

COMP284 Scripting Languages

Lecture 7: Perl (Part 6)

Handouts

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<https://eduassistpro.github.io>

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## 1 Input/Output

File handler

Open

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Here documents

## 2 Arguments and Options

Invocation Arguments

Options

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# I/O Connections

- Perl programs interact with their environment via **I/O connections**
- A **filehandle** is the name in a Perl program for such an **I/O connection**, given by a Perl identifier  
Beware: Despite the terminology, no files might be involved
- There a

STD	
STD	
STDERR	<b>Standard Error</b> , for error output, typically defaults to the terminal
DATA	Input from data stored after Perl program
ARGV	Iterates over command-line filenames in @ARGV
ARGVOUT	Points to the currently open output file when doing edit-in-place processing with <code>-i</code> <code>perl -pi -e 's/cat/dog/' file</code>

# I/O Connections

Except for the six predefined I/O connections, all other I/O connections

- need to be opened before they can be used

`open filehandle, mode expr`

- should be closed once no longer needed

`close`

- can be used to

`<filehandle>`

- can be used to write to

`print filehandle list`

`printf filehandle list`

- can be selected as default output

`select filehandle`

# I/O Connections

Example:

```
open INPUT, "<", "oldtext.txt" or die "Cannot open file";
open OUTPUT, ">", "newtext.txt";
while (<INPUT) {
    s!(\d+) degrees Fahrenheit!
    sp
    print 0
}
close(INPUT);
close(OUTPUT);
```

oldtext.txt:

105 degrees Fahrenheit is quite warm

newtext.txt:

41 degrees Celcius is quite warm

# Opening a filehandle

`open filehandle, expr`

`open filehandle, mode, expr`

- Opens an I/O connection specified by *mode* and *expr* and associates it with *filehandle*

- *expr*

- *mode*

Mod			
<	read file		
>	write file	yes	
>>	append file	yes	
+<	read/write file		
+>	read/write file	yes	yes
+>>	read/append file	yes	
-	write to command	yes	
#!	read from command	yes	

## Closing a filehandle

```
close
```

```
close filehandle
```

- Flushes the I/O buffer and closes the I/O connection associated with *filehandle*

- Return

- Close

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# Reading

<*filehandle*>

- In a *scalar context*, returns a string consisting of all characters from *\$i* *filehandle* up to the next occurrence of *\$/* (the *input record separator*)

- In a *list co*  
of *fi*  
(Defa

```
1 open INPUT, "<", "oldtext.txt" or die "Cannot open file";
2 $first_line = <INPUT>;
3 while ($other_line = <INPUT>) { ... }
4 close INPUT;
5
6 open LS, "-|", "ls -1";
7 @files = <LS>;
8 close LS;
9 foreach $file (@files) { ... }
```



# Selecting a filehandle as default output

```
select
```

```
select filehandle
```

If *filehandle* is supplied, sets the new current default filehandle for output

~> *wr*

~> Re

- Return

*dle*

*ehandle*

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# Printing

```
print filehandle list
print filehandle
print list
print
```

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- Print a s

- If *fil*

- If *lis*

- The current value of \$, (if any) is printed bet em  
(Default: undef)

- The current value of \$\ (if any) is printed aft has  
been printed  
(Default: undef)

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# Printing: Formatting

`sprintf(format, list)`

- Returns a string formatted by the usual printf conventions of the C library function `sprintf` (but does not by itself print anything)

```
sprintf "(%10.3f)" 1234.5678
```

forma

and put

```
( 1234.568)
```

See <http://perldoc.perl.org/func>  
for further details

## Printing: Formatting

```
printf filehandle format, list
```

```
printf format, list
```

• Equivalent to

```
print filehandle sprintf(format, list)
```

```
except
```

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# Printing: Formatting

Format strings can be stored in variables and can be constructed on-the-fly:

```
@list = qw(wilma dino pebbles)
$formatt = "The items are:\n" . "%10s\n" x @list;
printf $formatt, @list;
```

Output:

```
The items are:
      wi
      dino
      pebbles
```

(The code above uses the `quote word` function to generate a list of words.

See [http://perlmeme.org/howtos/perlfunc/qw\\_function.html](http://perlmeme.org/howtos/perlfunc/qw_function.html) for details)

## Here documents

- A **here document** is a way of specifying multi-line strings in a scripting or programming language

- The basic syntax is

```
<< identifier  
here docu  
identi
```

- *ide*  
**here document** ends

- *identifier* might optionally be surrounded by  
or backticks  
An unquoted identifier works like a double-quoted o

- The **here document** starts on the following line
- The **terminating string** *identifier* must appear by itself (unquoted and with no surrounding whitespace) after the last line of the **here document**

# Here documents: Double-quotes

```
$title = "My HTML document"
```

```
print <<"END";
```

```
Content-type: text/html
```

```
!DOCTYPE html
```

```
<HTML>
```

```
<HEADER><TITLE>$title</TITLE></HEADER>
```

```
<BODY>
```

```
<H1>$title
```

```
Lots of HTML markup
```

```
</BODY>
```

```
</HTML>
```

```
END
```

```
Content-type: text/html
```

```
<!DOCTYPE html>
```

```
<HTML>
```

```
<HEADER><TITLE>My HTML document</TITLE></HEADER>
```

```
<BODY>
```

```
<H1>My HTML document</H1>
```

```
Lots of HTML markup here
```

```
</BODY>
```

```
</HTML>
```

The double-quotes in "END"

indicate that everything be-

tween the opening "END" and

should be

ted

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## Here documents: Single-quotes

```
$title = "My HTML document"
print <<'END';
Content-type: text/html

<!DOCTYPE html>
<HTML><HE
<BODY></B
END
```

The single-quoted string `END'` and

`END` should be treated like a single-quoted string

→ no variable interpolation is applied

→ `$title` will not be expanded

```
Content-type: text/html

<!DOCTYPE html>
<HTML><HEADER><TITLE>$title</TITLE></HEADER>
<BODY></BODY></HTML>
END
```



## Here documents: Backticks

```
$command = "ls";  
print <<'END';  
$command = 1;  
END
```

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The **backticks** in 'END' tell Perl to run the **here document** as a **shell script** (with the h

```
handouts  
handouts.  
handouts.pdf  
handouts.tex
```

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## Here documents: Variables

Here documents can be assigned to variables and manipulated using string operations

```
$header = <<"HEADER";  
content_type: text/html
```

```
<!DOCTYPE ht  
<HTML><HE  
HEADER
```

```
$body = <<"BODY";  
<BODY>
```

```
  <H1>$title</H1>  
  Lots of HTML markup here  
</BODY>  
</HTML>
```

```
BODY
```

```
$html = $header.$body;  
print $html;
```

# Invocation Arguments

- Another way to provide input to a Perl program are **invocation arguments** (command-line arguments)

*./perl\_program arg1 arg2 arg3*

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- The **invocation arguments** given to a Perl program are stored in the special

```
perl
print "Nu
for ($index=0; $index <= $#ARGV; $index++) {
    print "Argument_␣$index:␣$ARGV[$index],"\n";
}
```

```
./perl_program1 ada 'bob' 2
```

Output:

```
Number of arguments: 3
Argument 0: ada
Argument 1: bob
Argument 2: 2
```

# Options

- There are various Perl modules that make it easier to process command-line options

```
-scale=5 -debug -file='image.png'
```

- One such module is `Getopt::Long`:  
`http`

- The m

- `GetO`  
`@ARGV` according to an option specification

- Arguments that do not fit to the option specificatio

- `GetOptions` returns true if `@ARGV` can be

ARGV

# Options: Example

```
perl_program2:
```

```
use Getopt::Long;
```

```
my $file = "photo.jpg";
```

```
my $scale = 2;
```

```
my $debug = 0;
```

```
$result = Get0
```

```
print "Debug:␣$debug;␣Scale:␣$scale;␣File:␣$file␣\n";
```

```
print "Number of arguments:␣", $#ARGV+1, "␣\n";
```

```
print "Arguments:␣", join("␣", @ARGV), "␣\n";
```

```
./perl_program2 --scale=5 --file='image.png' arg1 arg2
```

```
Debug: 0; Scale: 5; File: image.png
```

```
Number of arguments: 2
```

```
Arguments: arg1, arg2
```

## Revision

Read

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Learni

O'Reilly, 2011.

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- <http://perldoc.perl.org/perlop>.
- <http://perldoc.perl.org/perlop.html#Quote-Like-Operators>
- <http://perldoc.perl.org/Getopt/Long.html>