Turing Machines: Limits of Decidability

COMP1600 / COMP6260

Semester 2, 202

Interlude: What can Haskell programs do?

Observation. Turing machines 'recognise' strings. Haskell functions of type `String -> Bool` also recognise strings. For a Haskell program

```
p :: String -> Bool
```

we can define $L(p) = \{ w :: \texttt{String} \mid p\,w = \texttt{True} \}$.

Question

```
> p :: String -
> p s  = even (leng
>
> q :: String -> Bool
> q s | even (length s) = True
>     | otherwise = q(s)
```

which of the following are true?

- L(p) and L(q) are the same, as non termination is non acceptance.
- L(p) and L(q) are not the same, as q does not always terminate.

Language of Haskell Programs

```
> p :: String -> Bool
> p s = even (length s)
>
> q :: String -> Bool
> q s | even (len
>     | otherwise = q(s
```


Recall.

Q. If `p w` doesn't terminate, does it make sense to sa ?

Put differently:

- if `p w` does not terminate, then `w` is not in $L(p)$.
- if `p w` does terminate, and evaluates to `False`, then `w` is not in $L(p)$.
- The only way in which `w` can be in $L(p)$ is if `p w` terminates *and* evaluates to `True`.

Language of Haskell Programs

```
> p :: String -> Bool
> p s = even (length s)
>
> q :: String -
> q s | even (len
>     | otherwise = q(s
```


Slogan.

> Non-Termination or Termination with value False

For the programs above, that means $L(p) = L(q)$.

TM flashback. A machine M accepts w, if running M on w *terminates* and leaves M in an accepting state.

From TM's to Haskell Programs (and maybe back?)

Q. Can TMs do more or less than Haskell acceptors?

- for e
  Boo
- for e `f :: String -> Bool` TM M such so that $L(M) = L(f)$?

From TMs to Haskell Programs.

Q. For every TM M, can we write a Haskell function `f :: String -> Bool` so that $L(M) = L(f)$?

A. Easy. Implement / install / download a TM simulator, e.g. `https://s-0.1.0.1/src/s`

From Has

Q. For every Haskell function `f :: String -> Bool` M such so that $L(M) = L(f)$?

A. We would need to simulate the evaluation of Haskell p Turing machine. This is hairy. But if we believe the Church-Turing thesis (which we do), it's possible in principle.

Language Recogniser Hello World

Let's implement our first string recogniser in Haskell:

```
> simple :: String -> Bool
> simple s = (s == "hello world")
```


Hello Wor ec, if:

- p ("h
- p(s

Q. Can we (in principle) write a Haskell program

```
hello-world-check :: String -> Bool
```


such that:

- `hello-world-check(s) = True` if `s` is a syntactically correct Haskell program that satisfies the hello world spec
- `hello-world-check(s) = False` if `s` is either not syntactically correct, or does not satisfy the hello world spec.

Interlude: Weird Integer Sequences

This unrelated function just computes an infinite sequence of Integers

```
> collatz :: Int -> [Int]
> collatz n | even n = n:(collatz (n `div` 2))
>           | otherwise = n:(collatz (3 * n + 1))
```

Observa
(try it!).

hes1

Contrived Hello World Recogniser.

```
> contrived :: String -> Bool
> contrived s = 1 `elem` (collatz (1 + length s)) &&
                (s == "hello world")
```

Q. Does `contrived` satisfy the hello world spec?

Contrived and the Hello World Spec


```
> contrived :: String -> Bool
> contrived s = 1 `elem` (collatz (1 + length s)) &&
```


Hello Wor

- return `True` if the argument is equal to `"hello world"`
- return `False` otherwise.

In particular, it should always return something!

Hence `contrived` is correct iff there's a 1 in `collatz n` for all $n \geq 1$.

Sneaky

```
> contrived :: String -> Bool
> contrived s = 1 `elem` (collatz (1 + length s)) &&
                (s == "hello world")

> collatz :
> collatz n | e
>           otherwise = n (collat
```


Apparently Simple.

- does a program satisfy the hello world spec?

Seemingly complicated.

- does `collatz n` contain a 1 for all $n \geq 1$?

Connection (by sneakily inserting `collatz`)

- *if* we can check whether a program satisfies hello word spec, *then* we can check whether `collatz n` contains a 1.

Bombshell Revelation

Collatz conjecture.

Does `collatz n` contain a 1 for every $n \geq 1$?

This is an un

`h` `lce/`

Interpretation.

- this doesn't make it *impossible* that we
- but we would have to be more clever than generations of mathematicians.

What problems can we solve in principle?

Definition. A *problem* over an alphabet Σ is a set strings over Sigma. For Haskell, we consider $\Sigma = \texttt{Char}$.

A problem

```
f :: String -> B
```

$$P = L(f) = \{\texttt{w} :: \texttt{Strin}$$

(repeating our earlier definition.)

Example

```
L = { w :: String | w is syntactically correct Haskell
                    and defines a function String -> Bool that
                    accepts at least one string }
```


To see that L is recursively enumerable: given `w :: String`

- che
  Has
- now

```
(                                   -- all pairs that add to 0
(0, 1), (1, 0)                      -- all pairs that add to 1
(0, 2), (1, 1), (2, 0)              -- all pairs that add to 2
.....
```


and walk through the list of all pairs. Whenever we see (i, j), run `w` for i computation steps on all strings `s` of length j. If this gives 'True', terminate and return True, otherwise go to the next pair.

(We could implement this by inserting a evaluation step counter into a Haskell interpreter)

Discussion

Algorithm (short form) given `w :: String`:

- check that `p` defines a program `p` of type `String -> Bool`
- simulate execution of `p` for increasingly more steps on increasingly longer strings
- retu

Observa

- we n
- at runtime, we can't distinguish between not ye

Discussion:

- Recursive enumerability is *weak*, and co
  terminate on positive instances, can ignore negative instances
- Stronger, and more difficult (and later): require that acceptor `String -> Bool` always terminates.

Second Example


```
W = { w :: Stri
```


Q. Is W recursively enumerable, i.e. can we write a H `f ::` `String -> Bool` such that $W = L(f)$?

W is not Recursively Enumerable

```
W = { w :: String |  w is syntactically correct haskell
                     and defines f :: String -> Bool
                     and f w doesn't evaluate to True }
```


Let's assume that there is `f :: String -> Bool` with $W = L(f)$. Let `sc :: Strin`

Case 1:

- Bec `at f sc = Tru`
- Because `f sc = True`, `sc` $\notin W$ (con

So case 1 cannot apply.

Case 2: `sc` $\notin W$.

- Then either `sc` is not syntactically correct or `f sc` does not eval to `True`.
- as `sc` is syntactically correct, it must be that `f sc = True`.
- By definition of W, this means that `sc` $\in W$ (contary to our assumption).

So case 2 can't apply, either, and therefore `f` cannot exist.

Back to Turing Machines

Preview. We will now do the same with Turing machines instead of Haskell programs. But why?

Mathematical Precision.

- wha

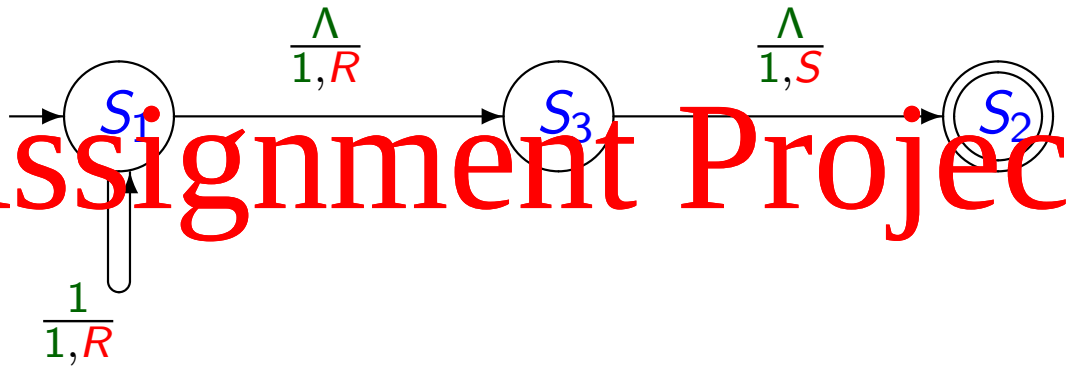
Simplicit

- to make the above precise, we have to dive deep into
- many features of Haskell are not used

Applicability to Other Models

- Using the TM model, we drill down to the very basics
- Can apply similar reasoning to any language that is Turing complete.

Coding a TM onto tape – example



The transi

0	1	00	1	0	1	00	1	00
0	1	000	1	000	1	00	1	00
000	1	000	1	00	1	00	1	000

Recall: States, Symbols, Directions.

So the TM as a whole is encoded by the binary string

0100101001100 11 0100010001001100 11 0001000100100100 0

The coding plays the role of 'source code' in the Haskell examples.

Strings and Machines

TM Encoding

- a TM may have several encodings (re-order states or symbols)
- some strings may not be encodings at all, e.g. 110.

Question

- Is w
- If w *is* an encoding of a TM M, does M accept the string w, or reject it?

Q. Why does this make sense?

- it amounts to asking whether a TM accepts itself
- key step to exhibit non-recursively enumerable languages

A language that is not recursively enumerable

Definition. L_d is the set of binary strings w such that

w is a code of a Turing Machine M that rejects w

- d f
- 'rej

Theorem. L_d is not recursively enumerable, i.e the accepts *precisely* L_d.

Proof (Sketch)

- Suppose for contradiction that TM M exists with $L(M) = L_d$.
- M has a binary encoding C (pick one of them)
- Question: is $C \in L_d$?

A language that is not recursively enumerable ctd.

Two Possibilities.

Option 1. $C \in L_d$

- then M accepts C because M accepts all strings in L_d
- but L_d contains only those TM (codes) w that *reject* w
- hen

Option 2.

- then M rejects C because M rejects all s
- but L_d contains all the encodings w f
- so $C \in L_d$ – contradiction!

As we get a contradiction either way, our assumption that L_d can be recognised by a TM must be false.

In Short. There cannot exist a TM whose language is L_d.

Reflecting on this example

Reflections on the proof.

- the language L_d is artificial, designed for easy contradiction proof
- but it i
- if we h that would be ab

Questions.

- are all non-recursively enumerable language s?
- are the problems that are not computable but of in

The Halting Problem

Halting Problem.

- Given a Turing machine M and input w does M halt (either accepting or rejecting) on w?

Blue Scre

- ans
- programs that don't get stuck in infinite loops . . .

Partial Answers

- can give an answer for *some* pairs M,
- e.g. if M accepts straight away, or has no loops
- difficulty: answer for *all* M, w.

The Halting Problem – a First Stab

First Attempt at solving the halting problem

- Feed M the input w, sit back, and see if it halts!

Critique.

- this i
- if M
- will get *no* answer if M doesn't halt!

Comparison with L_d

- this is *better* than L_d
- for L_d, we cannot guarantee *any* answer at all!

Recursively Enumerable vs. Recursive Languages

Recursively Enumerable Languages.

A language L is *recursively enumerable* if there is a Turing machine M so that M accepts precisely all strings in L ($L = L(M)$)

- if $w \notin L$, the TM may never terminate and give an answer . . .
- also called *semidecidable*
- can e

  whe

Recursiv

A language L is *recursive* if there is a Turing mac

inputs and accepts precisely the strings in

- *always* gives a yes/no answer
- also called *decidable*

Example.

- the language L_d is not recursively enumerable
- the halting problem is recursively enumerable
- . . . but not recursive (as we will see next)

Recursive Problems in Haskell

Recall. A problem $P \subseteq \Sigma^*$ is recursively enumerable if

$$P = \{\texttt{w :: String} \mid \texttt{f w = True}\}$$

for some function `f :: String -> Bool`.

(The form

Criticism

Definition. A problem $P \subseteq \Sigma^*$ is recursive if

$$P = \{\texttt{w :: String} \mid \texttt{f w = True}\}$$

for some function `f :: String -> Bool` *that always terminates*.

(We will define this more formally with TMs later.)

Examples

Encoding.

- We have seen how Turing machines can be encoded as strings.
- Similarly, DFAs can be encoded as strings (we don't make this expl
- Thi

Question

enumerable?

1. $\{s \mid s$ is a code of a DFA that accepts
2. $\{s \mid s$ is a code of a DFA that accepts at least one str
3. $\{s \mid s$ is a code of a TM that accepts $\epsilon\}$
4. $\{s \mid s$ is a code of a TM that accepts at least one string$\}$

Some Answers

DFAs accepting the empty string.

- decidable: just check whether the initial state is accepting.

DFAs accepting at least one string

- decidable: compute the set of reachable states


```
n = 0;
reach n = { q
repea
  n := n + 1
  reach (n) = { s | can reach s in one step from
                reach (n-1) } -- rea
until reach (n) = reach (n-1)      -- no new states found
reach := reach n
```


- check whether `reach n` contains a final state.

Other Problems. see Tutorial.

Halting Pr

H = {⟨w, i⟩ : St

so that f i terminates }

H is recursively enumerable

```
H = {(w :: String, i :: String ) | w is syntactically correc
                    and defines f: String -> Bool
                    so that f i terminates }
```


Algorithm to check whether `(w, i)` is in H:

- che
- che
- run

Meta Programming.

- need to write a Haskell interpreter in Haskell
- this can be done (ghc is written in ghc)
- later: universal Turing machines

Via Church Turing Thesis.

- we can write a Haskell interpreter
- by Church-Turing, this can be done in a TM
- as Haskell is Turing complete, this can be done in Haskell.

H is not recursive

```
H = {(w :: String, i :: String ) | w valid Haskell
                    and defines f :: String -> Bool
                    and i, i terminates }
```


Impossibility Argument assume total d exists with $L(\mathtt{d}) = \mathtt{H}$ ...

Detour. If w

```
P :: Stri
P w = if d (w, w) then P w else True
```


(infinite recursion whenever d (w, w) = True

Let sc be the source code of P.

Case 1. P sc terminates.

- then (sc, sc) is in H.
- then d (sc, sc) evaluates to True
- then P sc doesn't terminate. But this can't be!

H is not recursive

```
H = {(w :: String, i :: String ) | w valid Haskell
                    and defines f :: String -> Bool
                    and i, i terminates }
```


Impossibility Argument assume total d exists with $L(\mathtt{d}) = \mathtt{H}$ ...

Detour. If w

```
P :: Stri
P w = if d (w, w) t
```


(infinite recursion whenever `d (w, w) = True`

Let `sc` be the source code of `P`.

Case 2. `P sc` does not terminate.

- then `(sc, sc)` is not in H.
- then d(sc, sc) returns `False`
- then `P sc` does terminate. This can't be either!

As a conclusion, the function f (that decides H) cannot exist.

The Halting Problem

General Formulation (via Church Turing Thesis)

> There is no program that always terminates, and determines whether (another) program terminates on a given input.'

Interpret

There are problems that cannot be solved al

- 'solve' means by a program that doesn't get stuck
- Halting problem is one example.

(We have argued in terms of Haskell programs. Will do this via TMs next)

Hello World Spec

Flashback. `p :: String -> Bool satisfies hello world spec, if:`

- `p ("hello world") = True`
- `p(s`

Earlier.

- checking whether `p` satisfies hello world sp

Now.

- checking whether `p` satisfies hello world sp

Hello World Spec

Recall. `p :: String -> Bool` satisfies hello world spec, if:

- `p ("hello world") = True`
- `p(s) = False`, if `s != "hello world"`.

Impossibility argument. If there was

Define


```
halt :: S
halt w i = hello-world-check aux
where aux s = (s == "hello world") &&
              (w i = True || w i = False).
```


Observation

- if `hello-world-check` were to exist, we could solve the Halting problem
- general technique: *reduction*, i.e. use a hypothetical solution to a problem to solve one that is unsolvable.

Total Functions

Question. Consider the set

```
T = { w :: Stri
```


Is `T` recursively enumerable? Even recursive?

Back to TMs: The Universal TM

TMs that simulate other TMs

- given a TM M, it's easy to work out what M does, given some input
- it is an *algorithm*. If we believe the Church-Turing thesis, this can be accomplished by (another) TM.

Universa

- is a T and a string
- it *simulates* the execution of M_s on w
- and accepts if and only if M_s accepts

Construction of a universal TM

- keep track of current state and head position of M_s
- scan the TM instructions of M_s and follow them
- (this requires lots of coding but is possible)

The Halting Problem as a Language Problem

Slight Modification of universal TM:

- U_1 is a universal TM with all states accepting
- hence if U_1 halts, then U_1 accepts.

Halting Pr

- Is L

Observation.

- all problems can be expressed as language probl
- we know that $L(U_1)$ is recursively enumer

Q. Is $L(U_1)$ even recursive?

- can we design a "better" TM for $L(U_1)$ that *always* halts?

The Halting Problem is Undecidable

Theorem. The halting problem is undecidable.

Proof (Sketch).

- Suppose we had a TM H *that always terminates* so that $L(H) = L(U_1)$ (H for halt)
- con

Construc

- If H
  forever.
- If H rejects (M, M), halt.

Q. does P halt on input (an encoding of)

- **No** – then H *accepted* (P, P), so P should have halted on input P.
- **Yes** – then H *rejected* (P, P), so P should *not* have halted on input P.

Contradiction in both cases, so H cannot exist.

Reflections on the proof

Positive Information.

- to show that a language is (semi-) decidable, one usually needs to exhibit an algorithm. This generates information (the algorithm)

Negative Information.

- to sh
  for it

Reductio

- standard proof technique
- assume that a TM exists for a language
- *reduce* L to a known undecidable language
- so that a solution for L would give a solut
  problem

Example.

- if a TM for language L existed, we could solve the halting problem!
- many other undecidable problems ...

Total Turing Machines

Question. Is there a TM T (for total) that

- always terminates
- takes an encoding of a TM M as input
- acc

Reductio

- Sup
- for a TM M and string w define a new T ut and runs like M would on w

- running T on M_w tells us whether M
- so we would have solved the halting problem
- since the halting problem cannot be solved, T cannot exist.

The Chomsky Hierarchy

Recall. Classification of language according to complexity of grammars

- regular languages – FSA's
- context-free languages – PDA's
- context-sensitive languages
- recursively enumerable languages – TM's

Q. Where d
for them?

- the
- and are recognised by *total* TMs that ha

Structure vs Property

- all other automata had a clear cut definition
- total TMs have a *condition* attached

Problem.

- cannot *test* whether this condition is fulfilled
- so the definition is mathematical, not computational

Back to the Entscheidungsproblem

Q. Can we design an algorithm that *always terminates* and checks whether a mathematical formula is a theorem?

- this is the *Entscheidungsproblem* posed by Hilbert
- and what Alan Turing's original paper was about

More detail.

- mat
- pro

Ramifica

- all mathematicians could be replaced by machi

Turing's Result.

- the set of first-order formulae that are provable is e.
- the existence of a TM that computes the Entscheidungsproblem leads to a contradiction

Other Approaches.

- Church showed the same (using the λ-calculus) in 1932
- was not widely accepted as λ-calculus is less intuitive