



EduVerse

VIRTUAL REALITY AI LEARNING

PLATFORM

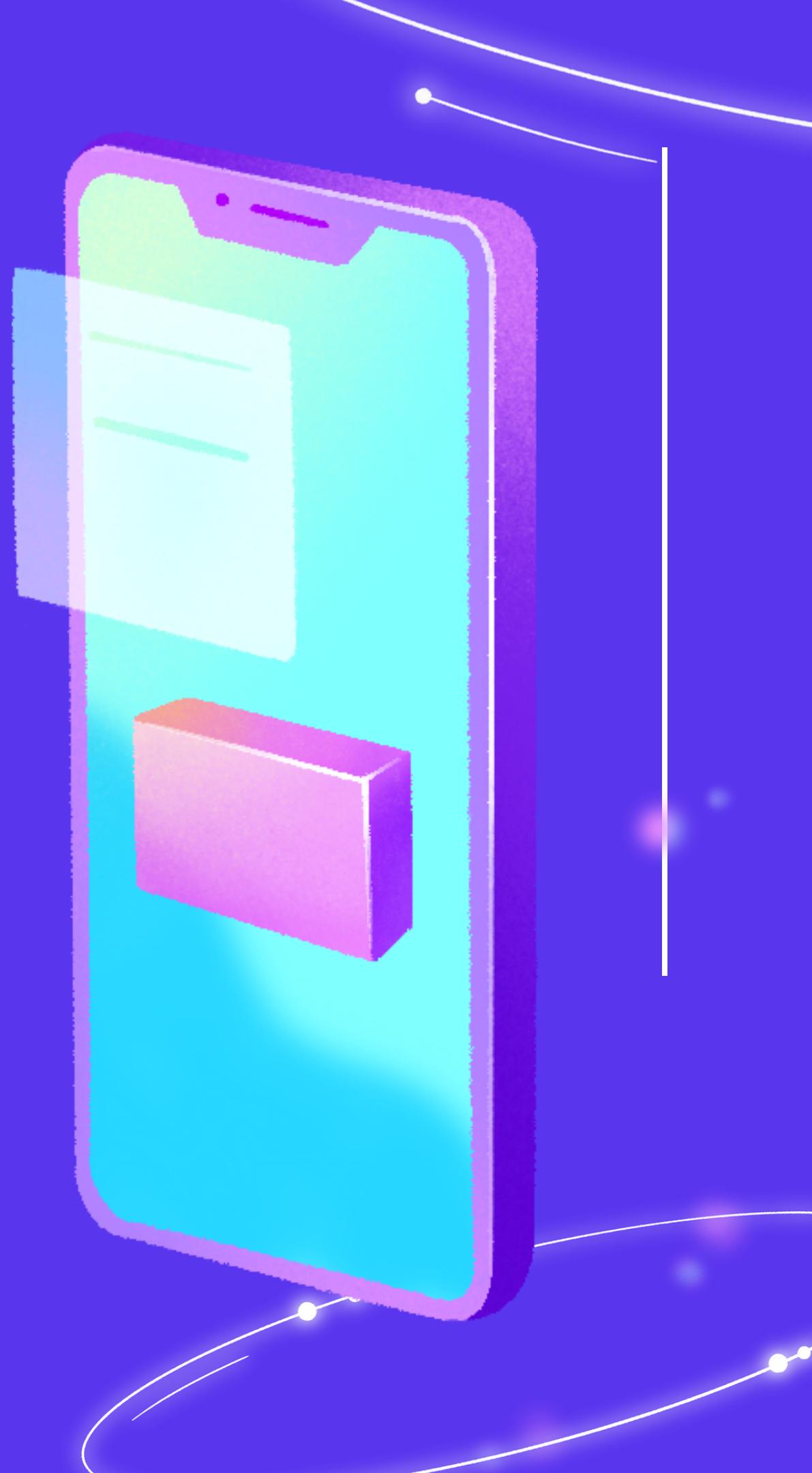


By Designverse team



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TEAM MEMBERS



NADA MOUKHTAR



AMR ABDALHAKIM



MAGDA ABDELHARES



ENGY EDWAR



ALSHIMAA M ALI



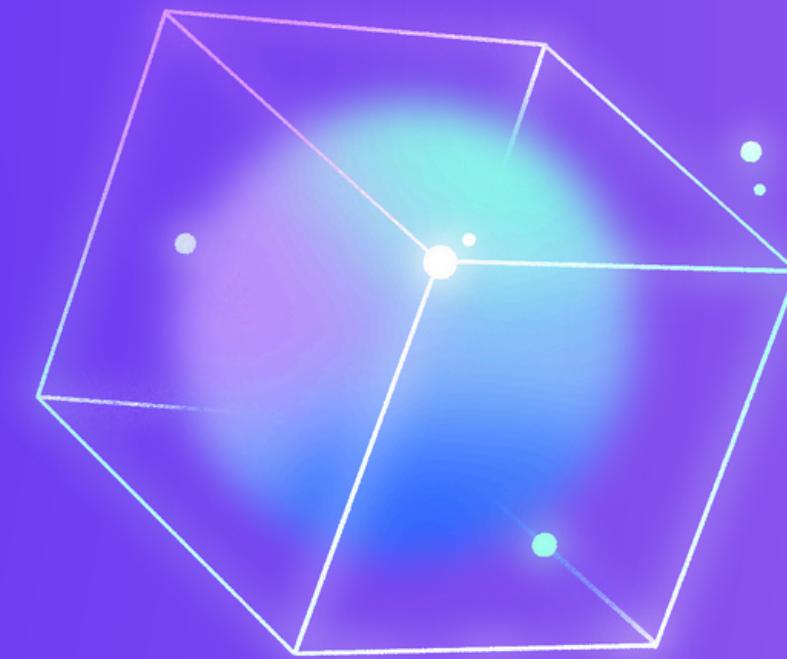
PROJECT NAME & IDEA

PROJECT NAME:

- **EDUVERSE** combines Education + Universe.
- It is a virtual world where students can learn by exploring science, space, and more in VR.

THE IDEA:

- learning platform using Virtual Reality (VR) to deliver immersive, interactive education.
- Students can explore science labs, space, the human body, and world museums as if they are really there.
- Designed for students, teachers, and schools, Eduverse makes learning engaging, memorable, and future-ready.



TARGET AUDIENCE



Students

From elementary to university

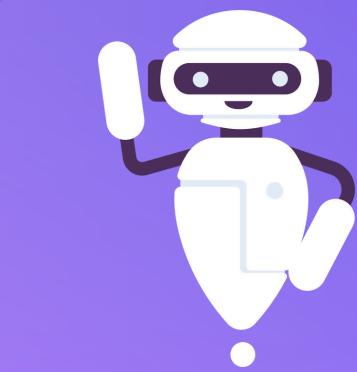
Teachers

Who are seeking innovative teaching tools

Educational institutions

that are aiming to modernize and enhance
their learning approaches

PROJECT PLAN



WEEK 1-5

27 Jun-25 Jul

Team setup
and
Market research



WEEK 6-10

1 Aug-29 Aug

Project idea,
Name
and plan



WEEK 11-15

5 Sep-3 Oct

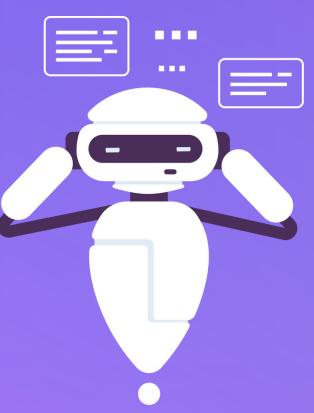
Logo design
and
marketing strategy



WEEK 16-20

10 Oct-7 Nov

Project planning
and
Execution



WEEK 21-24

14 Nov-5 Dec

Complete designs
Review
Final presentation

TASK DISTRIBUTION

Assignment	Engy Edwar	Nada Moukhtar	Alshimaa M Ali	Magda Abdelhares	Amr Abdalhakim
Name & Idea	*	*	*	*	*
Logo design	*			*	
Social media		*	*		*
Brand identity	*	*	*	*	*
Platform interface			*		
Posters & flyers	*			*	*
Digital marketing campaign	*	*			



EduVerse

DESIGN
VERSE

