

al.tonikolaba.entity.Portal.set  
Opening

```
graph LR; A[al.tonikolaba.entity.Portal.set Opening] --> B[al.tonikolaba.entity.Animation.set Delay]; A --> C[al.tonikolaba.entity.Animation.set Frames];
```

al.tonikolaba.entity.Animation.set  
Delay

al.tonikolaba.entity.Animation.set  
Frames