

ZHAO Shanhe

✉ shanhezhao4@gmail.com
☎ +852 52608427
📱 +86 18139331666
🎂 July 5th, 1999
GitHub: <https://github.com/Edward-Holmes>
Gitee: <https://github.com/Edward-EH-Holmes>



Education

- 2019.09 – 2023.05 **BSc Honours in Internet and Multimedia Technologies, The Hong Kong Polytechnic University**
Thesis title: *Final Year Interim Project Report – Development of an IoT Application*
- 2025.10 – Today **MSc in MSc in Business Analytics, The Hong Kong Polytechnic University**
To be continue...

Employment History

- 2022.07 – 2022.08 **APEX Ace Holding Limited (Internship)**
Business Development Assistant. Responsible for market data analysis of MR, AR, VR, and other devices, hardware research, and analysis of market modules that the company can participate in and market potential
- 2023.07 – 2025.05 **Hami Tongxin Network Technology Co., Ltd.**
Web Frontend Engineer.
- 2025.06 – 2025.12 **Gourmet Orient Ltd. (Hong Kong)**
Full Stack Engineer.

Project

2022.01 - 2022.05

█ Darabun Web Fighting Game Development (Unity2D)

The technical exploration of Unity is realized by developing Unity2D games
Project Responsibilities:

1. Enemy development
2. Player, enemy actions, and mechanic design
3. Game value setting
4. Weapon upgrade system development
5. UI design
6. Multiplayer game development based on Mirror

Project Results:

1. Technical Exploratory Game Development
2. Multiplayer game implementation

2022.01 – 2022.07

█ Ready Player One Research

Implementing the metaverse with Unity3D
Realizing the Metaverse by developing Unity3D games (game optimization aspect)
Project Responsibilities:

1. VR partial implementation
2. Enemy development
3. Game value setting
4. Upgrade system development
5. UI design
6. GPU, CPU optimization

Project Results:

1. Technical exploratory game development
2. Research on game optimization
3. The game installation package links:
<https://pan.baidu.com/s/1mcB1vJBnbGnUidP4nZh3OA?pwd=o6sm>
Extraction Code: o6sm

Project (continued)

2022.09 - 2023.05

■ IoT Development and Application – Parking lot Management

IoT development and application

HTML and other languages were used to construct the web page, SQL was used to build the database, SVM was used to recognize the license plate, Raspberry Pi was used as the IoT device, and Python was used for parking lot management.

Project Responsibilities:

1. Web development
2. Database development
3. License plate recognition system development
4. IoT device development and deployment

2023.08 - 2023.12

■ C1 Terminal Game AI – AI planning decisions based on hierarchical decision making and decision trees

Through hierarchical decision-making and decision trees, to achieve AI automatic combat

Project Results:

1. AI Attack Strategy Algorithm Development

Project Responsibilities:

1. Our AI beats the official AI

2024.03 - 2024.04

■ DDoS Attack Classification (Personal Project)

This project includes three models of Gaussian Naive Bayes, gradient boosting, and random forest, and the quality of the model is judged by the results of accuracy, time used, accuracy, recall, and F1 score

Project Results:

1. <https://github.com/Edward-EH-Holmes/DDoS-Attack-Detection>

Skills

| | |
|-----------|---|
| Languages | ■ Strong reading, writing, and speaking competencies in English, and Mandarin Chinese |
| Coding | ■ Java, PHP, Python, SQL, LATEX |
| Databases | ■ MySQL |
| Web Dev | ■ HTML, CSS, JavaScript, Apache Web Server |
| Software | ■ Unity (2D & 3D), Tableau |
| Misc. | ■ Machine Learning Algorithm, Linux Operating System |