

Wheel of Fortune

Game Setup

↓
Get names for each player

→ store within dictionary



Print Welcome Message

1:
2:
3:



Get Word



Randomly pick word from dictionary or list



→ store word

→ store word with underscores



Set up Round

→ 2 regular & 1 Final

→ Regular

Select Spin, Solve, Vowel

if you spin

→ randomly select \$, Lose a turn, or Bankrupt from a list

if letter == word

add \$ to round total

and continue turn

if letter != word

Lose a turn

Bankrupt

Lose round \$

&

Skips to next player

\$

Lose a turn

Skips to next player
in dictionary