

Eduardo Ribeiro

SOFTWARE ENGINEERING STUDENT @ FEUP · PORTO, PORTUGAL

☎ (+351) 969533104 | ✉ eribeiro306@gmail.com | 🏠 eduardocribeiro.com | 📺 EduRibeiro00 | 📺 eduardocribeiro


Education

Faculty of Engineering of the University of Porto (FEUP)

Sep 2017 - Present (Exp. Jul 2022)

INTEGRATED MASTERS (BSC + MSc) IN INFORMATICS AND COMPUTING ENGINEERING

Porto, Portugal

- **Current cumulative GPA: 18.42 / 20**; currently enrolled in the 4th year
- **Relevant coursework:** Systems Architecture, Distributed Systems, Web App Development, Algorithms & Data Structures, Artificial Intelligence
- Received a **Merit Scholarship** in the 2018/19 Academic Year, given to the best students in Portugal.
- Part of the **Informatics Engineering Student Branch** , where I organized and participated in several events and workshops.

Jobs & Experiences

Research Assistant - "Big Data for Energy"

Feb 2020 - Present

INESC TEC 

Porto, Portugal

- Developing a platform to foster energy analytics for R&D institutions, by automating energy and weather data collection and management.
- Automated energy data collection by creating scripts that periodically fetch data from APIs of electricity data sources in Europe.
- Implemented detection of missing values by creating software that monitors DB with 130+ tables, each one with an average of 3 million rows.
- Allowed registered users to extract desired data by building an authentication layer and a REST API, and by helping create a user interface.
- Organized and presented a hands-on workshop for the INESC TEC Power and Energy Systems team, to showcase the tool for their future usage.
- Main technologies used: **Python, Django, Pandas, Apache Cassandra, RabbitMQ, Celery, Nginx, Vue.js, Docker, GitLab CI/CD.**

Teaching Assistant

Feb 2021 - Present

FACULTY OF ENGINEERING OF THE UNIVERSITY OF PORTO (FEUP) 

Porto, Portugal

- Helping students in the **IART - Artificial Intelligence** subject with Search Algorithms, Machine Learning, and Natural Language Processing.

Software Engineer Intern

Jul 2020

CRITICAL SOFTWARE 

Coimbra, Portugal

- Learned about the methodologies and tools used in critical projects, such as software for airplanes, trains and banks.
- Built a real time chat service using **Java** and **Kafka**.
- Built an automatic encryption/decryption system for smart meter data with **Java, SSL** and **XML documents**.


Projects

Labcentric - Monitoring and Management System for Laboratories

Oct 2020 - Present

PHP, LARAVEL, JAVASCRIPT, HTML, CSS, POSTGRESQL, PYTHON, FLASK, OPENCV, DOCKER, HEROKU, GITLAB CI/CD

Team of 8 people


- **Team leader** of a project developed for the **Dr. Ricardo Jorge National Health Institute** .
- Developed web app for management of reagents, samples, procedures and executions, results, and other important data for the institute.
- Developed a Computer Vision module that identifies QR Codes on reagents and monitors the scientist's steps when executing a procedure.
- Integrated a CI/CD pipeline for linting, testing, and deploying the application on a Heroku server.

Intercompany Process Automator App

Set 2020 - Dec 2020

JAVASCRIPT, REACT, BULMA (SCSS), NODE, DOCKER, POSTGRESQL, PRIMAVERA JASMIN API

Team of 4 people

- Promoted automation of purchase/sales processes between companies by developing a web application that integrates with the Primavera Jasmin API , that defines and handles all the transactions based on previously defined business processes.
- Offered overall view of transaction processes between companies by creating an interface that provides an overview of all related documents.

NewsLab - Collaborative News

Mar 2020 - Jun 2020

PHP, LARAVEL, JAVASCRIPT, HTML, CSS, POSTGRESQL, DOCKER

Team of 4 people

- Developed a web app/platform to write and share news and opinions, enabling people to interact with the articles by rating and commenting.
- Performed various tasks regarding planning and specification, from developing frontend page mockups to designing the database structure.
- Adopted an Agile methodology to develop this project, working in iterations and selecting user stories to implement in each one.

OpenCX - Mobile App for Conferences

Oct 2019 - Jan 2020

FLUTTER, SQLITE, GHERKIN, BLUETOOTH

Team of 4 people

- Contributed to an open source project by developing a mobile app for conferences, that allows the user to see the conference's program and to make a custom schedule, receiving push notifications when an event is about to start and also allowing BT scanning for near-by events.

Skills

Git, Java, Python, Django, Javascript, C/C++, HTML/CSS/PHP, Laravel, Node.js, SQL, REST API, OOP - Proficient

Technical Docker, React, Go, CI/CD, Agile/Scrum, Unix/Linux - Medium Understanding

NoSQL - Prior Experience

Languages Portuguese(Native), English(Full Professional Proficiency), Spanish(Limited Working Proficiency), French(Basic understanding)