

Finite impulse response filtering

FIR windowed-sinc filters

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Classification of discrete filters

Table: Classification of discrete filters

	Finite impulse response (FIR)	Infinite impulse response (IIR)
Filtering in time domain	Moving average	Leaky Integrator
Filtering in frequency domain	Windowed-sinc Filters Equiripple Minimax	Bilinear z-transform

Information in frequency domain

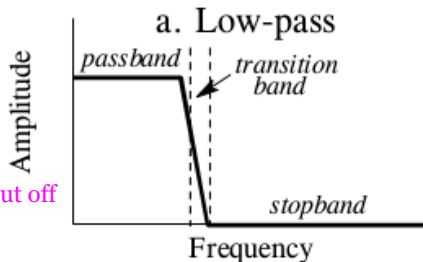
- Information of a signal is contained in frequency response, phase and amplitude.
- **Many samples** in the signal are needed for frequency analysis.
Necesitamos un vector de elementos de la señal
- The **frequency response** shows how information in frequency domain is being changed.
- Examples: telephone voice channel, equalizer...



Con un ancho de banda menor no podemos saber quien nos habla por telefono. No distinguimos la voz. Perdemos información.

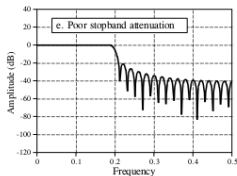
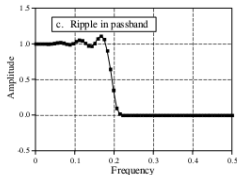
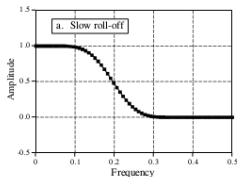
Frequency domain parameters

- Passband.
 - Stopband.
 - Cut-off frequency.
 - Transition band (fast roll-off).
 - Passband ripple.
 - Stopband ripple.
- starts in f cut off

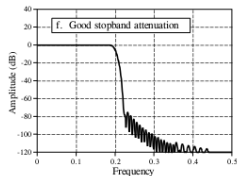
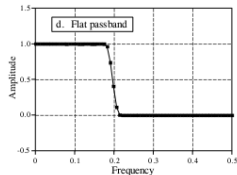
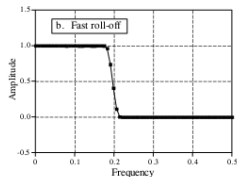


Frequency response

POOR



GOOD



Se desea:
-banda de
transición
corta

-Sin Ripple

-Atenuación
está en dB. Se
busca mayor
atenuación

Strategy of filtering by windowed-sinc

- Taking the Inverse Fourier Transform of an ideal frequency response (1) produces an ideal sinc filter kernel (2, impulse response) with **infinite** length.

$$\text{sinc} = \text{seno cardinal} = \sin(x)/x$$

$$h_s[n] = \frac{\sin(\pi f[n]/f_s)}{(\pi f[n]/f_s)}$$

- To get around this problem, ideal sinc filter is **truncated** to M+1 points, symmetrically chosen around the main lobe, where M is an even number.

- Truncated-sinc (3) produces the **Gibbs phenomenon** in frequency response (4), no matter how long M is made.

- Multiplying the truncated-sinc ($h_{st}[n]$, 3) by the Blackman window ($w[n]$, 5) results in a **windowed-sinc filter kernel** ($h_w[n]$, 6) with frequency response (7).

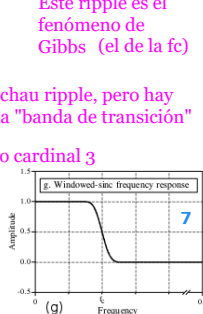
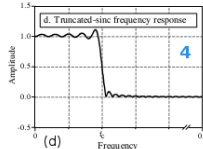
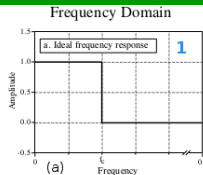
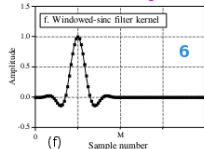
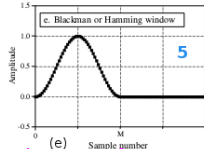
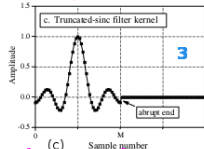
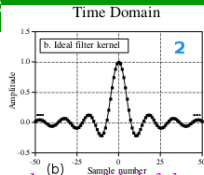
$$h_w[n] = h_{st}[n] \cdot w[n]$$

$$y[n] = h_w[n] * x[n]$$

Implementarlo requeriria inf elementos

Se multiplica elemento a elemento 3 con 5

6 no tiene corte abrupto como seno cardinal 3

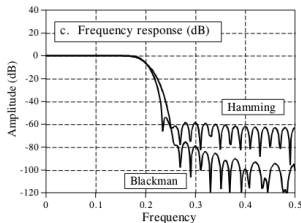
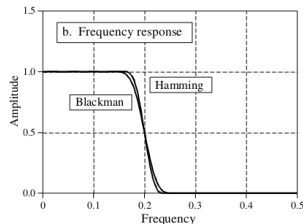
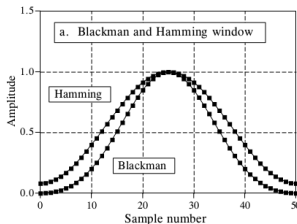


Este ripple es el fenómeno de Gibbs (el de la fc)

7_chau ripple, pero hay una "banda de transición"

Differences between Blackman and Hamming

- The two windows have $M = 50$ (51 points)
- Which of these two windows should you use? It's a trade-off between parameters.
- The Hamming window has about a 20% faster roll-off than the Blackman.
banda de transición 20% más angosta
- However, the Blackman has a better stopband attenuation, -74dB (-0.02%) vs. -53dB (-0.2%).
- The Blackman has a passband ripple of only about 0.02%, while the Hamming is typically 0.2%.
- In general, the Blackman should be your first choice; a slow roll-off is easier to handle than poor stopband attenuation.



Blackman ofrece mucho más atenuación en la banda atenuada, pero con banda de transición más ancha respecto a Hamming. Se parte eligiendo Blackman ya que el ancho se puede achicar aumentando el orden del filtro.

Es una ventana de ventanas

- The Kaiser window has two parameters:
 - Length, $M+1$.
 - Shape parameter, β .
- Trade-off between side-lobe amplitude and main-lobe width.

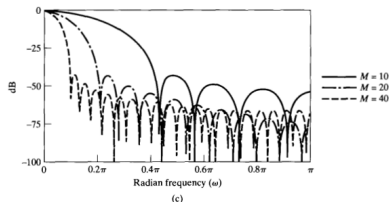
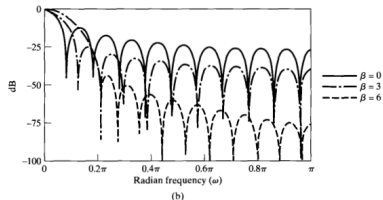
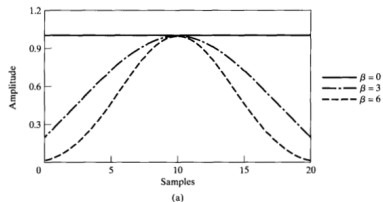
Cambiando Beta pasamos por varias ventanas estándares.

Con $\beta=0$ ventana rectangular

Pasamos de hamming a blackman o una intermedia.

Varía fco respecto a fs

Relación de compromiso entre atenuación y ancho de banda de la banda pasante



Normalized performances of windowed-sinc filters

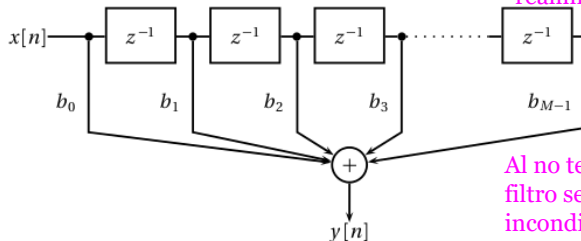
Name of window function $w[n]$	Transition width ΔF in (Hz), (normalised)	Pass-band ripple A_p in (dB)	Ripple δ_p, δ_s	Side-lobe level in (dB)	Stop-band attenuation A_s in (dB)
Rectangular	$0.9/N$	0.741	0.089	-13	21
Hanning	$3.1/N$	0.0546	0.063	-31	44
Hamming	$3.3/N$	0.0194	0.0022	-41	53
Blackman	$5.5/N$	0.0017	0.000196	-57	74
Kaiser $\beta=4.54$	$2.93/N$	0.0274			50
$\beta=5.65$	$3.63/N$	0.00867			60
$\beta=6.76$	$4.32/N$	0.00275			70
$\beta=8.96$	$5.71/N$	0.000275			90

Atenuación del
primer lóbulo lateral

$$H(z) = b_0 + b_1 z^{-1} + \dots + b_{M-1} z^{M-1}$$

Los b son coeficientes del filtro FIR. z^{-n} es retraso n

No tiene denominador.
Entonces no hay
realimentación.



Al no tener polos el
filtro se dice que es
incondicionalmente
estable

Figure 7.22 Direct FIR implementation.

Forma directa filtro FIR

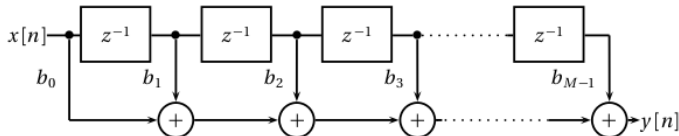


Figure 7.23 Transversal FIR implementation.

Idéntico matemáticamente al anterior. Forma transversal del filtro FIR. Es la convolución de una señal con los coeficientes del filtro. función mac

- 1 Steven W. Smith, The Scientist and Engineer's Guide to Digital Signal Processing. Chapter 16. www.dspguide.com.
- 2 Paolo Prandoni and Martin Vetterli. Signal processing for communications. Taylor and Francis Group, LLC. 2008. Sections 5.4 and 5.5 <https://www.sp4comm.org/>.