Negative numbers

At the level of the 80x86 architecture, the numbers are represented in base 2. Being a binary number starting with 1, in the signed interpretation, this number is negative. Its value is given by applying 2's complement of the initial binary configuration.

We have 4 variants in order to obtain 2's complement:

I. Subtracting the binary contents of the location from 100..00, where the number of zero's is the same as the number of the location to be complemented).

Ex: 10000 0000 −
1001 0011

0110 1101 = 6D = 96+13 = 109 => 2's complement of 147 is 109
- in signed interpretation, the value is -109

II. Reversing the values of bits of the initial binary number after which we add 1.

1001 0011 ~> 0110 1100 +1 = 0110 1101 = 109 =>
=> the value of 1001 0011 in signed interpretation is -109.

III. We left unchanged the bits starting from right until the 1st bit of 1 inclusive and we reverse the value of the remaining bits.

1001 0011 -> 0110 1101 = 109.

IV. The sum of the absolute values of the 2 complementary values is the cardinal of the set of values representable on that site.

- on 8 bits = 256 values. unsigned: [0, 255], signed: [-128, 127]
- on 16 bits = 65536 values. U: [0, 65535], S: [-32768, 32767]

on 8 bits, the complement of 1001 0011 = 147 is 256 - 147 = 109. =>
=> S = -109.

- mathematically, the two's complement representation of a negative number is the value $2^m - V$, where V - the absolute value of the represented number.
- there is a range of values: $[0,255) \cap [-128,127] = [0,127]$ that have the same value both in signed and unsigned representations, and these cannot be represented as negative numbers on the same size as the initial number representation

×109 is the complement of +147, but ×147 is not the complement of 109, instead
- the involvement of '2's complement is unidirectional, making sense only from the S. interpretation. and the representation of negative numbers.

Example:
- Addition:

```
mov al, -1
mov bl, -21
add al, bl
```

$-1 + (-21) = -136 \in [-128, 127]$ - the representable domain on a byte

$|-1| = 1 = 0000\ 0001$

$C_2(1) = 1111\ 1111 = FF$

$|-2| = 2 = 0000\ 0010$

$C_2(2) = 1111\ 1110 = FE$

```
 1111  1111 +
 1111  1110
-------------
 1111  1101  = FD = -3.
```

- Subtraction:

```
mov al, 8
mov bl, 16
sub al, bl
```

$8 - 16 = 8 + 240 \in [-128, 127)$

—11—

```
 0000  1000 -
 0001  0000
-------------
 1111  1000  => F8 = -8.
```

- multiplication

```
mov al, -1
mov bl, 100   ; AX = 100 * -1 = -100.
imul bl       bl = byte, al = byte. => bl * al = AX.
```

imeel = signed multiplication.

- division

```
mov al, 8
mov bl, -2    ; AL = AX / BL.   ; byte = word / byte.
idiv bl       signed division.
```

Ex:

```
mov al, -1
cmp al, 0
jl pas
   sub al, -1
pas:
sub al, -1
```

0 is not considered negative in signed integer representation

then SF is not set to 1. => only ZF.

OR.

"JS" - jump if SF = 1 - is negative

"JNS" - jump if SF = 0 - is positive