

al.tonikolaba.gamestate.  
GameState.draw

al.tonikolaba.gamestate.  
Level4State.draw

al.tonikolaba.entity.Player.draw

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graph LR; A[al.tonikolaba.gamestate.GameState.draw] --> C[al.tonikolaba.entity.Player.draw]; B[al.tonikolaba.gamestate.Level4State.draw] --> C;
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The diagram illustrates a dependency or inheritance relationship. On the left, two white rectangular boxes represent source methods: 'al.tonikolaba.gamestate.GameState.draw' (top) and 'al.tonikolaba.gamestate.Level4State.draw' (bottom). On the right, a gray rectangular box represents the target method: 'al.tonikolaba.entity.Player.draw'. Two blue arrows point from the right side of each source box to the left side of the target box, indicating that both source methods depend on or inherit from the target method.