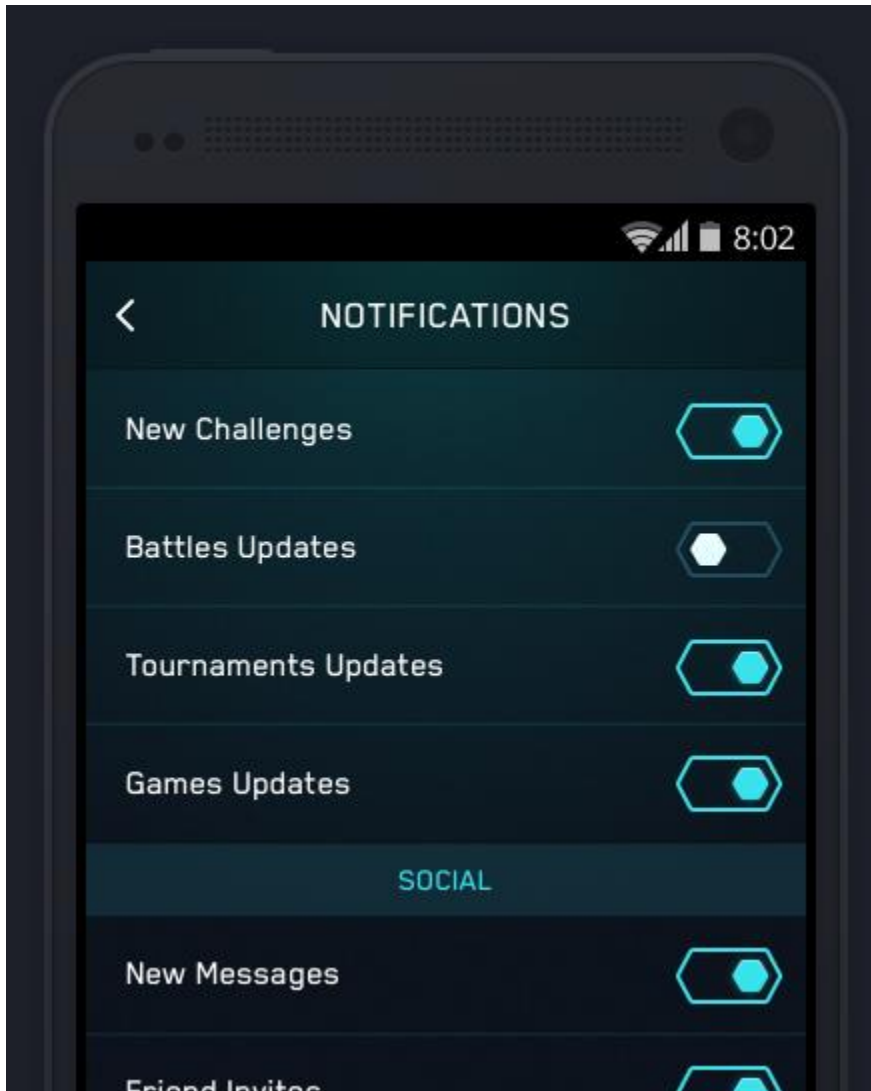


Following app screen below, there are some push notifications to be developed



## App Push Notifications

[IF NEW-Challenges = ON]

1. When user create challenge, challenging users will get notified  
"accept or decline challenge"

**[IF Battle Updates = ON]**

2. After accept/decline challenge, challenger user will get notified

"user X has accepted / decline challenges"

3. Users will be notified about Battle updates, they are engaged

**[IF Tournaments Updates = ON]**

4. When new tournaments announced, every user will be notified about

**[IF Games Updates = ON]**

5. When new game announced, every user will be notified about

**[IF NEW-Message = ON]**

6. Messaging - On receiving new message

**[IF Friend Invites = ON]**

NOTE: This should be "Social Activities",

- So user follow notifications can go into this

**[IF Sensor Connectivity = ON]**

- When connecting left/right sensors, get notified

**[IF App Updates = ON]**

- Any app update, like new version release

**[IF Striketec Promos = ON]**

- Promotional updates which publish from dashboard

**[IF Striketec News = ON]**

- Any news updates from StrikeTec