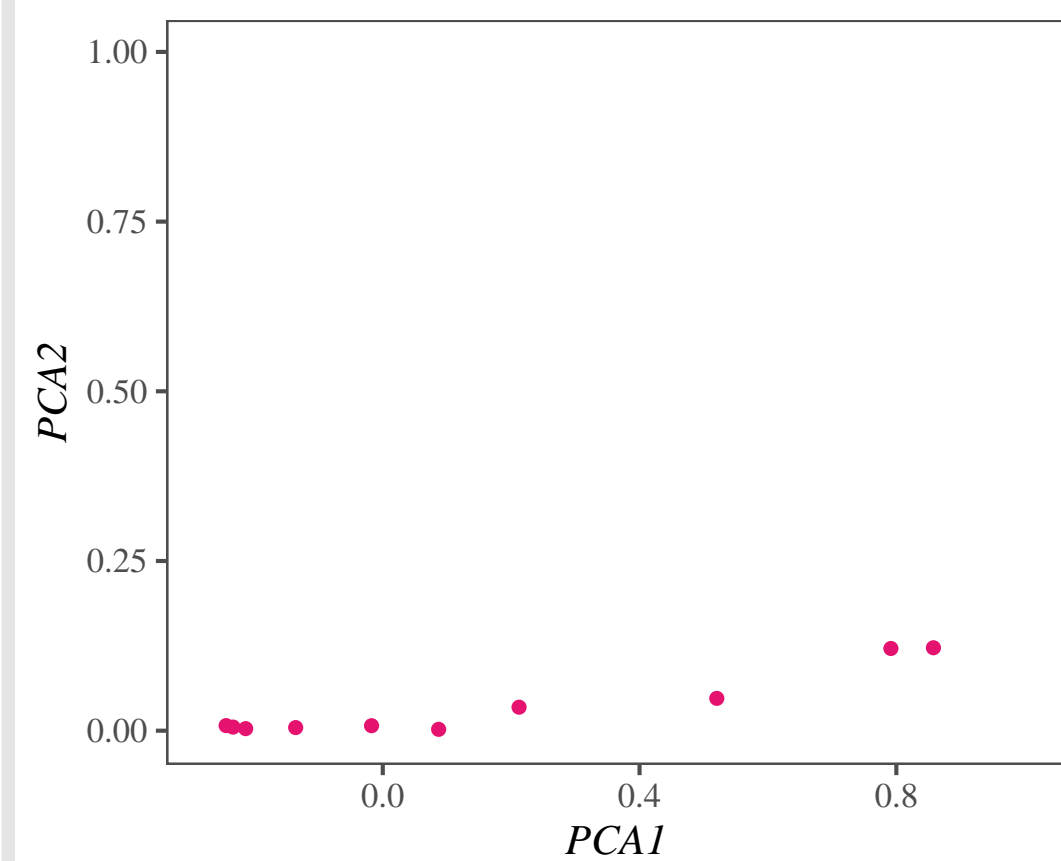
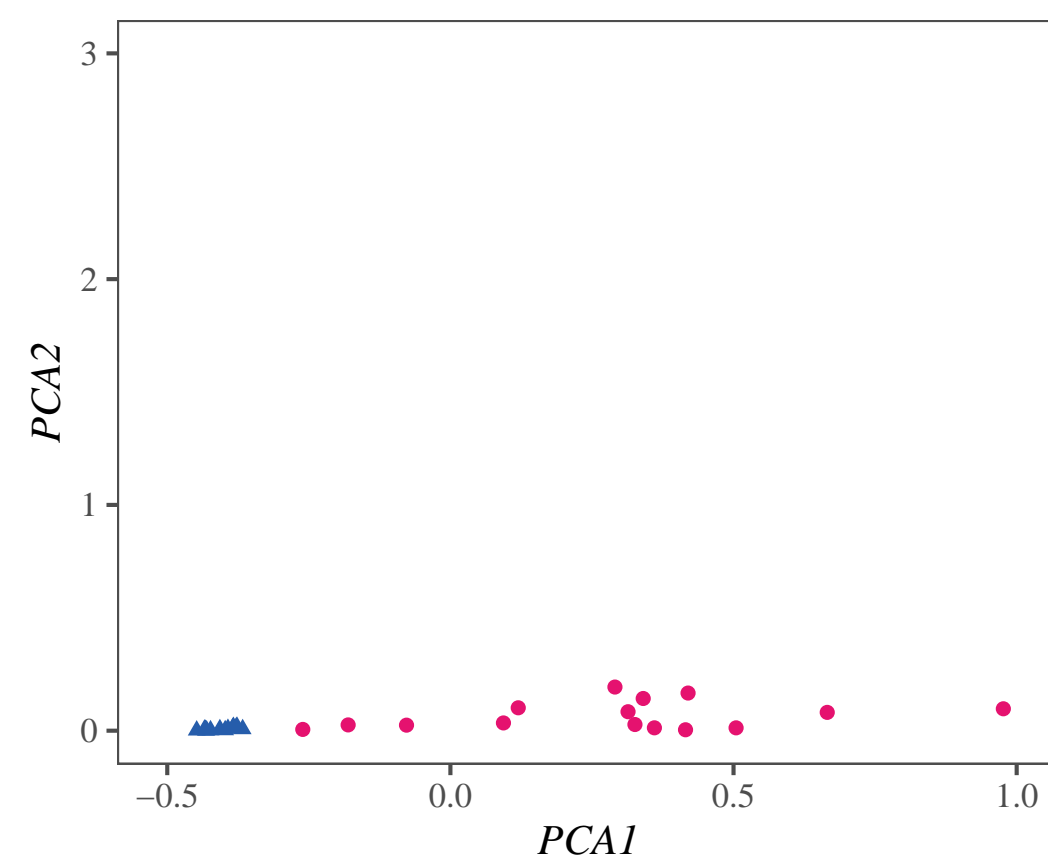


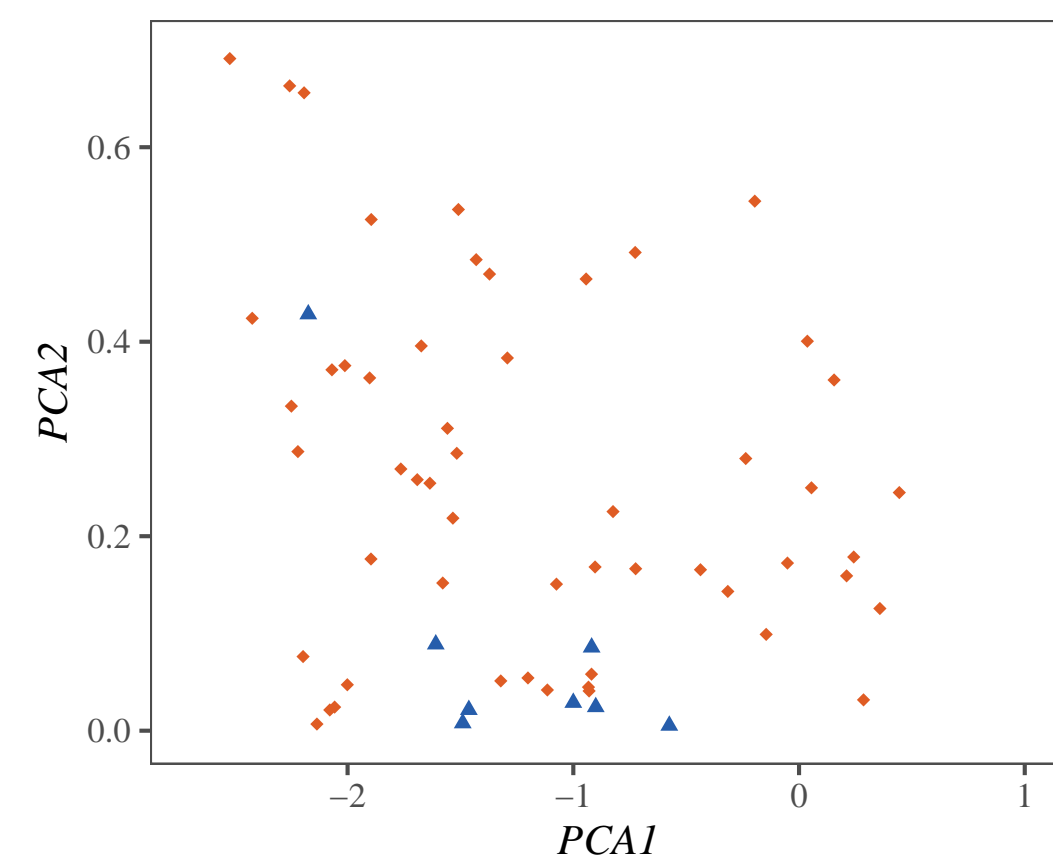
Gabor Filter



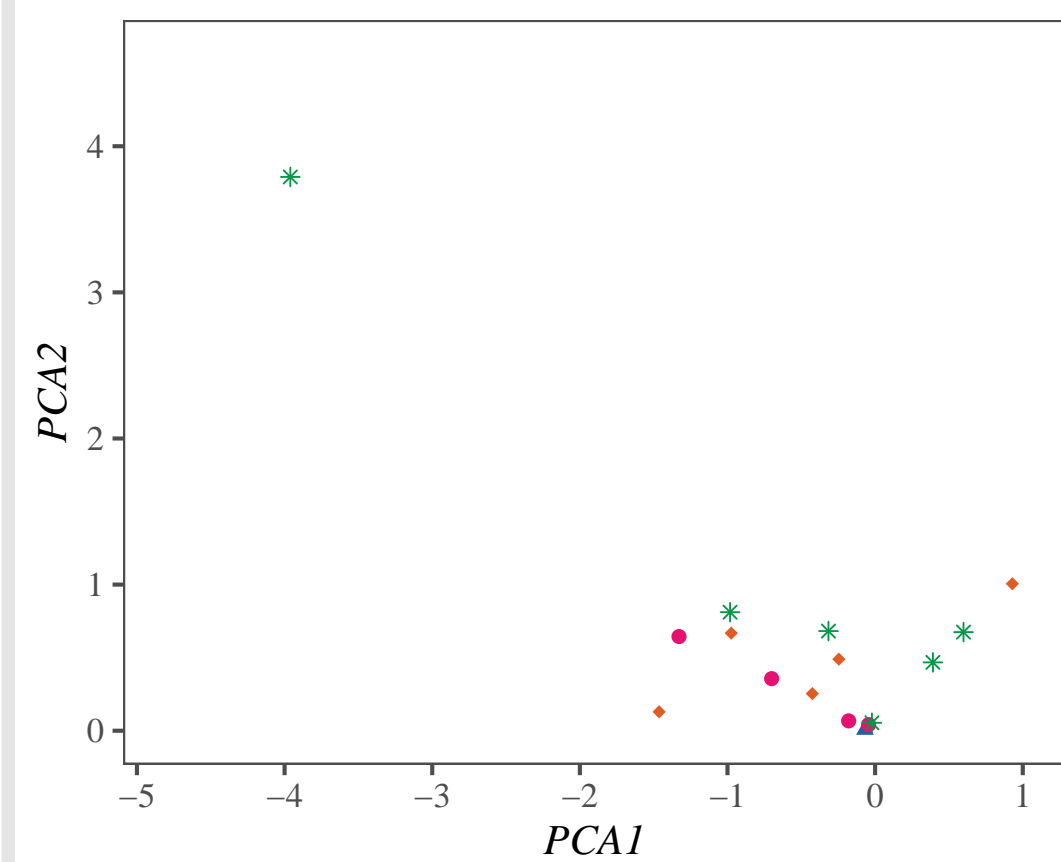
HOG



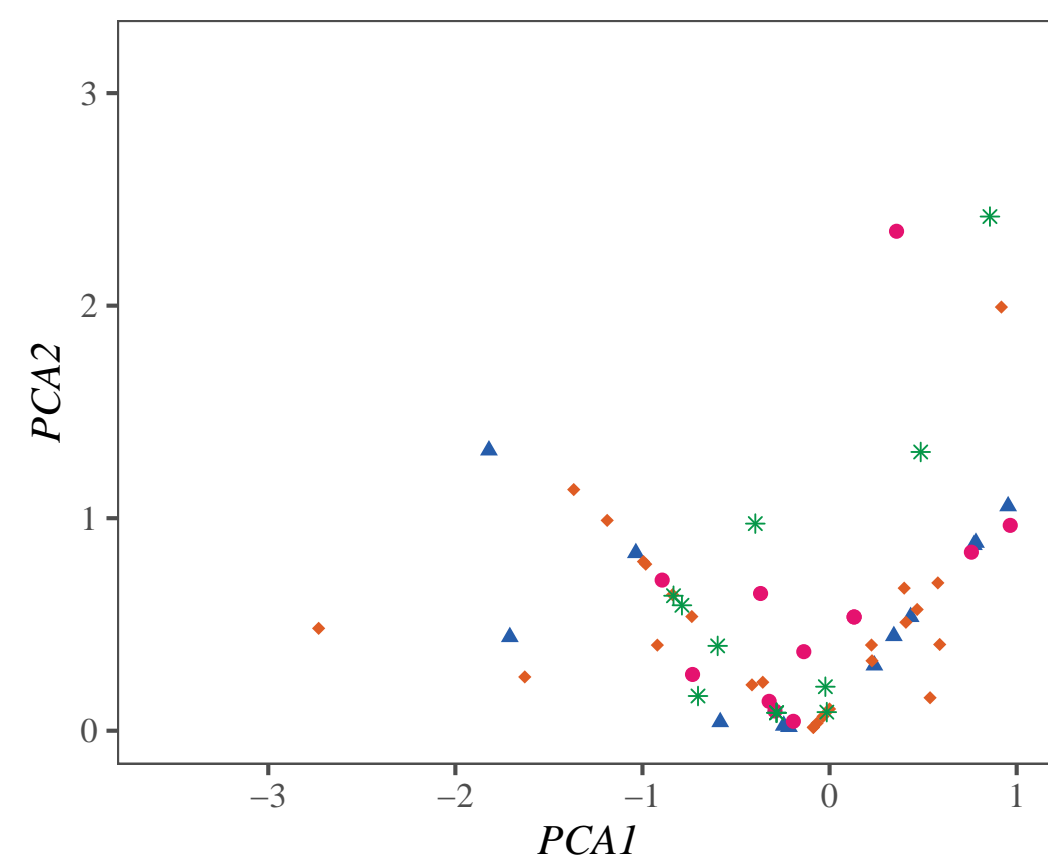
GLCM



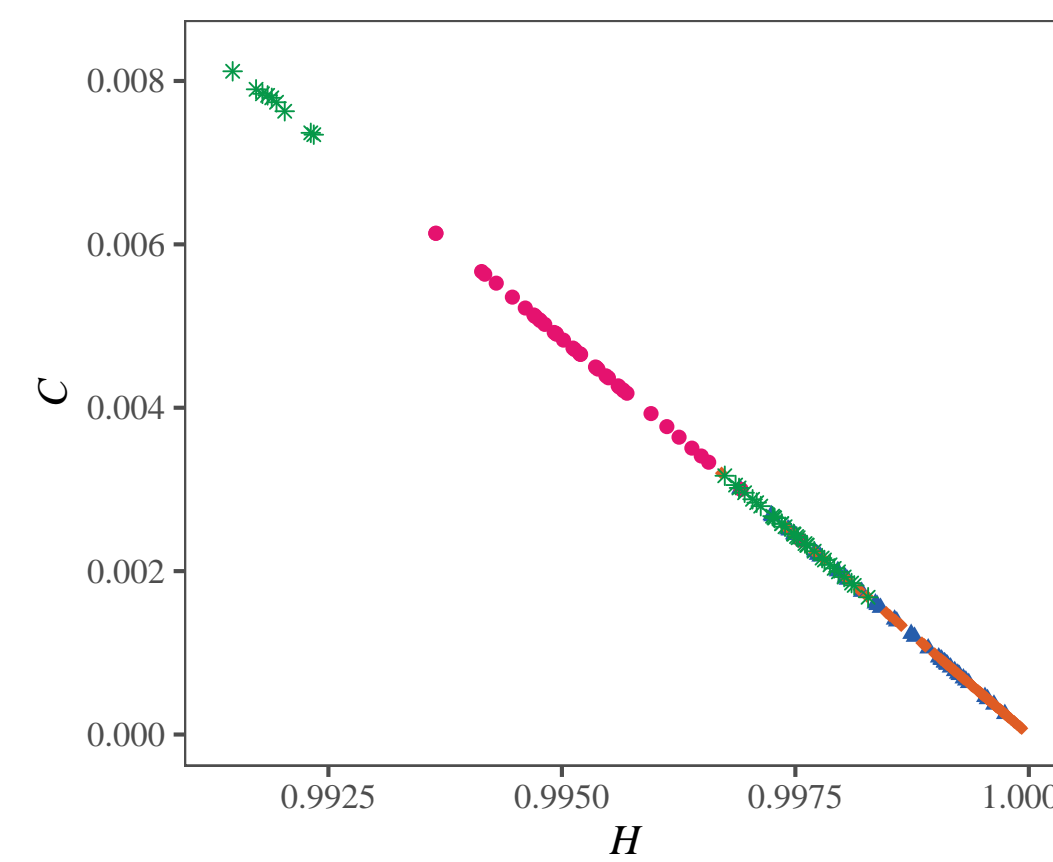
SURF



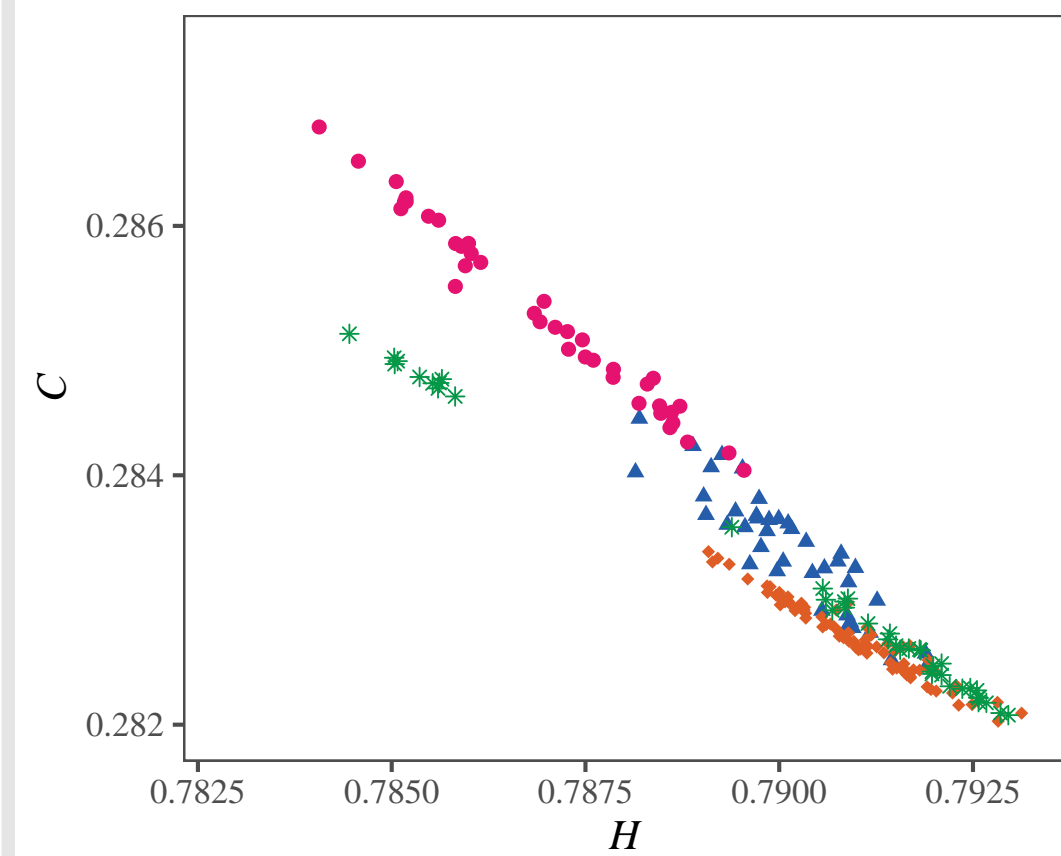
STFT + SURF



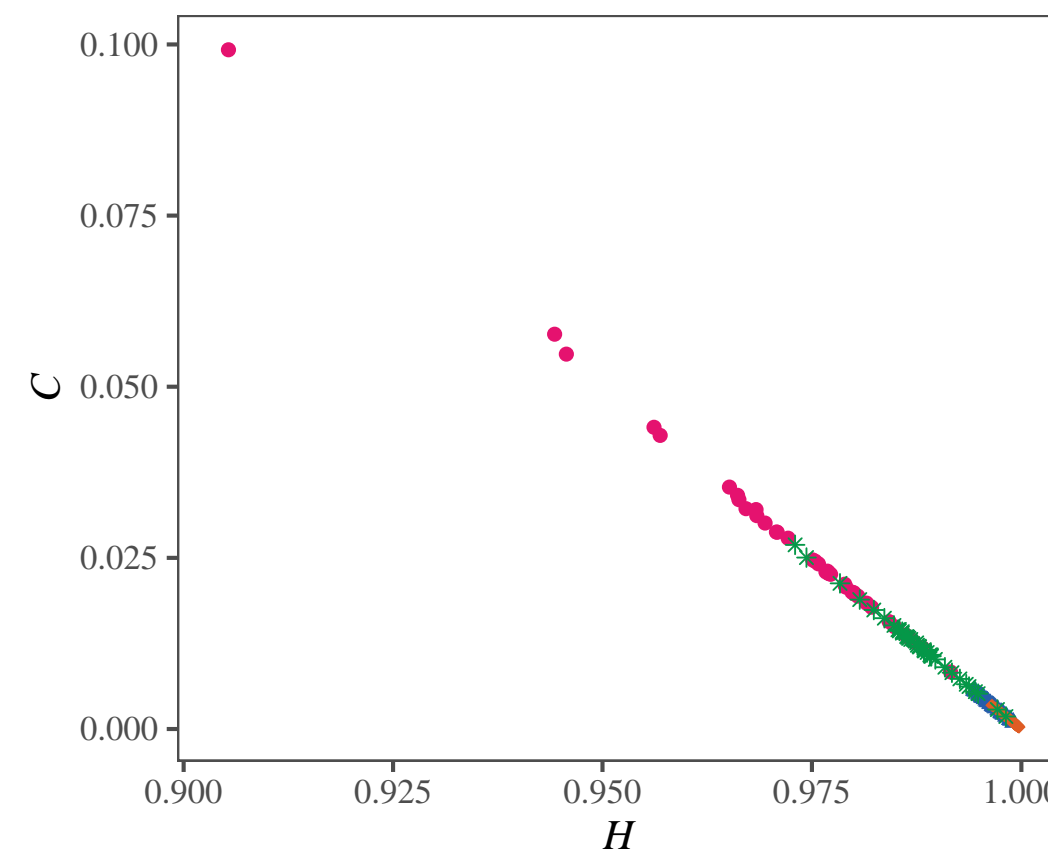
Bandt-Pompe



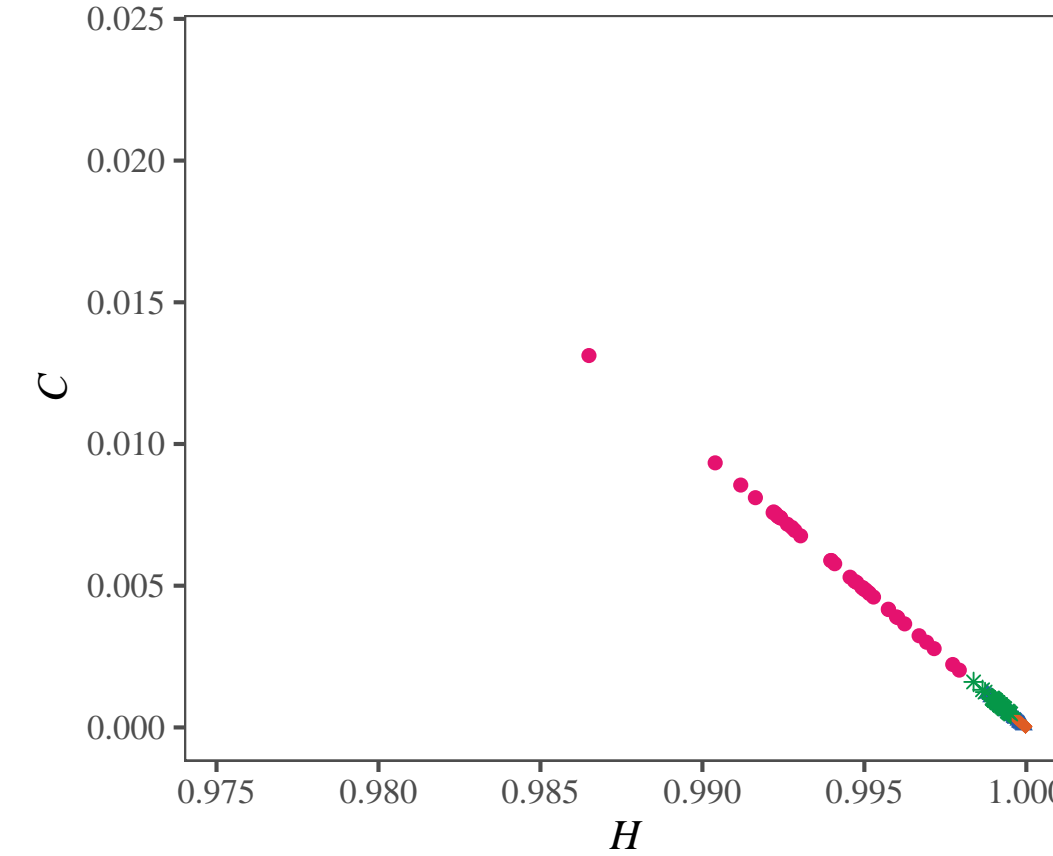
Transition graph



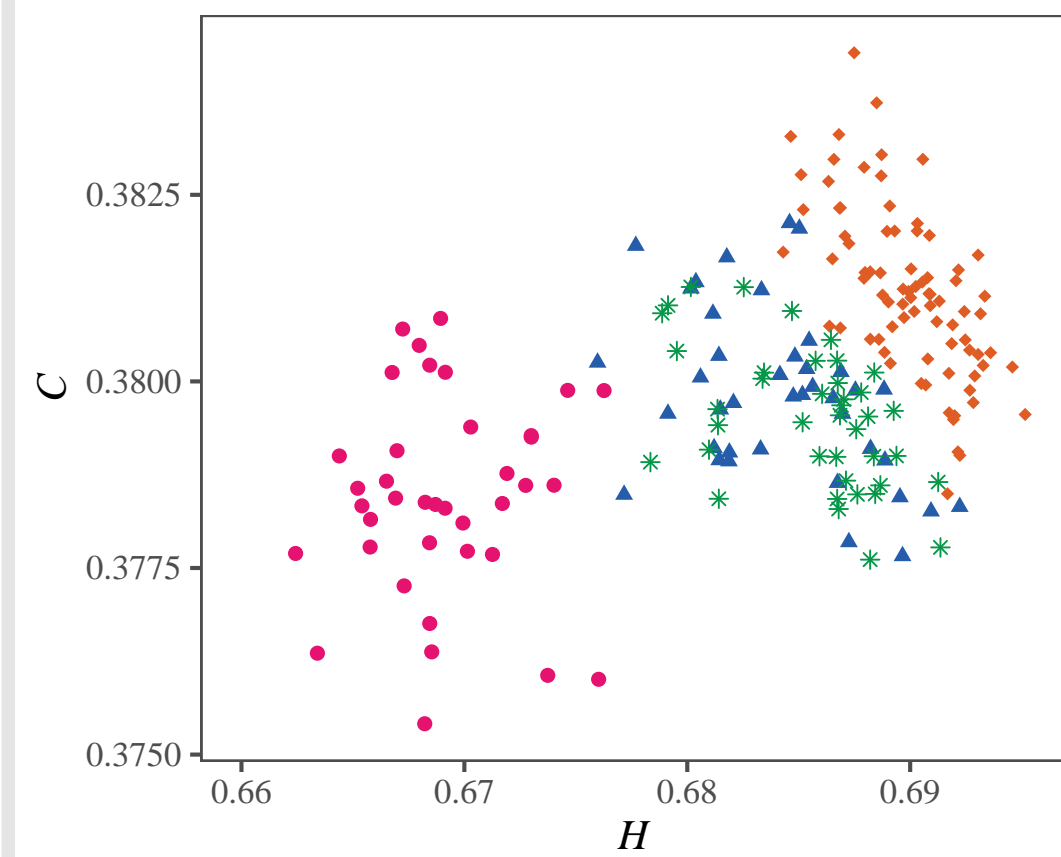
WPE



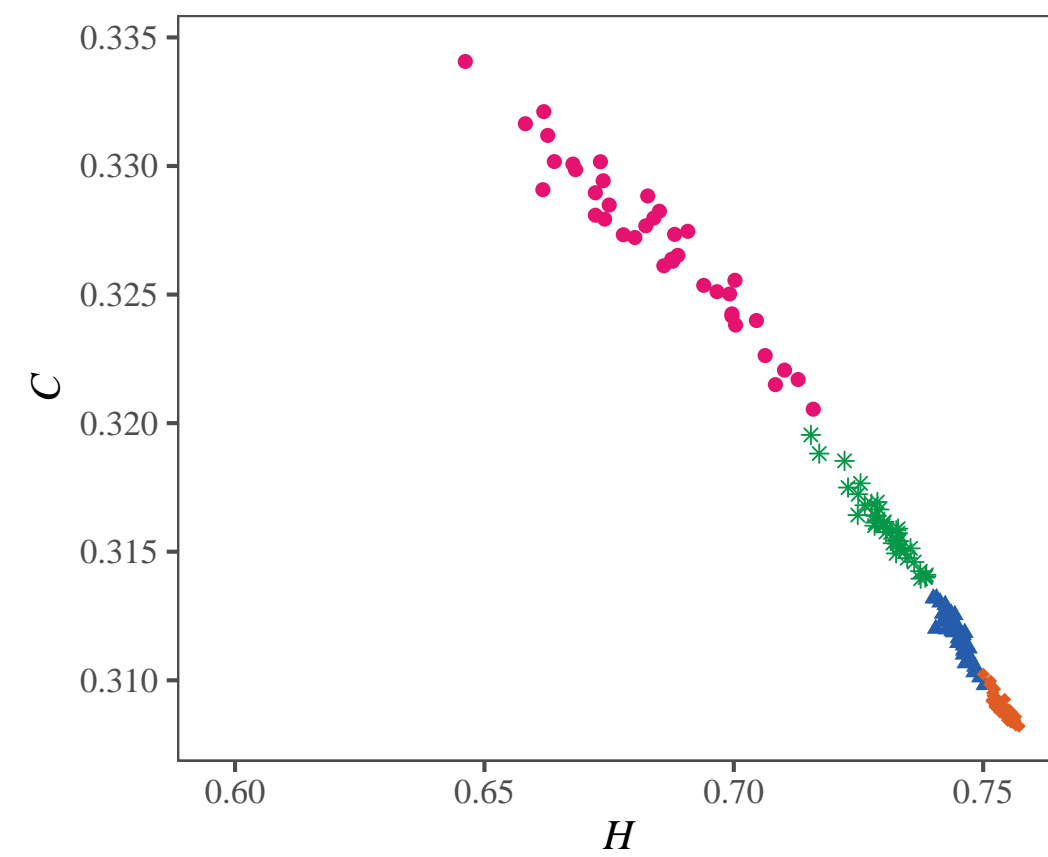
AAPE (A = 1)



FGPE (alpha = 1)



WATG



Regions

- Forest
- Ocean
- Pasture
- Urban