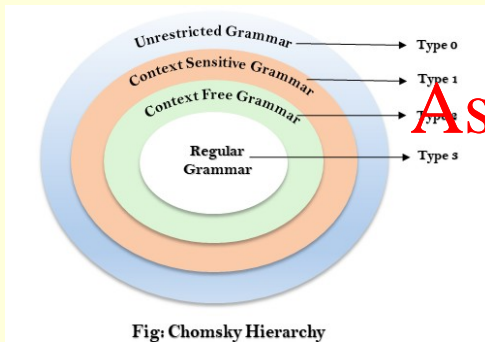


COSC1107 Computing Theory

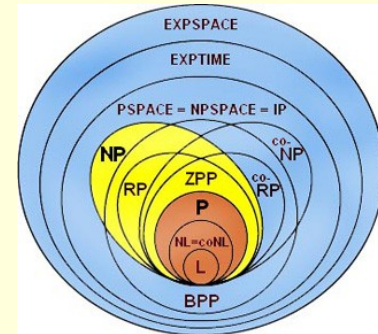
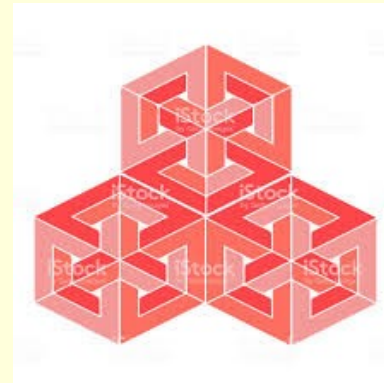
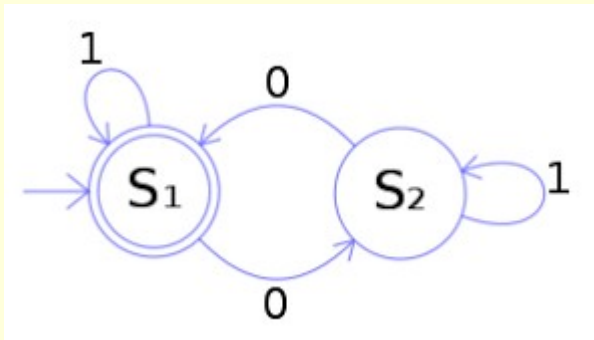
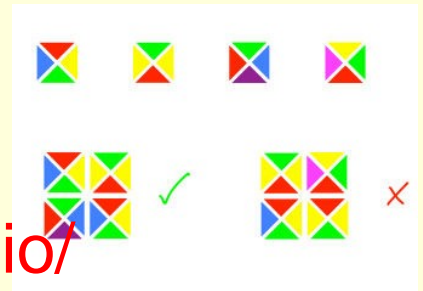
(We will commence soon. We are just allowing a few minutes for people to join and set up. *Please mute your microphone unless you are speaking.* You can raise your hand or use the chat at any time.)

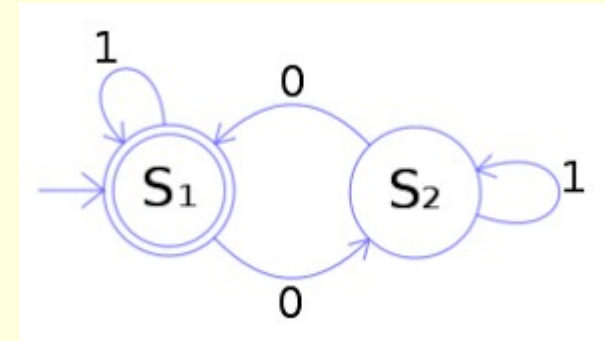
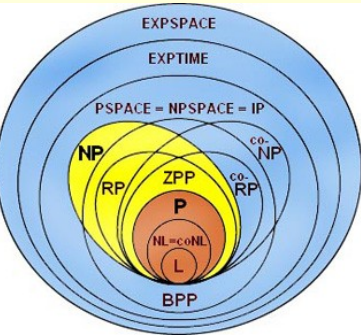


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COSC1107

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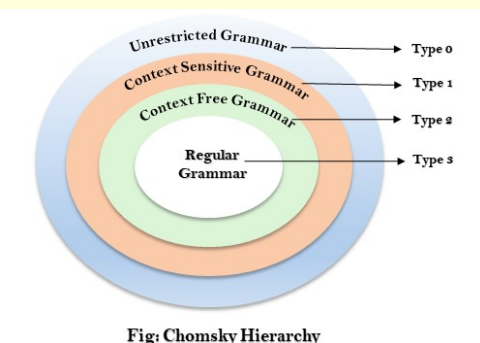
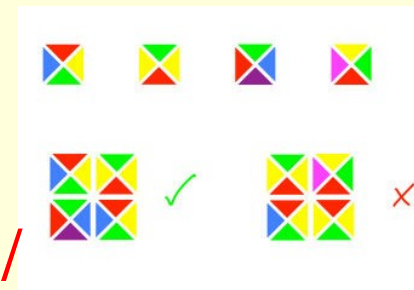


Fig: Chomsky Hierarchy

James Harland

james.harland@rmit.edu.au

* With thanks to Sebastian Sardina

Intro music 'Far Over' playing now ...



Week 10

Computing Theory

Acknowledgement



RMIT University acknowledges the people of the Woiwurrung and Boon wurrung language groups of the eastern Kulin Nations on whose unceded lands we conduct the business of RMIT University respectfully acknowledge our Traditional Owners and Elders, past and present.

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RMIT also acknowledges the Traditional Custodians and their Ancestors of the lands and waters across Australia where we conduct our business.

(add your name [here](#) to volunteer for this or email me)

(my personal Acknowledgement of Country is [here](#))

Overview

- Questions?
- NP-completeness

- Questions? Assignment Project Exam Help

- RSA Cryptosys

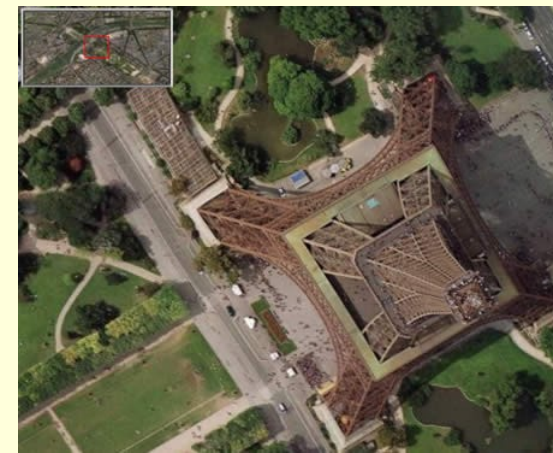
- Questions? <https://eduassistpro.github.io/>

- Probabilistic algorithms Add WeChat edu_assist_pro

- Questions?

- Platypus Game ← Of course!

- Questions?



Questions?

Questions?



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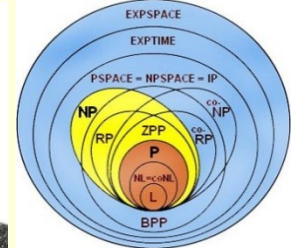
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Questions?



Complexity



Our main focus

Turing machines

EXSPACE

EXPTIME

PSPACE

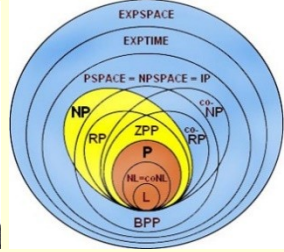
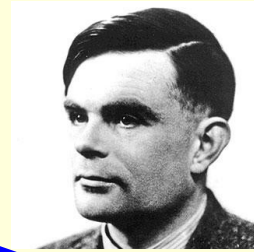
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LOGT

Complexity



Checking a solution is hard

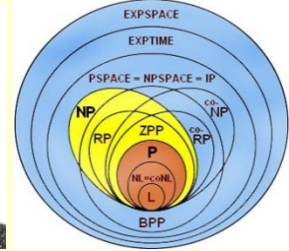
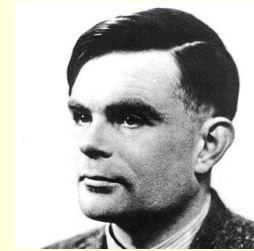
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Finding a solution
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Checking a solution is easy;
Finding a solution is hard.

Complexity



NP

Checking a solution is easy;
Finding a solution is hard.

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TSP

HC

3SAT

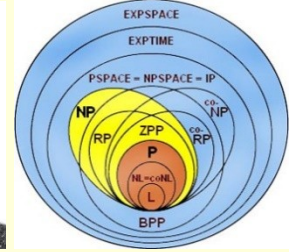
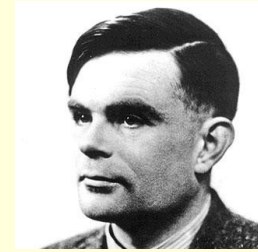
<https://eduassistpro.github.io/sy>

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Primality, so



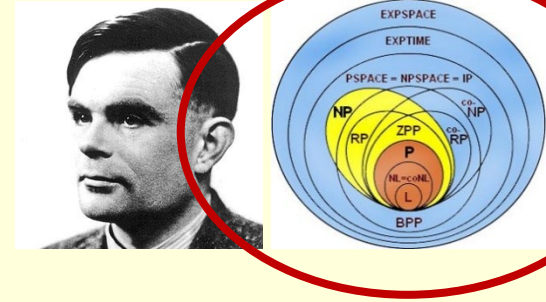
"Nobody is certain that P and NP are different, but many experts believe so ..."

P = NP?



- Clearly $P \neq NP$. Is $NP \subseteq P$? No proof either way!
- Clay Institute in USA will give **US\$1 million** to anyone who can settle this question!
- Same prize for 6 other problems
- First offered in 1972
- See <https://eduassistpro.github.io/complexity-theory/complexity-classes/> and <http://www.claymath.org/millennium-problems/>
- <http://www.claymath.org/millennium-problems/p-vs-np-problem/>
- How could you prove $P = NP$?
 - Find a polynomial-time algorithm on a (deterministic) TM for an **NP-complete** problem
- How could you prove $P \neq NP$?
 - Reason about all possible algorithms? (!!)
- Neither has been done so far ...

P = NP?



Many sub-classes
of NP and
PSPACE

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No need to know
all of these!

All could be
empty if **P = NP**

Questions?

Questions?



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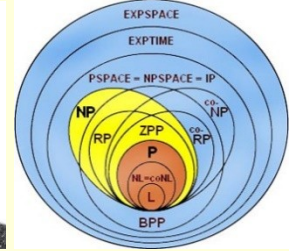
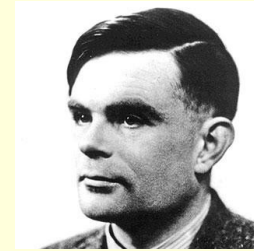
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Questions?



NP-completeness



A problem R is **NP-complete** if

- R is in **NP**
- If a **polynomial-time** algorithm exists for R , then a **polynomial-time** algorithm exists for every problem in **NP**

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3SAT is NP-co (!!!)

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(Stephen Cook, 1971. Richard Karp 1972. Leonid Levin 1973. Cook & Karp won Turing Awards for this work)

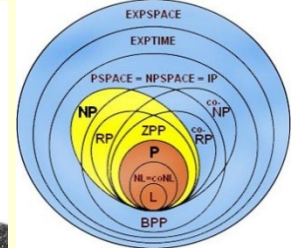
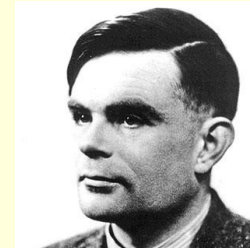


NP-complete

- "hardest" problems in NP
- solve one and you solve them all ...

2SAT is in P (!!)

Complexity



NP

NP-complete

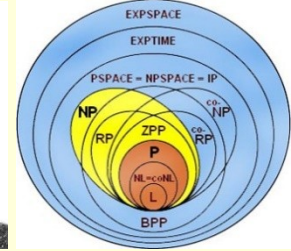
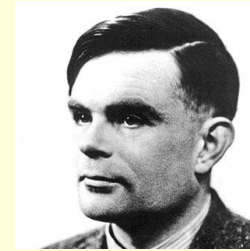
Assignment Project Exam Help
3SAT PC TSP

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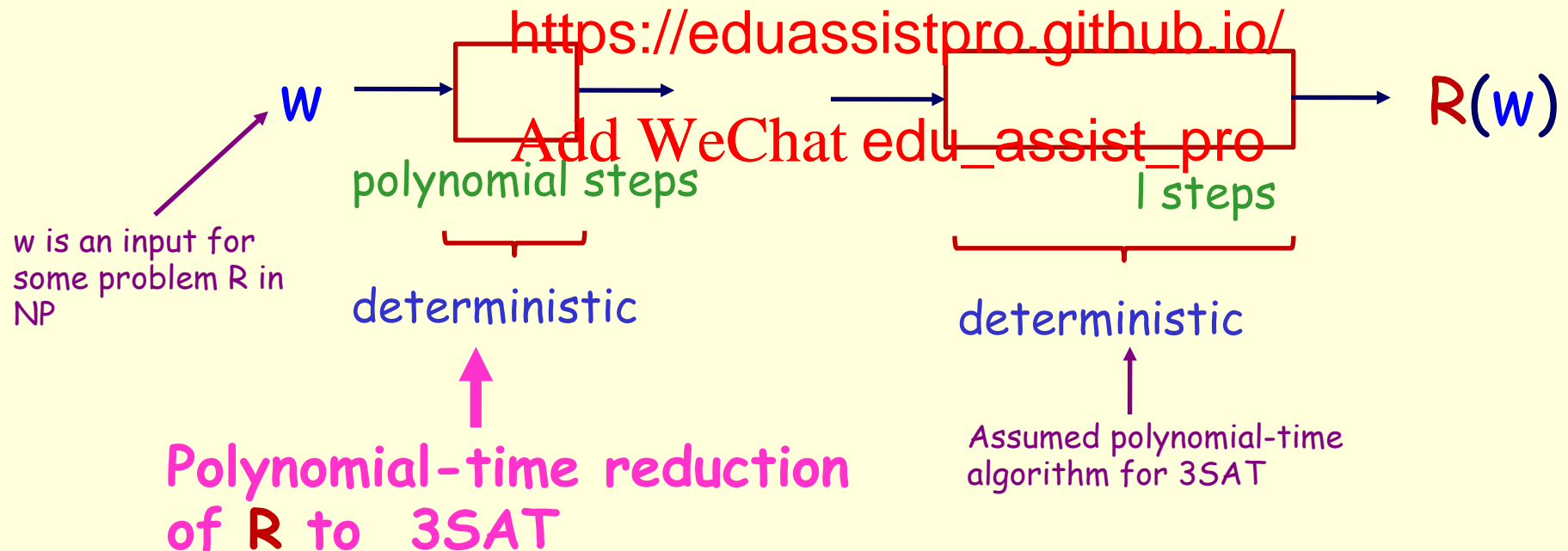
2SAT SORTING PRIMALITY

NP-completeness

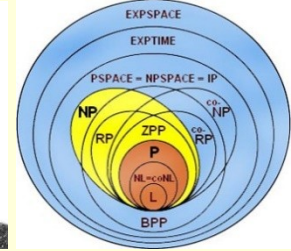
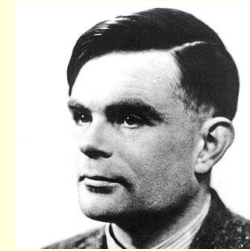


3SAT is NP-complete, i.e.

- 3SAT is in NP
- If a polynomial-time algorithm exists for 3SAT, then a polynomial-time algorithm exists for every problem in NP



NP-completeness



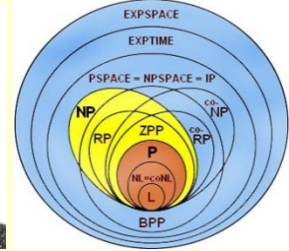
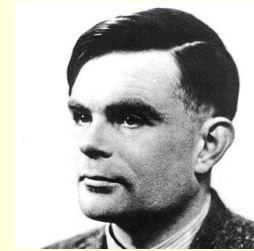
- 3SAT is NP-complete
- Hamiltonian Circuit is NP-complete
- Travelling Salesperson is NP-complete
- Vertex Cover is NP-complete
- ... is NP-complete

<https://eduassistpro.github.io/>

Thousands of problems are NP (!!!)
(reduce 3SAT to your favourite problem)

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NP-completeness



Reduce problem **A** to problem **B** means

- You can solve **A** quickly if you can solve **B** quickly
- You can solve **A** in polynomial time if you can solve **B** in polynomial time
- **B** is at least as hard as **A**
- **A** is no harder than **B**

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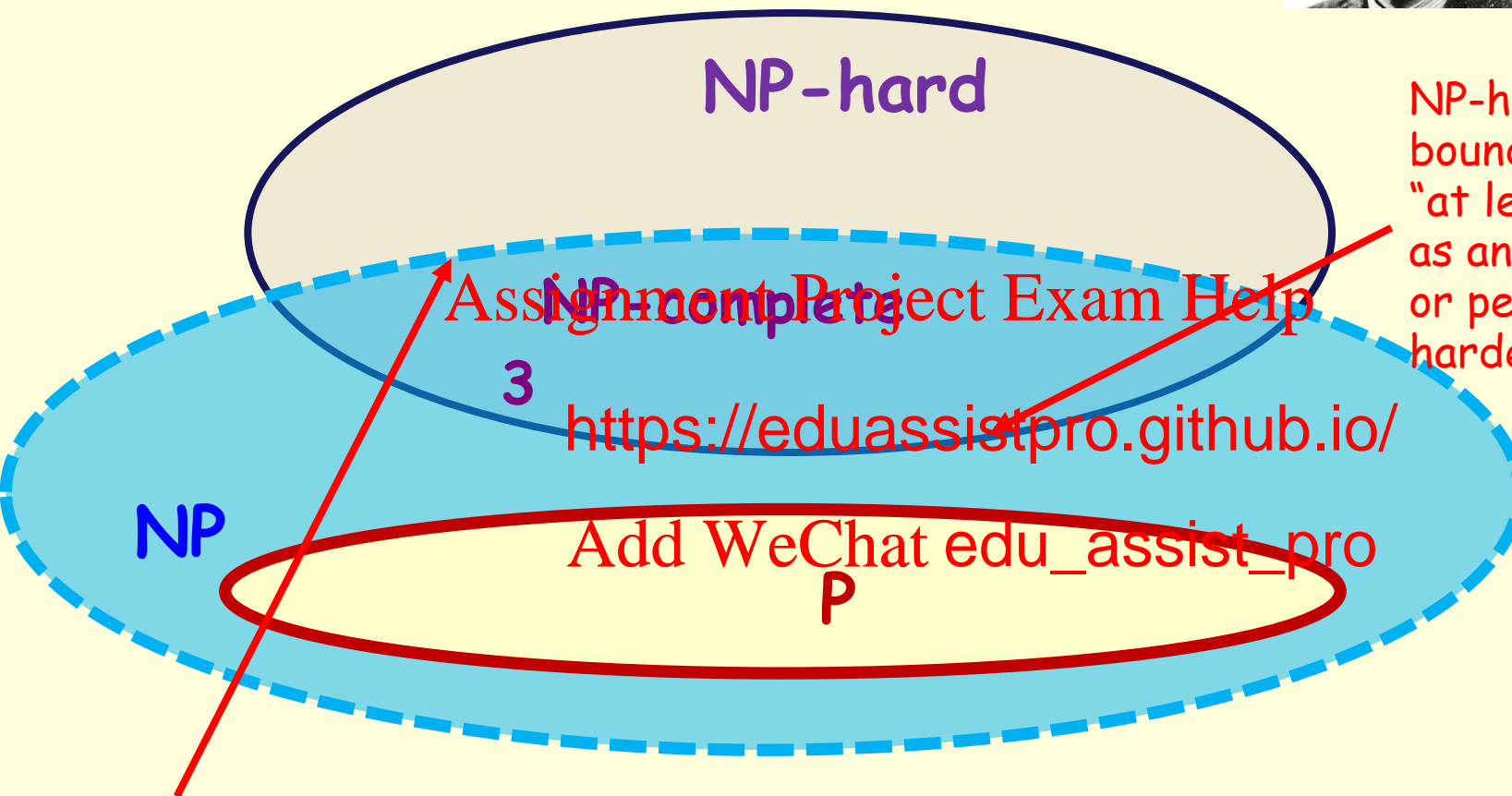
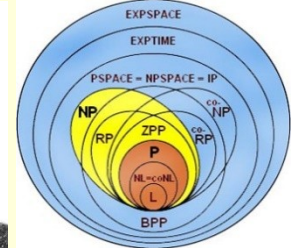
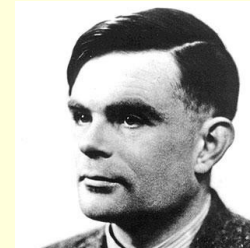
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A problem **R** is **NP-hard** if every problem in **NP** can be reduced to it in polynomial time

A problem **R** is **NP-complete** if it is both **NP-hard** and in **NP**

A problem can be **NP-hard**, but not **NP-complete** (so it is not in **NP**, as it is "too hard" for **NP**)

Complexity



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3

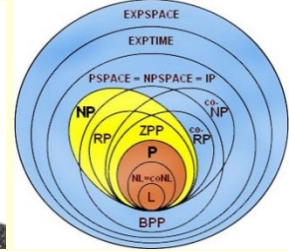
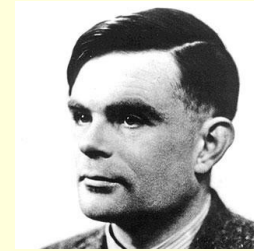
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NP-hard: lower bound
"at least as hard
as anything in NP,
or perhaps
harder"

In NP: upper bound
"No harder than checking
solutions in polynomial time"

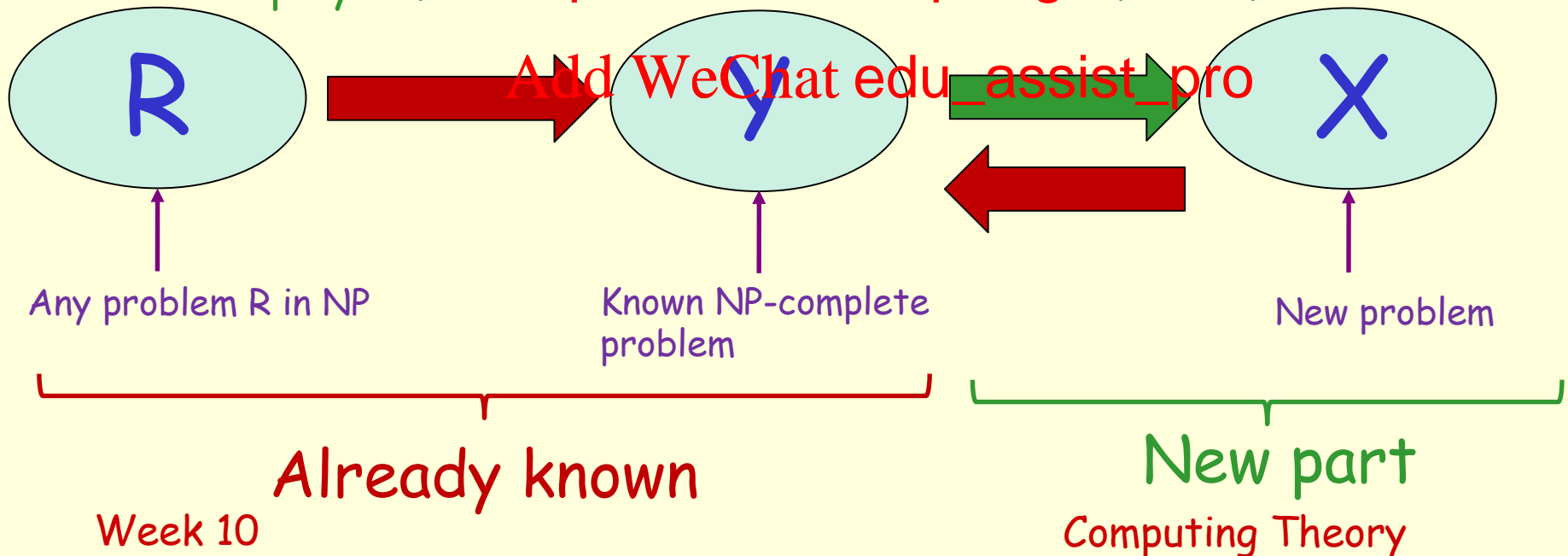
NP-completeness



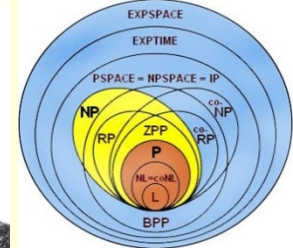
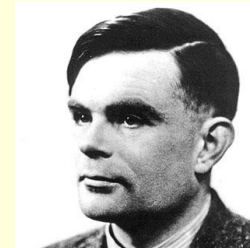
Given new problem X , how do I analyse it?

1. Show that X is in NP (usually easy)
2. Find some NP-complete problem Y
3. Find a polynomial-time reduction from Y to X

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NP-completeness



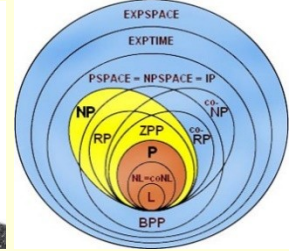
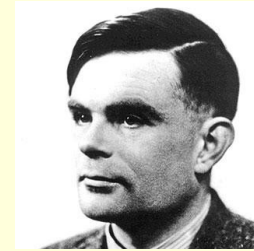
- Aerospace engineering** Optimal mesh partitioning for finite elements.
- Biology** Phylogeny reconstruction.
- Chemical engineering** Heat exchanger network synthesis.
- Chemistry** Protein folding.
- Civil engineering** Equilibrium of urban traffic flow.
- Economics** Computation of equilibria in markets with friction.
- Electrical engineering** Optimal placement of contaminant sensors.
- Environmental engineering** Minimum risk portfolio return.
- Financial engineering** Nash equilibrium that maximizes social welfare.
- Game theory** Structure of turbulence in sheared flows.
- Mechanical engineering** Reconstructing 3D shape from biplane angiocardialogram.
- Medicine** Traveling salesperson problem, integer programming.
- Operations research** Partition function of 3D Ising model.
- Physics** Shapley-Shubik voting power.
- ...

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NP-completeness



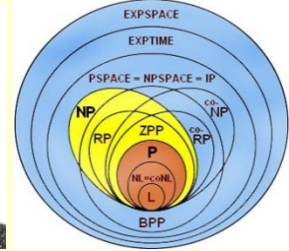
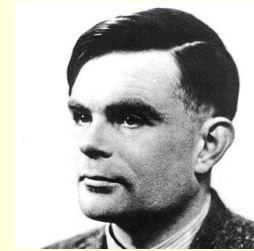
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https://complexityzoo.uwaterloo.ca/Complexity_Zoo

NP-completeness



"What is the state of the art for NP-complete problems?"

"Exponential-time algorithms" (!!)

"Surely w <https://eduassistpro.github.io/> at?"

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"Er ... well, I wish ..."

Even Gandalf doesn't know

- whether $P = NP$
- whether there is a polynomial-time algorithm for some NP-complete problem

Questions?

Questions?



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Questions?



Quiz time!

Go to **Canvas** and find the quiz **Lectorial 10 Question set**

- Not worth any marks
- You can consult other students if you wish
- Time limit will be

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Are you ready?

Are you sure?

Go!

The pictures will take 5 minutes to disappear!

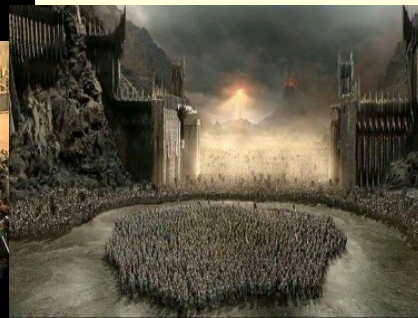
Thomas music means 1 minute left!



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Questions?

Questions?



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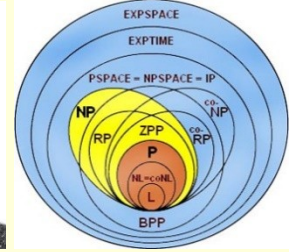
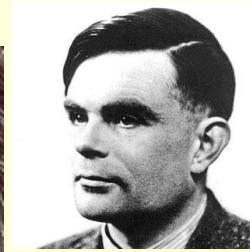
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Questions?



NP-completeness



NP-complete problem

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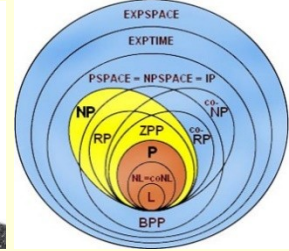
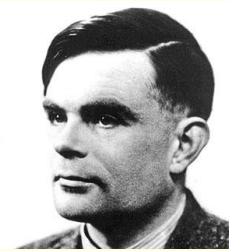
- Find an efficient algorithm
- Approximation <https://eduassistpro.github.io/>
- Heuristic Algorithm which "generally" works efficiently but doesn't always work efficiently
- Special case Use particular information to improve performance
- Probabilistic Return an answer which is only probably correct
- Randomised Use randomised search to find something quickly

P = NP) (good luck!)

efficiently

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NP-completeness



We cannot find an algorithm which

- Runs in polynomial time for all inputs
- Finds an optimal solution for all inputs

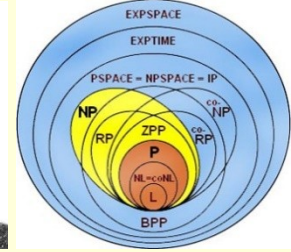
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So any algorithm

- Runs in exponential time <https://eduassistpro.github.io/>
- Finds a sub-optimal solution for all inputs
- Both (!!)

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Approximation



- Runs in polynomial time for all inputs
- Finds a sub-optimal solution
- Guaranteed to be efficient
- Not guaranteed to be optimal

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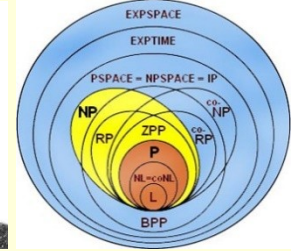
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TSP

- One approximation $O(n^2)$ with solution $\leq 2 \times$ optimum
- One approximation $O(n^3)$ with solution $\leq 1.5 \times$ optimum

Heuristic



- Some inputs take exponential time
 - "Common" or "typical" inputs take polynomial time
 - Often use local improvements
 - Few guarantees
- Assignment Project Exam Help



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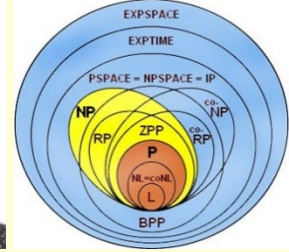
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TSP

- Lin-Kernighan heuristic: swaps pairs of sub-tours
- Greedy: choose shortest next
- Inserting sub-tours
- ...

Special case



- Extra information used to improve performance
- Polynomial time for some special cases
- Approximations for some special cases

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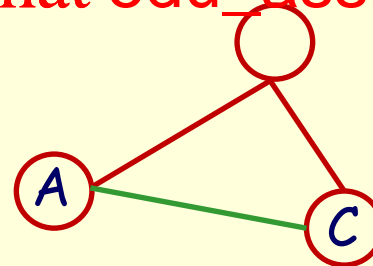
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TSP with Euclidean distance:

$$|AC| \leq |AB| + |BC|$$



Improved approximation

HORN-SAT: **SAT** with at most one positive literal per clause

$(p \ q \ r) \ (r \ q \ w) \ (p \ p \ r)$

Polynomial time

Encryption

Intractability can be your friend!

Encryption historically based on secret keys

- Caesar cipher, Playfair cipher, Enigma
- Substitution and transposition
- Advanced Encryption

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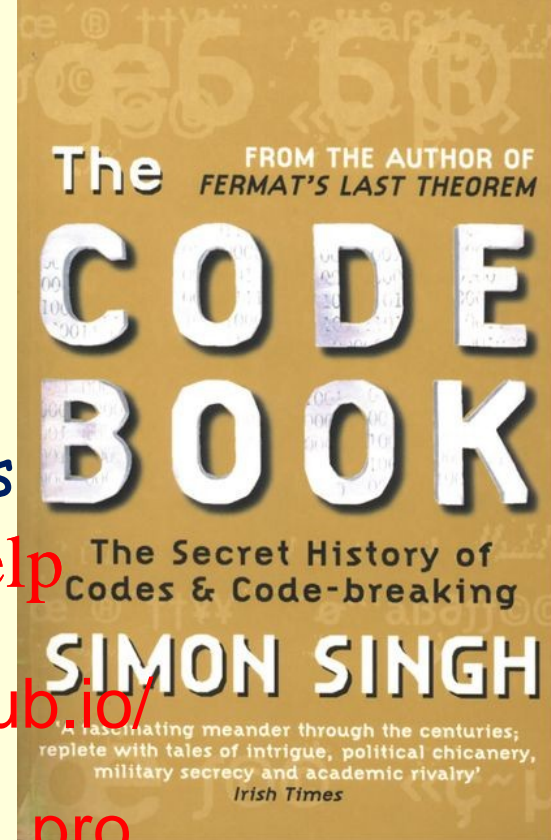
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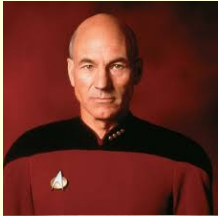
Secret key systems have the key distribution problem

Question: How do you communicate a secret key securely?

Answer: With great difficulty!



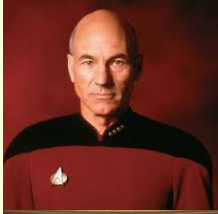
Encryption



Mr Worf! Open a **secure channel** to Starfleet!



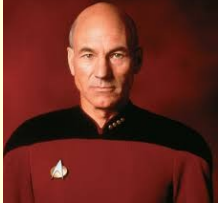
Yes Captain! How do I do that?



Send the <https://eduassistpro.github.io/> and get them to use that! Add WeChat edu_assist_pro



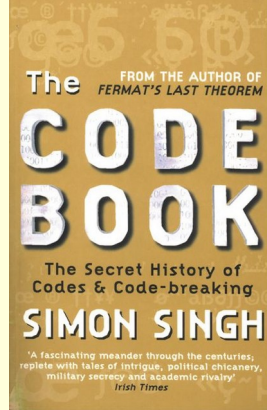
On an open channel? That sounds like a security risk ...



Of course! Open a **secure channel**, Mr Worf!

Encryption

Asymmetric approaches were a major breakthrough!



Diffie-Hellman key exchange (1976)

- First scheme to have separate encryption and decryption keys
- Proposed by Whitfield Diffie and Martin Hellman, and also Ralph Merkle

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RSA Public key cryptography

- Encryption key is public
- Based on property of prime numbers (!!)
- Security assumes factorisation is intractable
- Proposed by Ron Rivest, Adi Shamir & Leonard Adleman

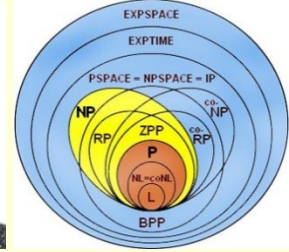
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Other public key systems use more advanced mathematics (discrete logarithms, elliptic curves, finite groups, ...)

British GCHQ announced in 1990s that they knew this in 1969 ... ☹️

Factorisation



Factorisation

- 'Find factors of n '
- Intuitively harder than primality testing
- Can use factorisation for primality testing but not recommended
- **NOT NP-complete**
- Almost certainly in
- Shor's algorithm is **https://eduassistpro.github.io/** on a quantum computer

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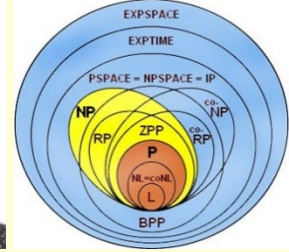
Blockchain

Public Key Cryptography

RSA System

Intractability of Factorisation

Intractability



Can be your friend!



INTRACT

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Blockchain, SSH, e-commerce, security ...

Public Key Cryptography

Quantum Computing

RSA

Discrete
Logarithms

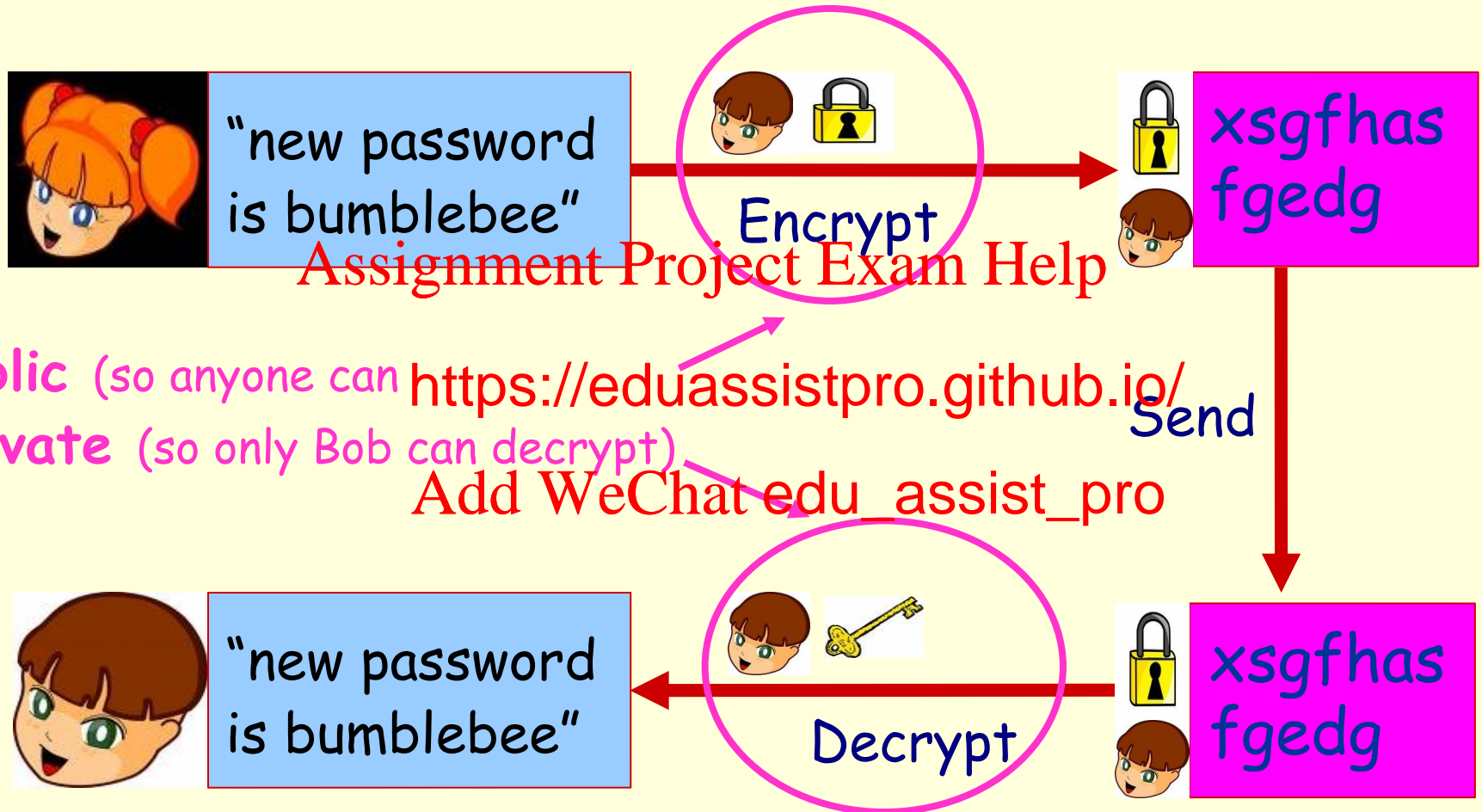
Elliptic
Curves

Intractability

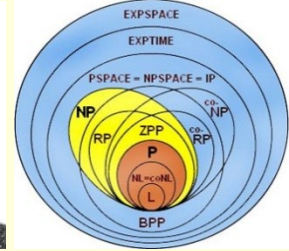
Week 10

Computing Theory

Encryption



RSA System



Public Key cryptography

- Two keys, E for encryption and D for decryption
- Publish E
- Keep D secret
- Knowledge of E must not imply knowledge of D
- Hence make comput
- This means we need

E published
 D kept secret

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Secure if
computing D
from E is
intractable

RSA scheme (Rivest, Shamir, Adleman)

- Find two primes p and q
- Compute $n = p \times q$ and $r = (p-1) \times (q-1)$
- Find e such that e and $(p-1) \times (q-1)$ are co-prime
- Compute d such that $d \times e \equiv 1 \pmod{r}$
- Encrypt M by $E(m) = m^e \pmod{n}$
- Decrypt M by $D(m) = m^d \pmod{n}$
- $D(E(m)) = m^{e \times d} \pmod{n}$

e, n public

To find d from
 e and n , need
to know p & q
(and hence r)

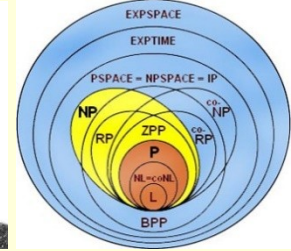
Uses (extended)
Euclid's algorithm (!!)

"Find 3 primes p, q, e "

Week 10
will work

Computing Theory

Cracking RSA



RSA scheme

- Find two primes p and q
- Compute $n = p \times q$ and $r = (p-1) \times (q-1)$
- Find e such that e and $(p-1) \times (q-1)$ are co-prime
- Compute d such that $d \times e \equiv 1 \pmod{r}$

Public: e, n

Private: d, p, q, r

$$(d \times e) + (z \times r) = 1 = \gcd(e, r)$$

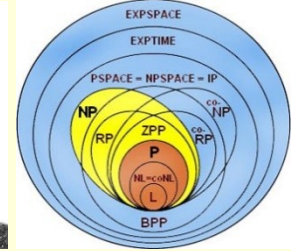
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| Process | | complexity |
|--------------------------------|---|-----------------|
| Calculate d from e and n | https://eduassistpro.github.io/ | intractable |
| Calculate r from p and q | Multiplication | e to constant |
| Calculate p and q from n | Number field s | intractable |

Factorisation

- Almost certainly intractable
- Not obvious that it is harder than primality testing
- Input n has representation size $\log n$
- Polynomial time in the size of the input means $O(\log n)$ (!!)

Setting up RSA



RSA scheme

- Find two primes p and q
- Compute $n = p \times q$ and $r = (p-1) \times (q-1)$
- Find e such that e and $(p-1) \times (q-1)$ are co-prime
- Compute d such that $d \times e \equiv 1 \pmod{r}$

Public: e, n

Private: d, p, q, r

Need to find primes quickly! **Assignment Project Exam Help**

Primality testing

- Decision problem <https://eduassistpro.github.io/>
- Long unknown whether polynomial
- Miller in 1976 showed there is a probabilistic algorithm assuming the **Extended Riemann Hypothesis** is true
- Agrawal, Kayal, Saxena found polynomial-time algorithm in 2002 (!!)
- Kayal, Saxena were **undergraduate students at the time** (!!!)
- Little pragmatic impact because ...

Probabilistic methods are much faster (!!)

Questions?

Questions?



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Questions?

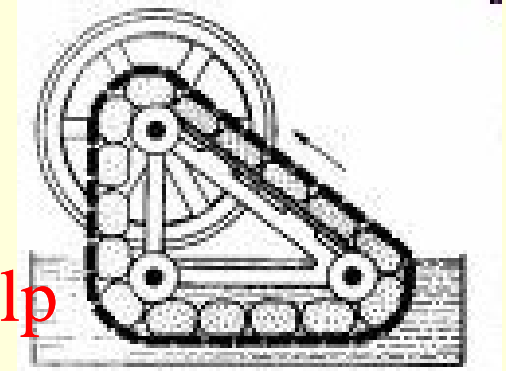


'Marvellous Machine'

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'Marvellous Machine'



"Counts grains of sand **exactly** within one second"



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"Yeah? Well count this!"

<https://eduassistpro.github.io/>

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"4,292,303,203,201,204 grains of sand"



??????



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203,201,192"

"4,292,303,203,201,197"

'Marvellous Machine'



- Machine has to pass numerous trials
- Failure at any time means machine fails acceptance test

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Trial 1 successful

Trial 2 successful

Trial 3 successful:

Trial 4 successful:

Trial 5 fails:

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Hm

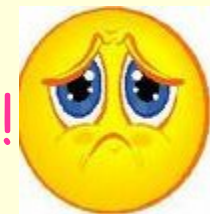
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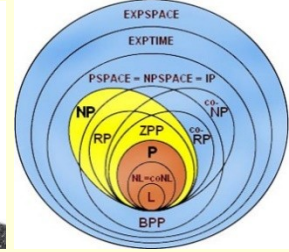
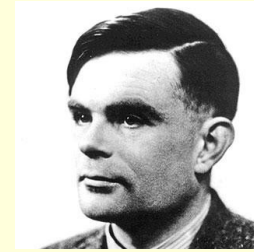
'Marvellous Machine'



- Trial 1 successful: Lucky guess!
- Trial 2 successful: Still just luck
- Trial 3 successful: Hmm
- Trial 4 success
- Trial 5 success
- Trial 6 successful: Really?
- Trial 7 successful: Now this is just getting boring ...
- ...
- Trial 47 successful: Alright! You win! It works!



Probabilistic Algorithms



- "Approximation method" for decision problems ...
- Series of tests is applied
- If **any** test fails, the answer is 'no'
- Each successful test is 'evidence' for 'yes'
- More successful tests increase the likelihood of 'yes'
- Can either return
 - **No** (with certainty)
 - **Probably yes** (usually with a probability)

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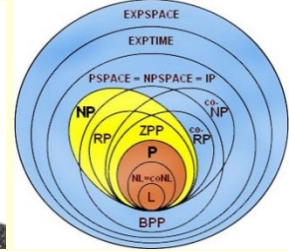
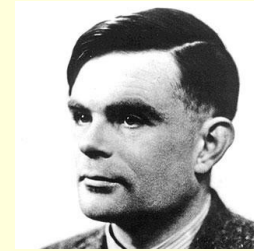
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Less precision but much more efficient



Primality Testing



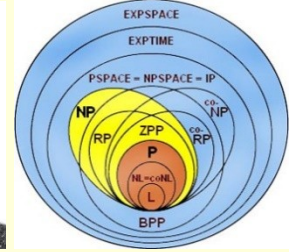
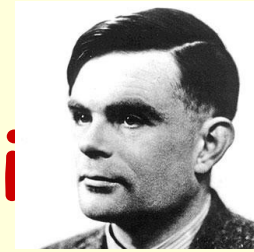
Given a number n

1. Choose k such that $1 < k < n$
 2. If $n \bmod k = 0$, right with output 'no'
 3. If enough trials <https://eduassistpro.github.io/> 'ly yes'
 4. Go to step 1.
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How to choose k ?

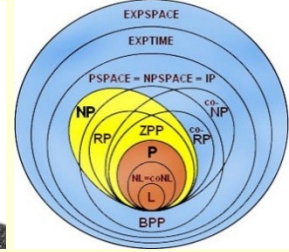
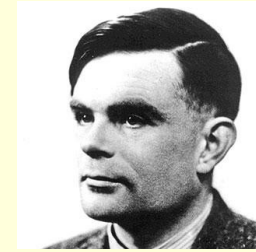
- $k = 2, 3, 5, 7, \dots, n/2$ (or n) gives sieve of Eratosthenes (exponential)
- Smarter choice means less cases to test

Probabilistic Primality Test



- Testing for a strict subset of $\{2, 3, 5, 7, \dots, n\}$ can only ever give the result 'probably prime'
- Trick is to make 'good' choices of a
- Solovay-Strassen** <https://eduassistpro.github.io/>
correctness probability of a is $1 - 1/2^m$ (!)
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- Rabin-Miller** test:
correctness probability after m trials is $1 - 1/4^m$ (!!)
- Can have arbitrarily high correctness if we perform enough trials

RSA Pragmatics



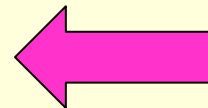
Primality testing

- AKS algorithm says **yes** or **no** in polynomial time
- Solovay-Strassen test says **probably yes** or **definitely no** in much shorter time!
- Rabin-Miller test says **probably yes** or **definitely no** in much shorter time still!
- The trick is to inc <https://eduassistpro.github.io/> rectness to almost 1 after a smallish nu

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| n | SS(n) | RM(n) |
|----|------------|------------------|
| 1 | 50% | 75% |
| 2 | 75% | 94% |
| 5 | 97% | 99.9% |
| 10 | 99.9% | 99.9999% |
| 25 | 99.999997% | 99.999999999999% |

size number can be tested for primality in about 25 trials ... (!!)

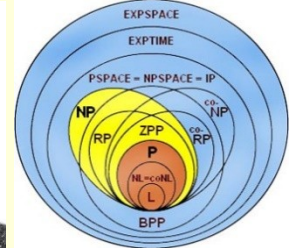
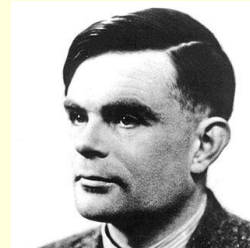


Computing Th



Week 10

RSA Properties



- Can be used for any encryption task
- Encryption and decryption speeds slow compared to secret key methods (eg AES)
- Often used to distribute secret keys
- Used in SSH and similar tools
- Security depends on the size of the key
- 1024 to 4096 bits

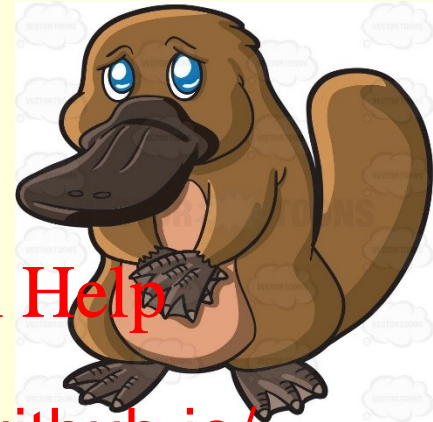
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- Threats
 - Factorisation being tractable
 - Quantum computing (using Shor's algorithm)
 - Other public-key systems with shorter keys and more efficient encryption
 - ...

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The Platypus Game



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Week 10

<https://www.youtube.com/watch?reload=9&v=0gM5TjSOQ48>
<https://zoneringtones.com>

Computing Theory

Assignment 2

- Platypus tournament for **2,500** machines
- Earlier distribution had 25,500 (in error)
- If 2,500 machines takes more than 4 hours, **reduce the number** (to say 2,000)
- Three tourname
 - All 2,500 machines
 - Only machines
 - Only machines classified as 'non'
- Pointers on intractability ques

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posted soon



That's it!



I am out of here!

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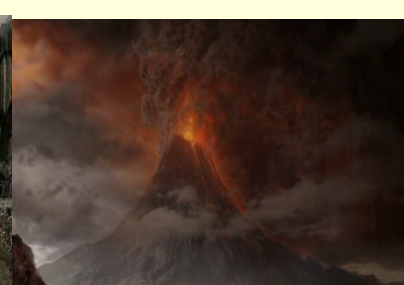
Break time! (We resume when all the pictures are gone! This will take 3 minutes!)



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Quiz time!

Go to **Canvas** and find the quiz **Lectorial 10 Question set**

- Not worth any marks
- You can consult other students if you wish
- Time limit will be 10 minutes

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Are you ready?

Are you sure?

Go!

The pictures will take 10 minutes to disappear!

Thomas music means 1 minute left!



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