**To Do**

1. ~~Create a first scene “MeasureSelectiom” to select the type of measure~~
2. ~~Link the scene “MeasuresSelection” to the next one “Referential”.~~
3. Arrange the objects in the scene “Referential” according to the selected measure type
4. ~~Select a sphere by the gaze and “open it” showing the assemblies it represents~~
5. Close the selection by a gesture and showing again the set of spheres
6. Select an object among the ones displayed by the selected sphere
7. ~~Show the matched parts between the query model and the selected one~~
8. Select a part and move it according to its belonging structure
9. Undo the last motion (and so on)
10. Close the matching visualization and come back to the visualization of the spheres
11. Move the objects at user’s meddle height
12. Add the floor and a reference frame (texture)
13. Import meshes without the CAD importer