Write a problem statement

Define the problem that will guide your facilitation and design

Directions: Complete the organizer below and respond to the prompt that follows to write a problem statement for your last event or the next one.

Question	Answer
What are you going to teach or facilitate?	
Who are you going to teach?	
What do you need to learn about the topic?	
Will you work alone or on a team?	
If you work on a team, what capacities does each teammate bring to the project?	
Where are you teaching? What does the space look like? Can you change it around? Is part of it outdoors?	
How much time do you have to plan?	
How much time do you have during the event?	

What resources are available to you and your learners?	
What other responsibilities do you have around the event and how to they impact this part?	

Write a problem statement framing your design challenge for this event.
Example: *We need to teach an audience of teens who are beginner web users how to build a webpage. We have four facilitators available for this half-day workshop who all have experience teaching web literacy skills to youth audiences. We have to run the event in the computer lab of a library, so we can't move much furniture or create a large open space. We may be able to use another classroom for part of the training or go outside. We have three weeks to plan the session, but only one week to submit communications materials to the library for advertising. We have desktop computers available for all participants, but will have to bring other supplies we want.*
My problem statement: