

# Assignment Project Exam Help

Application of Matlab for Finance

<https://eduassistpro.github.io>

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September 7, 201

## Today's Class

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- ▶ <https://eduassistpro.github.io>
  - ▶ User-defined functions
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 $\geq =$ 

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## Logical Operators

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The logical operators operate between simple expressions in order to create

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- ▶ evaluate to true, and logical 0 (false) if neither of the
- ▶ NOT (~A): returns logical 1 (true) if A evaluates to logical 0 (false) if it evaluates to true.

## Logical Indexing

```
1 A = 100;  
2 B = 10;  
3 res = A > B % 1 as true
```



```
1 A = [1, -5, 10, 2];  
2 B = A > 2 % [0, 0, 1, 0]  
3 A(B) % 5, the 3rd element  
4 A(B) = 10 % replaces the 3rd element with 10
```

- ▶  $B = [0, 0, 1, 0]$  is a matrix of logical output from  $A > 2$ . Each element of  $B$  is true or false, depending on whether each element of  $A$  is greater than 2.
- ▶  $A(B)$  indexes the matrix  $A$  with the logical matrix  $B$ , returning a vector of elements where  $A > 2$  is true.  $\rightarrow$  element  $A(3)=5$ .
- ▶  $A(B)=10$  reassigns the true element with new value 10. It changes matrix  $A$  into  $A = [1, -5, 10, 2]$ .

## Logical Indexing

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```
1 A = [1,-5,5,2];
2 I = find(A>2) % returns 3
3 A(I) % returns 5
4 A
```

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condition.

- ▶ `I = find(A>2)` returns the index value of the element of matrix A is true for the judgement
- ▶ `A(I)` index the matrix A with I to read A(3), which is 5;
- ▶ `A(I)=10` reassigns the true element with new value 10, `A(3)=10`. It changes matrix A into `A = [1,-5,10,2]`.

## Logical Indexing

```

1 A = [1,-5,5,2];
2 B = A>0 & A<10; % B = [1,0,1,1]
3 A(B) % returns [1,5,2]
4 A(B) = NaN % change A = [NaN,-5,NaN,NaN]
5 i
6 A
7 %
    
```

- ▶ Now it is a compounded logical expression for  $0 < A < 10$
- ▶  $A(B) = \text{NaN}$  replaces the logical true element  
 Not a Number. NaN is often seen for missing data
- ▶  $\text{isnan}(A)$  return logical output 1 if any element is NaN, zero if it contains a number.
- ▶  $A(\text{isnan}(A)) = []$  deletes all NaN element, leading  $A = [-5]$
- ▶  $A = A(\sim \text{isnan}(A))$  does the same thing by reassigning A as the element(s) that is not NaN.

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- ▶ <https://eduassistpro.github.io/>
- ▶ Main flow control structures:
  - ▶ `if`
  - ▶ `switch` (Appendix)



## If structure

- ▶ The if structure evaluates a logical expression and executes a group of statements based on the value of the expression.

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```
6 if x < 0
7     disp('x is negative');
8 end
```

- ▶ If the logical expression is TRUE, then all the state the `if` and `end` lines are EXECUTED.
- ▶ If the logical expression is FALSE, then all the statements between the `if` and `end` lines are SKIPPED.

## else and elseif

- ▶ **if..else**  $\Rightarrow$  There is no logical expression behind **else**. The statements associated with **else** are executed only if the preceding logical expression behind **if** is false
- ▶ **if..elseif** There is a logical expression behind the **elseif**, and will be

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```

1  if logical_expression1
2      statement1
3  elseif logical_expression2
4      statement2
5  else
6      statement3
7  end
    
```

## else and elseif examples

- ▶ **x = input (.)** asks the user to input a value via a message printed in the command window ('Enter a number: ')
- ▶ The value of your input is assigned to variable **x** for the following operation
- ▶ Note: Interactive operations cannot be operated in live editors.

```
1 x = i
2 i
3
4 e
5
6 end
```

```
1 x = input('Enter a number: ');
2 if x < 0
3     disp('x is negative');
4 elseif x > 0
5     disp('x is positive');
6 else
7     disp('x is zero');
8 end
```

## Exercises a.1

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- Create a simple `if` structure that returns the square root of a random number `x`.
- use function `randn()` to generate the random number `x`

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```
1 x = randn(1) %generate a random number
2
3 if x >= 0
4     res = sqrt(x)
5 else % x<0
6     error('Negative number has no square root.')
7 end
```

## Exercises a.2

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- ▶ For a random number  $x$ , let the user choose 1 of the following 3 calculations on  $x$ : (1) the absolute value; (2) the square; (3) the

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- ▶ display error messages if:

▶  $x$  is negative in the square root calculation

▶ the user input a control value is not 1, 2 or 3

- ▶ display the value of `control`, `x`, `res`

## Exercises a.2

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```

1 control = input('Please choose your calculation: 1 for . . .
   abs, 2 for square, 3 for square root: ');
2 x = randn(1);
3 i
4
5 e
6
7 elseif control == 3
8     if x > 0
9         res = sqrt(x);
10    else
11        error('Negative number has no squ
12    end
13 else
14     error('Invalid control variable.')
15 end
    
```

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## Display Results

- ▶ `disp(.)` prints contents in the command window. The content can either be
  - ▶ a variable or a matrix `disp(x)`
  - ▶ or a text message with quotation `disp('Hello World')`

- ▶ <https://eduassistpro.github.io>
- ▶ `num2str(.)` converts numbers to string together with texts inside ' '.

```
1 clc % clear command window
2 disp(['Your choice of calculation is ', num2str(control)])
3 disp(['x is ', num2str(x), ' and the result is ' ...
    , num2str(res)])
```

## Display Results

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- ▶ `fprintf(formatSpec, A1, A2, ...)` also displays results `A1, A2, ...`, but with a format defined in `formatSpec`

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- ▶ `'%'` starts the formatting operator.
- ▶ 3 `'%'` marks mean 3 variables inputs to display
- ▶ `'%d'`, `'%.2f'` and `'%.2f'` print the first, second and third values in the output as a floating point with 2 digits `'%.2f'`.
- ▶ `'\n'` starts a new line.



## Loop structure

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- ▶ <https://eduassistpro.github.io>

- ▶ `while`

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## The for loop

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```
1 for index = start_val:increment:end_val
2     statements % condition on the value of index
3 end
```

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▶ index

▶ index starts at value start\_val

ch

time until reach the end\_val when t

▶ increment can be omitted if increase ste

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```
1 for index = start_val:end_val
2     statements
3 end
```

## The for loop

- ▶ Create a  $100 \times 1$  matrix A, whose row element is its row number plus 5.

```
1 A = zeros(100,1);
2 for index=1:100
3     A(index,1)=index+5;
4 end
```

- ▶  $\text{index} = 1, 2, \dots, 100$
- ▶ for  $\text{index}=1$ , do  $A(\text{index},1)=\text{index}+5$
- ▶ move to  $\text{index}=2$ , do  $A(\text{index},1)=\text{index}+5$
- ▶ move to  $\text{index}=3$ , do  $A(\text{index},1)=\text{index}+5 \Rightarrow A(3,1)=3+5=8$
- ▶ repeat the same calculation for each value of  $\text{index}$  until it reaches 100

## The while loop

The **while** loop structure executes a statement or group of statements repeatedly, as long as the controlling logical expression is true (that is, if it evaluates to logical 1).

```
1 while i < 10
2
3     e
4
5     i = 0; % initial value of i
6     while (i < 10)
7         i = i + 1; % overwrite i = i+1
8         disp(i)
9     end
```

As long as  $i < 10$ , repeat operation  $i = i + 1$  until  $i = 10$

## Exercises b.1

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- ▶ Generate a  $1000 \times 1$  vector of a random variable  $x$ .



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- ▶ function `log()` calculate the natural lo

- ▶ With the calculated  $\ln$  price, calculate the log ret

- ▶ log return in finance as  $r_t = \ln(P_t)$

- ▶ return of the starting date is zero  $r_0 = 0$ .

## Exercise b.1

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```

1 x = randn(1000,1);
2 price = x(x>0); % price is elements of x that are positive
3
4 T = 1
5 1
6
7 % C
8 for t = 1: T;
9     ln_p(t,1) = log(price(t,1));
10 end
11
12 % calculate log return
13 ln_r = zeros(T,1);
14 for t = 2: T; %1st day return = 0
15     ln_r(t,1) = ln_p(t)-ln_p(t-1);
16 end
    
```

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## Exercise b.2

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Use a `while` loop to count the number of uniformly distributed realizations (use the `rand(.)`) between 0 and 1 that it takes to add

```
1 %
2 m
3 count = 0;
4 while (my_sum < 20)
5     temp = rand(1);
6     my_sum = my_sum + temp;
7     count = count + 1;
8 end
9 disp(count);
```

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## User-defined functions

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```
1 function [ out1, out2] = my_func( input1, input2 )
2     % function body, do some stuff here
3 e
```

- ▶ <https://eduassistpro.github.io>
- ▶ [out1, out2] are the declared outputs of the function
- ▶ my\_func is the name of the function, so as the name of the file
- ▶ input1, input2 are the required inputs to the function
- ▶ The function body performs calculations and produces the outputs
- ▶ The function needs to be located in the current working directory to be called.



## Exercises c

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(c.1) Create a function called `myabs()` that returns the absolute value of a input.

(c.2) Create a function called `myfactorial()` that returns the factorial of a input.

(c.3) Create a function called `stats()` that takes a vector as input and outputs the maximum, minimum and average of the vector.

► `stats_1()` outputs three values respectively

► `stats_2()` outputs one vector that contains the three values

► **Note:** Distinguish what is the function file and what is the command.

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## Exercise c.1

### Function

```
function [r] = myabs(x)
2 % This function computes the absolute value
3 % X: the input can be scalar, vector or matrix
4 % r
5 r
6 e
```

### Main C

```
1 %% Exericse c.1
2 % here is the main command to call the function
3 % call function on input -10
4 myabs(-10)
5
6 % call function on input t and store output y
7 t = -0.8
8 y = myabs(t)
```

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## Exercise c.2

### Function

```
function [r] = myfact(n)
2 % This function performs factorial calculation
3 % n: the input can be scalar
4 % r
5 r
6
7
```

### Main Command

```
1 % here is the main command to call the function
2 % call function on input 10
3 myfact(10)
4
5 % call function on input n and store output y
6 n = 77
7 y = myfact(n)
```

## Exercises c.3

### Function

```
1 function [max_val, min_val, avg_val] = stats_1( vec )
2 max_val = max(vec);
3 min_val = min(vec);
4 avg_val = mean(vec);
5 end
```

```
1 f
2 r
3 end
```

### Main Command

```
1 % here is the main command to call the function
2 % stats_1: three outputs for max, min and avg
3 x = [1,2,3,4,5];
4 [a, b, c] = stats_1(x)
5
6 % stats_2: 1 output stores the max, min and avg
7 res = stats_2(x)
```

## TakeAway

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- ▶ Logical expression



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- ▶ Note: `log(.)` can be perform on the entire array than using the loop.

- ▶ Function:

- ▶ It is a separate .m file from your main code file.
- ▶ It has to be shown in the current folder to be called.

## Appendix: Switch structure

The `switch` structure executes certain statements based on the value of the expression, which takes only the value specified in different case scenario.

```

1  s
2
3
4
5      statement2
6      ...
7  case value1
8      statement1
9
10     % executes if expression does not match any case
11 otherwise
12     default_statement
13 end
    
```

## Appendix: Switch structure

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```

1 mynumber = input('Enter a number:');
2
3
4
5
6
7     disp('zero');
8     case 1 % mynumber == 1
9         disp('positive one');
10        otherwise % mynumber <= 0 || mynumber >= 1
11            disp('other value');
12 end
    
```

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## Appendix: Exercise a.3

Perform the same tasks as in exercise a.2 with a `switch` structure.

- ▶ but set `x=0; res=0` if the user gives invalid control input

```

1 control = input('Please choose a variable, x for squared, ...');
2 while ~isnumeric(control) || ~ischar(control) || length(control) > 1
3     error('Invalid control variable. Please choose x or s for square root. ');
4 end
5
6 x = randn(1);
7
8 s
9
10 case 3
11     if x > 0
12         res = sqrt(x);
13     else
14         error('Negative number has no square root. ');
15     end
16 otherwise
17     error('Invalid control variable.')
18     x = 0;
19     res = 0;
20 end
    
```