

CSE 523S: Systems Security

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Spring 2018
Jon Shidal

Plan for Today

- Announcements
 - HW3 due 1pm 3/21
 - Get started early. It is harder than 1 & 2.
[Assignment Project Exam Help](#)
- Security ne <https://eduassistpro.github.io/>
[Add WeChat edu_assist_pro](#)
- Assignment
- Stack buffer overflows

Security News

Memcrashed: amplification attack using Memcached

Memcached servers speedup loading of dynamic web pages by caching objects.

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Recently found vulnerable to n attacks:

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1, src_ip = target ~51,000X

attacker ----> Memcached Server ----> target

Used on Wednesday for largest DDoS attack ever,
target was github(~1.3 Tbps)

Assignment

- For Wednesday, 3/7
 - Readings
 - HTAOE: <https://eduassistpro.github.io/>
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Today: Lecture and Exercises

- Many of today's slides come from CSE361
 - from an old offering
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 - they use <https://eduassistpro.github.io/>
 - Based on Computer [Add WeChat edu_assist_pro](#), by Bryant and O'Hallaron

Stack Reminders

- Stack grows down from high address
- Each procedure has its own stack frame
- Stack frame contents:
 - return address
 - frame pointer
 - local storage
 - arguments to callee
 - temporary space (if needed)
- Set-up code at beginning of procedure
- Clean-up code before return
- For 'C' code, managed by the compiler

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String Library Code

- Implementation of Unix function `gets()`
 - No way to specify limit on number of characters to read

```
/* Get string from stdin */
```

```
char *gets(char *dest)
```

```
{
```

```
    int c = getc();
```

```
    char
```

```
    while
```

```
        *p++ = c;
```

```
        c = getc();
```

```
    }
```

```
    *p = '\0';
```

```
    return dest;
```

```
}
```

– Similar

- `strcpy`: Copies string of arbitrary length
- `scanf`, `fscanf`, `sscanf`, when given `%s` conversion specification

Vulnerable Buffer Code

```
/* Echo Line */  
void echo()  
{  
    char buf[4]; /* Way too small! */  
    gets(buf);  
    puts(buf);  
}
```

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```
int main()  
{  
    printf("Type a string:");  
    echo();  
    return 0;  
}
```

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Buffer Overflow Executions

```
unix> ./bufdemo  
Type a string: 123  
123
```

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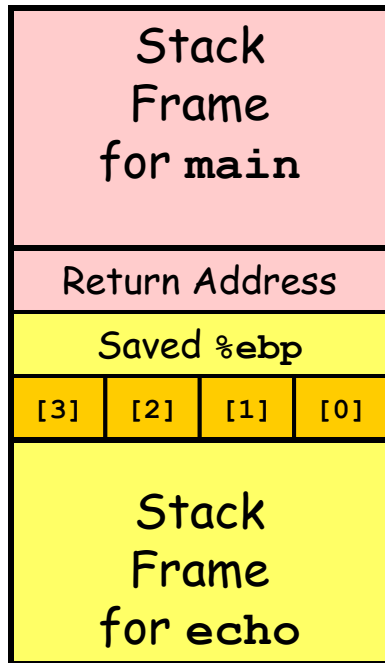
```
unix> .  
Type a Segmen
```

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```
unix> ./bufdemo  
Type a string: 12345678  
Segmentation Fault
```

Buffer Overflow Stack



```
/* Echo Line */
void echo()
{
    char buf[4]; /* Way too small! */
    gets(buf);
    puts(buf);
}
```

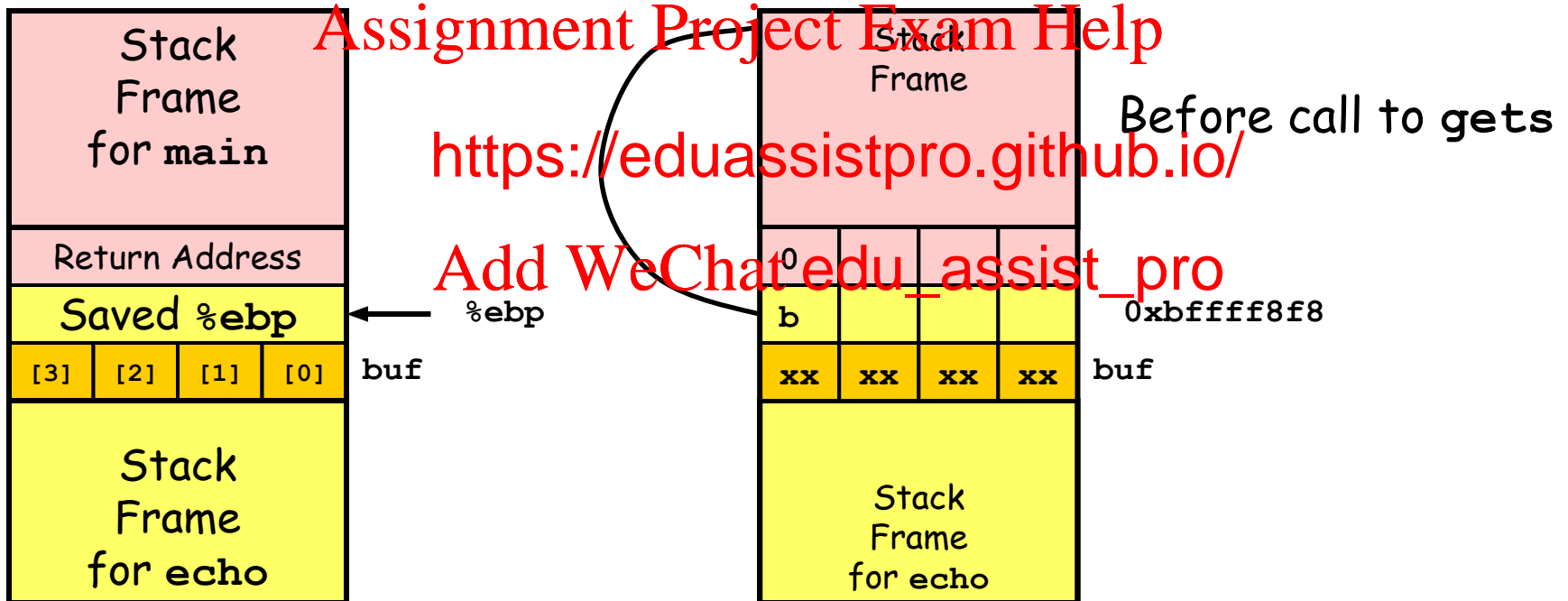
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```
ec
    pushl %ebp          # Save %ebp on stack
    movl %esp, %ebp
    subl $20, %esp      # Allocate stack space
    pushl %ebx          # Save %ebx
    addl $-12, %esp      # Allocate stack space
    leal -4(%ebp), %ebx  # Compute buf as %ebp-4
    pushl %ebx          # Push buf on stack
    call gets           # Call gets
    . . .
```

Buffer Overflow Stack Example

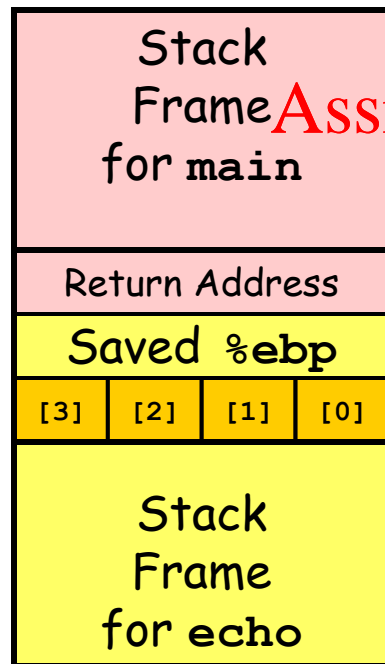
```
unix> gdb bufdemo
(gdb) break echo
Breakpoint 1 at 0x8048583
(gdb) run
Breakpoint 1, 0x8048583 in echo ()
(gdb) print /x *(unsigned *)$ebp
$1 = 0xbffff8f8
(gdb) print /x *((unsigned *)$ebp + 1)
$3 = 0x804864d
```



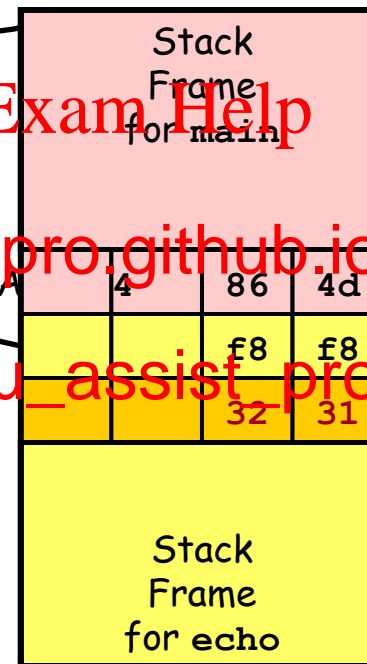
```
8048648: call 804857c <echo>
804864d: mov 0xfffffffffe8(%ebp),%ebx # Return Point
```

Buffer Overflow Example #1

Before Call to gets



Input = "123"



No Problem

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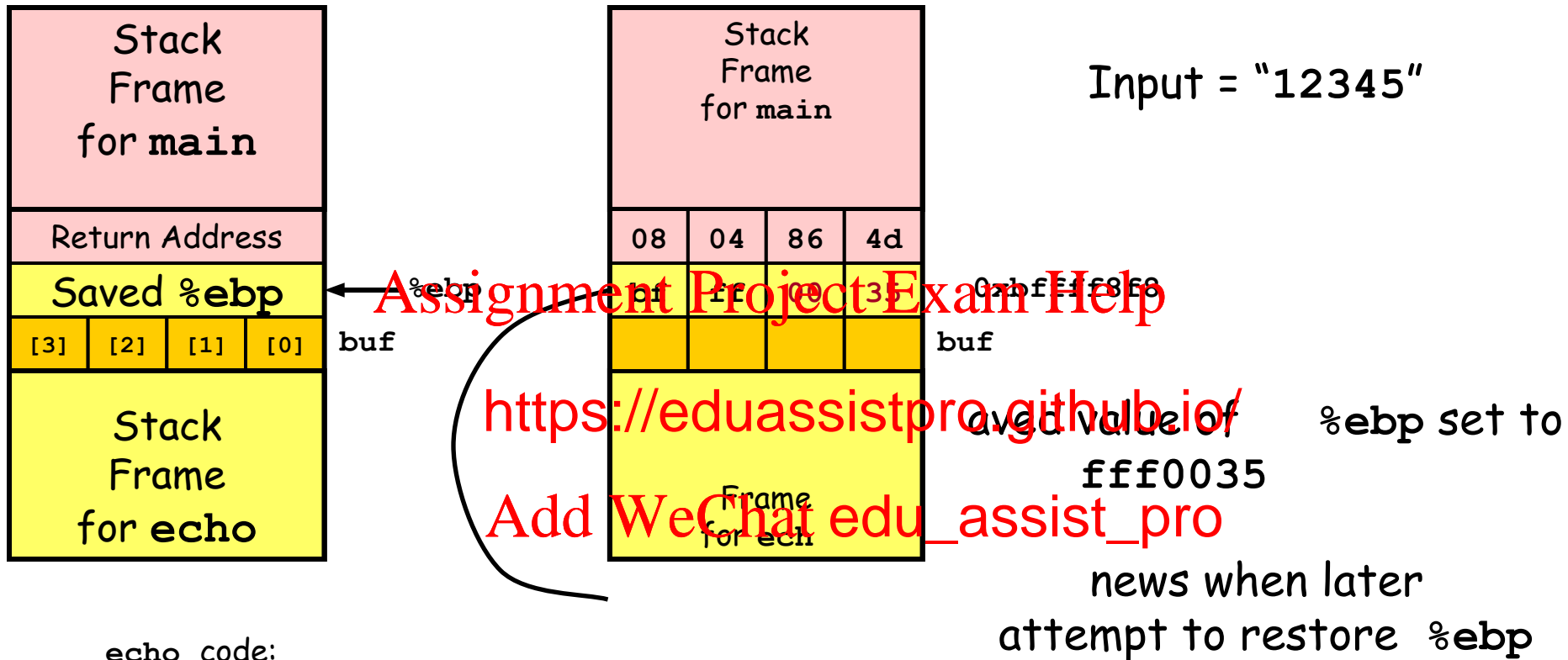
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0xbffff8f8

buf

Buffer Overflow Stack Example #2

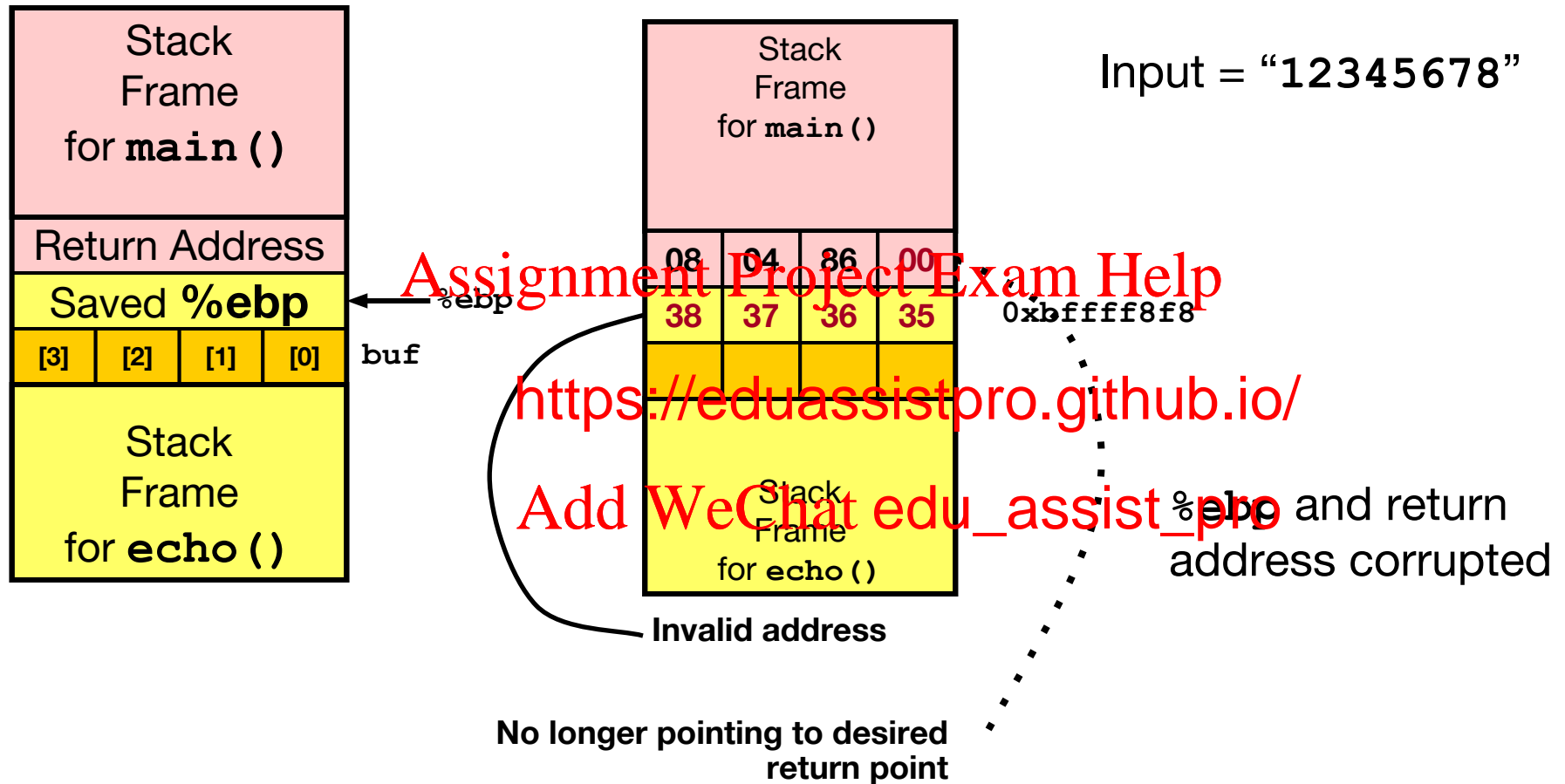


echo code:

```

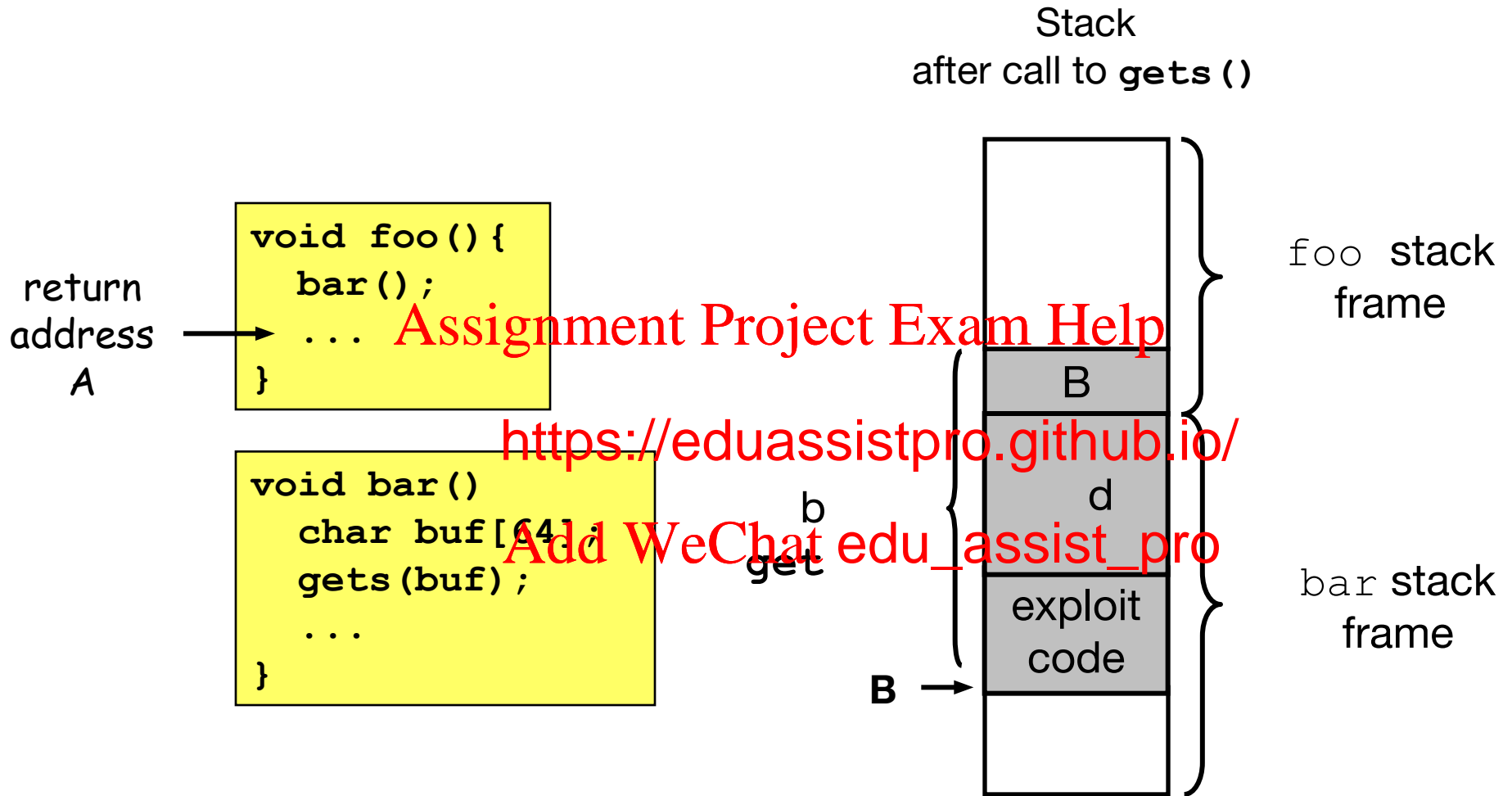
8048592:  push    %ebx
8048593:  call    80483e4 <_init+0x50>  # gets
8048598:  mov     0xffffffffe8(%ebp),%ebx
804859b:  mov     %ebp,%esp
804859d:  pop     %ebp # %ebp gets set to invalid value
804859e:  ret
    
```

Buffer Overflow Stack Example #3



```
8048648:  call 804857c <echo>
804864d:  mov 0xfffffffffe8(%ebp),%ebx # Return Point
```

Malicious Use of Buffer Overflow



- Input string contains byte representation of executable code
- Overwrite return address with address of buffer
- When `bar()` executes `ret`, will jump to exploit code

Let's get to work!

- See exploring-stack-overflow-notes in Google Docs

er, de important: us

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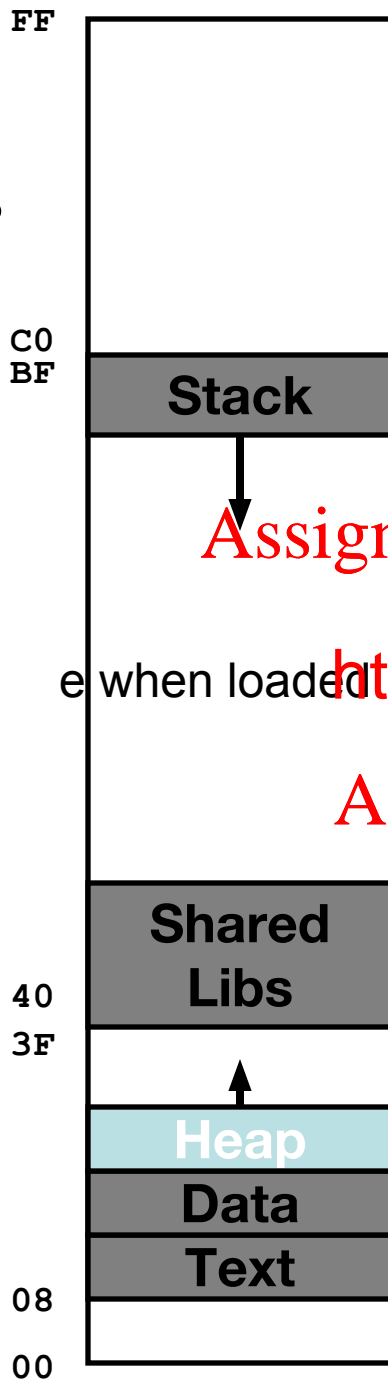
the browser i <https://eduassistpro.github.io/>

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- Also use “Tracking Progress 3/5/2018” to indicate when you have reached a gate
- Additional background slides follow!

Linux Memory Layout

Red Hat
v. 6.2
~1920MB
memory
limit



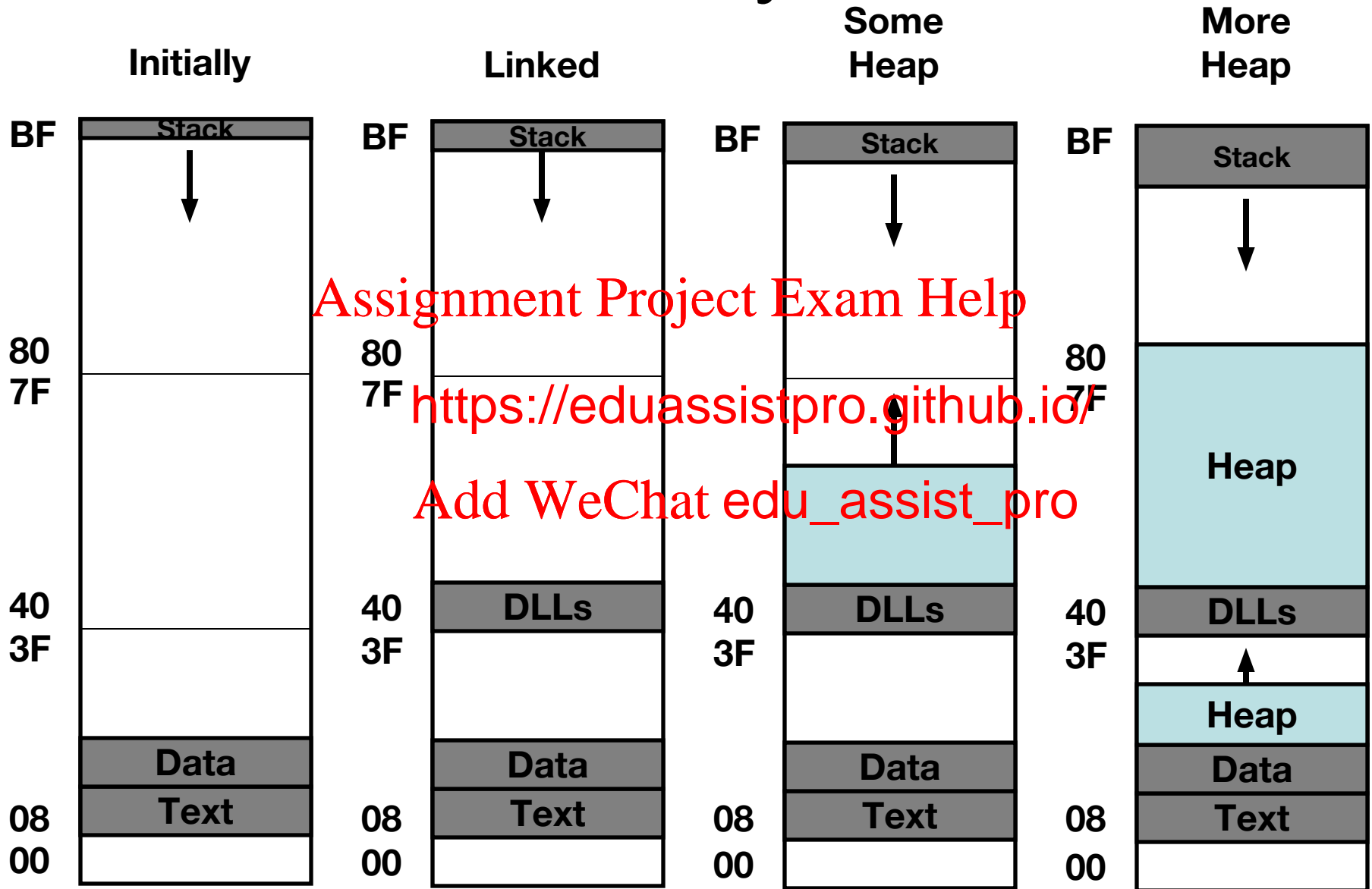
- Stack
 - Runtime stack (8MB limit)
- Heap
 - Dynamically allocated storage
 - When call `malloc()`, `calloc()`, `new()`
- Shared Libraries
 - Dynamically Linked Libraries
- Data
 - Statically
 - E.g., arrays & strings declared in code
- Text
 - Executable machine instructions
 - Read-only

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Linux Memory Allocation



Text & Stack Example

```
(gdb) break main
(gdb) run
Breakpoint 1, 0x804856f in main ()
(gdb) print $esp
$3 = (void *) 0xbffffc78
```

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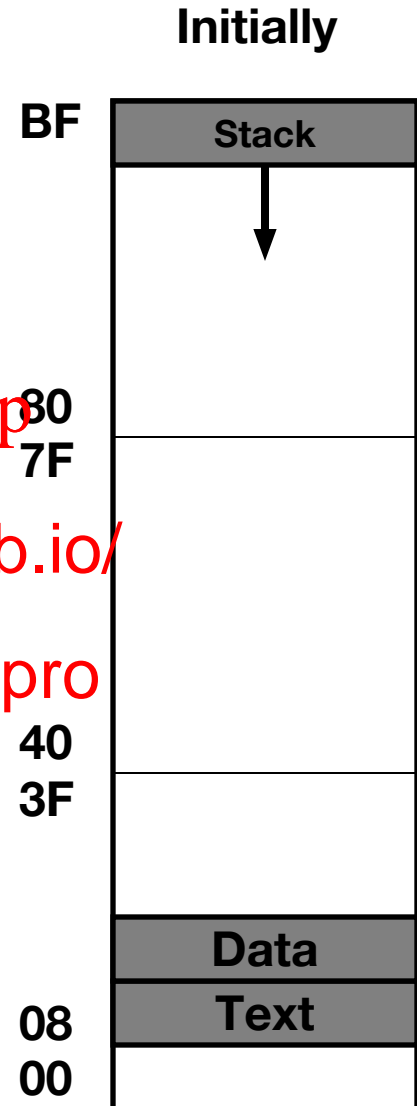
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•Main

– Address 0x804856f (0x0804856f)

•Stack

– Address 0xbffffc78

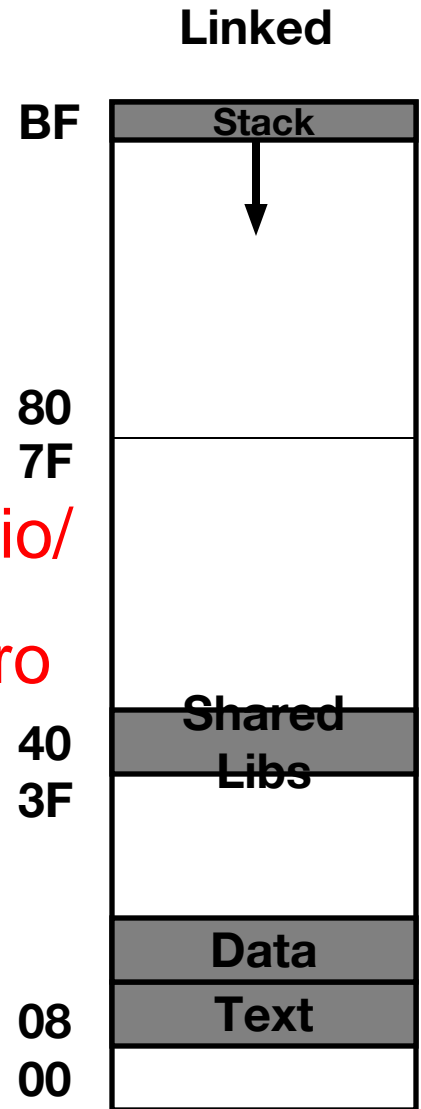


Dynamic Linking Example

```
(gdb) print malloc
$1 = {<text variable, no debug info>
      0x8048454 <malloc>}
(gdb) run
Program exited normally.
(gdb) print malloc
$2 = {void *(u
      0x40006240 <
```

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- Initially
 - Code in text segment that invokes dynamic linker
 - Address 0x8048454 (should be read 0x08048454)
- Final
 - Code in shared library region



Memory Allocation Example

```
char big_array[1<<24]; /* 16 MB */
char huge_array[1<<28]; /* 256 MB */
```

```
int beyond;
```

```
char *p1, *p2, *p3, *p4;
```

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```
int useless(
```

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```
int main()
```

```
{
```

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```
    p1 = malloc(1 <<28); /* 256 MB */
```

```
    p2 = malloc(1 << 8); /* 256 B */
```

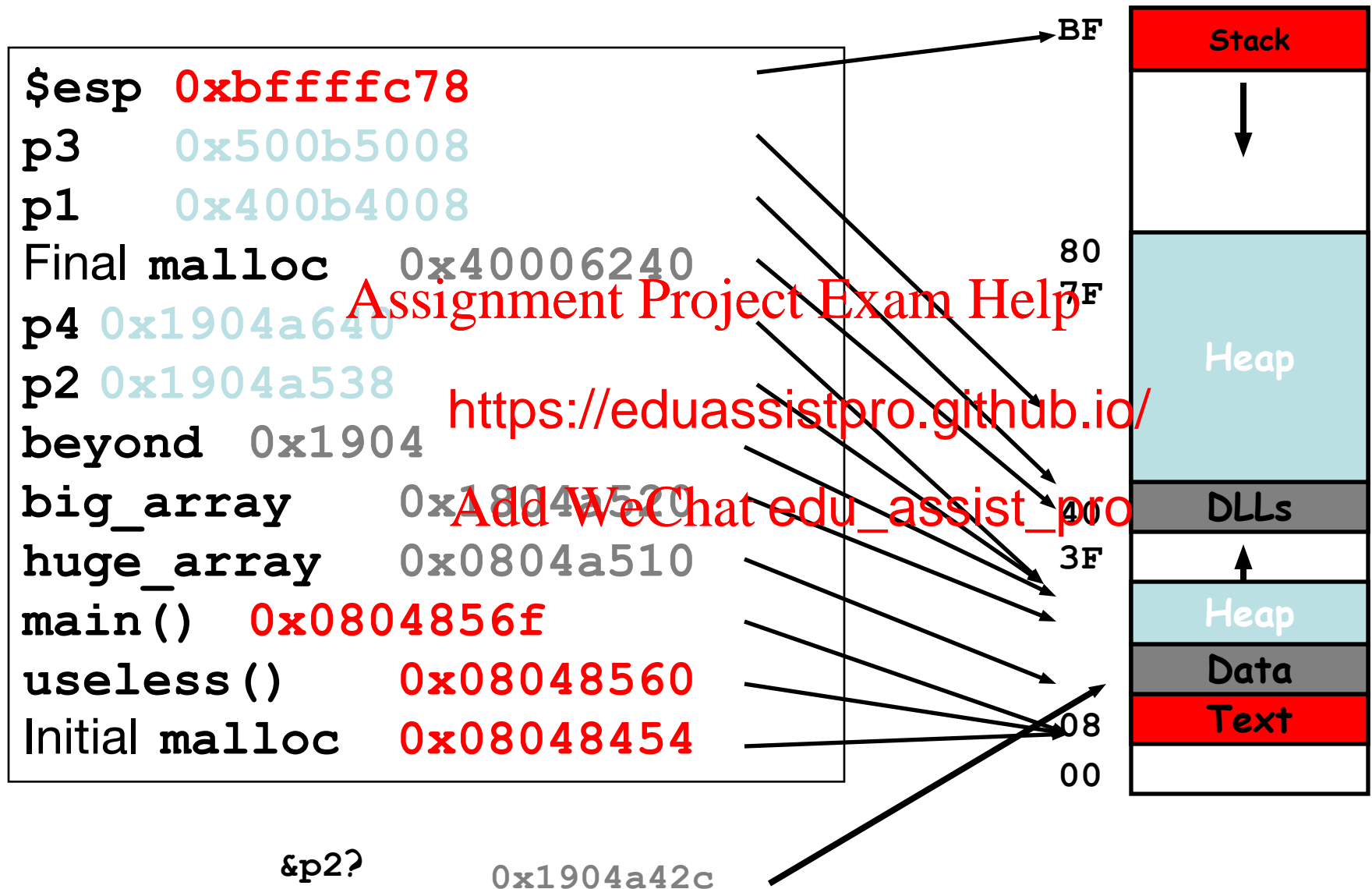
```
    p3 = malloc(1 <<28); /* 256 MB */
```

```
    p4 = malloc(1 << 8); /* 256 B */
```

```
    /* Some print statements ... */
```

```
}
```

Example Addresses



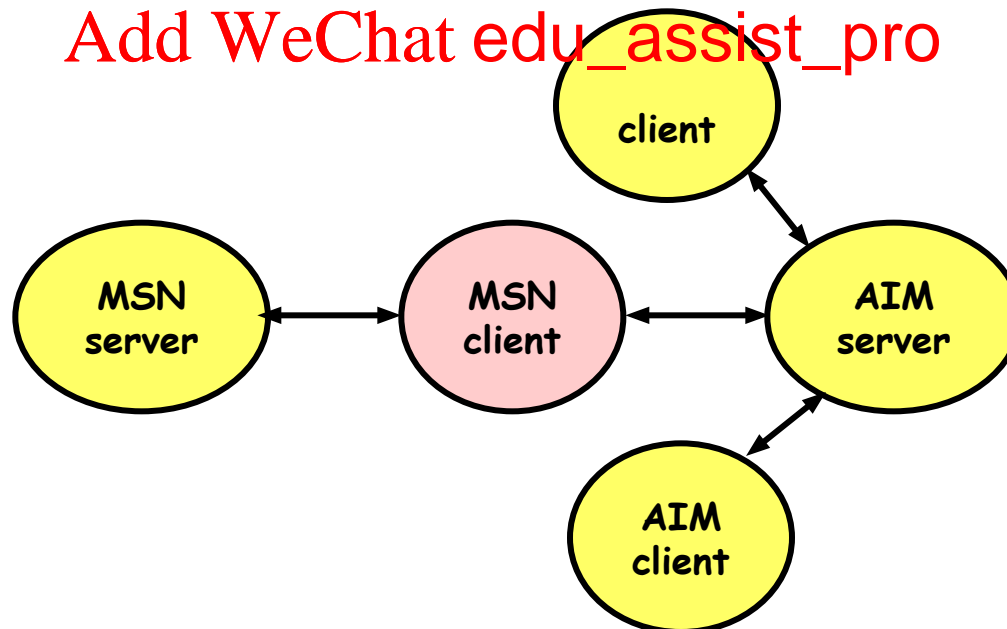
Internet Worm and IM War

- November, 1988
 - Internet Worm attacks thousands of Internet hosts.
 - How did it happen?
- July, 1999
 - Microsoft launches MSN Messenger (instant messaging system).
 - Messenger clients can access popular AOL Instant Messaging Service (AIM) servers

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Internet Worm and IM War (cont.)

August 1999

- Mysteriously, Messenger clients can no longer access AIM servers.
- Microsoft and AOL begin the IM war:
 - AOL changes server to disallow Messenger clients
 - Microsoft makes AOL change
 - At least 13 servers
- How did it happen?

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The Internet Worm and AOL/Microsoft War were both based on *stack buffer overflow* exploits!

- many Unix functions do not check argument sizes.
- allows target buffers to overflow.

Exploits Based on Buffer Overflows

Buffer overflow bugs allow remote machines to execute arbitrary code on victim machines.

Internet worm

fingerd) Early versions

the client's () to re

- `finger joe@cse.wustl.`

– Worm attacked fingerd serv

argument:

- `finger "exploit-code padding
new-return-address"`

- exploit code: executed a root shell on the victim machine with a direct TCP connection to the attacker.

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ing phony

The Internet Worm

11/2	18:24	first west coast computer infected
19:04		ucb gateway infected
20:00		mit attacked
20:49		cs.utah.edu infected
21:21		load avg reaches 5 on cs.utah.edu
21:41		load avg re
22:01		load avg re
22:20		worm killed
22:41		cs.utah.edu reinfected, load
22:49		cs.utah.edu shut down
23:31		reinfected, load reaches 37

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Exploits Based on Buffer Overflows

Buffer overflow bugs allow remote machines to execute arbitrary code on victim machines.

IM War

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bug in AIM exploited
clients

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- exploit code: returned 4 bytes (the bytes at some location in the AIM client ver.
- Server would only respond to clients that sent the right signature
- When Microsoft changed code to match signature, AOL changed signature location.

Date: Wed, 11 Aug 1999 11:30:57 -0700 (PDT)
From: Phil Bucking <philbucking@yahoo.com>
Subject: AOL exploiting buffer overrun bug in their own software!
To: rms@pharlap.com

Mr. Smith,

I am writing you because I have discovered something that I think you might find interesting because you are an Internet security expert with experience in this area. I have also tried to contact AOL but received no response.

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I am a developer who has
messaging client that sho

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...
It appears that the AIM client has a buffer By itself
this might not be the end of the world, as had its share.
But AOL is now *exploiting their own buffer to help in
its efforts to block MS Instant Messenger.

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....
Since you have significant credibility with the press I hope that you can use this information to help inform people that behind AOL's friendly exterior they are nefariously compromising peoples' security.

Sincerely,
Phil Bucking
Founder, Bucking Consulting
philbucking@yahoo.com

It was later determined that this email originated from within Microsoft!

Code Red Worm

History

- June 18, 2001. Microsoft announces buffer overflow vulnerability in IIS Internet server
- July 19, 2001. over 250,000 machines infected by new virus in 9 hours
- White house must change its IP address. Pentagon shut down public W

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Still in the wild, today Add WeChat edu_assist_pro

- Web servers receive strings of form (contains the virus 'boot sequence')

GET

```
/default.ida?NNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNN...NNNNNNNNNNNNNNN  
NNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNN%u9090%u6858%ucbd3%u7801%u9090%u6858%  
ucbd3%u7801%u9090%u6858%ucbd3%u7801%u9090%u9090%u8190%u00c3%u0003%u  
8b00%u531b%u53ff%u0078%u0000%u00=a
```

```
HTTP/1.0" 400 325 "-" "-"
```

Code Red Exploit Code

- Starts 100 threads running
- Spread self
 - Generate random IP addresses & send attack string
 - Between 1st & 10th of month
- Attack www.ours; repeat 98,304
 - Denial of service attack
 - Between 21st & 27th of month
- Deface server's home page
 - After waiting 2 hours

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Avoiding Overflow Vulnerability

```
/* Echo Line */  
void echo()  
{  
    char buf[4]; /* Way too small! */  
    fgets(buf, 4, stdin);  
    puts(  
}
```

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Use Library Routines that Limit Lengths

- fgets instead of gets
- strncpy instead of strcpy
- Don't use scanf with %s conversion specification
 - Use fgets to read the string
 - Or use %ns where *n* is a suitable integer

System-Level Protections

- Randomized stack offsets
 - At start of program, allocate random amount of space on stack
 - Makes it difficult for hacker to predict beginning of stack

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- Nonexecutable code segment
 - In traditional x86, can mark region of memory as either “read-only” or “writeable”
 - Can execute anything readable
 - Add explicit “execute” permission