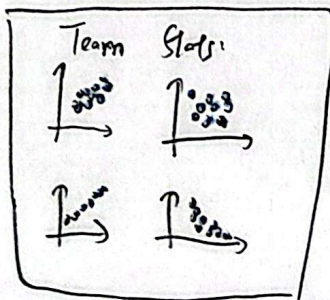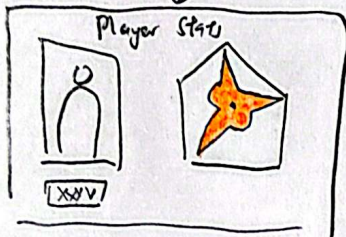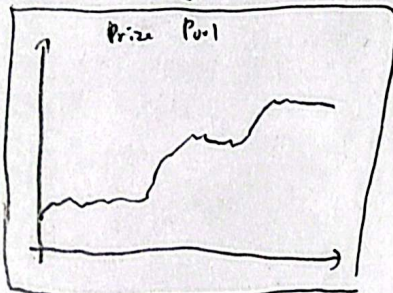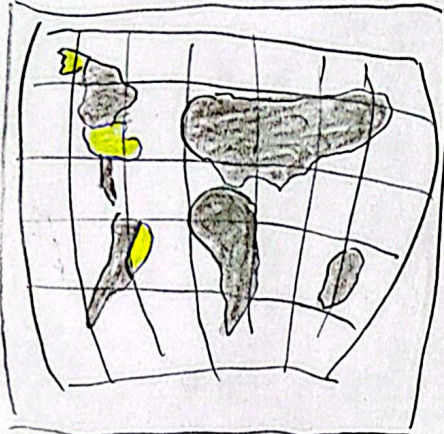
Title : Vertical Slide Show

Author: Edze Teo
Xive Thee

Date: 20/10/2025

Page: 3

Task: FIT3179 A2

LAYOUT :

Prize Pool

Player Stats

[XWV]

Team Stats:

Focus:

- Add interactive element the save space

Text

Zyub/v
Simple
Niko

Niku

Text
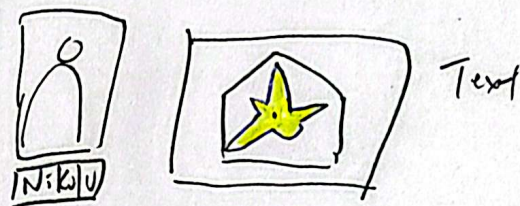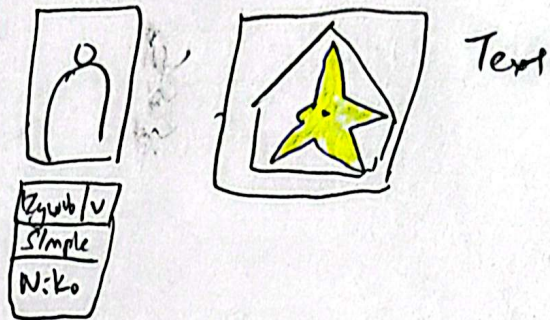
Operation:

- Highlight CS: tairnaments on map for specific year

2025:

 →US.

2026:

 →Rio
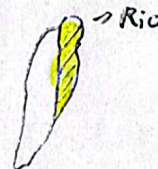
Discussion:

Advantages:

- Reduce cognitive load by showing one visualisation at a time

- Easy to implement partition

- Easy story telling as it is in a linear path

Disadvantages:

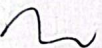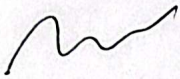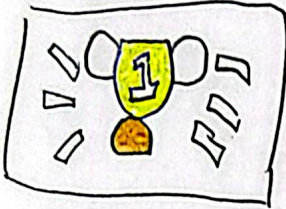- Minimalistic but lacks important information to explain to user

- "Slideshow" feature is limited on html webpage

Title: VITALITY: why
Last CS:GO major

Author: Edric Teo
Xavi Theen

Date: 20/10/2025
Page: 4
Task: FIT3179 A2

LAYOUT

ALL HAIL THE LAST CS:GO KINGS

by: Edric Teo

Focus:

- Focus on latest winner of CS:GO's last major.
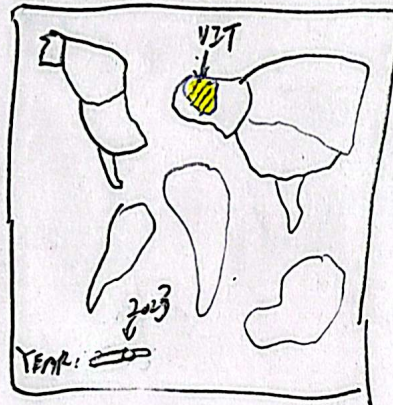
- Slowly show stats and finish with map showing all winners.
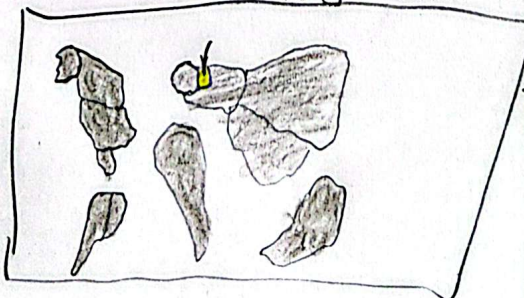
- End with a thank you to the game.

- Add annotations

only team winning from Asia

-Add slider to filter year winner

VIT

YEAR:

Operations: - Highlight selected winner from year, grey out others

MAJOR Winner
ASIA
SPAIN

THANK YOU CS:GO

Discussion:

Advantages:

- Linear, easy to follow as viewer only needs to scroll down.

- Allows for multiple visualisations to be combined

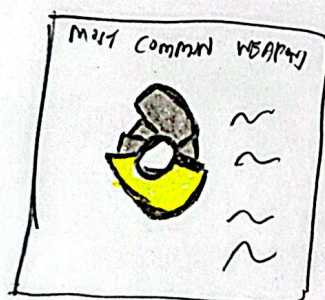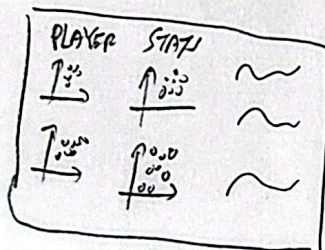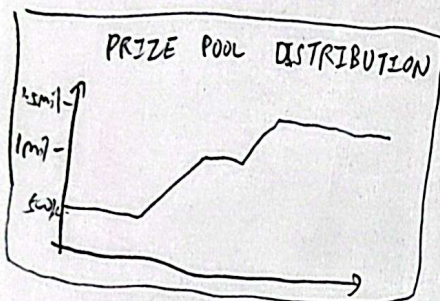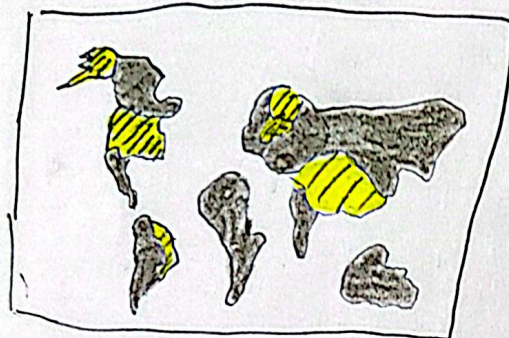- Allows user interaction with sliders, filters, etc.

Disadvantages:

- If it is too long, the viewer's attention might decrease over time.

- Many chartjunk would be used to explain article terms.

- Layout must be planned carefully as an extremely large or extremely small visualisation will mess with aesthetics and produce extra white space.

LAYOUT

COUNTER-STRIKE MAJOR WORLDWIDE

PRIZE POOL DISTRIBUTION

BEST PLAYERS

PLAYER STAT/

MOST COMMON WEAPON

Focus:

- Add interactive elements to charts

Aim

Kills   Headshot

KAM   Trady

PLAYER:

YEAR:
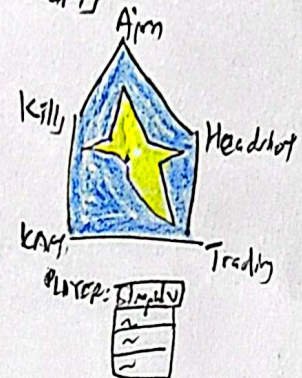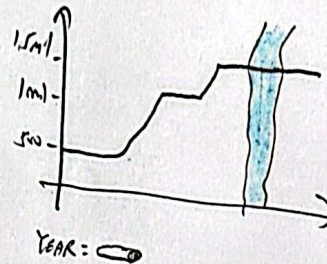
OPERATION:

- Add annotations when hovering over to avoid

Ex:

Weapon: AWP
Kills: 1511

Ex:

PGL
1ml
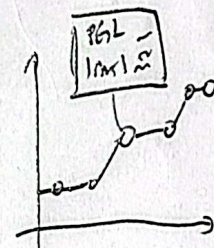
Discussion:

Advantages:

- Clear progression as viewer only need to scroll down

- Minimalistic layout that can reduce whitespace, reduce cognitive load and change blindness

Disadvantages:

- Minimalistic but lacks in depth explanation as slide size is limited

- Hard to implement