

EmptyProject Sample

[See Also](#)

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Starting point for new Direct3D applications.



Path

| | |
|-------------------|--|
| Source | <i>SDK root\Samples\C++\Direct3D\EmptyProject</i> |
| Executable | <i>SDK root\Samples\C++\Direct3D\Bin\x86 or x64\EmptyProject.exe</i> |

Sample Overview

This sample is a bare-bones Direct3D application provided as a convenient starting point for your own project.

How the Sample Works

This sample uses DXUT to initialize and run a basic Direct3D application. Functions are included as stubs with implementation left for the user.

See Also

[SimpleSample Sample](#)

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