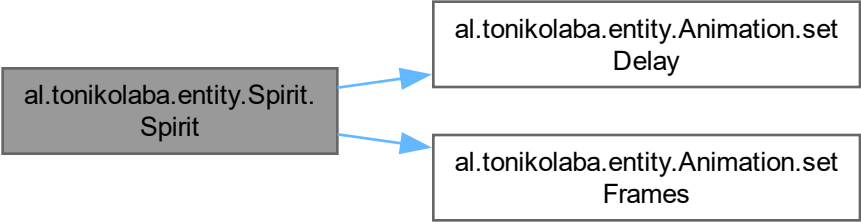


al.tonikolaba.entity.Spirit.
Spirit



```
graph LR; A[al.tonikolaba.entity.Spirit.Spirit] --> B[al.tonikolaba.entity.Animation.set Delay]; A --> C[al.tonikolaba.entity.Animation.set Frames];
```

al.tonikolaba.entity.Animation.set
Delay

al.tonikolaba.entity.Animation.set
Frames