

**C:\cygwin\home\zahorjan\cse461\12au\02-directLinkA.cp3**

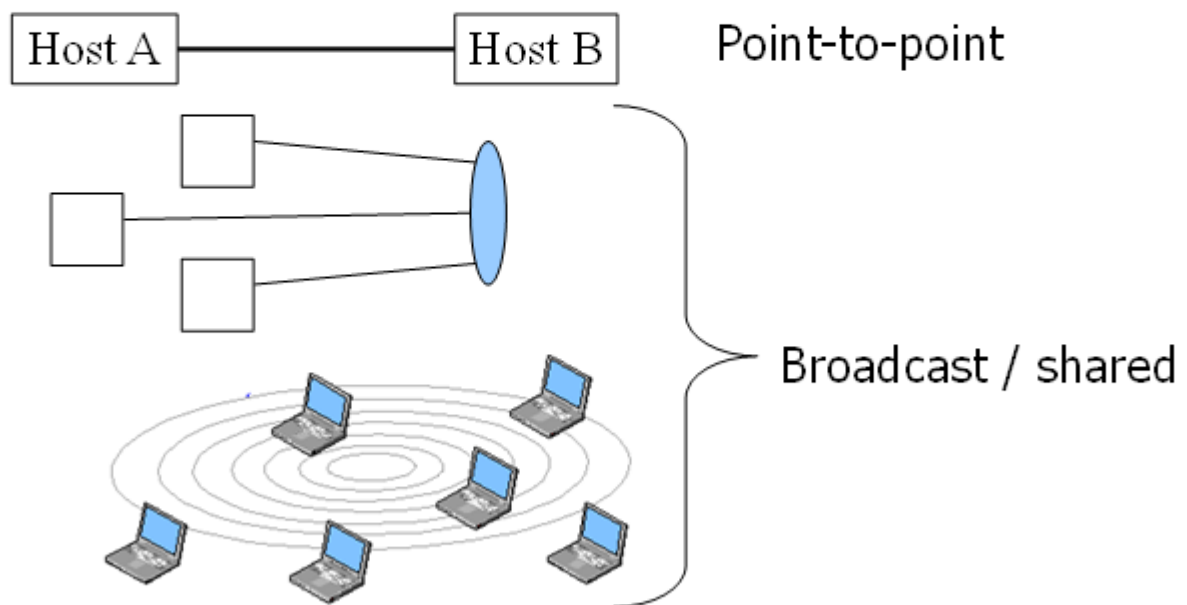
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# **CSE 461: Introduction to Computer Communications Networks**

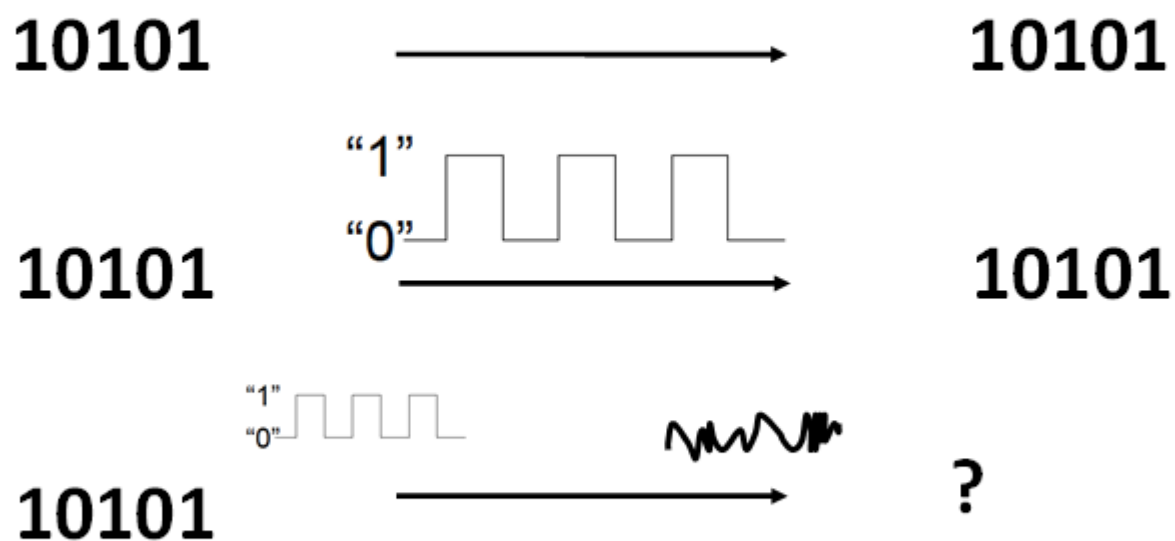
## **Physical and Data Link Layers**

# Direct Link Networks

"Direct link"  $\Rightarrow$  no switching/routing



# First Problem: Sending Data



Received signal is attenuated and distorted

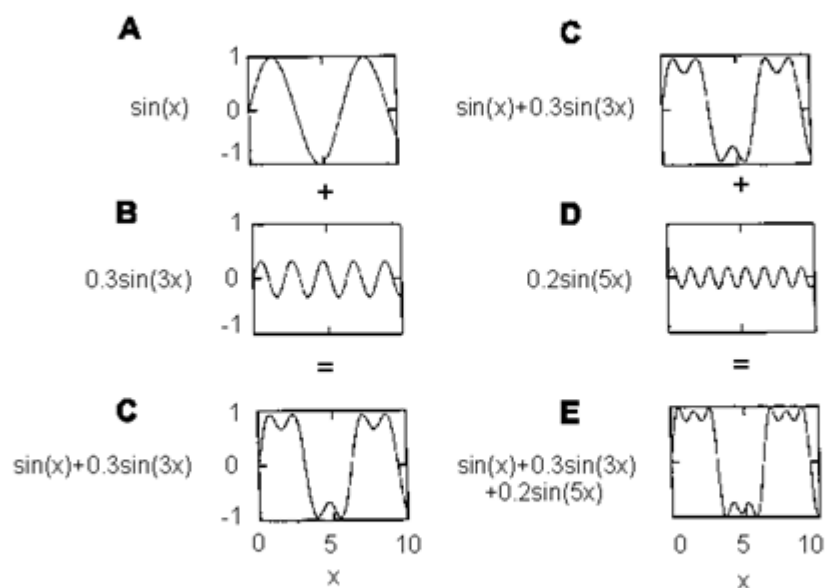
## Where We're Headed

- It turns out that how fast communication can be depends on how much of the frequency spectrum we're allowed to use
  - 0-100Mz potentially offers transmission rates that are twice as high as 0-50MHz
- The rate actually achieved depends on lots of things
  - One is coding: what properties of the signal are used to represent bits

# Terminology: "Bandwidth"

- The usual CS use of "bandwidth" is a measurement of bits/second
  - "I have only about 10 Mbps bandwidth into my house."
- The signal processing use of "bandwidth" is amount of frequency spectrum in MHz
  - "802.11n has a channel bandwidth of 40MHz"
- Why we care...
  - $\text{Bandwidth}_{\text{CS}}$  is fundamentally limited by  $\text{bandwidth}_{\text{EE}}$
  - The maximum possible bits/second is limited by the width of the available frequency spectrum

# Aid to Intuition: Fourier Analysis (!)

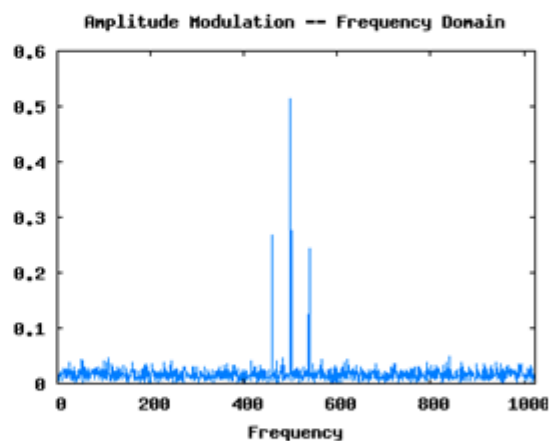
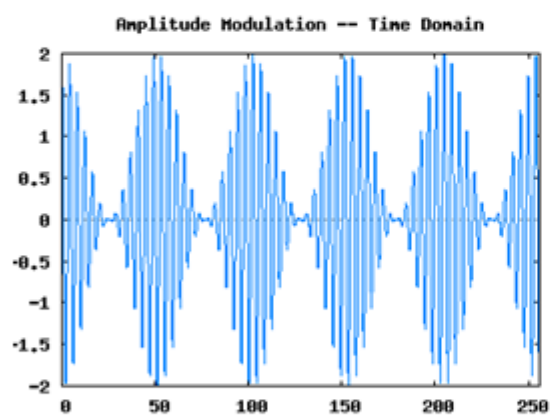


**Explanation**

<http://www.yorku.ca/eye/squarwav.htm>

# Time Domain $\Leftrightarrow$ Frequency Domain

Two different representations of one signal



[http://arachnoid.com/maximal/fourier\\_analysis.html](http://arachnoid.com/maximal/fourier_analysis.html)

# Properties of Media: Wires

Frequency (MHz)	Category 5e UTP Cable, solid Attenuation (dB)	Category 6 UTP Cable, solid Attenuation (dB)
0.772	1.8	1.8
1.0	2.0	2.0
4.0	4.1	3.8
8.0	5.8	5.3
10.0	6.5	6.0
16.0	8.2	7.6
20.0	9.3	8.5
25.0	10.4	9.5
31.25	11.7	10.7
62.5	17.0	15.4
100.0	22.0	19.8
200.0	—	29.0
250.0	—	32.8

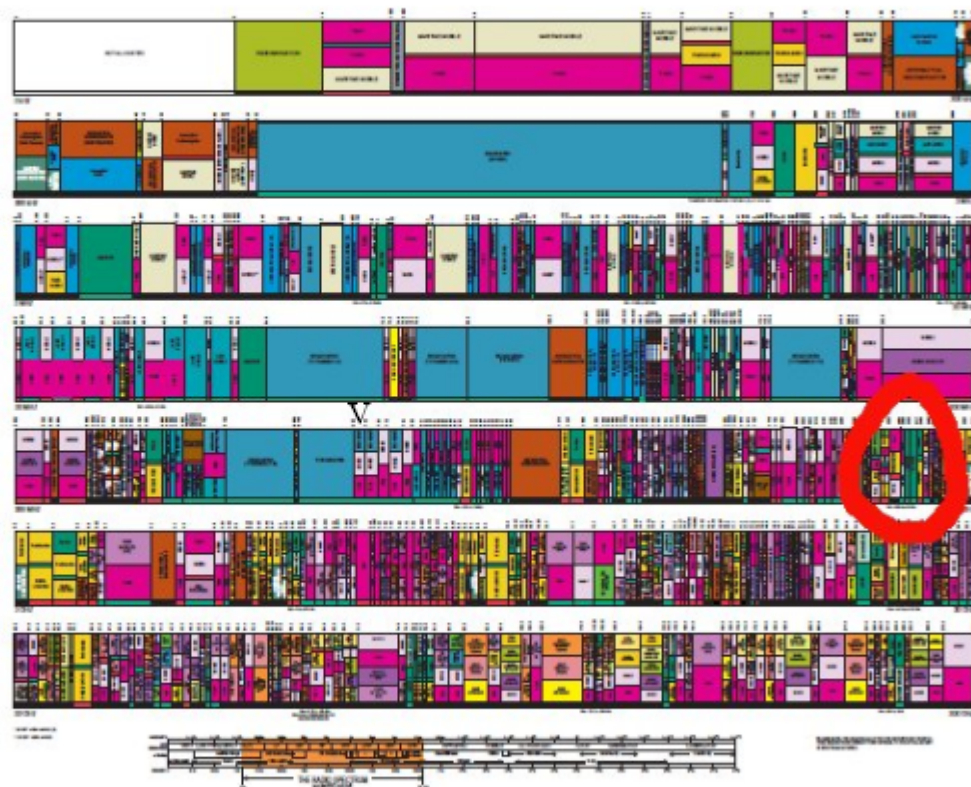
**Table T1:** Attenuation of UTP cables, Categories 5e and 6, 100 m

*[http://www.siemon.com/uk/white\\_papers/04-01-15\\_cat6.asp](http://www.siemon.com/uk/white_papers/04-01-15_cat6.asp)*



# Radio Spectrum Allocation

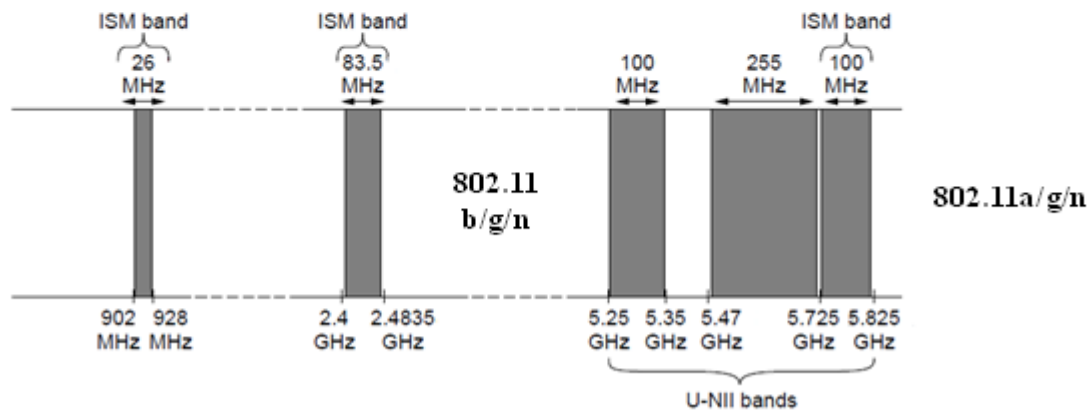
# UNITED STATES FREQUENCY ALLOCATIONS



<http://www.ntia.doc.gov/files/ntia/publications/2003-allochrt.pdf>

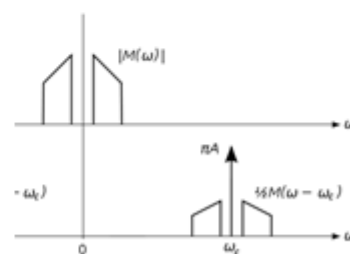
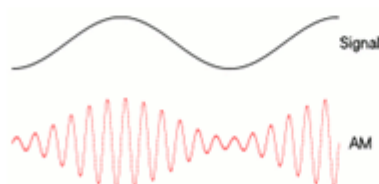
## Unlicensed band

- ISM bands – Industrial, Scientific, and Medical
- Free for use at low power; devices manage interference
  - Widely used for networking (Bluetooth, Zigbee, Microwave)
  - Most importantly WiFi
- What percentage of the entire spectrum is used by 802.11?
  - 0.06%



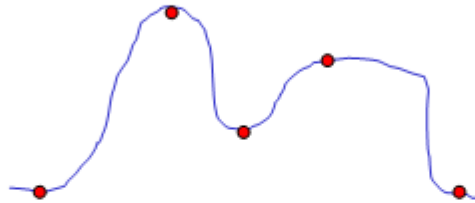
# Baseband / Passband

- We know that (more or less) any signal can be thought of as the sum of pure sines and cosines
- We know that transmission media have limited bandwidth
- Does it matter if the spectrum we have is 0-B MHz (baseband) or C to C+B MHz (passband)?
  - Nope



[http://en.wikipedia.org/wiki/Amplitude\\_modulation](http://en.wikipedia.org/wiki/Amplitude_modulation)

# Sampling: Continuous Signal to Discrete Series

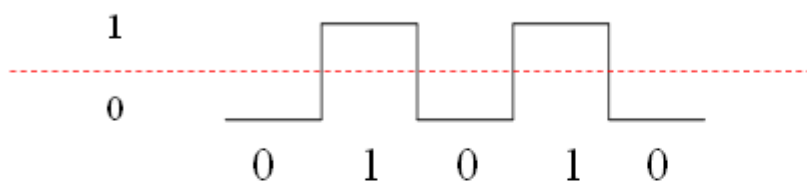


Every sample produces a symbol.

# Information (bits) vs. Symbols

symbol

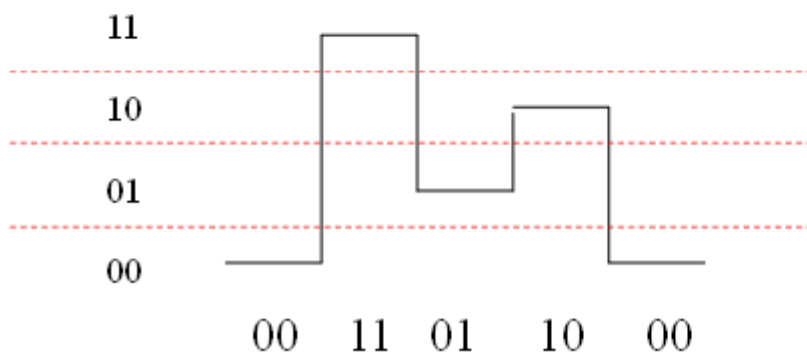
signal



$$\text{bits/second} = \text{symbols/second} * \text{bits/symbol}$$

symbol

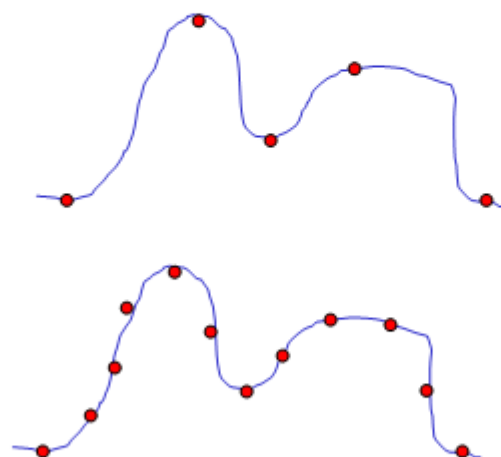
signal



*Is there any limit to the potential bit rate?*

# Can I Increase Bit Rate By Sampling Faster?

$$\text{bits/second} = \text{symbols/second} * \text{bits/symbol}$$



## Nyquist Formula: Limit on Symbol Rate

- If the signal is restricted to bandwidth<sub>EE</sub>  $B$ , then...

$2B$  samples of the signal are sufficient to reconstruct the entire signal

- That is, once you've learned  $2B$  “things,” there's nothing more to learn from faster sampling of the input signal
- Thus,  $2B$  is maximum possible (independent) symbol rate, even if there is no distortion at all in the received signal

# How about more bits/symbol?

$$\text{bits/second} = \text{symbols/second} * \text{bits/symbol}$$

- Shannon's Theorem:

$$\text{bit rate} \leq B \log_2(1 + S/N)$$

where  $S$  is the received signal power,  $N$  is the noise, and  $B$  is the available bandwidth<sub>EE</sub>

- So, bit rate is:
  - Limited by noise (inaccuracy in sampling)
  - Limited by received power, with diminishing returns



## Engineering symbols: signal modulation

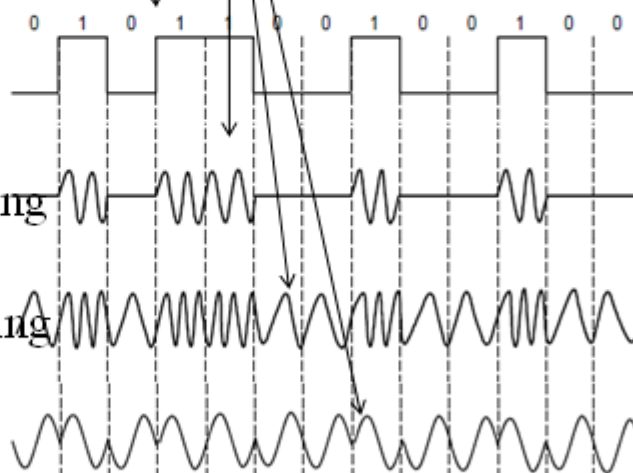
- The modulating signal has data; the carrier signal is the signal being modulated; the modulated signal is the radio wave
- To modulate, you can change the amplitude, the phase, or the frequency

NRZ signal of bits

Amplitude shift keying

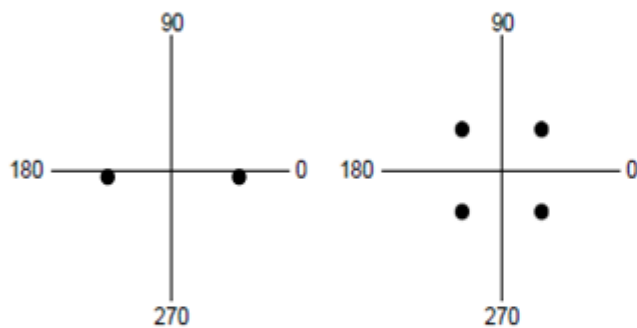
Frequency shift keying

Phase shift keying



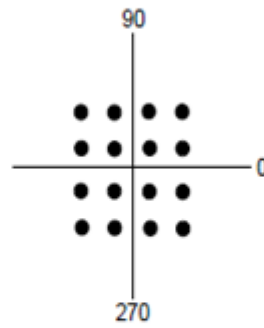
## Multi-bit Symbols: Examples

- Represent amplitude (distance from origin) and phase (angle around origin) modulation in a *constellation diagram*

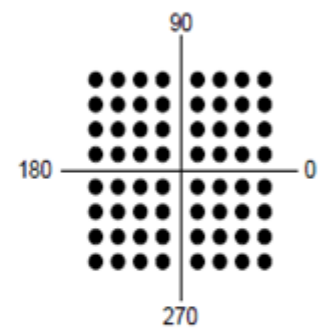


BPSK  
2 symbols  
1 bit/symbol

QPSK  
4 symbols  
2 bits/symbol



QAM-16  
16 symbols  
4 bits/symbol



QAM-64  
64 symbols  
6 bits/symbol

BPSK/QPSK vary only phase

QAM varies amplitude and phase

# Links Are Valuable

**DTV.GOV** WHAT YOU NEED TO KNOW ABOUT THE DIGITAL TV TRANSITION

HOMELEARN ABOUT DTVGET READYGET HELP LOCALLYGET IT SOLVEDGET INFORMEDGET INVOLVEDEN ESPAÑOL

ANNOUNCEMENTFCC sponsored local assistance efforts have been discontinued. Please call 1-888-CALLFCC for DTV assistance. [More](#)

**Learn About DTV**  
What is DTV?  
What You Need to Know  
Publications  
Audio & Video  
FAQs  
Glossary

## Frequently Asked Questions

### What Is the Public Benefit of the DTV Transition?

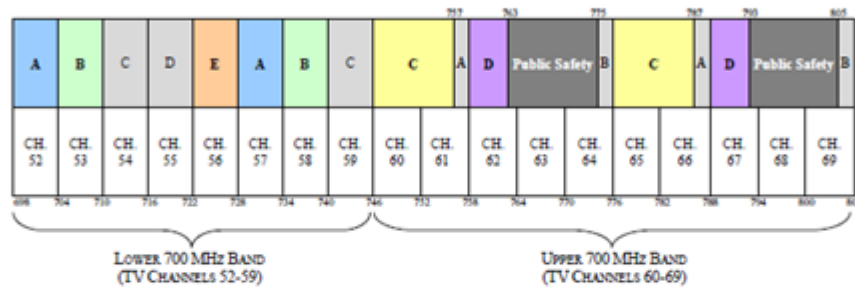
The now-completed transition to DTV has provided a host of important public benefits:

- It has freed up parts of the broadcast spectrum for public safety communications (police/fire/rescue).
- It has allowed some of the spectrum to be auctioned to companies that will be able to provide consumers with more advanced wireless services (such as wireless broadband).
- It has allowed stations to offer improved picture and surround sound (enhanced audio).
- It has expanded programming choices for viewers. For example, a broadcaster will be able to offer multiple digital programs simultaneously (multicasting).
- It has provided interactive video and data services that are not possible with analog technology.

[Return to Questions](#)

# FCC Auction 73

## Revised 700 MHz Band Plan for Commercial Services



Block	Frequencies (MHz)	Bandwidth	Pairing	Area Type	Licenses
A	698-704, 728-734	12 MHz	2 x 6 MHz	EA	176
B	704-710, 734-740	12 MHz	2 x 6 MHz	CMA	734
C	710-716, 740-746	12 MHz	2 x 6 MHz	CMA	734
D	716-722	6 MHz	unpaired	EAG	6
E	722-728	6 MHz	unpaired	EA	176
C	746-757, 776-787	22 MHz	2 x 11 MHz	REAG	12
A	757-758, 787-788	2 MHz	2 x 1 MHz	MEA	52
D	758-763, 788-793	10 MHz	2 x 5 MHz	Nationwide	1 *
B	775-776, 805-806	2 MHz	2 x 1 MHz	MEA	52

\* Subject to conditions respecting a public/private partnership.

The blocks shaded above in gray (Lower 700 MHz Band C and D Blocks and Upper 700 MHz Band A and B Blocks) were auctioned prior to Auction 73.

# Links Are Valuable

The New York Times

March 21, 2008

## And the Winners Are . . .

The government made \$19.1 billion in its auction of wireless spectrum to 101 companies. The big spenders were established cellphone carriers, although a satellite TV company was a winner.

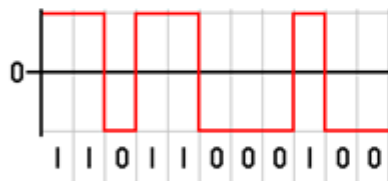
COMPANY	VALUE OF WINNING BIDS
Cellco Partnership (Verizon Wireless)	\$9,363,160,000
AT&T Mobility Spectrum	6,636,658,000
Frontier Wireless (Dish Network)	711,871,000
Qualcomm	558,142,000
King Street Wireless (US Cellular)	400,638,000
MetroPCS 700 MHz	313,267,000
Cox Wireless	304,633,000
Cellular South Licenses	191,533,000
CenturyTel Broadband Wireless	148,964,000
Vulcan Spectrum (backed by Paul Allen)	112,793,000
Continuum 700	88,179,000
Cavalier Wireless	61,803,000
Puerto Rico Telephone Co.	31,402,000
Triad 700	22,694,000
McBride Spectrum Partners	8,490,000

Sources: Federal Communications Commission; Goldman Sachs

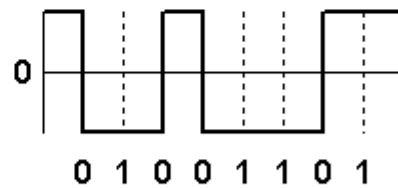
THE NEW YORK TIMES

# Coding

- Modulate something – amplitude, frequency, phase
- A key issue is clocking
  - Higher transmission rates require better sync
- Some example encodings (thanks, *wikipedia*):



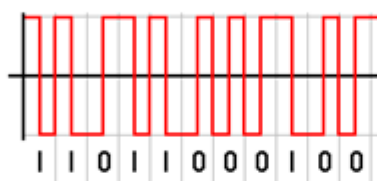
NRZ  
(RS-232)



NRZI  
(CDs, USB, Fast Ethernet)

# Encoding: Self-Clocking

- Receiver can derive clock from the data signal
- Example 1:



Manchester  
(10Mbps Ethernet)

- Example 2: Use NRZI, but make sure there are transitions
  - 4B/5B multi-level transition (MLT)
    - 100Mbps Ethernet, with 3 levels of signal
  - 8B/10B MLT
    - 1000Mbps Ethernet, with 5 levels of signal
  - (MLT is used to limit the required signal bandwidth to what can be carried on cheap, CAT 5 cable (100MHz).)

# Ethernet (802.3) History

	10 Mbps	100 Mbps	1 000 Mbps
Medium	Cat 3 cable 16 Mhz	Cat 5 cable 100 MHz	Cat 5e cable 100 Mhz Cat 6 cable 250 MHz
Encoding	Manchester	NRZI 4b/5b MLT-3	PAM5 8b/10b



# Wireless (802.11) History

- Each “release” (802.11b, 802.11g, etc.) provides a number of rates and uses a number of distinct codings and modulations

## Non-Overlapping Channels for 2.4 GHz WLAN

802.11b (DSSS) channel width 22 MHz



802.11g/n (OFDM) 20 MHz ch. width - 16.25 MHz used by sub-carriers



802.11n (OFDM) 40 MHz ch. width - 33.75 MHz used by sub-carriers



Encodings:

DPSK – 1 bit/symbol

QAM16 – 4 bits/symbol

QAM64 – 6 bits/symbol

## Direct Link Networks: Framing and Errors

