

# Assignment Project Exam Help

COMP 3223  
Foundations of Machine Learning

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You should all know the following

- Matrix notation
- Matr
- Scal
- Matr
- Matrix inverse
- System of linear equations in matrix form
- Matrix determinant
- Eigenvalues and eigenvectors

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- In linear regression the model is  $\mathbf{y} = \mathbf{A}\mathbf{w}$ :

$$\begin{pmatrix} w_0\phi_0(x_N) + w_1\phi_1(x_N) + \cdots + w_p\phi_p(x_N) \\ \vdots \\ w_0\phi_0(x_N) + w_1\phi_1(x_N) + \cdots + w_p\phi_p(x_N) \end{pmatrix} = \begin{pmatrix} y_1 \\ y_2 \\ \vdots \\ y_N \end{pmatrix}$$

- Find weights  $\{w_i\}$  that make residual  $\|\mathbf{r}\|$

## Linear dependence & Linear Regression

- In linear regression the model is  $\hat{\mathbf{y}} = \mathbf{Aw}$ :

$$\underbrace{w_0}_{\text{col}_0(\mathbf{A})} \underbrace{\phi_0(x_1) \quad \phi_1(x_1) \quad \dots \quad \phi_p(x_1)}_{\text{col}_1(\mathbf{A})} = \begin{pmatrix} \hat{y}_1 \\ \hat{y}_2 \\ \vdots \\ \hat{y}_N \end{pmatrix}$$

- Find linear combination of columns of  $\mathbf{A}$
- Residual  $\mathbf{r}$  not in space spanned by columns of  $\mathbf{A}$
- $\sum_n r_n \phi_i(x_n) = 0 \dots$  is where gradient of squared loss vanishes.

Design matrix has information on patterns in data

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- In linear regression the model is  $\mathbf{y} = \mathbf{A}\mathbf{w}$ :

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$$1 \quad \phi_1(x_N) \quad \cdots$$

- Idea of this lecture: decompose matrix using transform appropriate descriptive bases

## Reminder: Solving Linear Equations – Geometrical Picture

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- Solve set of equations:

- Geo

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rows of matrix

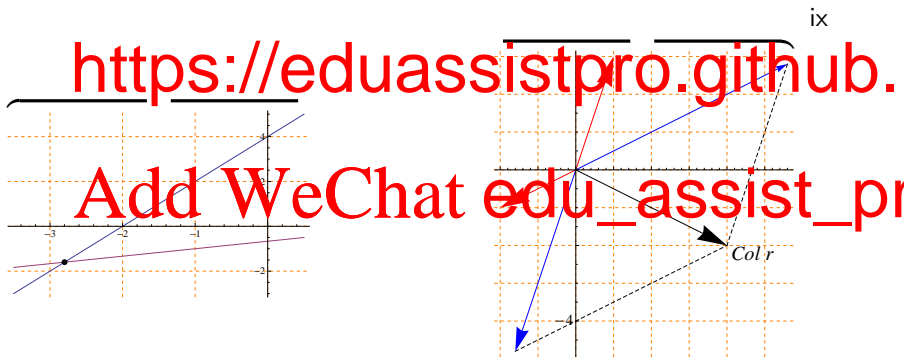
$$\begin{array}{rcl} ax + by & = & c \\ cx + dy & = & s \end{array} \leftrightarrow x \begin{pmatrix} a \\ c \end{pmatrix} + y \begin{pmatrix} b \\ d \end{pmatrix} = \begin{pmatrix} c \\ s \end{pmatrix}$$

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## The Geometrical Picture: An example

- Solve set of equations:

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$$\begin{pmatrix} -1 & 3 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 4 \\ -2 \end{pmatrix}$$


- Solution of  $y - 2x = 4$ ,  $3y - x = -2$ , is  $(x, y) = (-2.8, -1.6)$ .

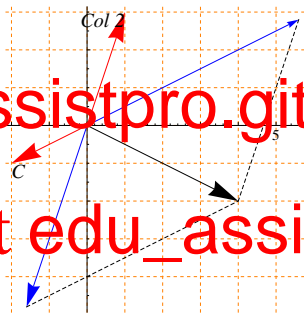
Fundamental operations on vectors – multiply by scalars and perform addition

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Multi  
(elements of a field) and add  
vectors together

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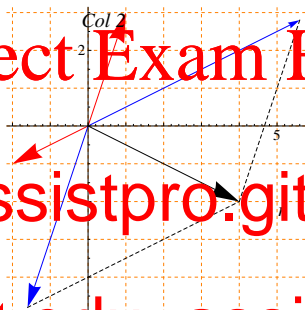
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Thus  
only if  
column



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- The column space of a matrix  $A$  (denoted  $\text{Col}(A)$ ) is the set of all linear combinations of the columns of  $A$ .
- This is also the range of the linear map:  $\text{range}(A) = \text{Col}(A) = \{ \mathbf{w} \in W : \mathbf{w} = A\mathbf{v} \text{ for some } \mathbf{v} \in V \}$

## Examples illustrating linear dependence and nullspace

• Let  $B = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{pmatrix}$ . For vector  $v$  in direction  $\begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$ ,  $Bv = 0$ , i.e.  $v$  is in nullspace or kernel of  $B$ .

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Show  $\ker(A^T) = c \begin{pmatrix} -1 \\ 1 \\ 2 \end{pmatrix}$ .

## Kernel or Null space of a matrix

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• In the previous example  $\mathbf{A} = \begin{pmatrix} 2 & 1 & 3 \\ 0 & 1 & 1 \\ 1 & 0 & 1 \end{pmatrix}$  there are 3 variables  $\mathbf{v}$  in  $\mathbf{A}\mathbf{v} = \mathbf{y}$  but only two independent equations.

- If  $\mathbf{A}\mathbf{v} = \mathbf{0}$  then  $\mathbf{v}$  is in the null space of  $\mathbf{A}$ .
- The kernel of  $\mathbf{A}$  is the set of all  $\mathbf{v}$  such that  $\mathbf{A}\mathbf{v} = \mathbf{0}$ .
- Let  $\mathbf{A}$  be a  $3 \times p$  matrix.

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$$\mathbf{A} = \begin{pmatrix} - & \mathbf{u} & - \\ - & \mathbf{v} & - \\ - & \mathbf{w} & - \end{pmatrix}$$

where  $\mathbf{u}$ ,  $\mathbf{v}$  and  $\mathbf{w}$  are  $p$ -dim row vectors. Then,  $\mathbf{x} \in \ker(\mathbf{A}) \Leftrightarrow \mathbf{A}\mathbf{x} = \mathbf{0}$ . This means  $\mathbf{x} \perp \{\mathbf{u}, \mathbf{v}, \mathbf{w}\}$ .

Rank of a matrix = number of independent equations

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- The **rank** (column rank) of  $A$  is the dimension of the column space of  $A$ .
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nullity rank

- We can do the same for the transpose:  $\text{col}(A^T)$
- 4 fundamental subspaces:  $\text{col}(A)$ ,  $\text{ker}(A^T)$

# Four fundamental subspaces of a matrix

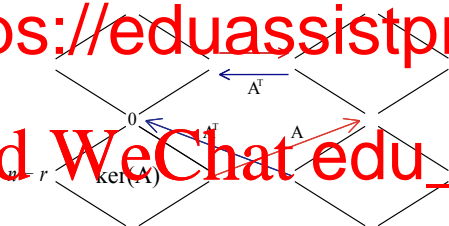
[http://en.wikipedia.org/wiki/Fundamental\\_theorem\\_of\\_linear\\_algebra](http://en.wikipedia.org/wiki/Fundamental_theorem_of_linear_algebra)

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$$\mathbb{R}^n \xrightleftharpoons[A^T]{A} \mathbb{R}^m$$

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- Linear combinations of fixed functions  $\phi_j(\mathbf{x}_n)$ :

$$\begin{matrix} 1 & \phi_1(x_N) & \dots & \phi_{N-1}(x_N) \end{matrix} \begin{pmatrix} y_1 \\ y_2 \\ \vdots \end{pmatrix}$$
  
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- Sets of functions constitute vector spaces
- Approximate outputs/targets  $\mathbf{y}$  by element o matrix.

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## Functions constitute vector spaces

- $\mathbb{R}[x]$ , the space of polynomials  $\sum_m a_m x^m$ , where  $a_m \in \mathbb{R}$  forms a vector space

$$(a_0 + a_1x + a_2x^2) + (b_0 + b_1x) = (\underbrace{a_0 + b_0}_{c_0}) + (\underbrace{a_1 + b_1}_{c_1})x + \underbrace{a_2}_{c_2}x^2$$

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$$(a_0, a_1, a_2) + (b_0, b_1, 0) = (a_0 + b_0, a_1 + b_1, a_2)$$

- Similarly, the set  $\mathbb{R}[x_1, \dots, x_k]$  of polynomials in  $k$  variables forms a vector space.
- Set of functions of the form  $\sum_{|n| < N} a_n e^{in\theta}$  (Fourier series).
- Extension – replace sums (where the summation index is from a discrete set) by integrals (where the index being summed over is now continuous)

## Even matrices form a vector space

- Matrices form a vector space: multiply  $n \times m$  matrices  $A$  with entries  $a_{ij} \in \mathbb{R}$ ,  $i = 1, \dots, n, j = 1, \dots, m$  by scalars and add any two such matrices together:

$$\begin{pmatrix} 3 & -2 & 1 \\ 2 & 2 & 2 \end{pmatrix} = \begin{pmatrix} -10 & -1 \\ \dots & \dots \end{pmatrix}$$

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$$\mapsto \begin{array}{|c|c|c|c|} \hline x_{11} & x_{12} & & \\ \hline x_{21} & x_{22} & & \\ \hline x_{31} & x_{32} & & \\ \hline \vdots & \vdots & \ddots & \vdots \\ \hline x_{L1} & x_{L2} & \cdots & x_{LL} \\ \hline \end{array} \mapsto \begin{pmatrix} 1L \\ x_{21} \\ \vdots \\ x_{LL} \end{pmatrix}$$



## Reminder: Linear combination and dependence

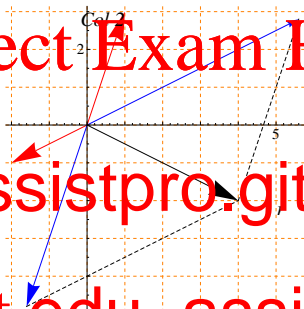
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Linea

$\mathbf{v} =$

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- The vectors in the figure are linear combinations of  $\mathbf{e}_1, \mathbf{e}_2$ . They are in the **span** of  $\{\mathbf{e}_1, \mathbf{e}_2\}$ .
- $\mathbf{v} = a_1\mathbf{e}_1 + a_2\mathbf{e}_2 = \begin{pmatrix} a_1 \\ a_2 \end{pmatrix}$  can be zero iff  $a_1 = 0 = a_2$ .

## Reminder: Linear independence & Basis

- A set of vectors  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n$  are called **linearly independent** if none of them can be represented as a linear combination of the others

- Equivalently,  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n$  are linearly independent if and only if the only solution to the equation  $\sum_{i=1}^n \alpha_i \mathbf{v}_i = \mathbf{0}$  is  $\alpha_1 = \alpha_2 = \dots = \alpha_n = 0$ .

$$\text{If } \sum_{i=1}^n \alpha_i \mathbf{v}_i = \mathbf{0}, \text{ then}$$

- A **basis** for  $V$  is a set  $B \subset V$  which is both spanning and independent. A finite dimensional vector space has a finite basis, and its dimension  $\dim V$  is the number of elements in  $B$ .

## Dot Products, Orthogonality and Norms

- We can associate, with two vectors  $\mathbf{v}$  and  $\mathbf{w}$  an element of  $\mathbb{R}$  called their scalar (or dot) product:

- Two vectors  $\mathbf{v}_1, \mathbf{v}_2$  are called **orthogonal** if  $\mathbf{v}_1 \cdot \mathbf{v}_2 = 0$ . If  $k$  vectors  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_k$  are mutually orthogonal, i.e.  $\mathbf{v}_i \cdot \mathbf{v}_j = 0$  for  $i \neq j$ , they are called an **orthogonal set**.

- Euclidean norm: for  $\mathbf{v} \in \mathbb{R}^N$ ,  $\dim V = N$ ,

$$\|\mathbf{v}\| := \sqrt{\mathbf{v}^T \mathbf{v}} = \sqrt{v_1^2 + v_2^2 + \dots + v_N^2}$$

- If all vectors are of unit length  $\|\mathbf{v}_i\| = 1$ , the set is called **orthonormal**.

Using dot products to introduce projections

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## Example: expand vector in orthogonal basis

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- Let  $\mathbf{e}_1 = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$ ,  $\mathbf{e}_2 = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$ . Expand  $\mathbf{v} = \begin{pmatrix} -5 \\ 3 \end{pmatrix}$  as a linear combination of the set  $\{\mathbf{e}_i\}$ , i.e. find numbers  $\alpha_1, \alpha_2$  such that

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- Solution: Multiply  $\mathbf{v}$  by  $\mathbf{e}_j$ , use orthogonality ( $\mathbf{e}_i \cdot \mathbf{e}_j = \delta_{ij}$ ) to get  $\alpha_1 = \mathbf{e}_1 \cdot \mathbf{v} = -5$ ,

$$\mathbf{e}_2 \cdot \begin{pmatrix} -5 \\ 3 \end{pmatrix} = 3.$$

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$$\begin{pmatrix} -5 \\ 3 \end{pmatrix} = (-5) \begin{pmatrix} 1 \\ 0 \end{pmatrix} + 3 \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

## Expanding a vector in a set of orthogonal vectors

- Let  $\{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n\}$  be a set of orthogonal  $n \times 1$  column vectors and  $\mathbf{v}$  an arbitrary  $n \times 1$  column vector.

- Task: Expand  $\mathbf{v}$  as *linear combination* of set  $\mathbf{v}_i$ , ie. find numbers  $\alpha_1, \alpha_2, \dots, \alpha_n$

- Solution: Use orthogonality to get

$$\begin{aligned}\mathbf{v}_j \cdot \mathbf{v} &= \alpha_1 \mathbf{v}_j \cdot \mathbf{v}_1 + \dots + \alpha_n \mathbf{v}_j \cdot \mathbf{v}_n \\ &= \alpha_j \mathbf{v}_j \cdot \mathbf{v}_j\end{aligned}$$

Hence

$$\alpha_j = \frac{\mathbf{v}_j \cdot \mathbf{v}}{\mathbf{v}_j \cdot \mathbf{v}_j} = \frac{\mathbf{v}_j \cdot \mathbf{v}}{\|\mathbf{v}_j\|^2}$$

- Seek to characterise design matrix in terms of some orthonormal bases

## Design matrix is not square

- The domain and range of matrix have different dimensions
- Need descriptive basis for each: action of matrix on vector space dictated together from its action on orthonormal basis
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- $\mathbf{Aw} = w_0 \text{col}_0(\mathbf{A}) + \dots + w_p \text{col}_p(\mathbf{A})$
- Introduce **singular value decomposition** (SVD) to find approximate subspaces
- Generalise notion of eigenvalue/eigenvector pair

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- Point  $\Phi_n = (\phi_{n1}, \phi_{n2}, \dots, \phi_{np})$
- Project  $\Phi$  along  $\mathbf{v}$
- $\|\Phi_n\|$
- ... su  
 $\mathbf{v}$
- $(\text{dist}_{n,\mathbf{v}})^2 = -(\text{proj}_{n,\mathbf{v}})^2 + \|\Phi_n\|^2$
- $\Phi_n$  is  $\mathbf{v}$ -independent
- Minimising distance to  $\mathbf{v}$  equivalent to maxim  
projection along  $\mathbf{v}$

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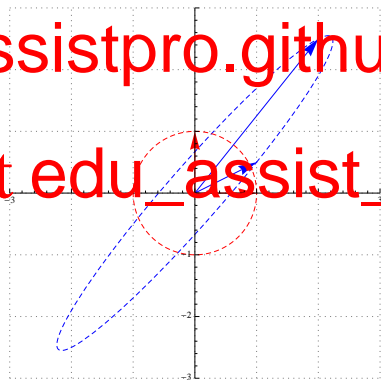
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# Singular Value Decomposition (SVD) of a Matrix

- The action of an arbitrary matrix on a vector space can be pieced together from its action on an orthonormal basis in that vector space.
- SVD measures how a circle is mapped into an ellipse.
- If matrix  $A$  is  $n$ -by- $m$ , SVD of  $A$  characterises how an  $m$ -dimensional hyper

Action of  $\begin{pmatrix} 1.0 & 2.0 \\ 0.5 & 2.5 \end{pmatrix}$  on unit vectors  $\begin{pmatrix} 1 \\ 0 \end{pmatrix}$  and  $\begin{pmatrix} 0 \\ 1 \end{pmatrix}$ . The lengths of the semi-major axes of the hyper-ellipse are properties of the map.



In pictures: mapping a unit circle into an ellipse

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- Even when the vectors in the domain and range of the map change, their locus displays the geometrical character of the transformation enacted by the matrix.
- While the displayed pairs of vectors in the domain (red) are orthogonal by construction, the pairs they map to (blue) are usually not.

## Example of SVD

- The action of an arbitrary matrix on a vector space can be pieced together from its action on an orthonormal basis  $\{\mathbf{v}_1, \mathbf{v}_2\}$  in that vector space (here 2-dimensional). So,  $\mathbf{w} = (\mathbf{v}_1^\top \mathbf{w})\mathbf{v}_1 + (\mathbf{v}_2^\top \mathbf{w})\mathbf{v}_2$ .

- The rank of  $\mathbf{A}$  is the number of non-zero singular values for

$j = 1$

- Action of  $\mathbf{A}$  on  $\mathbf{v}_1$

$$\begin{aligned} \mathbf{A}\mathbf{w} &= (\mathbf{v}_1^\top \mathbf{w})\mathbf{A}\mathbf{v}_1 \\ &= (\mathbf{v}_1^\top \mathbf{w})\sigma_1\mathbf{u}_1 \\ &= (\mathbf{v}_1^\top \mathbf{w})\sigma_1\mathbf{u}_1 \\ \Rightarrow \mathbf{A} &= \mathbf{v}_1\sigma_1\mathbf{u}_1^\top + \end{aligned}$$

- Express that as  $\mathbf{A} = \mathbf{U}\Sigma\mathbf{V}^\top$ , with  $\mathbf{U}$  containing the columns of  $\mathbf{u}_i$ ,  $\mathbf{V}$  the columns of  $\mathbf{v}_i$ , and  $\Sigma$  a diagonal matrix with  $\sigma_i$  along the diagonal.

The full SVD describes both the domain and range of a matrix by orthonormal bases

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- For an  $m \times n$  matrix  $A$ , there exist an  $m \times m$  orthogonal matrix  $U$  and a  $m \times m$  diagonal matrix  $\Sigma$  with non-zero entries on the diagonal such that  $A = U\Sigma V^T$ .

$$A = U\Sigma$$

- The columns of  $U$  and  $V$  are the right and left singular vectors of  $A$ . The diagonal entries of  $\Sigma$  are the singular values of  $A$ .

Geometry of SVD: choice of basis vectors lying on circle and map

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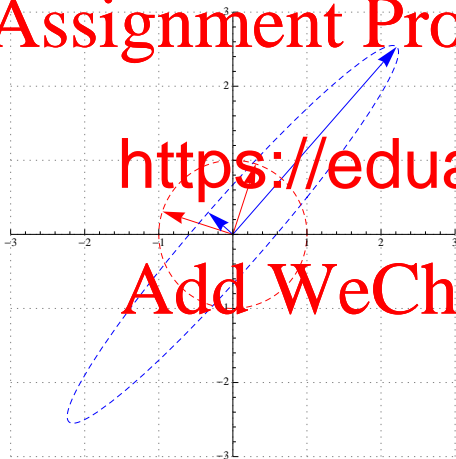
♡ Choose the pre-image of the orthogonal pair in the range of the map.

Singular vectors describe spheres and ellipsoids by semi-major axes

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• There is one choice of vector pairs

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obtained by finding vectors  $\mathbf{v}, \mathbf{u}$  that  
yield maximum lengths lengths of  
 $\mathbf{A}\mathbf{v}$  and  $\mathbf{A}^T\mathbf{u}$

Linear regression using SVD: find  $\mathbf{w}$  for smallest  $\|\mathbf{Aw} - \mathbf{y}\|_2$

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- A vect  
Proo

$$\phi = \alpha^* \mathbf{u}.$$

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$$\alpha \in \mathbb{R}$$

$$\overline{\mathbf{u}^\top \mathbf{u}}$$

- Recall linear regression: slope  $w_1 = (\mathbf{y}^\top \mathbf{x})$
- Projection along  $\mathbf{u}$ .
- Use SVD to find singular vectors  $\mathbf{u}_i$  and find projections  $\mathbf{y} \cdot \mathbf{u}_i$ .



Linear regression by SVD: express weights and targets in terms of singular vectors

•  $\mathbf{A} = \mathbf{U}\Sigma\mathbf{V}^T = \sum_{k=1}^r \mathbf{u}_k \sigma_k \mathbf{v}_k^T$  or, equivalently,  $\mathbf{A} \mathbf{v}_i = \sigma_i \mathbf{u}_i$ .  
 • Weight space spanned by  $\mathbf{v}_k \in \mathbb{R}^{p+1}$ , output space spanned by  $\mathbf{u}_k \in \mathbb{R}^n$ .

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- Best fit vector to  $\mathbf{y}$  along each  $\mathbf{u}_k$  is  $\beta_k \mathbf{u}_k$   
 along direction  $\mathbf{u}_k$  is  $\alpha_k \sigma_k \mathbf{u}_k$ .
- Equating coefficients along  $\mathbf{u}_i$ ,

$$\alpha_i \sigma_i = \beta_i = \mathbf{u}_i^T \mathbf{y} \implies \alpha_i = \frac{\mathbf{u}_i^T \mathbf{y}}{\sigma_i}.$$

Linear regression by SVD: small singular values are unwelcome

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- The best fit weight vector is

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- Singular values could track “noise” in targets of training set, not “signal” and thus do not generalise.
- Requires regularisation: add positive constant  $\lambda$  to the denominator of the formula for  $\mathbf{w}^*$  when minimising

$$\mathbf{w}^* = \operatorname{argmin}_{\mathbf{w}} \|\mathbf{y} - \mathbf{A}\mathbf{w}\|^2 + \lambda \|\mathbf{w}\|^2 \implies \mathbf{w}^* = \sum_i \frac{\sigma_i}{\sigma_i^2 + \lambda} (\mathbf{u}_i^\top \mathbf{y}) \mathbf{v}_i.$$