# Space feedback control Pole placement

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Control y Sistemas

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So far we have learnt how a state feedback looks like and when it is possible to design a state feedback controller to stabilize a system:

$$\dot{x} = Ax + Bu$$

$$u = -Kx + k_r r$$

$$\dot{x} = (A - BK)x + Bk_r r$$

K ubica los polos de LC y kr se encarga de eliminar el error de estado estacionario

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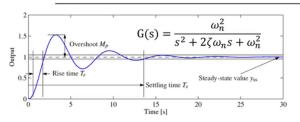
The questions that remain are: How do we design a state feedback controller and Where do we place the closed loop system's poles?

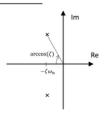
#### Pole placement for time domain analysis

rise time: 10 a 90% rta settling time: +-1%

# Specifications and pole placement

Property	Value	$\zeta = 0.5$	$\zeta = 1/\sqrt{2}$	$\zeta = 1$
Rise time (inverse slope)	$T_{ m r}=e^{arphi/ anarphi}/\omega_0$	$1.8/\omega_0$	$2.2/\omega_0$	$2.7/\omega_0$
Overshoot	$M_{\rm p}=e^{-\pi\zeta/\sqrt{1-\zeta^2}}$	16%	4%	0%
Settling time (2%)	$T_{\rm s} \approx 4/\zeta \omega_0$	$8.0/\omega_0$	$5.6/\omega_0$	$4.0/\omega_0$





Where do we place the closed loop system's poles? Idea:

Nos enfocamos en los polos dominantes que dominan la rta

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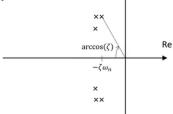
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- Use time domain specifications to place the dominant poles, as a second order system,  $s^2+2\zeta\omega_n s+\omega_n^2$ .
- Place the rest of the poles so they become faster than the dominant poles.



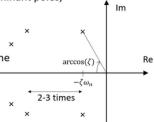
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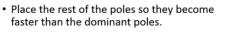
(The dominant second order poles, guarantee the time specification.)



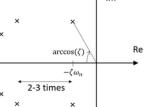
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Usually you end up with some zeros as well:

- Zeros in the left half plane give additional overshoot sobrepico
- Zeros in the right half plane give a negative undershoot

Pole placement is performed by matching the desired characteristic polynomial with the closed loop system's characteristic polynomial.

From earlier example (vehicle steering) we have seen:

$$\lambda^2 + 2\zeta \omega_n \lambda + \omega_n^2 \equiv \lambda^2 + \frac{v_0}{b} (ak_1 + k_2)\lambda + \frac{k_1 v_0^2}{b}$$
$$k_1 = \frac{b\omega_n^2}{v_0^2} \qquad k_2 = \frac{2\zeta \omega_n b}{v_0} - \frac{ab\omega_n^2}{v_0^2}$$

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For low order systems it is ok, but for larger systems this is boring work.

Ackermann's formula offers us a method to do this in one computational step.

Consider a system  $\dot{x} = Ax + Bu$  with the characteristic polynomial

$$a(s) = s^n + a_1 s^{n-1} + \dots + a_{n-1} s + a_n.$$

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If the system is reachable, then there exist a control law, u=-Kx, that gives a closed loop system with the charateristic polynomial

$$p(s) = s^n + p_1 s^{n-1} + \cdots p_{n-1} s + p_n.$$
acá p no son los polos. Ojo

The feedback gain is given by p no son polos

$$K = [p_1 - a_1 \quad p_2 - a_2 \quad \dots \quad p_n - a_n]\widetilde{W}_r W_r^{-1}$$

where  $W_r$  is the reachability matrix

$$W_r = \begin{bmatrix} B & AB & \dots & A^{n-1}B \end{bmatrix}$$
 Alcanzable cuando Wr tiene inversa

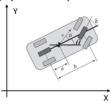
and

$$\widetilde{W}_r = \begin{bmatrix} 1 & a_1 & a_2 & \cdots & a_{n-1} \\ 0 & 1 & a_1 & \cdots & a_{n-2} \\ \vdots & \ddots & \ddots & \ddots & \vdots \\ 0 & 0 & \cdots & 1 & a_1 \\ 0 & 0 & 0 & \dots & 1 \end{bmatrix}^{-1}$$

This is called Ackermann's formula.

Consider the following system:

$$\begin{bmatrix} \dot{x}_1 \\ \dot{x}_2 \end{bmatrix} = \begin{bmatrix} 0 & v_0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} + \begin{bmatrix} av_0/b \\ v_0/b \end{bmatrix} u$$
$$y = \begin{bmatrix} 1 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} + \begin{bmatrix} 0 \end{bmatrix} u$$



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Determine the characteristic polynomial for the system:

$$\det(sI - A) = \begin{vmatrix} s & -v_0 \\ 0 & s \end{vmatrix} = s^2 = s^2 + 0s + 0$$



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Desired characteristic polynomial for the closed loop system:

$$p(s) = s^2 + 2\zeta \omega_n s + \omega_n^2$$

Χ

The feedback gain is given by

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#### **Bibliography**

Karl J. Astrom and Richard M. Murray Feedback Systems. Version v3.0i.
 Princeton University Press. September 2018. Chapter 7.