

BANA 273 Session 5

## Assignment Project Exam Help

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# Agenda

- Construction of test data set
- Measuring accuracy **Assignment Project Exam Help**
- Assignment **<https://eduassistpro.github.io/>**
- Review Ass **Add WeChat edu\_assist\_pro**

# What is Testing?

- It is important to know how the decision support system is performing in real-world situations
- “Real” testing is difficult
  - How do we test the negative decisions?
- Was it right to <https://eduassistpro.github.io/>ation?
- Was it correct e other project?
  - Even for positive decisions, the e may not be known
- The loan that was approved has not defaulted yet, but we do not know if it would do so in the next 28 years
- Testing
  - Use a small number of old cases to see how the system performs

# Training versus Testing

- It is not advisable to use the same set of cases to train the model and then test it
  - The performance would be optimistic
- Training data should ensure all the stochastic representation of the features and the goal
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- As mentioned before, we partition the dataset into two subsets
  - Training set
    - Used to build the model
  - Testing set
    - Used to validate the performance of the model

# Training and testing

- Natural performance measure for classification problems: *error rate*
  - ◆ Success:  $i$  correctly
  - ◆ Error: instance incorrectly
  - ◆ Error rate: proportion of error over the whole set of instances
- *Resubstitution error*: error rate obtained from training data
- Resubstitution error is (hopelessly) optimistic

# Making the most of the data

- Once evaluation is complete, *all the data* can be used to build the final classifier
- Generally, the larger the training data the better the classifier (but r
- The larger the t <https://eduassistpro.github.io/> rate the error estimate
- *Holdout* procedure: method of splitting original data into training and test set
  - Dilemma: ideally both training set *and* test set should be large!

# Holdout estimation

- What to do if the amount of data is limited?
- The *holdout* method reserves a certain amount for testing and uses the remainder for training
  - ♦ Usually: one third for testing, the rest for training
- Problem: the <https://eduassistpro.github.io/> representative
  - ♦ Example: class might be missing in test data
- Advanced version uses *stratified*
  - ♦ Ensures that each class is represented with approximately equal proportions in both subsets

# Repeated holdout method

- Holdout estimate can be made more reliable by repeating the process with different subsamples
  - ♦ In each iteration, a certain proportion is randomly selected for training (possibly with stratification)
  - ♦ The error rates are averaged to yield an overall
- This is called the *Repeated Holdout*
- Still not optimum: the different test sets overlap
  - ♦ Can we prevent overlapping?



# Cross-validation

- *Cross-validation* avoids overlapping test sets
  - First step: split data into  $k$  subsets of equal size
  - Second step: use each subset in turn for testing, the remainder for training
- Called *k-fold* <https://eduassistpro.github.io/>
- Often the subsets are stratified and the cross-validation is performed
- The error estimates are averaged to yield an overall error estimate

# More on cross-validation

- Standard method for evaluation: stratified ten-fold cross-validation
- Why ten? **Assignment Project Exam Help**
  - ◆ Extensive exp choice to get a **this is the best**  
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- Even better: repeated stratified cross-validation **Add WeChat edu\_assist\_pro**
  - ◆ E.g. ten-fold cross-validation is repeated ten times and results are averaged

# Leave-One-Out cross-validation

- Leave-One-Out:  
a particular form of cross-validation:
  - ♦ Set number of folds to number of training instances
  - ♦ I.e., for  $n$  training instances, repeat  $n$  times
- Makes best use of the data
- Very computationally expensive

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# Accuracy Measure

- Accuracy is the percentage of test cases where the predicted and actual goals are the same

- The test set on the right shows 70% accuracy

- Problem

- Does it account for a bias towards a class?

- Stratified accuracy

- Accuracy for each class
  - Accuracy for Approve=no
    - 4 out of 6 (66.7%)
  - Accuracy for Approve = yes
    - 3 out of 4 (75%)

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# Confusion Matrix

- A confusion matrix summarizes the result of running a classification model on a *test dataset*

		Predicted class	
		Yes	No
Actual class	Yes	True positive	False negative (Type 2)
	No	False positive	True negative

## A 3x3 Confusion Matrix

### A 2x2 Confusion Matrix

a	b	← classified as
905	23	a = yes
12	323	b = no

a	b	c	← classified as
911	24	12	a = buy
12	374	22	b = hold
11	14	123	c = sell

# Confusion Matrix

a	b	← classified as
905	23	a = yes
12	323	b = no

- Total number of test cases
  - $905 + 23 + 12 + 323 = 1263$
- Number of c
  - $905 + 32$
- Number of incorrect class
  - $23 + 12 = 35$
- Accuracy =  $1228/1263 = 97.2\%$
- Stratified accuracy
  - Accuracy for “a” =  $905/(905+23) = 97.5\%$
  - Accuracy for “b” =  $323/(12+323) = 96.4\%$

# The bootstrap

- CV uses sampling *without replacement*
  - The same instance, once selected, can not be selected again for a particular training/test set
- The *bootstrap* uses sampling *with replacement* to form the training set
  - Sample a dataset <https://eduassistpro.github.io/> *replacement* to form a new dataset of  $n$  instances
  - Use this data as the training set
  - Use the instances from the original dataset that don't occur in the new training set for testing

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# The 0.632 bootstrap

- The *0.632 bootstrap*

- ♦ A particular instance has a probability of  $1 - 1/n$  of *not* being picked

- ♦ Thus its probability of ending up in the test data is:

$$\left(1 - \frac{1}{n}\right)^n \approx e^{-1}$$

- ♦ This means the training data will contain approximately 63.2% of the instances



# Estimating error with the bootstrap

- The error estimate on the test data will be pessimistic
  - ♦ Trained on ~63% of the instances
- Therefore, substitution

error: <https://eduassistpro.github.io/>

$$err = 0.632 * e_{test\_data\_set} + e_{ng\_data\_set}$$

- The resubstitution error gets less weight than the error on the test data
- Repeat process several times with different replacement samples; average the results

# Training, testing and validation data

- The standard for computing accuracy of a model
  - Split data into 3 parts:
    - Training data
    - Validation data
    - Testing data to be used for determining accuracy of the final model

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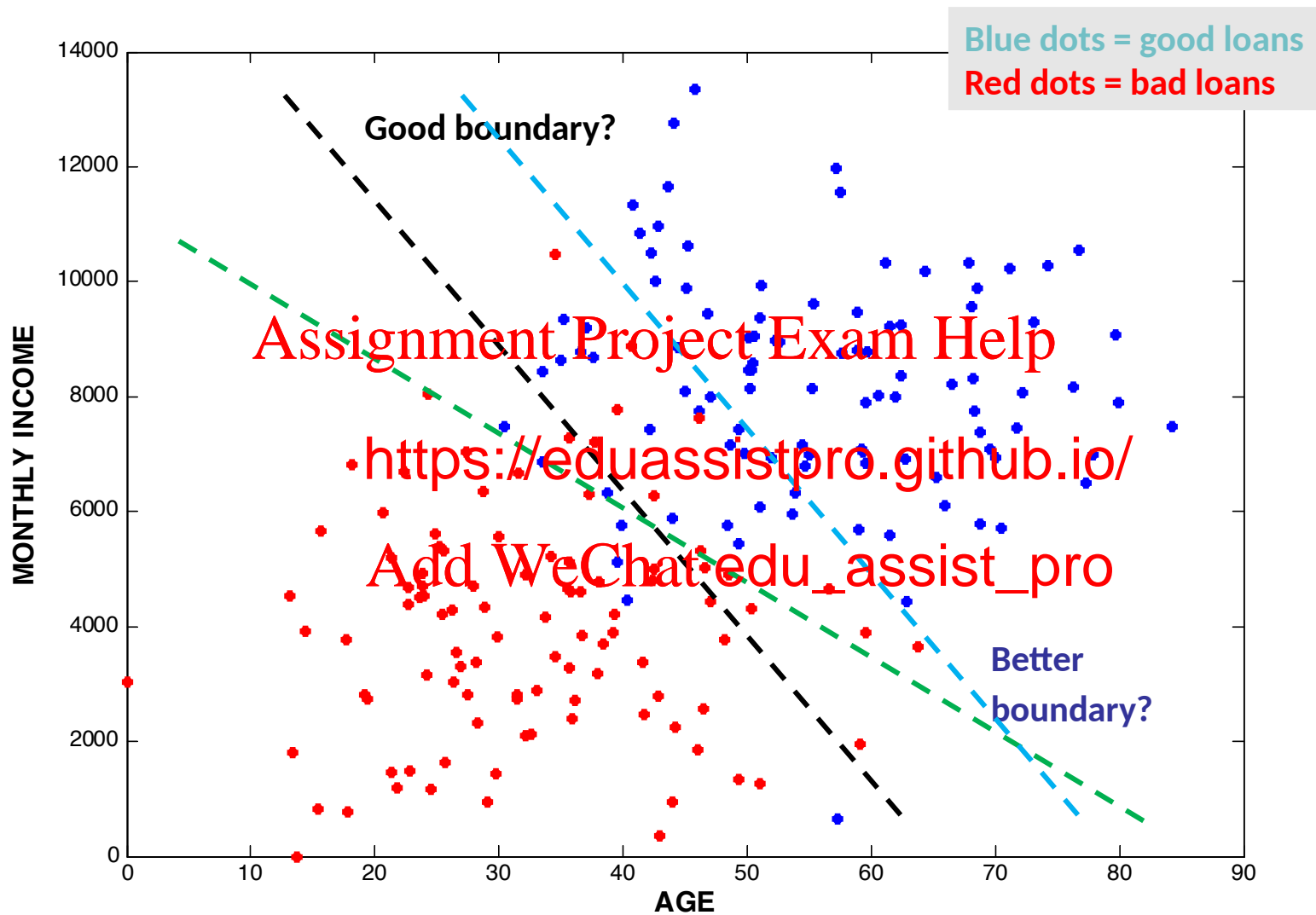
# Counting the cost

- In practice, different types of classification errors often incur different costs
- Examples:
  - Loan decis
  - Promotional mailing
  - Fault diagnosis

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# Classification with costs

- Default cost matrices:

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- Success rate is replaced by average cost per prediction
  - Cost is given by appropriate entry in the cost matrix

# Cost-sensitive classification

Change classifier model to take account of cost of errors

- Can take costs into account when making predictions
  - ♦ Basic idea: only predict high-cost class when very confident about prediction
- Given: predicted <https://eduassistpro.github.io/>
  - ♦ Normally we just predict the m
  - ♦ Here, we should make the pred minimizes the expected cost
    - Expected cost: dot product of vector of class probabilities and appropriate column in cost matrix
    - Changing the cutoff probability in Naïve Bayes

## Example – Work out the cost of errors:

- Consider a classifier problem where the class variable is {Accept, Analyze, Reject}
- Suppose Naïve Bayes is the best instance (row) and as probabilities:
  - Accept 50%, Analyze 30%, Reject 20%
- Suppose the cost matrix is

Actual↓ Predicted →	Accept	Analyze	Reject
Accept	0	1	2
Analyze	1	0	1
Reject	3	1	0

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# Cost-sensitive learning

- So far we haven't taken costs into account at training time
- Most learning schemes do not perform cost-sensitive learning
  - They generate models that do not consider what costs are assigned to different classes

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- Simple methods for cost-sensitive learning:
  - Thresholding: Adjust probability threshold for setting class labels
  - Rebalancing: Resampling of instances according to costs

# Terminology

		True Labels	
		Positive	Negative
Model's Predictions	Positive		
	Negative	<b>FN</b> False negative	<b>TN</b> True negative

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# A hypothetical lift chart


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40% of responses  
for 10% of cost



80% of responses  
for 40% of cost

# Generating a lift chart

- Sort instances according to predicted probability of being positive:

	Predicted probability	Actual class
1		Yes
2	<a href="https://eduassistpro.github.io/">https://eduassistpro.github.io/</a>	Yes
3	0.93 Add WeChat edu_assist_pro	No
4	0.88	Yes
...	...	...

- Lift Chart
  - x axis is sample size
  - y axis is number of true positives

# Binary Classification: Lift Curves

Sort test examples by their predicted score

For a particular threshold compute

(1) NTP = number of true positive examples detected by the model

(2) NTPR = number

uld be

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$\text{Lift} = \text{NTP} / \text{NT}$

Lift curve = Lift as a function of number of examples above the threshold, as the threshold is varied

Expect that good models will start with high lift (and will eventually decay to 1)

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From Chapter 8: Visualizing Model Performance, in Data Science for Business (O Reilly, 2013),

# Computing Profits using Lift charts

- Example: promotional mailing to 1,000,000 households @ \$0.50 each. Company earns on average, \$600 from each response
  - Mail to all; 0.1% respond (1000).
  - Total Profit =  $600 \times 1000 - 500 \times 1,000,000 = \$100,000$
- Data mining to 400,000 most promising, 0.4% of these respond (400)
  - Lift Ratio =  $0.4 / 0.1 = 4$
  - Total profit =
- Identify subset of 400,000 most promising, 0.2% respond (800)
  - Lift Ratio =  $0.2 / 0.1 = 2$
  - Total profit =
- A *lift chart* allows a visual comparison

# Example of an Empirical “Profit Curve”

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12:1 benefit/cost ratio  
(more lucrative)

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# ROC curves

- ROC curves are similar to lift charts
  - Stands for “receiver operating characteristic”
  - Used in signal detection theory to measure the relationship between hit rate and false alarm rate
- Differences to lift chart:
  - y axis shows percentage of true positives in sample *rather than absolute number*
  - x axis shows percentage of false positives in sample *rather than sample size*

# ROC Plots

		True Labels	
		Positive	Negative
Model's Predictions	Positive	<b>TP</b> True positive	<b>FP</b> False positive
	Negative	<b>FN</b> False negative	<b>TN</b> True negative

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TPR = True Positive Rate =

= ratio of correct positives predicted to actual positives  
(same as recall, sensitivity, hit rate)

FPR = False Positive Rate

=  $FP / (FP + TN)$  = ratio of incorrect negatives predicted to actual number of negatives  
(same as false alarm rate)

Receiver Operating Characteristic: plots TPR versus FPR as threshold varies

As we decrease our threshold, both the TPR and FPR will increase, both ending at [1, 1]

# Example of an Actual ROC

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In the following confusion matrix, the number of errors is

A 3x3 Confusion Matrix

a	b	c	← classified as
911	24	12	a = buy
12	374	22	b = hold
11	14	123	c = sell

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A: 123

B: 374

C: 99

D: 911

E: None of the above

A lift chart is useful for

A: Calculating Bayesian lift

B: Calculating the difference function

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C: Calculating promotional mailings

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D: Calculating the accuracy of Naïve Bayes

E: None of the above

# Review Assignment 1

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# Weka Example – Classification using Naïve Bayes

- Download file from EEE (session 9):
  - 4bank-data-8.arff
- Switch tab t
- Select meth
- Verify class variable set t
- Use 10 fold cross validation
- Run classifier
- Examine confusion matrix

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## Next Session

- Decision Tree based classification

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