

# Assignment Project Exam Help

## Maths Preliminaries

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## Introduction

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- This review serves two purposes.
  - Recap relevant maths contents that you may have learned a

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Machine Learning.

- Contents

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## Note

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- You've probably learned Linear Algebra from matrix/system of linear equations, etc. We will review key concepts in LA

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- Here we emphasize more on intuitions; We deliberately skip many concepts and present some content
- It is a great exercise for you to view related mathematical models/operations in this perspective

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## A Common Trick in Maths I

## Question

Calculate  $2^{10}$ ,  $2^{-1}$ ,  $2^{\ln 5}$  and  $2^{4-3i}$ ?

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- Properties:

- $f_a(n) = f_a(n-1) \cdot a$ , for  $n \geq 1$ ;

- $f(u) * f(v) = f(u + v)$ .

- $f(x) = y \Leftrightarrow \ln(y) = x \ln(a) \Leftrightarrow f(x) = \exp\{x \ln a\}$ .

- $e^{ix} = \cos(x) + i \cdot \sin(x)$ .

- The trick:

- Same in Linear algebra

# Objects and Their Representations

## Goal

- We need to study the objects
- On one side.
  - A good representation helps (a lot)!

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## Basic Concepts I

## Algebra

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- a set of objects



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- constraints:

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- Closed for both operations
- Some nice properties of these operations
  - Commutative:  $a + b = b + a$ .
  - Associative:  $(a + b) + c = a + (b + c)$ .
  - Distributive:  $\lambda(a + b) = \lambda a + \lambda b$ .

## Basic Concepts II

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Think: What about subtraction and division?

Tips

Alwa

ra on

Poly

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Why these constraints are natural and useful?

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## Basic Concepts III

Representation matters?

Consider even geometric vectors.  $v = a + b$

What if we represent vectors by a column of their coordinates?

Wha

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Notes

- Informally, the objects we are concerned with are (column) vectors.
- The set of all  $n$ -dimensional real vectors is called  $\mathbb{R}^n$ .



## (Column) Vector

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Vector



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Operations

- Addition:  $v_1 + v_2 =$

- (Scalar) Multiplication:  $\lambda v_1 \in$

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## Linearity I

## Linear Combination: Generalization of Univariate Linear Functions

- Let  $\lambda_i \in \mathbb{R}$ , given a set of  $k$  vectors  $v_i$  ( $i \in [k]$ ), a linear combination of them is

$$\lambda_1 v_1 + \lambda_2 v_2 + \dots + \lambda_k v_k = \sum_{i \in [k]} \lambda_i v_i$$

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$$V = \begin{bmatrix} v_1 & v_2 & \dots & v_k \end{bmatrix}$$

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- Span: All linear combination of a set of vector of them.
- Basis: The minimal set of vectors whose span is exactly the whole  $\mathbb{R}^n$ .

## Linearity II

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- Benefit: every vector has a unique decomposition into basis

*Think: Why uniqueness is desirable?*

Exa

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- Span of  $\begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 2 \\ 3 \end{bmatrix}$  is  $\mathbb{R}^2$ . But one o

*Think: Who*

- Decompose  $\begin{bmatrix} 4 \\ 6 \end{bmatrix}$

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## Linearity III

## Exercises

- What are the (natural) basis of all (univariate) Polynomials of degrees up to  $d$ ?
- Decompose  $3x^2 + 4x - 7$  into the linear combination of 2,

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- The “same” polynomial is mapped to two di  
under two different bases.

Think

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## Matrix I

## Linear Transformation

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- is a "nice" linear function that maps a vector in  $\mathbb{R}^n$  to another vector in  $\mathbb{R}^m$ .

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- The general form:

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$$\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \xrightarrow{f} \begin{bmatrix} y_1 \\ y_2 \\ y_3 \end{bmatrix} \implies \begin{aligned} y_2 &= M_{21}x_1 + M_{22}x_2 \\ y_3 &= M_{31}x_1 + M_{32}x_2 \end{aligned}$$

## Matrix II

## Nonexample

$$\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \xrightarrow{T} \begin{bmatrix} y_1 \\ y_2 \end{bmatrix} \Rightarrow \begin{matrix} y_1 = \alpha x_1^2 + \beta x_2 \\ y_2 = \gamma x_1^2 + \theta x_1 + \tau x_2 \end{matrix}$$

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## Why Only Linear Transformation?

- Simple and nice properties:
  - $(f_1 + f_2)(x) = f_1(x) + f_2(x)$
  - $(\lambda f)(x) = \lambda \cdot f(x)$
  - What about  $f(g(x))$ ?
- Useful

## Matrix I

## Definition

- A  $m \times n$  matrix corresponds to a linear transformation from  $\mathbb{R}^n$  to  $\mathbb{R}^m$

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- Transformation or Mapping emphasizes more on the mapping between two sets, rather than the detailed mapping; the latter is more or less the understanding of a *function*. The *morphism* in category theory.

## Semantic Interpretation

## Matrix II

- Linear combination of columns of M:

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$$y = x_1 M_{\bullet 1} + \dots + x_m M_{\bullet m}$$

$$\begin{bmatrix} y_1 \\ \vdots \\ y_m \end{bmatrix}$$

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- Example:

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$$\begin{bmatrix} 1 & 2 \\ -4 & 9 \\ 25 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 10 \end{bmatrix} = 1 \begin{bmatrix} 1 \\ -4 \\ 25 \end{bmatrix} + 10 \begin{bmatrix} 2 \\ 9 \\ 1 \end{bmatrix} = \begin{bmatrix} 86 \\ 35 \end{bmatrix}$$



## Matrix III

Assignment  $\begin{bmatrix} 1 & 2 \\ -4 & 9 \end{bmatrix}$  Project  $\begin{bmatrix} 1 \\ 10 \end{bmatrix}$  Exam  $\begin{bmatrix} 1 \\ -4 \end{bmatrix}$  Help  $\begin{bmatrix} 2 \\ 9 \end{bmatrix}$   $\begin{bmatrix} 21 \\ 86 \end{bmatrix}$

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Add WeChat  $\begin{bmatrix} 1 & 2 \\ -4 & 9 \end{bmatrix}$   $\begin{bmatrix} 1 \\ 10 \end{bmatrix}$   $\begin{bmatrix} 1 \\ 20 \end{bmatrix}$  edu\_assist\_pro

## System of Linear Equations I

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$$y_1 = M_{11}x_1 + M_{12}x_2$$

$$\begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

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- Interpretation: find a vector  $x \in \mathbb{R}^2$  such that  $Mx$  is exactly the given vector  $y \in \mathbb{R}^2$
  - How to solve it?

## System of Linear Equations II

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The above transformation is *injec*

# A Matrix Also Specifies a (Generalized) Coordinate System

Yet another interpretation

- $y = Mx \Rightarrow y = Mx$
- The vector  $y$  wrt standard coordinate system,  $I$ , is the same as

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Exa

for  $I$   $\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow M:$

for  $x^2$   $\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow M:$

for  $2x^2+5x-4$   $\begin{bmatrix} 0 & 0 & 2 \\ 0 & 0 & 2 \\ 0 & 0 & 2 \end{bmatrix}$

Let  $x = \begin{bmatrix} 1 \\ -2 \\ 3 \end{bmatrix} \Rightarrow Mx = I \begin{bmatrix} -7 \\ 13 \\ 6 \end{bmatrix}$

## Exercise 1

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- What if  $y$  is given in the above example?



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0 0 2 0 0 1

- Think about representing polynomials  $u$   
 $(x-1)^2$ ,  $x^2-1$ ,  $x^2+1$ .

# Inner Product

THE binary operator – some kind of “similarity”

- Type signature: vector  $\times$  vector  $\rightarrow$  scalar:  $\langle x, y \rangle$ .

- In  $\mathbb{R}^n$ , usually called *dot product*:  $x \cdot y \stackrel{\text{def}}{=} x^T y = \sum_{i=1}^n x_i y_i$ .

- For certain functions,  $f, g = \int_a^b f(t)g(t) dt$ . leads to the

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- linearity in the first argument:  $\langle ax + y, z \rangle = a \langle x, z \rangle + \langle y, z \rangle$

- positive definiteness:  $\langle x, x \rangle \geq 0$

- Generalizes many geometric concepts to  $V$  (orthogonal), projection, norm

- $\langle \sin nt, \sin mt \rangle = 0$  within  $[-\pi, \pi]$  ( $m \neq n$ )  $\Rightarrow$  they are orthogonal to each other.

- $C = A^T B$ :  $C_{ij} = \langle A_i, B_j \rangle$

- Special case:  $A^T A$ .

# Eigenvalues/vectors and Eigen Decomposition

“Eigen” means “characteristic of” (German)

- A (right) eigenvector of a square matrix  $A$  is  $u$  such that  $Au = \lambda u$ .

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- We can use all eigenvectors of  $A$  to construct a matrix  $U$  (columns). Then  $AU = U\Lambda$ , or equiv is the Eigen Decomposition.

- We can interpret  $U$  as a transformation between coordinate systems. **Note** that vectors in  $U$  are not necessarily orthogonal.
- $\Lambda$  as the scaling on each of the directions in the “new” coordinate system.

## Similar Matrices

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- Let  $A$  and  $B$  be two  $n \times n$  matrix.  $A$  is similar to  $B$  (denoted  $A \sim B$ )

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- Think of  $P$  as a *change of basis*
  - Relationship with the Eigen decompos
- Similar matrices have the same value wrt  $n$  (e.g., rank, trace, eigenvalues, determin



## SVD

## Singular Vector Decomposition

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- Let  $M$  be  $n \times d$  ( $n \geq d$ ).
- Reduced SVD:  $M = \hat{U} \hat{\Sigma} V^T$  exists for any  $M$ , such that

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- $\hat{U}$  consists of a set of basis vectors  $v$  in  $\mathbb{R}^n$  ( $d \times d$  reduced space)
- Full SVD:  $M = U \Sigma V^T$ .
  - Add the remaining  $(n - d)$  basis vectors to  $\hat{U}$  (thus becomes  $n \times n$ ).
  - Add the  $n - d$  rows of 0 to  $\hat{\Sigma}$  (thus becomes  $n \times d$ ).

## Geometric Illustration of SVD

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Geometric Meaning

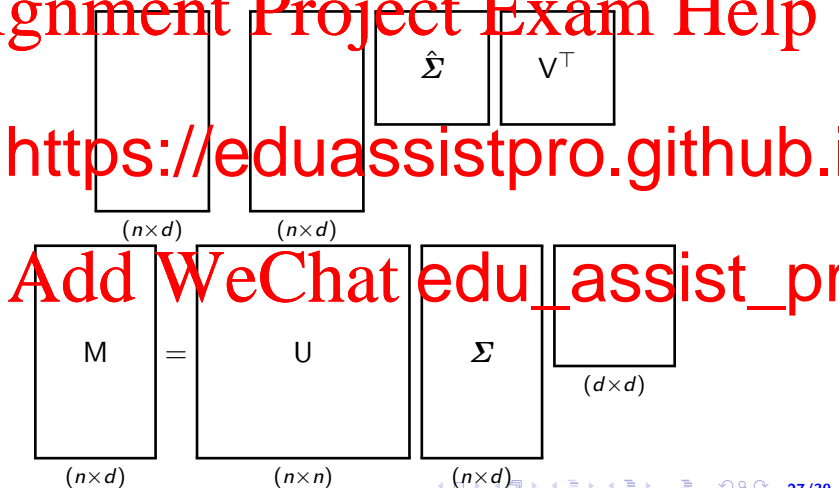
- $Mv_i = \sigma_i u_i$

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## Graphical Illustration of SVD I

Figure: Reduced SVD vs Full SVD



## Graphical Illustration of SVD II

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Mea

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- Rows of  $V$  are the basis of  $\mathbb{R}^n$

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# SVD Applications I

## Relationship between Singular Values and Eigenvalues

- What are the eigenvalues of  $M^T M$ ?
- Hint:  $M = U \Sigma V^T$  and  $U$  and  $V$  are unitary (i.e., rotations)

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- Related to *PCA (Principle Component Analysis)*

## References and Further Reading I

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- Gaussian Quadrature:

<https://www.youtube.com/watch?v=k-yUdqRXijo>

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<https://eduassistpro.github.io/pdf>

- Scipy LA tutorial. <https://docs.scipy.org/doc/scipy/reference/tutorial/linalg.htm>

- We Recommend a Singular Value Decomposition  
<http://www.ams.org/samplings/>