

Week 2 – Physical Layer

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Semester 2, 2021

What is the Physical Layer ?

- Recall the layer hierarchy from network reference models
 - In OSI model, the physical layer is the lowest layer
 - In TCP/IP model, the physical layer's properties are in the "host-to-netw
- The physical layer is responsible for the electrical, timing and mechanical interface to the network
 - Electrical: voltage levels, signal
 - Timing: data rate ...
 - Mechanical: material, cable length ...

Outline

- Timing aspect
 - Bandwidth and Latency
- Mechanical aspect: transmission media
 - Twisted pair
 - Co-axial
 - Fibre optics
 - Wireless: EM waves, satellites
- Electrical aspect
 - Data communication using signals
 - Digital modulation
- Capacity of a channel
 - Maximum data rate
 - Multiplexing

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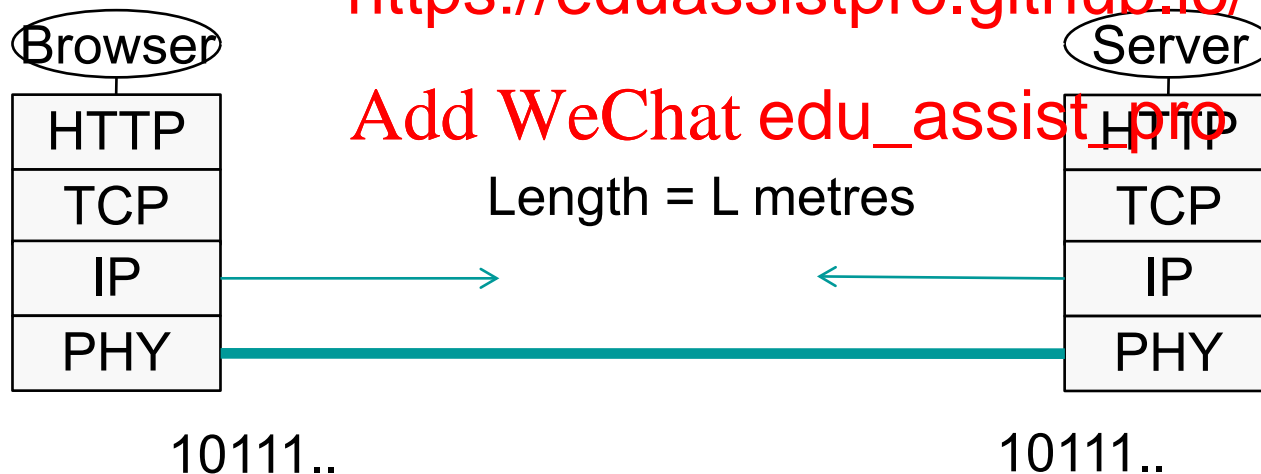
Link Model

- We can abstract the physical channel as a link
- Simplified Link Model: Consider the network as a connected link between computers

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Link Model

- **Bandwidth** is usually treated as the rate of transmission in bits/second.

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- **Delay** is the time the first bit to travel from computer A to computer B.

Example

- We need about 1 kbit/sec to transmit voice.
- Bandwidth of single mode fibre can reach 1 Tbit/sec.
- How many can be transmitted through a Fibre Optic Cable?

$$\begin{array}{ccc} 10^{12} / 10^3 = 1 \text{ billion calls} \\ \swarrow \quad \searrow \\ \text{Tbit/s} \quad \text{kbit/s} \end{array}$$

Message Latency

- Latency is the time delay associated with sending a message over a link
- This is made of up two parts
 - **Transmiss**
 - T-delay = $\frac{M}{R}$ seconds
 - = M/R seconds
 - **Propagation delay**
 - P-delay = length of the channel / speed of signals
 - = Length / Speed of signal (2/3 of speed of light for wire)
 - **Latency** = $L = M/R + P\text{-delay}$

Example-1

- A home computer is connected to an ISP server through 56 K bps modem. Assuming a frame size of 5600 bits, compute P-Delay and T-Delay for speed of signal = $2/3 C$ and length of the cable = 5 K metres.
- T-delay = $5600 \text{ (bits)} / 56000 \text{ (bps)} = 100 \text{ m sec}$
- P-delay = $5 \text{ (km)} / 200000 \text{ (km/s)} = 0.025 \text{ m sec}$
- Latency = 100.025 m sec

Example-2

- Now for the previous question, assume a countrywide optical broadband link of length 1000 kms of bandwidth 100 M bits/sec. Assuming a frame size of 5600 bits, compute P-Delay and T-Delay and T-signal = C = <https://eduassistpro.github.io/> Assume speed of signal = C = [Add WeChat edu_assist_pro](#)
- T-delay = $5600 \text{ (bits)} / 100 \text{ M (bits/s)} = 0.056 \text{ m sec}$
- P-delay = $1000 \text{ (km)} / 300000 \text{ (km/s)} = 3.33 \text{ m sec}$
- Latency = 3.386 m sec

The Growth of Bandwidth

- CPU speeds increase by a factor of ~20 per decade
 - 1981: PC 4.77MHz vs. 2020: PC 4GHz
 - Current CPU speed now approaching physical limits - constrained by physical properties pertaining to granularity of engraving on s
- Bandwidth incr 5 per decade
 - 1981: Modem 56kbps
 - Current bandwidth available up to 65 Tbps - vastly exceeding the rate at which we can convert electrical impulses to optical pulses

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Transmission Media

- How many different types of physical media can you think of?
 - Wired: twisted pair, co-axial, fibre optics
 - Wireless: el d satellites
- Various physical media can transmit data, but the performance is affected by physical properties.

Signal Attenuation

- The loss or reduction in the amplitude (strength) of a signal as it passes through a medium.
- Signal attenuation impacts how far and how much data a medium can c

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Image source: <https://www.signalintegrityjournal.com/articles/1734-how-to-reduce-attenuation-in-a-differential-channel>

Wires – Twisted Pair

- ❑ Two insulated copper wires, twisted in helical (DNA) form.
- ❑ Twisting reduces interference: canceling out electromagnetic interference from external sources
- ❑ Distance up to 5km, repeaters can extend this distance

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cable with four twisted pairs

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Properties and Types of Twisted Pair

- ❑ Bandwidth depends on distance, wire quality/density
- ❑ Cat 3 - 2 wires, 4 pairs in sheath, 16MHz
- ❑ Cat 5 - 2 wires, 4 pair in sheath, more twists = less interference, higher quality over longer distance, 100 MHz
- ❑ Cat 8 – 2000 MHz

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but this
unit for now, just higher
value is better!

Coaxial Cable (Co-ax)

- ❑ Copper core with insulation, mesh, and sheath
- ❑ Better shielding than twisted pair = higher speeds over greater distances
- ❑ Bandwidth up to 10GHz
- ❑ Still wide

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Fibre Optics

- ❑ Fibre has enormous bandwidth (THz) and tiny signal loss
- ❑ Data transmission over a fibre of glass
- ❑ Common for high rates and long distances
 - ❑ e.g. backhaul facilities, Fibre-to-the-Home

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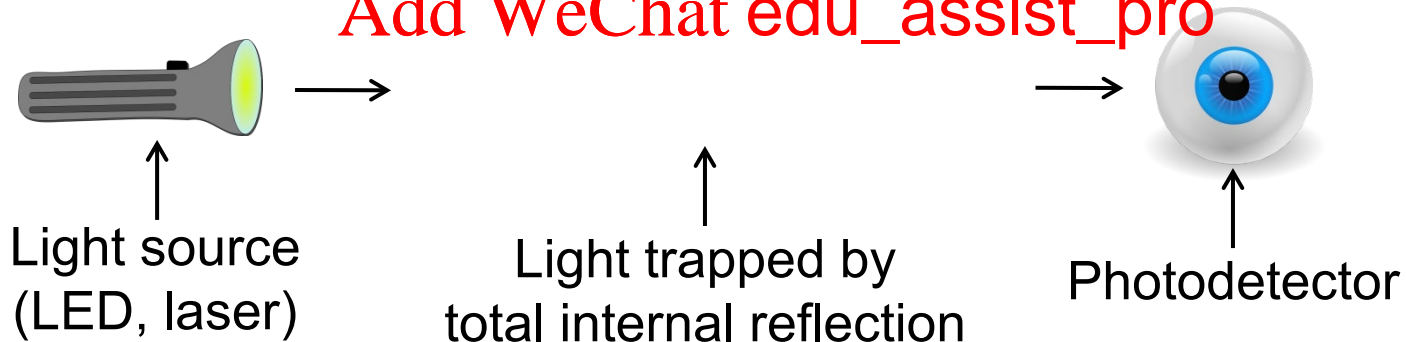
Transmission of Light Through Fibre

- ❑ 3 components: light source, transmission medium, detector
- ❑ Semantics: light = 1, no light = 0 (basic binary system)
- ❑ Signalling using LED's or semiconductor lasers
- ❑ A detector generates electrical pulse when light hits it
- ❑ Refraction between media is compensated for by design - total internal reflection

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Fibre Optic Cables

Single-mode

- ❑ Narrow core (10um), light can't even bounce around
- ❑ Used with lasers for long distances e.g., 100km

Multi-mode

- ❑ 50um core, light can bounce
- ❑ Used with LEDs for cheaper, shorter distance links

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Fibre Optic Connections

- Connectors and Fibre Sockets (10-20% loss)
- Mechanical Splice (10% loss)
- Fusion (<1% loss)

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Example: mechanical splice

Fibre Optic Networks

- Fibre optic cable is a scalable network media - LAN, WAN, long distances
- Fibre optic cable networks can be organised either as a ring or as a bus (point-to-point connections)

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Comparison: Wires and Fibre

Comparison of the properties of wires (i.e. twisted pairs and co-ax cable) and fibre:

Property	Wires	Fibre
Distance		long (tens of km)
Bandwidth		very High
Security	Easy to tap	Hard to tap
Cost	Inexpensive	More Expensive
Convenience	Easy to use	Harder to use