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SUPPORT VECTOR MACHINE

Mainly based on

<https://nlp.stanford.edu/IR-book/pdf/15svm.pdf>

Overview

- SVM is a huge topic
 - Integration of MMDS, IIR, and Andrew Moore's slides here
- Our foci: **Assignment Project Exam Help**
 - Geometric in <https://eduassistpro.github.io/>
 - Alternative interpretation from k Minimization point of view. **Add WeChat edu_assist_pro**
 - Understand the final solution (in the dual form)
 - Generalizes well to Kernel functions
 - SVM + Kernels

$$\mathbf{w}^T \mathbf{x}_i + b = 0$$

Linear classifiers: Which Hyperplane?



This line represents
the decision
boundary:

$$ax + by - c = 0$$

- Lots of possible solutions for a , b , c .
- Some methods find a separating hyperplane, but not the optimal one [according to some criterion of goodness]
 - E.g., perceptron
- Support Vector Machine (SVM) finds optimal* solution.
 - Maximizes the distance between the hyperplane and the “difficult points” close to decision boundary
 - One intuition: if there are no points near the decision surface, then there are no very uncertain classification decisions

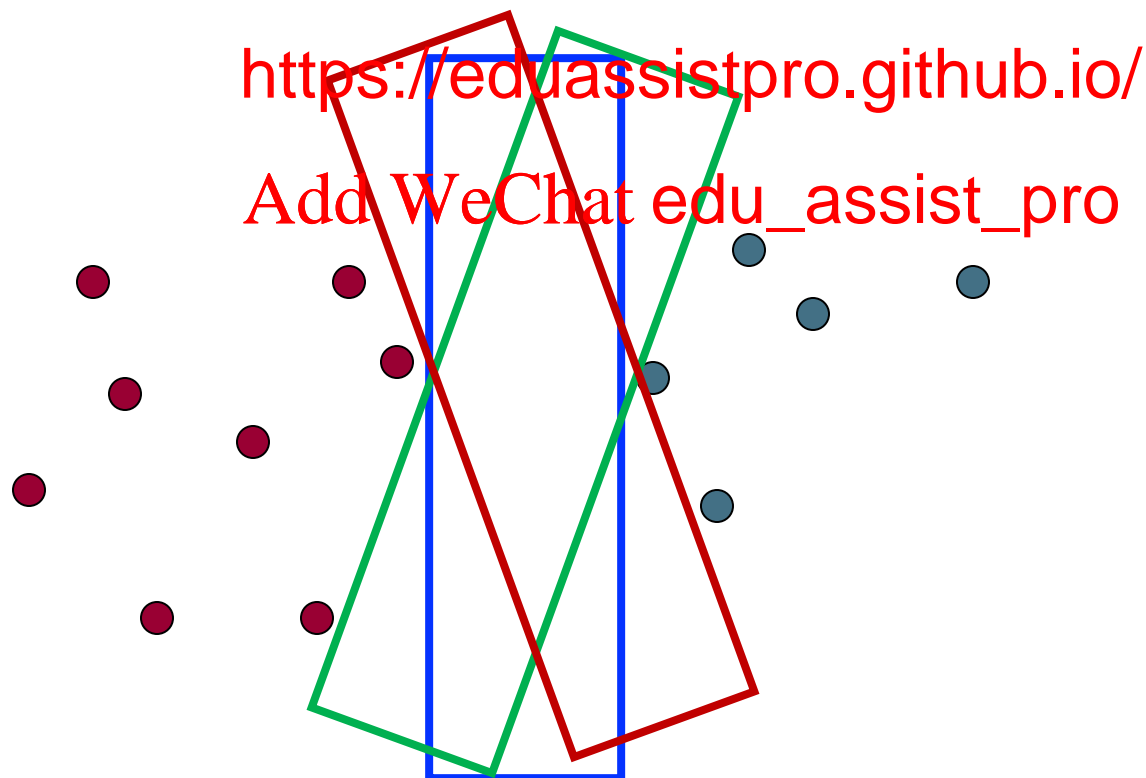
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Another intuition

- If you have to place a fat separator between classes, you have less choices, and so the capacity of the model has been decreased



Support Vector Machine (SVM)

- SVMs maximize the *margin* around the separating hyperplane.

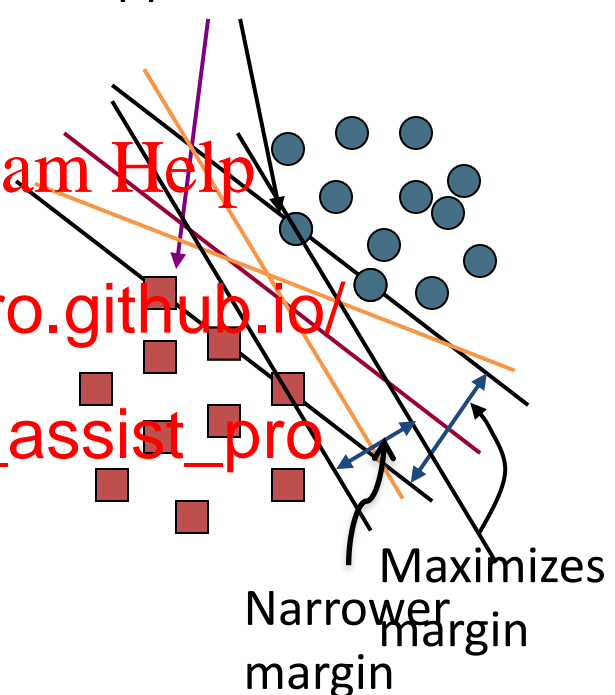
- A.k.a. *large margin classifiers*

- The decision function is specified by a sum of the distances of the support vectors from the separating hyperplane.

- Solving SVMs is a *quadratic programming* problem

- Seen by many as the most successful current text classification method*

Support vectors



*but other discriminative methods often perform very similarly

Maximum Margin: Formalization

- \mathbf{w} : decision hyperplane normal vector
- \mathbf{x}_i : data point i
- y_i : class of \mathbf{x}_i
- Classifier is:
$$f(\mathbf{x}) = \sum_i y_i \langle \mathbf{w}, \mathbf{x} \rangle + b$$
- Functional margin of \mathbf{x}_i is:
 - But note that we can increase this margin simply by scaling \mathbf{w} , b
- Functional margin of dataset is twice the minimum functional margin for any point
 - The factor of 2 comes from measuring the whole width of the margin

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NB: Not 1/0

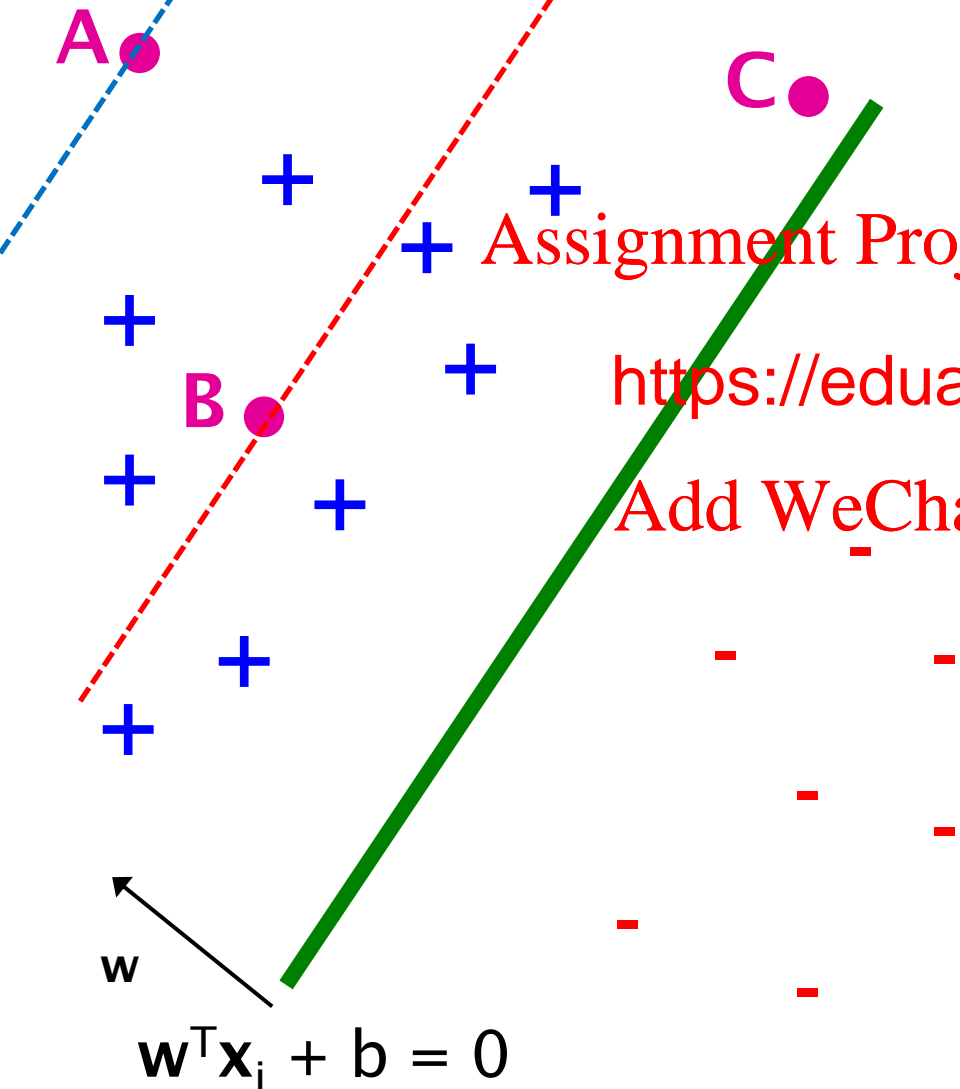


NB: a common trick

$$w^T x_i + b = 7.4$$

$$w^T x_i + b = 3.7$$

Largest Margin



- Distance from the separating hyperplane

responds to the "confidence"

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Example:

- We are more sure about the class of **A** and **B** than of **C**

Geometric Margin

- Distance from example to the separator is
- Examples closest to the hyperplane are **support vectors**.
- Margin** ρ of the sep of classes.

$$r = y \frac{\mathbf{w}^T \mathbf{x} + b}{\|\mathbf{w}\|}$$

n between support vectors

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ding r:

\mathbf{x}' is perpendicular to boundary so parallel to \mathbf{w} .

Unit vector is $\mathbf{w}/\|\mathbf{w}\|$, so line is $r\mathbf{w}/\|\mathbf{w}\|$, for some r .

$\mathbf{x}' = \mathbf{x} - yr\mathbf{w}/\|\mathbf{w}\|$.

\mathbf{x}' satisfies $\mathbf{w}^T \mathbf{x}' + b = 0$.

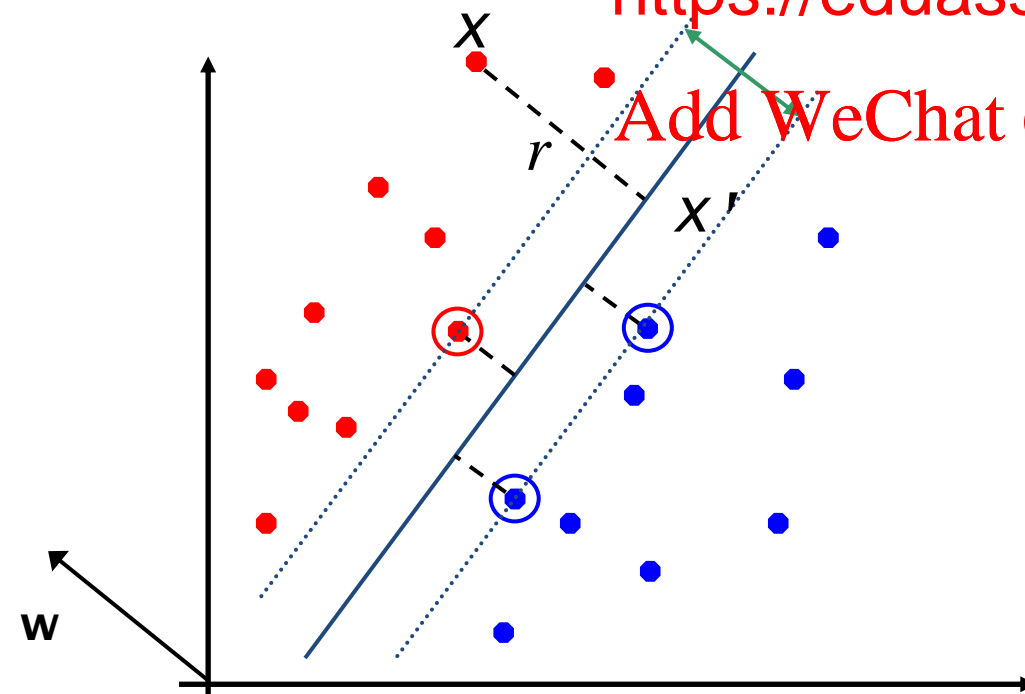
So $\mathbf{w}^T (\mathbf{x} - yr\mathbf{w}/\|\mathbf{w}\|) + b = 0$

Recall that $\|\mathbf{w}\| = \sqrt{\mathbf{w}^T \mathbf{w}}$.

So $\mathbf{w}^T \mathbf{x} - yr\|\mathbf{w}\| + b = 0$

So, solving for r gives:

$$r = y(\mathbf{w}^T \mathbf{x} + b)/\|\mathbf{w}\|$$



Help from Inner Product

- Remember: Dot product / inner product

$$\langle A, B \rangle = \|A\| \|B\| \cos \theta$$

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$$\|A\| \cos \theta = \|A\| \cdot \frac{\langle A, B \rangle}{\|A\| \|B\|} = \frac{\langle A, B \rangle}{\|B\|}$$

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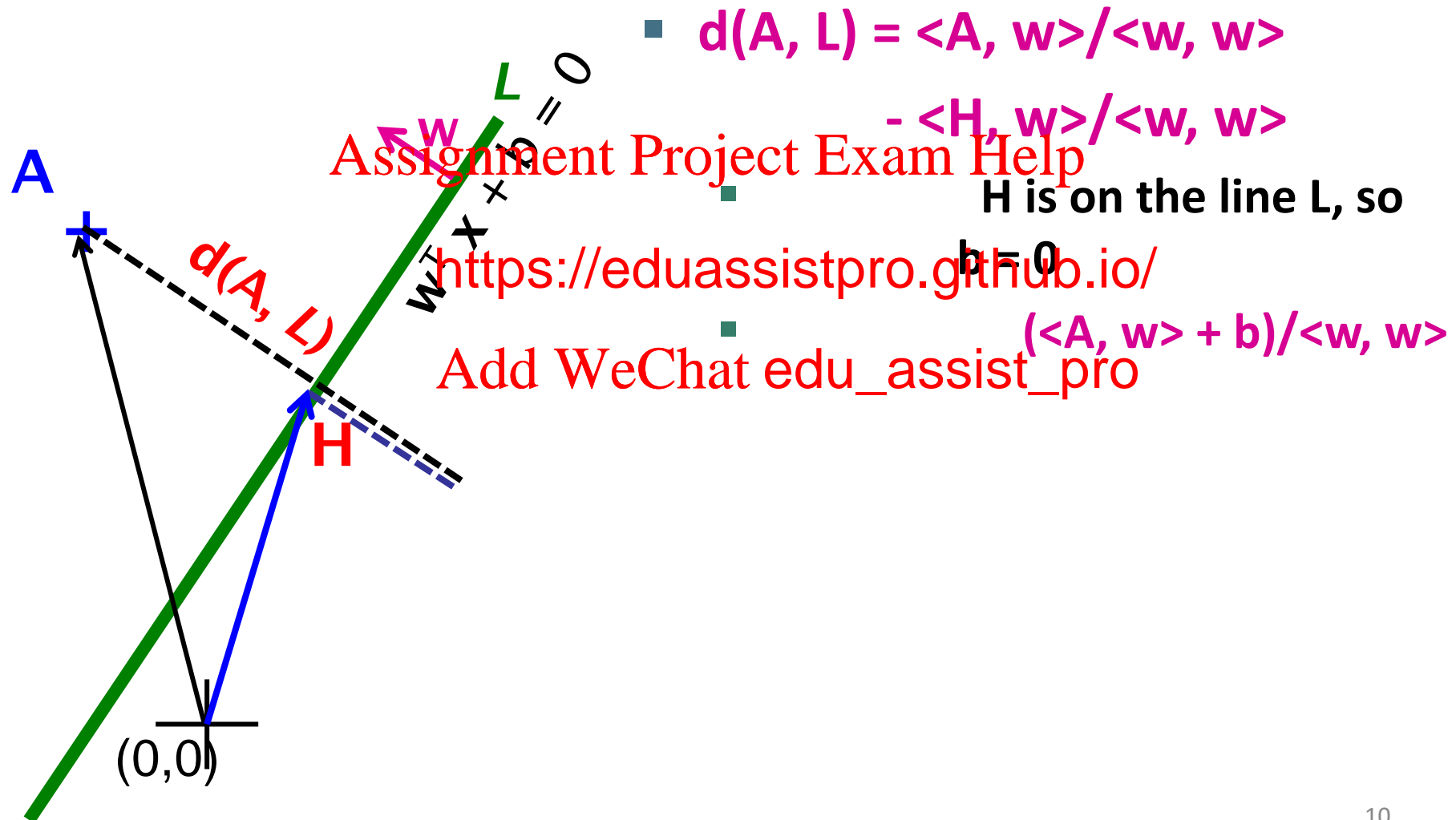
$$\|A\| \cos \theta$$

$$(\|A\| \cos \theta) \frac{B}{\|B\|} = \frac{\langle A, B \rangle}{\|B\|^2} B$$

vector

- A's projection onto B = ($\langle A, B \rangle / \langle B, B \rangle$) * B

Derivation of the Geometric Margin



Linear SVM Mathematically

The linearly separable case

- Assume that all data is at least distance 1 from the hyperplane, then the following two constraints follow for a training set $\{(\mathbf{x}_i, y_i)\}$

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$$\mathbf{w}^T \mathbf{x} + b \geq 1 \quad \text{if } y = 1$$

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- For support vectors, the inequality becomes equality
- Then, since each example's distance from the plane is

$$\frac{1}{\|\mathbf{w}\|}$$

- The margin is:

$$r = \frac{2}{\|\mathbf{w}\|}$$

Derivation of ρ

- Hyperplane

$$\mathbf{w}^T \mathbf{x} + b = 0$$

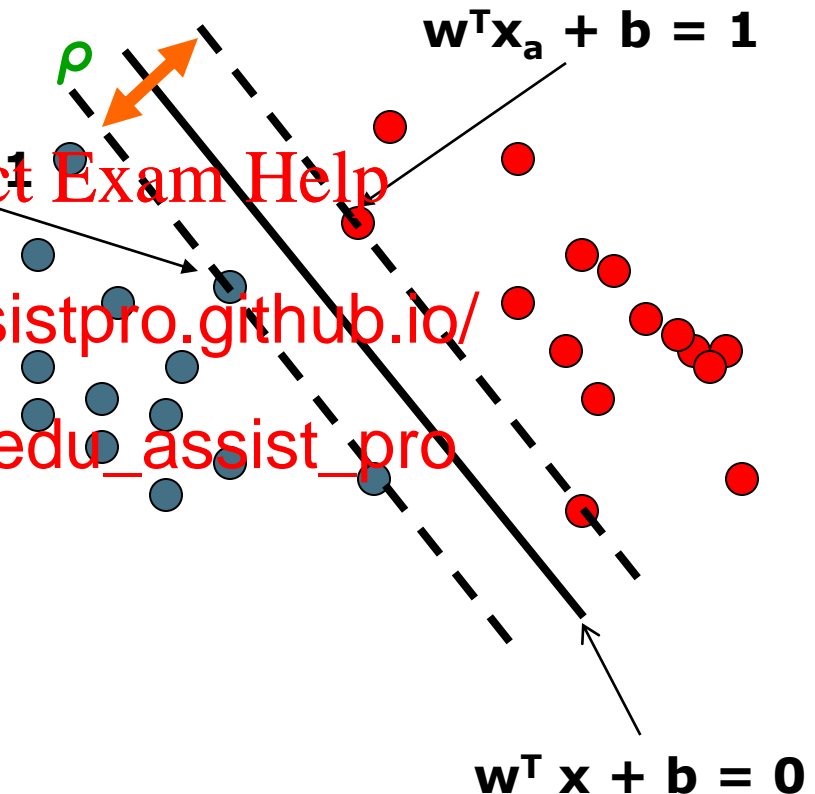
- Extra scale constraint:

$$\min_{i=1,\dots,n} |\mathbf{w}^T \mathbf{x}_i + b| = 1$$

- This implies:

$$\mathbf{w}^T (\mathbf{x}_a - \mathbf{x}_b) = 2$$

$$\rho = \|\mathbf{x}_a - \mathbf{x}_b\|_2 = 2 / \|\mathbf{w}\|_2$$



Solving the Optimization Problem

Find \mathbf{w} and b such that

$\Phi(\mathbf{w}) = \frac{1}{2} \mathbf{w}^T \mathbf{w}$ is minimized;

and for all $\{(\mathbf{x}_i, y_i)\} : y_i (\mathbf{w}^T \mathbf{x}_i + b) \geq 1$

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- This is now optimization problem with *linear* constraints
- Quadratic optimization problem, and many (int) class of mathematical programming problems exist for solving them (with many special ones built for SVM)
- The solution involves constructing a *dual problem* where a *Lagrange multiplier* α_i is associated with every constraint in the primary problem:

Find $\alpha_1 \dots \alpha_N$ such that

$Q(\boldsymbol{\alpha}) = \sum \alpha_i - \frac{1}{2} \sum \sum \alpha_i \alpha_j y_i y_j \mathbf{x}_i^T \mathbf{x}_j$ is maximized and

(1) $\sum \alpha_i y_i = 0$

(2) $\alpha_i \geq 0$ for all α_i

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Geometric Interpretation

Find \mathbf{w} and b such that

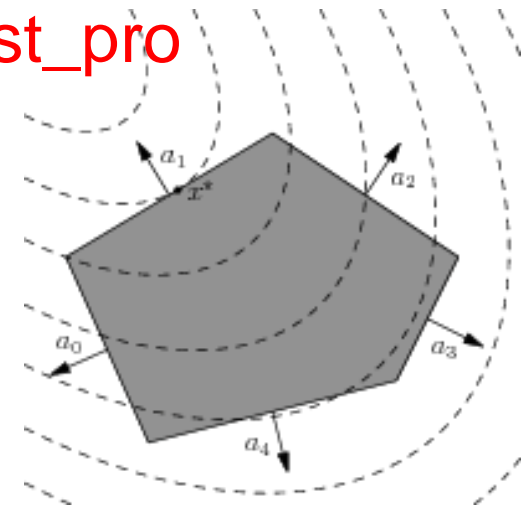
$\Phi(\mathbf{w}) = \frac{1}{2} \mathbf{w}^T \mathbf{w}$ is minimized;

and for all $\{(\mathbf{x}_i, y_i)\}: y_i (\mathbf{w}^T \mathbf{x}_i + b) \geq 1$

- What are fixe

- **Linear** constr <https://eduassistpro.github.io/>

- **Quadratic** objective function: Add WeChat edu_assist_pro



The Optimization Problem Solution

- The solution has the form:

$$\mathbf{w} = \sum \alpha_i y_i \mathbf{x}_i \quad b = y_k - \mathbf{w}^T \mathbf{x}_k \text{ for any } \mathbf{x}_k \text{ such that } \alpha_k \neq 0$$

- Each non-zero α_i indicates that corresponding \mathbf{x}_i is a support vector.
- Then the scoring function

$$f(\mathbf{x}) = \sum \alpha_i y_i \mathbf{x}_i^T \mathbf{x} + b$$

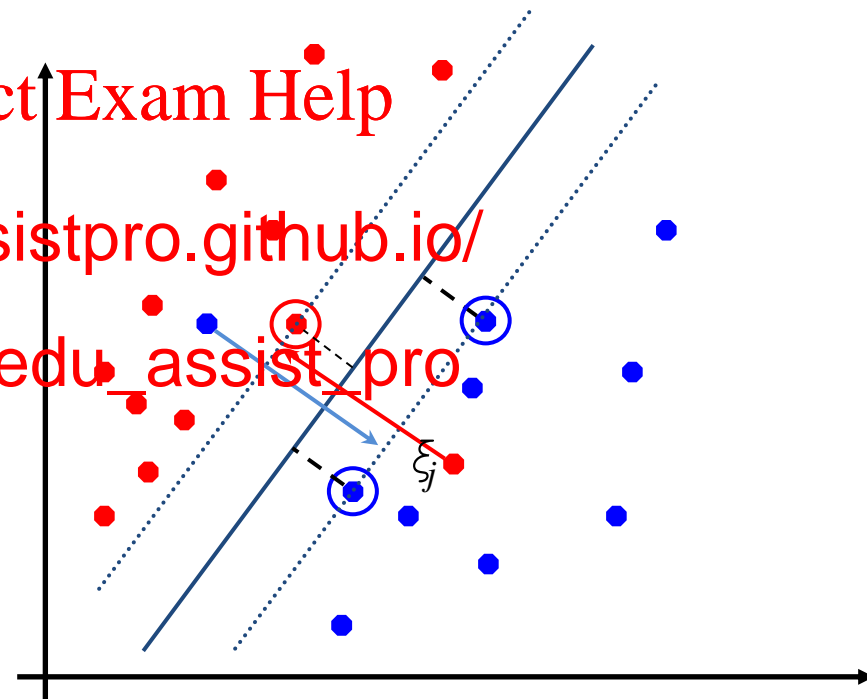
$$f(\mathbf{x}) = \sum_{sv \in SV} y_{sv} \cdot \alpha_{sv} \cdot \langle \mathbf{x}_{sv}, \mathbf{x} \rangle + b$$

Q: What are the model parameters? What does $f(\mathbf{x})$ mean intuitively?

- Classification is based on the sign of $f(\mathbf{x})$
- Notice that it relies on an **inner product** between the test point \mathbf{x} and the support vectors \mathbf{x}_i
 - We will return to this later.
- Also *keep in mind* that solving the optimization problem involved computing the inner products $\langle \mathbf{x}_i, \mathbf{x}_j \rangle$ between all pairs of training points.

Soft Margin Classification

- If the training data is not linearly separable, *slack variables* ξ can be added to allow misclassification. This is useful when the data is difficult or noisy.
- Allow some errors
 - Let some points be moved to where they belong, at a cost
- Still, try to minimize training set errors, and to place hyperplane “far” from each class (large margin)



Soft Margin Classification Mathematically

[Optional]

- The old formulation:

Find \mathbf{w} and b such that

$\Phi(\mathbf{w}) = \frac{1}{2} \mathbf{w}^T \mathbf{w}$ is minimized and for all $\{(\mathbf{x}_i, y_i)\}$

$y_i (\mathbf{w}^T \mathbf{x}_i + b) \geq 1$

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- The new formulation incorporating slack

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Find \mathbf{w} and b such that

$\Phi(\mathbf{w}) = \frac{1}{2} \mathbf{w}^T \mathbf{w} + C \sum \xi_i$ is minimized and for all $\{(\mathbf{x}_i, y_i)\}$

$y_i (\mathbf{w}^T \mathbf{x}_i + b) \geq 1 - \xi_i$ and $\xi_i \geq 0$ for all i

- Parameter C can be viewed as a way to control overfitting
 - A regularization term

Alternative View

- SVM in the “natural” form

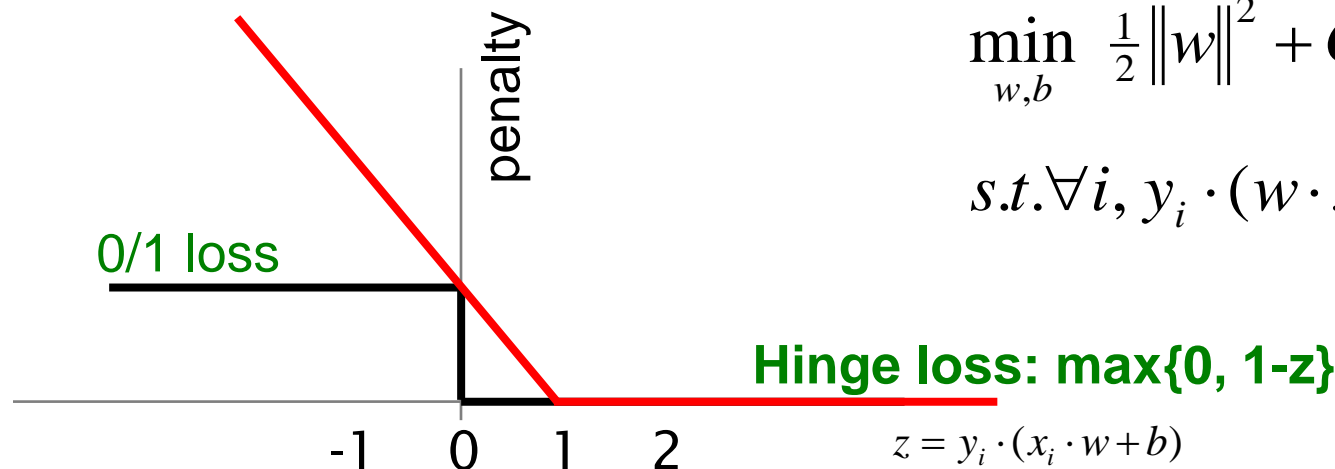
$$\arg \min_{w,b} \underbrace{\frac{1}{2} w \cdot w}_{\text{Margin}} + \underbrace{C \cdot \sum_{i=1}^n \max\{0, 1 - y_i (w \cdot x_i + b)\}}_{\text{L (how well we fit training data)}}$$

Hyper-para

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- SVM uses “Hinge Loss”:



Soft Margin Classification – Solution

- The dual problem for soft margin classification:

Find $\alpha_1 \dots \alpha_N$ such that

$Q(\boldsymbol{\alpha}) = \sum \alpha_i - \frac{1}{2} \sum \sum \alpha_i \alpha_j y_i y_j \mathbf{x}_i^T \mathbf{x}_j$ is maximized and

$$(1) \quad \sum \alpha_i y_i = 0$$

$$(2) \quad 0 \leq \alpha_i \leq C \text{ for all } i$$

- Neither slack variables ξ_i nor their Lagrangian multiplier appear in the dual problem!
- Again, \mathbf{x}_i with non-zero α_i will be support vectors.
- Solution to the dual problem is:

$$\mathbf{w} = \sum \alpha_i y_i \mathbf{x}_i$$

$$b = y_k (1 - \xi_k) - \mathbf{w}^T \mathbf{x}_k \text{ where } k = \arg\max_k \alpha_k$$

\mathbf{w} is not needed explicitly for classification!

$$f(\mathbf{x}) = \sum \alpha_i y_i \mathbf{x}_i^T \mathbf{x} + b$$

Classification with SVMs

- Given a new point \mathbf{x} , we can score its projection onto the hyperplane normal:

- I.e., compute score: $\mathbf{w}^T \mathbf{x} + b = \sum \alpha_i y_i \mathbf{x}_i^T \mathbf{x} + b$

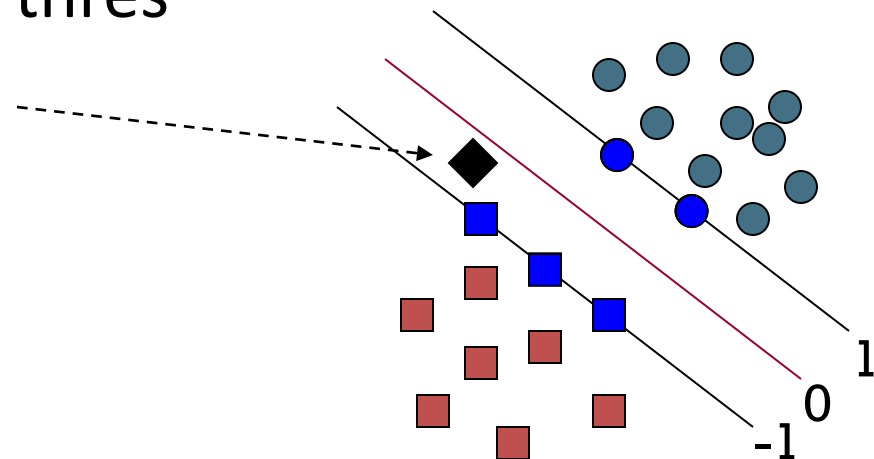
- Decide class <https://eduassistpro.github.io/>

- Can set confidence thres

Score $> t$: yes

Score $< -t$: no

Else: don't know



Linear SVMs: Summary

- The classifier is a *separating hyperplane*.
- The most “important” training points are the support vectors; they define the hyperplane.
- Quadratic optimization with support vectors which training points \mathbf{x}_i are support vectors α_i .
- Both in the dual formulation of the problem and in the solution, training points appear only inside inner products:

Find $\alpha_1 \dots \alpha_N$ such that

$Q(\boldsymbol{\alpha}) = \sum \alpha_i - \frac{1}{2} \sum \sum \alpha_i \alpha_j y_i y_j \mathbf{x}_i^T \mathbf{x}_j$ is maximized and

(1) $\sum \alpha_i y_i = 0$

(2) $0 \leq \alpha_i \leq C$ for all α_i

$$f(\mathbf{x}) = \sum_{sv \in SV} y_{sv} \cdot \alpha_{sv} \cdot \langle \mathbf{x}_{sv}, \mathbf{x} \rangle + b$$

Support Vector Regression

- Find a function $f(x)$ with at most ε -deviation from the target y

$$y_i - (\mathbf{w}^T \mathbf{x}_i + b) \geq -\varepsilon$$

$$y_i - (\mathbf{w}^T \mathbf{x}_i + b) \leq \varepsilon$$

- The optimization problem

Find \mathbf{w} and b such that

$\Phi(\mathbf{w}) = \frac{1}{2} \mathbf{w}^T \mathbf{w}$ is minimized and for all i

$$y_i - (\mathbf{w}^T \mathbf{x}_i + b) \geq -\varepsilon$$

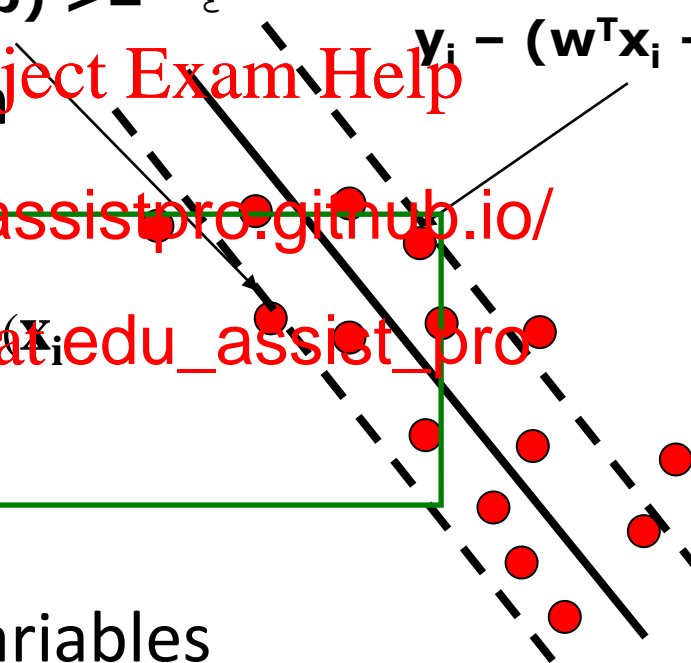
$$y_i - (\mathbf{w}^T \mathbf{x}_i + b) \leq \varepsilon$$

- We can introduce slack variables
 - Similar to soft margin loss function

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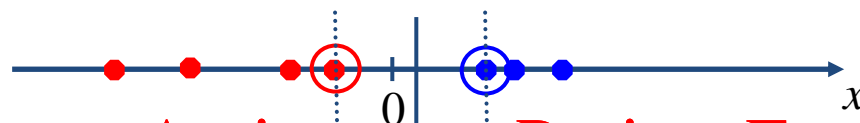
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Non-linear SVMs

- Datasets that are linearly separable (with some noise) work out great:



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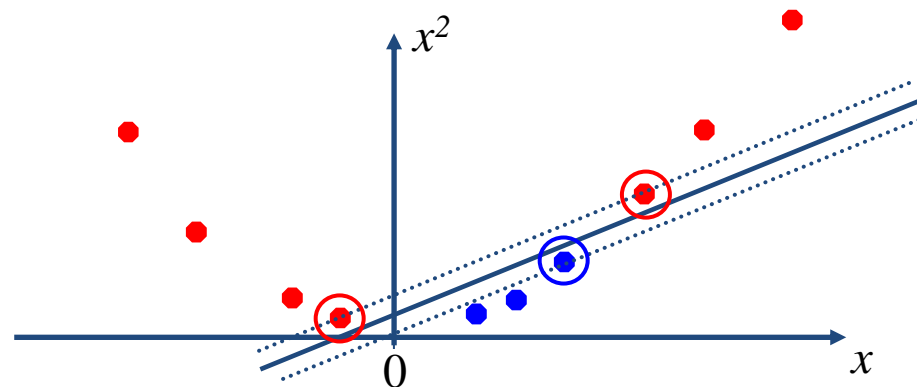
- But what are we going to do if the data is not linearly separable?

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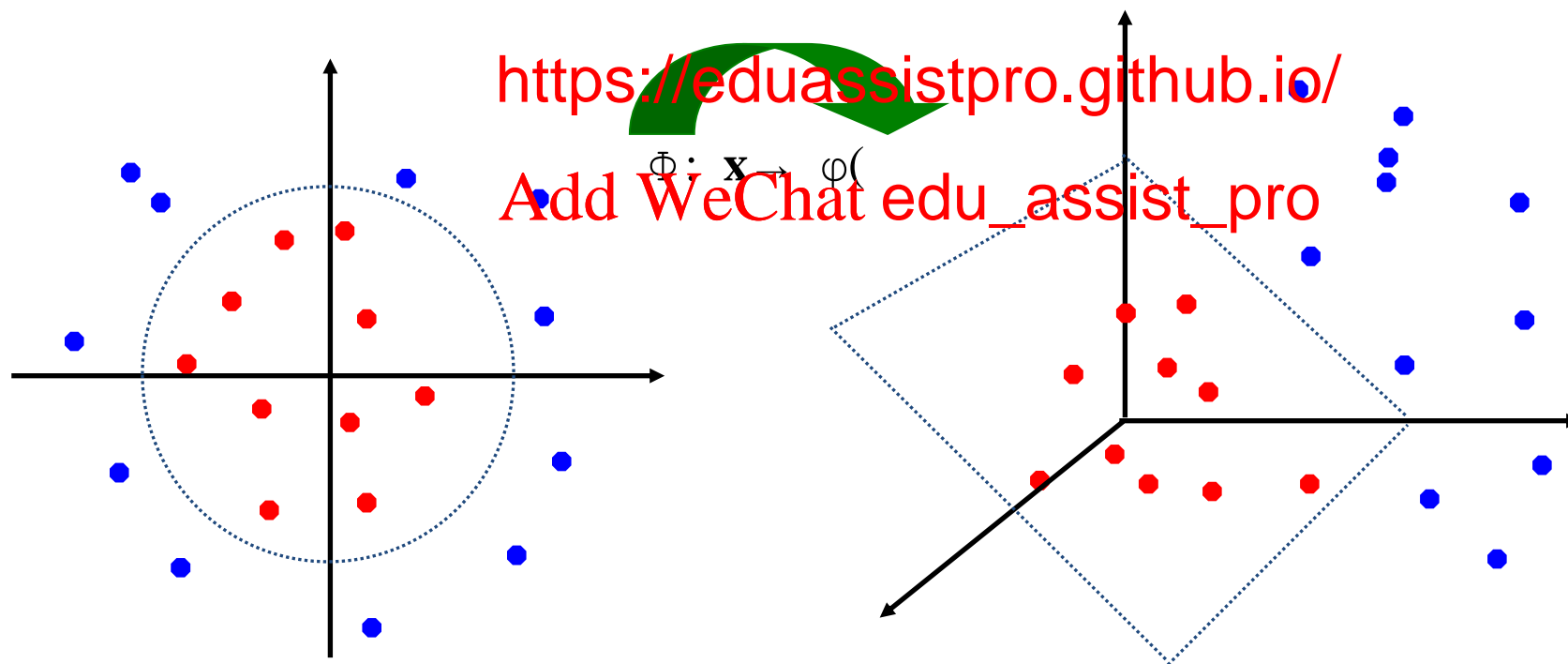
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- How about ... mapping data to a higher dimensional space:



Non-linear SVMs: Feature spaces

- General idea: the original feature space can always be mapped to some higher-dimensional feature space where the training set is separable:



The “Kernel Trick”

- The linear classifier relies on an inner product between vectors
 $K(\mathbf{x}_i, \mathbf{x}_j) = \mathbf{x}_i^T \mathbf{x}_j$
- If every datapoint is mapped into high-dimensional space via some transformation, the inner product becomes:
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- A *kernel function* is some function that corresponds to an inner product in **some** expanded feature space.
 - Usually, no need to construct the feature space explicitly.

What about $K(\mathbf{u}, \mathbf{v}) = (1 + \mathbf{u}^\top \mathbf{v})^3$?

Example

$$\begin{aligned} K(\mathbf{u}, \mathbf{v}) &= (1 + \mathbf{u}^\top \mathbf{v})^2 \\ &= 1 + 2\mathbf{u}^\top \mathbf{v} + (\mathbf{u}^\top \mathbf{v})^2 \end{aligned}$$

$$= 1 + 2\mathbf{u}^\top \mathbf{v} + \left(\sum_i \mathbf{u}_i \mathbf{v}_i \right)^2$$

$$= 1 + 2\mathbf{u}^\top \mathbf{v} + \left(\sum_i \mathbf{u}_i^2 \mathbf{v}_i^2 + \sum_{i \neq j} \mathbf{u}_i \mathbf{u}_j \mathbf{v}_i \mathbf{v}_j \right)$$

$$= \phi(\mathbf{u})^\top \phi(\mathbf{v})$$

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$O(d^2)$ new cross-term features

$$\begin{aligned} \phi(\mathbf{u}) &= \left[1 \quad \sqrt{2}\mathbf{u}_1 \quad \dots \quad \sqrt{2}\mathbf{u}_d \quad \mathbf{u}_1^2 \quad \dots \quad \mathbf{u}_d^2 \quad \mathbf{u}_1\mathbf{u}_2 \quad \dots \quad \mathbf{u}_{d-1}\mathbf{u}_d \right]^\top \\ \phi(\mathbf{v}) &= \left[1 \quad \sqrt{2}\mathbf{v}_1 \quad \dots \quad \sqrt{2}\mathbf{v}_d \quad \mathbf{v}_1^2 \quad \dots \quad \mathbf{v}_d^2 \quad \mathbf{v}_1\mathbf{v}_2 \quad \dots \quad \mathbf{v}_{d-1}\mathbf{v}_d \right]^\top \end{aligned}$$

Linear

Non-linear

Non-linear + feature combination

Why feature combinations?

- Examples:
 - Two categorical features (age & married) encoded as one-hot encoding \rightarrow combination = conjunction rules
 - e.g., 1[age in [30, 40) AND married = TRUE]
 - [..., eagerness-f
much to spend]
 - e.g., "travel rarely" AND "high income"
 - NLP, feature vector = 1[w \in x] \rightarrow c
 - occurrence (where phrase/multi-word expression (MWE) is just a special case)
- $\mathbf{x} \rightarrow \varphi(\mathbf{x})$, then a linear model in the new feature space is just $\mathbf{w}^T \varphi(\mathbf{x}) + b$
 - each feature combination will be assigned a weight w_i
 - irrelevant features combinations will get 0 weight

Why feature combinations? /2

- Also helpful for linear models
 - Linear regression assumes no interaction between x_i and x_j
 - One can add terms, typically $x_i * x_j$, to still use linear regression (learn a non-linear model!)

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Inner product in an infinite dimensional space!

[Optional]

RBF kernel:

$$\begin{aligned}
 e^{-\gamma \|x_i - x_j\|^2} &= e^{-\gamma (x_i - x_j)^2} = e^{-\gamma x_i^2 + 2\gamma x_i x_j - \gamma x_j^2} \\
 &= e^{-\gamma x_i^2 - \gamma x_j^2} \left(1 + \frac{2\gamma x_i x_j}{1!} + \frac{(2\gamma x_i x_j)^2}{2!} + \frac{(2\gamma x_i x_j)^3}{3!} + \dots \right) \\
 &= e^{-\gamma x_i^2 - \gamma x_j^2} \left(1 \cdot 1 + \sqrt{\frac{2\gamma}{1!}} x_i \cdot \sqrt{\frac{2\gamma}{1!}} x_j + \sqrt{\frac{(2\gamma)^2}{2!}} x_i^2 \cdot \sqrt{\frac{(2\gamma)^2}{2!}} x_j^2 + \dots \right) \\
 &= \phi(x_i)^T \phi(x_j), \text{ where} \\
 \phi(x) &= e^{-\gamma x^2} \left[1, \sqrt{\frac{2\gamma}{1!}} x, \sqrt{\frac{(2\gamma)^2}{2!}} x^2, \sqrt{\frac{(2\gamma)^3}{3!}} x^3, \dots \right]^T
 \end{aligned}$$

String Kernel

- $K(s_1, s_2)$ should evaluate the similarity between the two strings
 - Without this, $\text{sim}(\text{"actor"}, \text{"actress"}) = 0$
- Intuition:
 - consider all substrings of both strings
 - inner product in that "enhanced" space means the number of common substrings the two share
- Variants:
 - (more complex): consider subsequences (with possibly gap penalty)
 - (simpler): consider all k-grams, and use Jaccard
 - $\text{bigrams}(\text{actor}) = \{\text{ac}, \text{ct}, \text{to}, \text{or}\}$
 - $\text{bigrams}(\text{actress}) = \{\text{ac}, \text{ct}, \text{tr}, \text{re}, \text{es}, \text{ss}\}$
 - $\text{Jaccard}(\text{actor}, \text{actress}) = 2/8$

Kernels

- Why use kernels?

- Make non-separable problem separable.
- Map data into better representational space
- Can be learned to capture some notion of "similarity"

- Common kern

- Linear
- Polynomial $K(\mathbf{x}, \mathbf{z}) = (\mathbf{1}^T \mathbf{W} \mathbf{z})^d$
 - Gives feature combinations
- Radial basis function (infinite dimensional space)

$$K(\mathbf{x}_i, \mathbf{x}_j; \sigma) = \exp\left(-\frac{\|\mathbf{x}_i - \mathbf{x}_j\|^2}{2\sigma^2}\right)$$

- Text classification:

- Usually use linear or polynomial kernels

Classification with SVMs **with Kernels**

- Given a new point \mathbf{x} , we can compute its score

i.e.,

$$\sum_{s \in \text{SVM}} y_{sv} \alpha_{sv} K(\mathbf{x}_{sv}, \mathbf{x}) + b$$

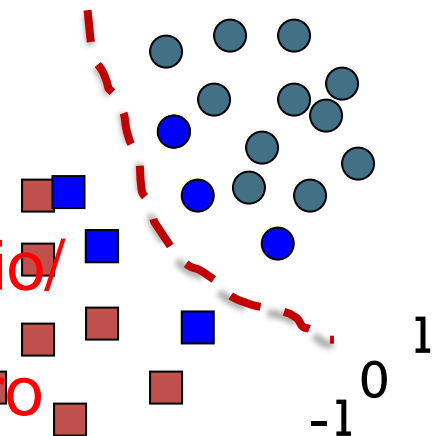
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- Decide class

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- E.g., in scikit-learn

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- linear: $\langle \mathbf{x}, \mathbf{x}' \rangle$.
- polynomial: $(\gamma \langle \mathbf{x}, \mathbf{x}' \rangle + r)^d$. d is specified by keyword `degree`, r by `coef0`.
- rbf: $\exp(-\gamma \|\mathbf{x} - \mathbf{x}'\|^2)$. γ is specified by keyword `gamma`, must be greater than 0.
- sigmoid ($\tanh(\gamma \langle \mathbf{x}, \mathbf{x}' \rangle + r)$), where r is specified by `coef0`.

Pros and Cons of the SVM Classifier

■ Pros

- High accuracy
- Fast classification speed
- Works with c
- Can adapt to different object
 - Any $K(u, v)$ can be used if symmetric, and positive semi-definite.
 - Or explicitly engineer the feature space.

■ Cons

- Training does not scale well with number of training samples ($O(d \cdot n^2)$ or $O(d \cdot n^3)$)
- Hyper-parameters need tuning

Resources for today's lecture

- Christopher J. C. Burges. 1998. A Tutorial on Support Vector Machines for Pattern Recognition
- S. T. Dumais. 1998. Using SVMs for text categorization, IEEE Intelligent Systems, 13(4)
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- Yiming Yang, Xin Liu. 1999. A re-examination of text categorization methods. 22nd Annual International SIGIR
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- Fan Li, Yiming Yang. 2003. A Loss Function Analysis for Classification Methods in Text Categorization. ICML 2003: 472-479.
- Tie-Yan Liu, Yiming Yang, Hao Wan, et al. 2005. Support Vector Machines Classification with Very Large Scale Taxonomy, SIGKDD Explorations, 7(1): 36-43.
- 'Classic' Reuters-21578 data set: <http://www.daviddlewis.com/resources/testcollections/reuters21578/>