

# SOFTWARE AUDIT REPORT

for

**NERVOS FOUNDATION** 

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# Contents

1	Intro	oduction	5
	1.1	About Nervos CKB Blockchain	5
	1.2	About PeckShield	6
	1.3	Methodology	6
		1.3.1 Risk Model	6
		1.3.2 Fuzzing	7
		1.3.3 White-box Audit	8
	1.4	Disclaimer	12
2	Find	ings	13
	2.1	Finding Summary	13
	2.2	Key Findings	15
3	Deta	niled Results	17
	3.1	Misaligned Behavior #1 Between CKB-VM and RISC-V Specification	17
	3.2	Misaligned Behavior #2 Between CKB-VM and RISC-V Specification	19
	3.3	Misaligned Behavior #3 Between CKB-VM and RISC-V Specification	22
	3.4	Integer Overflow in SupportMachine	24
	3.5	Integer Overflow in AsmCoreMachine	25
	3.6	Denial-of-Service in LabelGatheringMachine	27
	3.7	Integer Overflow in LabelGatheringMachine	28
	3.8	Integer Overflow in the Flat Memory Module	30
	3.9	Integer Overflow in the load_data_as_code Syscall	34
	3.10	Reachable Assertion in the P2P Module	35
		Insufficient Risk Prompt in the CLI Module	38
		CKB Economic Model Discussion: Mining Reward And ASIC Resistance	39
	3.13	Using the HTTP protocol in SDK	41
		No limit length for the ban address list	42
		Bad data format of message body	
	3.16	EstimateFeeRate function is abnormal	43

Re	eferences	48
4	Conclusion	47
	3.20 Compatibility with the wallet	46
	3.19 Nervos DAO function is missing	45
	3.18 Handling of node program exceptions	44
	3.17 Data format of set_ban function is not consistent	44



# 1 Introduction

Given the opportunity to review the **Nervos CKB Blockchain** design document and related source code, we in this report outline our systematic method to evaluate potential security issues in the Nervos CKB Blockchain implementation, expose possible semantic inconsistencies between the source code and the design specification, and provide additional suggestions and recommendations for improvement. Our results show that the given branch of Nervos CKB Blockchain can be further improved due to the presence of several issues related to either security or performance. This document describes our audit results in detail.

### 1.1 About Nervos CKB Blockchain

Nervos network [1] is a public blockchain system designed by Nervos Foundation [2]. Nervos is designed as a layered blockchain network, and it separates the network infrastructure into two layers: a verification layer (layer 1) as the consensus or common trust/knowledge storage layer, and a generation or computation layer (layer 2) for high throughput transaction generations. The goal of this layered design is to scale up the blockchain performance/throughput without sacrificing its security and decentralization.

Nervos CKB (Common Knowledge Base) [3] is the layer 1 blockchain, a public permission-less blockchain which generates trust and extends its trust to upper layer blockchains. CKB adopted a PoW-based optimized Nakamoto consensus (NC-Max) as its consensus algorithm to achieve maximized performance, and its virtual machine, CKB-VM, is compatible with RISC-V ISA. CKB testnet Rylai was launched on May 20th, 2019, and its mainnet is planned for launch by the end of the year.

The basic information of Nervos CKB Blockchain is shown in Table 1.1, and its Git repository and the commit hash value (of the audited branch) are in Table 1.2.

Table 1.1: Basic Information of Nervos CKB Blockchain

Item	Description
lssuer	Nervos Foundation
Website	https://nervos.org
Туре	Nervos CKB Blockchain
Platform	Rust
Audit Method	White-box
Latest Audit Report	Feb. 03, 2020

Table 1.2: The Commit Hash List Of Audited Branches

Git Repository	Commit Hash Of Audited Branch
https://github.com/nervosnetwork/ckb.git	253274d
https://github.com/nervosnetwork/ckb-system-scripts.git	72ffc77
https://github.com/nervosnetwork/ckb-sdk-java.git	f1dbc8e
https://github.com/nervosnetwork/ckb-sdk-js.git	62224a2

### 1.2 About PeckShield

PeckShield Inc. [4] is a leading blockchain security company with the goal of elevating the security, privacy, and usability of current blockchain ecosystems by offering top-notch, industry-leading services and products including security audits. We are reachable at Telegram (<a href="https://t.me/peckshield">https://t.me/peckshield</a>), Twitter (<a href="https://twitter.com/peckshield">https://t.me/peckshield</a>), or Email (<a href="mailto:contact@peckshield.com">contact@peckshield</a>.

# 1.3 Methodology

In the first phase of auditing Nervos CKB Blockchain, we use fuzzing to find out the corner cases that may not be covered by in-house testing. Next we do white-box auditing, in which PeckShield security auditors manually review Nervos CKB Blockchain design and source code, analyze them for any potential issues, and follow up with issues found in the fuzzing phase. If necessary, we design and implement individual test cases to further reproduce and verify the issues. In the following subsections, we will introduce the risk model as well as the audit procedure adopted in this report.

### 1.3.1 Risk Model

To standardize the evaluation, we define the following terminology based on OWASP Risk Rating Methodology [5]:

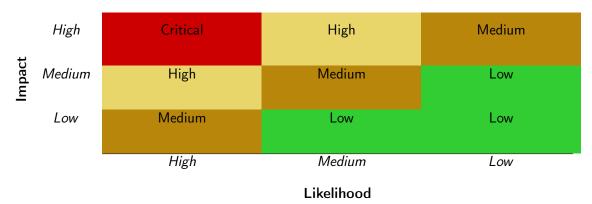


Table 1.3: Vulnerability Severity Classification

- <u>Likelihood</u> represents how likely a particular vulnerability is to be uncovered and exploited in the wild;
- Impact measures the technical loss and business damage of a successful attack;
- Severity demonstrates the overall criticality of the risk.

Likelihood and impact are categorized into three ratings: *H*, *M* and *L*, i.e., *high*, *medium* and *low* respectively. Severity is determined by likelihood and impact and can be classified into four categories accordingly, i.e., *Critical*, *High*, *Medium*, and *Low* shown in Table 1.3.

### 1.3.2 Fuzzing

Fuzzing or fuzz testing is an automated software testing technique of discovering software vulner-abilities by systematically finding and providing possible inputs to the target program, and then monitoring the program execution for crashes (or any unexpected results). In the first phase of our audit, we use fuzzing to find out possible corner cases or unusual inter-module interactions that may not be covered by in-house testing. As one of the most effective methods for exposing the presence of possible vulnerabilities, fuzzing technology has been the first choice for many security researchers in recent years. At present, there are many fuzzy testing tools and supporting software, which can help security personnels to conduct fuzzing and find vulnerabilities more efficiently. Based on the characteristics of the Nervos CKB Blockchain, we use AFL [6] as the primary tool for fuzz testing.

AFL (American Fuzzy Lop) is a security-oriented fuzzer that employs a novel type of compiletime instrumentation and genetic algorithms to automatically discover clean, interesting test cases that trigger new internal states in the targeted binary. Since its inception, AFL has gained growing popularity in the industry and has proved its effectiveness in discovering quite a few significant software bugs in a wide range of major software projects. The basic process of AFL fuzzing is as follows:

- Generate compile-time instrumentation to record information such as code execution path;
- Construct some input files to join the input queue, and change input files according to different strategies;
- Files that trigger a crash or timeout when executing an input file are logged for subsequent analysis;
- Loop through the above process.

Throughout the AFL testing, we will reproduce each crash based on the crash file generated by AFL. For each reported crash case, we will further analyze the root cause and check whether it is indeed a vulnerability. Once a crash case is confirmed as a vulnerability of the Nervos CKB Blockchain, we will further analyze it as part of the white-box audit.

#### 1.3.3 White-box Audit

After fuzzing, we continue the white-box audit by manually analyzing source code. Here we test target software's internal structure, design, coding, and we focus on verifying the flow of input and output through the application as well as examining possible design and implementation trade-offs for strengthened security. PeckShield auditors first fully review and understand the source code, then create specific test cases, execute them and analyze the results. Issues such as internal security loopholes, unexpected output, broken or poorly structured paths, etc., will be inspected under close scrutiny.

Blockchain is a secure method of creating a distributed database of transactions, and three major technologies of blockchain are cryptography, decentralization, and consensus model. Blockchain does come with unique security challenges, and based on our understanding of blockchain general design, we in this audit divide the blockchain software into the following major areas and inspect each area accordingly:

- Data and state storage, which is related to the database and files where blockchain data are saved.
- P2P networking, consensus, and transaction model in the networking layer. Note that the consensus and transaction logic is tightly coupled with networking.
- VM, account model, and incentive model. This is essentially the execution and business layer of the blockchain, and many blockchain business specific logics are implemented here.

Table 1.4: The Full List of Audited Items (Part I)

Category	Check Item			
Data and State Storage	Blockchain Database Security			
Data and State Storage	Database State Integrity Check			
	Default Configuration Security			
Node Operation	Default Configuration Optimization			
	Node Upgrade And Rollback Mechanism			
	External RPC Implementation Logic			
	External RPC Function Security			
	Node P2P Protocol Implementation Logic			
	Node P2P Protocol Security			
Node Communication	Serialization/Deserialization			
	Invalid/Malicious Node Management Mechanism			
	Communication Encryption/Decryption			
	Eclipse Attack Protection			
	Fingerprint Attack Protection			
	Consensus Algorithm Scalability			
Consensus	Consensus Algorithm Implementation Logic			
	Consensus Algorithm Security			
	Transaction Privacy Security			
Transaction Model	Transaction Fee Mechanism Security			
	Transaction Congestion Attack Protection			
	VM Implementation Logic			
	VM Implementation Security			
VM	VM Sandbox Escape			
VIVI	VM Stack/Heap Overflow			
	Contract Privilege Control			
	Predefined Function Security			
	Status Storage Algorithm Adjustability			
Account Model	Status Storage Algorithm Security			
	Double Spending Protection			
	Mining Algorithm Security			
Incentive Model	Mining Algorithm ASIC Resistance			
	Tokenization Reward Mechanism			

Table 1.5: The Full List of Audited Items (Part II)

Category	Check Item			
	Memory Leak Detection			
	Use-After-Free			
	Null Pointer Dereference			
System Contracts And Services	Undefined Behaviors			
System Contracts And Services	Deprecated API Usage			
	Signature Algorithm Security			
	Multisignature Algorithm Security			
	Nervos DAO Mechanism			
	Using RPC Functions Security			
SDK Security	Privatekey Algorithm Security			
SDR Security	Communication Security			
	Function integrity checking code			
	Third Party Library Security			
	Memory Leak Detection			
Others	Exception Handling			
Others	Log Security			
	Coding Suggestion And Optimization			
	White Paper And Code Implementation Uniformity			

- System contracts and services. These are system-level, blockchain-wide operation management contracts and services.
- SDK Security. These are include Java/JavaScript SDK and example code, so developer can
  easily use ckb.
- Others. This includes any software modules that do not belong to above-mentioned areas, such as common crypto or other 3rd-party libraries, best practice or optimization used in other software projects, design and coding consistency, etc.

Based on the above classification, we show in Table 1.4 and Table 1.5 the detailed list of the audited items in this report.

To better describe each issue we identified, we also categorize the findings based on Common Weakness Enumeration (CWE-699) [7], which is a community-developed list of software weakness types to better classify and organize weaknesses around concepts frequently encountered in software development. We use the CWE categories in Table 1.6 to classify our findings.

Table 1.6: Common Weakness Enumeration (CWE) Classifications Used in This Audit

Category	Summary				
Configuration	Weaknesses in this category are typically introduced during				
	the configuration of the software.				
Data Processing Issues	Weaknesses in this category are typically found in functional-				
	ity that processes data.				
Numeric Errors	Weaknesses in this category are related to improper calcula-				
	tion or conversion of numbers.				
Security Features	Weaknesses in this category are concerned with topics like				
	authentication, access control, confidentiality, cryptography,				
	and privilege management. (Software security is not security				
	software)				
Time and State	Weaknesses in this category are related to the improper man-				
	agement of time and state in an environment that supports				
	simultaneous or near-simultaneous computation by multiple				
	systems, processes, or threads.				
Error Conditions,	Weaknesses in this category include weaknesses that occur if				
Return Values,	a function does not generate the correct return/status code,				
Status Codes	or if the application does not handle all possible return/status				
	codes that could be generated by a function.				
Resource Management	Weaknesses in this category are related to improper manage-				
	ment of system resources.				
Behavioral Issues	Weaknesses in this category are related to unexpected behav-				
	iors from code that an application uses.				
Business Logic	Weaknesses in this category identify some of the underlying				
	problems that commonly allow attackers to manipulate the				
	business logic of an application. Errors in business logic can				
	be devastating to an entire application.				
Initialization and Cleanup	Weaknesses in this category occur in behaviors that are used				
	for initialization and breakdown.				
Arguments and Parameters	Weaknesses in this category are related to improper use of				
	arguments or parameters within function calls.				
Expression Issues	Weaknesses in this category are related to incorrectly written				
	expressions within code.				
Coding Practices	Weaknesses in this category are related to coding practices				
	that are deemed unsafe and increase the chances that an ex-				
	ploitable vulnerability will be present in the application. They				
	may not directly introduce a vulnerability, but indicate the				
	product has not been carefully developed or maintained.				

## 1.4 Disclaimer

Note that this audit does not give any warranties on finding all possible security issues of the given blockchain software, i.e., the evaluation result does not guarantee the nonexistence of any further findings of security issues. As one audit cannot be considered comprehensive, we always recommend proceeding with several independent audits and a public bug bounty program to ensure the security of blockchain software. Last but not least, this security audit should not be used as an investment advice.



# 2 Findings

### 2.1 Finding Summary

Here is a summary of our findings after analyzing Nervos CKB Blockchain. As mentioned earlier, we in the first phase of our audit studied CKB source code and ran our in-house static code analyzer through the codebase, and we focused on three CKB-VM implementations, namely trace, ASM, and AOT. The purpose here is to statically identify known coding bugs, and then manually verify (reject or confirm) issues reported by our tools. After that, we manually review business logics, examine system operations, and place operation-specific aspects under scrutiny to uncover possible pitfalls and/or bugs.

We have so far identified a list of potential issues: some of them involve subtle corner cases that might not be previously thought of, while others refer to unusual interactions among multiple modules. For each uncovered issue, we have therefore developed test cases for reasoning, reproduction, and/or verification. After further analysis and internal discussion, we determined several issues of varying severities that need to be brought up and paid more attention to. These issues are categorized in Table 2.1. More information can be found in the next subsection, and the detailed discussions of each of them are in Section 3.

Besides the issues listed in the table, here we also include two screenshots of the current status of fuzzing. Figure 2.1 is a screenshot of a running AFL fuzzer. We examine these parameters regularly, and whenever the *uniq crashes* increases, we look into the input that triggers the new unique crash.

 Severity
 # of Findings

 Critical
 4

 High
 0

 Medium
 5

 Low
 0

 Informational
 3

 Total
 12

Table 2.1: The Severity of Our Findings

#### american fuzzy lop 2.52b (S)

```
- process timing –
                                                        overall results -
       run time: 52 days, 7 hrs, 51 min, 10 sec
                                                        cycles done: 5900
  last new path: 2 days, 23 hrs, 21 min, 38 sec
                                                        total paths : 1412
last uniq crash: 16 days, 13 hrs, 30 min, 13 sec
                                                       uniq crashes : 6
 last uniq hang: 45 days, 18 hrs, 41 min, 24 sec
                                                         uniq hangs: 85
cycle progress -
                                      map coverage -
 now processing: 1401 (99.22%)
                                         map density: 0.56% / 2.71%
paths timed out : 0 (0.00%)
                                      count coverage : 4.32 bits/tuple
- stage progress -
                                       findings in depth -
now trying : splice 7
                                      favored paths : 254 (17.99%)
stage execs: 234/384 (60.94%)
                                       new edges on: 332 (23.51%)
total execs : 6.03G
                                      total crashes: 24 (6 unique)
 exec speed: 1283/sec
                                       total tmouts: 1.49M (114 unique)
fuzzing strategy yields ·
                                                       path geometry
 bit flips : n/a, n/a, n/a
                                                         levels: 29
byte flips: n/a, n/a, n/a
                                                        pending: 0
                                                       pend fav: 0
arithmetics: n/a, n/a, n/a
 known ints : n/a, n/a, n/a
                                                      own finds: 1098
 dictionary: n/a, n/a, n/a
                                                       imported: 0
      havoc: 730/2.10G, 374/3.93G
                                                      stability: 99.89%
       trim : 17.12%/2.04M, n/a
                                                               [cpu002:257%]
```

Figure 2.1: AFL Screenshot

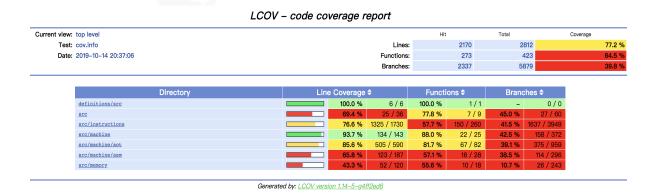


Figure 2.2: AFL Coverage

Once an issue that triggers a crash is determined to be valid, we follow up with additional investigation to identify possible root-causes and formulate fix recommendations for it.

At the same time, we also check the coverage metrics periodically and tune the **seed inputs** to cover more and more paths. Figure 2.2 illustrates the coverage results for the time being.

# 2.2 Key Findings

After analyzing all of the potential issues found during the audit, we determined that a number of them need to be brought up and paid more attention to, as shown in Table 2.2. Please refer to Section 3 for detailed discussion of each issue.



Table 2.2: Key Audit Findings

ID	Severity	Title	Category	Status
PVE-001	Medium	Misaligned Behavior #1 Between CKB-VM	Coding Practices	Resolved
		and RISC-V Specification		
PVE-002	Medium	Misaligned Behavior #2 Between CKB-VM	Coding Practices	Resolved
		and RISC-V Specification		
PVE-003	Medium	Misaligned Behavior #3 Between CKB-VM	Coding Practices	Resolved
		and RISC-V Specification		
PVE-004	Medium	Integer Overflow in SupportMachine	Numeric Errors	Resolved
PVE-005	Critical	Integer Overflow in AsmCoreMachine	Numeric Errors	Resolved
PVE-006	Critical	DoS in LabelGatheringMachine	Error Conditions,	Resolved
			Return Values,	
			Status Codes	
PVE-007	Informational	Integer Overflow in LabelGatheringMachine	Numeric Errors	Resolved
PVE-008	Critical	Integer Overflow in the Flat Memory Module	Numeric Errors	Resolved
PVE-009	Critical	Integer Overflow in the load_data_as_code	Numeric Errors	Resolved
		Syscall		
PVE-010	Medium	Reachable Assertion in the P2P Module	Error Conditions,	Resolved
			Return Values,	
			Status Codes	
PVE-011	Informational	Insufficient Risk Prompt in the CLI Module	Security Features	Resolved
PVE-012	Informational	Trade-Offs in the CKB Economic Model	Business Logics	Open
PVE-013	Informational	Using the HTTP protocol in SDK	Security Features	Open
PVE-014	Informational	No limit length for the ban address list	Coding Practices	Open
PVE-015	Informational	Bad data format of message body	Coding Practices	Resolved
PVE-016	Informational	EstimateFeeRate function is abnormal	Coding Practices	Resolved
PVE-017	Informational	Data format of set_ban function is not con-	Coding Practices	Resolved
		sistent		
PVE-018	Low	Handling of node program exceptions	Coding Practices	Open
PVE-019	Informational	Nervos DAO function is missing	Business Logic	Resolved
			Errors	
PVE-020	Informational	Compatibility with the wallet	Business Logic	Open
			Errors	

# 3 Detailed Results

# 3.1 Misaligned Behavior #1 Between CKB-VM and RISC-V Specification

• ID: PVE-001

• Severity: Medium

• Likelihood: High

• Impact: Low

• Target: ckb-vm/src/instructions/rvc.rs

• Category: Coding Practices [8]

• CWE subcategory: CWE-684 [9]

### Description

CKB-VM is a pure software-only implementation of the RISC-V instruction set used for scripting VM in CKB. Right now it implements full IMC instructions for both 32-bit and 64-bit register size support. However, there is a discrepancy in the implementation of opcode RVC\_SRLI.

According to the RISC-V Specification version 2.2 [10], opcode RVC\_SRLI has the following format illustrated in Figure 3.1. Note that RVC\_SRLI is an instruction that performs a logical right shift of the value in register rd' and then writes the result to rd'. The shift amount is encoded in the shamt field, where shamt[5] must be zero for the 32-bit architecture.

In current code base, the underlying logic of RVC\_SRLI is implemented in common::srli.

```
520     insts::OP_RVC_SRLI ⇒ {
521         let i = ltype(inst);
522         common::srli(machine, i.rd(), i.rs1(), i.immediate());
523         None
524    }
```

Listing 3.1: ckb-vm/src/instructions/execute.rs

```
pub fn srli < Mac: Machine > (
    machine: & mut Mac,
    rd: RegisterIndex,
    rs1: RegisterIndex,
    shamt: Ulmmediate,
```

```
299 ) {
300     let value = machine.registers()[rs1 as usize].clone() >> Mac::REG::from_u32(shamt);
301     update_register(machine, rd, value);
302 }
```

Listing 3.2: ckb-vm/src/instructions/common.rs

The logic is rather straightforward: it basically performs right shift i.rs1() for i.immediate() bits. Note that rs1() and immediate() return corresponding fields of a opcode, and they are decoded as follows:

```
28  // [12] => imm[5]
29  // [6:2] => imm[4:0]
30  fn uimmediate(instruction_bits: u32) -> u32 {
31     (x(instruction_bits, 2, 5, 0) | x(instruction_bits, 12, 1, 5))
32  }
```

Listing 3.3: ckb-vm/src/instructions/rvc.rs

```
306
          let uimm = uimmediate(instruction bits);
307
          match (instruction_bits & 0b_11_000_00000_00, uimm) {
308
          // Invalid instruction
309
          (0b\ 00\ 000\ 00000\ 00,\ 0) \Rightarrow None,
310
          // SRLI
          (0b\ 00\ 000\ 00000\ 00, uimm) => {
311
312
              Some(Itype::new(insts::OP RVC SRLI, rd, rd, uimm).0)
313
314
          // Invalid instruction
315
          (0b \ 01 \ 000 \ 00000 \ 00, \ 0) \Rightarrow None,
316
          // SRAI
317
          (0b \ 01 \ 000 \ 00000 \ 00, \ uimm) \Rightarrow \{
318
              Some(Itype::new(insts::OP RVC SRAI, rd, rd, uimm).0)
319
320
          // ANDI
321
          (0b\ 10\ 000\ 00000\ 00,\ ) \Rightarrow Some(
322
              Itype::new\_s(insts::OP\_RVC\_ANDI,\ rd\ ,\ immediate(instruction\_bits)).0\ ,
323
324
            > None,
325
```

Listing 3.4: ckb-vm/src/instructions/rvc.rs

As mentioned in the RISC-V Specification version 2.2 [10], shamt[5] must be zero for the 32-bit architecture. However, the decoder does not have any related sanity check, hence resulting in

15		13	12	11	10 9		7 6		2 1		0
	funct3		shamt[5]	funct2	:	$\mathrm{rd}'/\mathrm{rs}1'$		shamt[4:0]		op	
	3		1	2		3		5		2	
	C.SRLI	S	hamt[5]	C.SRL	I	$\operatorname{dest}$		shamt[4:0]		C1	
(	C.SRAI	S	hamt[5]	C.SRA	Ι	$\operatorname{dest}$		shamt[4:0]		C1	

Figure 3.1: Format of OPCode SRLI / SRAI

different behaviors between CKB-VM implementation and RISC-V specification.

**Recommendation** Add a sanity check or integer mask for the immediate part of the opcode.

```
306
         let uimm = uimmediate(instruction bits);
307
         match (instruction bits & 0b 11 000 00000 00, uimm) {
308
         // Invalid instruction
309
         (0b\ 00\ 000\ 00000\ 00,\ 0) \implies None,
310
311
         (0b\ 00\ 000\ 00000\ 00,\ uimm) \Rightarrow Some(
              Itype::new(insts::OP RVC SRLI, rd, rd, uimm & u32::from(R::SHIFT MASK))
312
313
314
315
         // Invalid instruction
316
         (0b \ 01 \ 000 \ 00000 \ 00, \ 0) \Rightarrow None,
317
         // SRAI
         (0b 01 000 00000 00, uimm) => Some(
318
319
              Itype::new(insts::OP RVC SRAI, rd, rd, uimm & u32::from(R::SHIFT MASK))
320
321
         ),
322
         // ANDI
323
         (0b_10_000_00000_00, _) \Rightarrow Some(
324
              Itype::new s(insts::OP RVC ANDI, rd, rd, immediate(instruction bits)).0,
325
        _ => None,
         ),
326
327
```

Listing 3.5: ckb-vm/src/instructions/rvc.rs

# 3.2 Misaligned Behavior #2 Between CKB-VM and RISC-V Specification

• ID: PVE-002

Severity: Medium

Likelihood: High

• Impact: Low

• Target: ckb-vm/src/instructions/rvc.rs

• Category: Coding Practices [8]

• CWE subcategory: CWE-684 [9]

### Description

CKB-VM is a pure software-only implementation of the RISC-V instruction set used for scripting VM in CKB. Right now it implements full IMC instructions for both 32-bit and 64-bit register size support. However, there is a discrepancy in the implementation of opcode RVC\_SRAI.

According to the RISC-V Specification version 2.2 [10], opcode RVC\_SRAI has the format illustrated in Figure 3.1. Specifically, RVC\_SRAI is an instruction that performs a arithmetic right shift of the

value in register rd' and then writes the result to rd'. The shift amount is encoded in the shamt field, where shamt[5] must be zero for the 32-bit architecture.

In the current code base, the underlying logic of RVC\_SRAI is implemented in common::srai.

```
525     insts::OP_RVC_SRAI ⇒ {
526         let i = Itype(inst);
527         common::srai(machine, i.rd(), i.rs1(), i.immediate());
528         None
529     }
```

Listing 3.6: ckb-vm/src/instructions/execute.rs

```
304
    pub fn srai<Mac: Machine>(
305
         machine: &mut Mac,
306
         rd: RegisterIndex,
307
         rs1: RegisterIndex,
308
         shamt: UImmediate,
309
    ) {
310
         let value = machine.registers()[rs1 as usize].signed shr(&Mac::REG::from u32(shamt))
311
         update register (machine, rd, value);
312
```

Listing 3.7: ckb-vm/src/instructions/common.rs

The logic is rather straightforward: it basically performs right shift i.rs1() for i.immediate() bits. Note that rs1() and immediate() return corresponding fields of a opcode, and they are decoded as follows:

```
28  // [12] => imm[5]
29  // [6:2] => imm[4:0]
30  fn uimmediate(instruction_bits: u32) -> u32 {
31      (x(instruction_bits, 2, 5, 0) | x(instruction_bits, 12, 1, 5))
32  }
```

Listing 3.8: ckb-vm/src/instructions/rvc.rs

```
306
           let uimm = uimmediate(instruction_bits);
           match (instruction_bits & 0b_11_000_00000_00, uimm) {
307
308
           // Invalid instruction
309
           (0b_00_000_000_0000_00, 0) \Rightarrow None,
310
           // SRLI
311
           (0b\ 00\ 000\ 00000\ 00, uimm) => {
312
                 Some(Itype::new(insts::OP RVC SRLI, rd, rd, uimm).0)
313
314
           // Invalid instruction
315
           (0b \ 01 \ 000 \ 00000 \ 00, \ 0) \implies None,
316
           // SRAI
317
           (0b \ 01 \ 000 \ 00000 \ 00, \ uimm) \Rightarrow \{
318
                 \textcolor{red}{\textbf{Some}(\texttt{ltype}::\texttt{new(insts}::\texttt{OP}\_\texttt{RVC}\_\texttt{SRAI}, \ \texttt{rd} \ , \ \texttt{uimm)} \ .0)}
319
320
           // ANDI
```

Listing 3.9: ckb-vm/src/instructions/rvc.rs

As mentioned in the RISC-V Specification version 2.2 [10], shamt[5] must be zero for the 32-bit architecture. However, the decoder does not have any related sanity check, hence resulting in different behaviors between CKB-VM implementation and RISC-V specification.

**Recommendation** Add a sanity check or integer mask for the immediate part of the opcode.

```
306
          let uimm = uimmediate(instruction bits);
307
          match (instruction bits & 0b 11 000 00000 00, uimm) {
308
          // Invalid instruction
309
          (0b_00_000_0000_000_00, 0) \Rightarrow None,
310
311
          (0b 00 000 00000 00, uimm) => Some(
              Itype::new(insts::OP RVC SRLI, rd, rd, uimm & u32::from(R::SHIFT MASK))
312
313
314
         ),
315
          // Invalid instruction
316
          (0b \ 01 \ 000 \ 00000 \ 00, \ 0) \implies None,
317
          // SRAI
          (0b_01_000_00000_00, uimm) \Rightarrow Some(
318
319
              Itype::new(insts::OP RVC SRAI, rd, rd, uimm & u32::from(R::SHIFT MASK))
320
321
         ),
322
          // ANDI
          (0\,b\ 10\ 000\_00000\_00\,,\ \_) \implies \textbf{Some}(
323
              Itype::new s(insts::OP RVC ANDI, rd, rd, immediate(instruction bits)).0,
324
325
326
           => None,
327
         }
```

Listing 3.10: ckb-vm/src/instructions/rvc.rs

# 3.3 Misaligned Behavior #3 Between CKB-VM and RISC-V Specification

• ID: PVE-003

Severity: MediumLikelihood: High

• Impact: Low

• Target: ckb-vm/src/instructions/rvc.rs

• Category: Coding Practices [8]

• CWE subcategory: CWE-684 [9]

### Description

CKB-VM is a pure software-only implementation of the RISC-V instruction set used for scripting VM in CKB. Right now it implements full IMC instructions for both 32-bit and 64-bit register size support. However, there is a discrepancy in the implementation of opcode RVC\_SLLI.

According to the RISC-V Specification version 2.2 [10], opcode RVC\_SLLI has the format illustrated in Figure 3.2. Specifically, RVC\_SLLI is an instruction that performs a logical left shift of the value in register rd' and then writes the result to rd'. The shift amount is encoded in the shamt field, where shamt [5] must be zero for the 32-bit architecture.

In the current code base, the underlying logic of RVC\_SLLI is implemented in common::slli:

```
515     insts::OP_RVC_SLLI ⇒ {
516         let i = Itype(inst);
517         common::slli(machine, i.rd(), i.rs1(), i.immediate());
518         None
519     }
```

Listing 3.11: ckb-vm/src/instructions/execute.rs

```
284
     pub fn slli <Mac: Machine >(
285
         machine: &mut Mac,
286
         rd: RegisterIndex,
287
         rs1: RegisterIndex,
288
         shamt: UImmediate,
    ) {
289
290
         let value = machine.registers()[rs1 as usize].clone() << Mac::REG::from u32(shamt);</pre>
291
         update register (machine, rd, value);
292
```

Listing 3.12: ckb-vm/src/instructions/common.rs

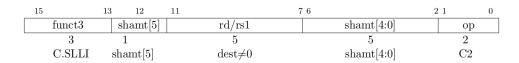


Figure 3.2: Format of OPCode SLLI

The logic is rather straightforward: it basically performs left shift i.rs1() for i.immediate() bits. rs1() and immediate() return corresponding fields of a opcode, and it is decoded as follows:

Listing 3.13: ckb-vm/src/instructions/rvc.rs

```
352
         let uimm = uimmediate(instruction bits);
353
         let rd = rd(instruction bits);
354
         if rd = 0 {
355
             // Reserved
             None
356
357
         } else if uimm != 0 {
             Some(Itype::new(insts::OP RVC SLLI, rd, rd, uimm).0)
358
359
360
             Some(blank_instruction(insts::OP_RVC_SLLI64))
361
```

Listing 3.14: ckb-vm/src/instructions/rvc.rs

As mentioned in the RISC-V Specification version 2.2 [10], shamt[5] must be zero for the 32-bit architecture. However, the decoder does not have any related sanity check, hence resulting in different behaviors between CKB-VM implementation and RISC-V specification.

**Recommendation** Add a sanity check or integer mask for the immediate part of the opcode.

```
354
         let uimm = uimmediate(instruction bits);
355
         let rd = rd(instruction bits);
         if rd = 0 {
356
357
             // Reserved
358
             None
359
         \} else if uimm != 0 {
             Some(Itype::new(insts::OP_RVC_SLLI, rd, rd, uimm & u32::from(R::SHIFT MASK)).0)
360
361
         } else {
362
             Some(blank instruction(insts::OP RVC SLLI64))
363
```

Listing 3.15: ckb-vm/src/instructions/rvc.rs

## 3.4 Integer Overflow in SupportMachine

• ID: PVE-004

• Severity: Medium

• Likelihood: High

Impact: Low

• Target: ckb-vm/src/machine/mod.rs

• Category: Numeric Errors [11]

• CWE subcategory: CWE-190 [12]

### Description

Given an ELF file, the CKB-VM uses the ELF loader module to parse the ELF header in the file. However, the ELF header, including its various member fields, should be validated. Unfortunately, the validation of certain member fields is not in place and these member fields, when being used in arithmetic calculation, may cause unexpected integer overflow and lead to VM crashes.

```
fn load elf(&mut self , program: &Bytes , update pc: bool) -> Result <() , Error> {
 95
 96
         let elf = Elf::parse(program).map err(| e| Error::ParseError)?;
 97
         let bits = elf_bits(&elf.header).ok_or(Error::InvalidElfBits)?;
 98
         if bits != Self::REG::BITS {
 99
             return Err(Error::InvalidElfBits);
100
101
         for program header in &elf.program headers {
102
             if program header.p type == PT LOAD {
103
                 let aligned start = round page down(program header.p vaddr);
104
                 let padding start = program header.p vaddr - aligned start;
105
                 let size = round page up(program header.p memsz + padding start);
106
                 let slice start = program header.p offset;
                 let slice_end = program_header.p_offset + program_header.p_filesz;
107
108
                 if slice_start > slice_end || slice_end > program.len() as u64 {
109
                      return Err(Error::OutOfBound);
110
                 }
111
                 self . memory_mut() . init_pages(
                      aligned start,
112
113
                      size,
114
                      convert flags (program header.p flags)?,
                      Some(program.slice(slice_start as usize, slice_end as usize)),
115
116
                      padding start,
117
                 )?;
118
                 self.memory mut()
119
                      .store byte(aligned start, padding start, 0)?;
120
             }
121
122
         if update pc {
123
             self . set _ pc ( Self :: REG :: from _ u64 ( elf . header . e _ entry ) );
124
125
         Ok(())
126
```

Listing 3.16: ckb-vm/src/machine/mod.rs

Meanwhile, it is important to note that when CKB-VM is compiled in the release mode, Rust does not include checks for integer overflows that cause panics. Instead, if an overflow occurs, Rust performs two's complement wrapping. As a result, CKB-VM may not panic, but the result is probably not expected. Fortunately, the consequence of this issue is not necessarily elusive (with *Low* impact), and we have so far not identified any interesting way to exploit it. For improved coding practices, developers are strongly encouraged to use the <code>wrapping\_add()</code> function to avoid undesirable results, especially in security-sensitive scenarios.

**Recommendation** Add necessary sanity checks by wrapping the boundary of the result when using certain header field values.

```
105
        let aligned start = round page down(program header.p vaddr);
106
        let padding start = program header.p vaddr.wrapping sub(aligned start);
107
        let size = round page up(program header.p memsz.wrapping add(padding start));
108
        let slice start = program header.p offset;
109
        let slice end = program header
110
             .p offset
111
             .wrapping add(program header.p filesz);
112
         if slice start > slice end || slice end > program.len() as u64 {
113
            return Err(Error::OutOfBound);
114
```

Listing 3.17: ckb-vm/src/machine/mod.rs

# 3.5 Integer Overflow in AsmCoreMachine

• ID: PVE-005

• Severity: Critical

Likelihood: High

• Impact: High

• Target: ckb-vm/src/machine/asm/mod.rs

• Category: Numeric Errors [11]

• CWE subcategory: CWE-190 [12]

### Description

Given an ELF file, the CKB-VM uses the ELF parser module to parse all sections in the file. However, the lack of necessary sanity checks for certain ELF header members, such as header.e\_entry field, may be exploited to perform DoS attacks against CKB-VM.

```
fn execute_load16(&mut self, addr: u64) -> Result<u16, Error> {
    check_permission(self, addr, 2, FLAG_EXECUTABLE)?;
    self.load16(&(addr)).map(|v| v as u16)
125 }
```

Listing 3.18: ckb-vm/src/machine/asm/mod.rs

Specifically, within execute\_load16() (line 123), it calls check\_permission to ensure the memory page is either writable or executable.

```
85
    pub fn check permission < R: Register > (
86
         memory: &mut Memory<R>,
87
         addr: u64,
88
         size: u64,
89
         flag: u8,
90
       ) -> Result <(), Error> {
91
         let e = addr + size;
92
         let mut current addr = round page down(addr);
93
         while current_addr < e {</pre>
94
             let page = current_addr / RISCV_PAGESIZE as u64;
95
             let page flag = memory.fetch flag(page)?;
             if (page flag & FLAG WXORX BIT) != (flag & FLAG WXORX BIT) {
96
97
                  return Err(Error::InvalidPermission);
             }
98
99
             current addr += RISCV PAGESIZE as u64;
100
101
         Ok(())
102
```

Listing 3.19: ckb-vm/src/memory/mod.rs

```
135
     fn load16(&mut self, addr: &u64) -> Result <u64, Error> {
136
         let addr = *addr;
137
         if addr + 2 > self.memory.len() as u64 {
138
             return Err(Error::OutOfBound);
139
140
        Ok(u64::from(LittleEndian::read u16(
141
             &self.memory[addr as usize..addr as usize + 2],
142
         )))
143
```

Listing 3.20: ckb-vm/src/machine/asm/mod.rs

**Recommendation** Add necessary sanity checks to validate the requested memory is within proper bounds.

```
pub fn check permission < R: Register > (
86
         memory: &mut dyn Memory<R>,
87
         addr: u64,
88
         size: u64,
89
         flag: u8,
90
    ) -> Result <(), Error> {
91
         // fetch_flag below will check if requested memory is within bound. Here
         // we only need to test for overflow first
92
93
         let (e, overflowed) = addr.overflowing add(size);
94
         if overflowed {
95
             return Err(Error::OutOfBound);
96
97
         let mut current_addr = round_page_down(addr);
98
         while current addr < e {
99
             let page = current_addr / RISCV_PAGESIZE as u64;
100
             let page flag = memory.fetch flag(page)?;
             if (page_flag & FLAG_WXORX_BIT) != (flag & FLAG WXORX BIT) {
101
102
                 return Err(Error::InvalidPermission);
103
104
             current addr += RISCV PAGESIZE as u64;
105
        Ok(())
106
107
```

Listing 3.21: ckb-vm/src/memory/mod.rs

### 3.6 Denial-of-Service in LabelGatheringMachine

• ID: PVE-006

• Severity: Critical

Likelihood: High

• Impact: High

• Target: ckb-vm/src/machine/aot/mod.rs

 Category: Error Conditions, Return Values, Status Codes [13]

• CWE subcategory: CWE-248 [14]

### Description

LabelGatheringMachine is an AOT [15] implementation of CKB-VM, which compiles higher-level code into machine-optimized code before execution for improved runtime performance. Particularly, when given an ELF file, the LabelGatheringMachine VM uses the load function to parse all sections in the file. However, a malformed ELF file may fail the parser and further crash CKB-VM execution.

```
95  pub fn load(program: &Bytes) -> Result <Self, Error > {
96    let elf = Elf::parse(&program).unwrap();
97    if elf.section_headers.len() > MAXIMUM_SECTIONS {
98       return Err(Error::LimitReached);
99    }
100    ...
```

```
101 }
```

Listing 3.22: ckb-vm/src/machine/aot/mod.rs

Specifically, an attacker may craft an invalid or malformed ELF file that causes the Elf::parse() in line 96 to return an Error. Unfortunately, in current implementation of Rust's unwrap(), the process simply panics if the value is an Error:

```
impl<T, E: fmt::Debug> Result<T, E> {
2
3
        #[inline]
4
        #[stable(feature = "rust1", since = "1.0.0")]
5
        pub fn unwrap(self) -> T {
6
            match self {
7
                Ok(t) \implies t
8
                Err(e) => unwrap failed("called 'Result::unwrap()' on an 'Err' value", &e),
9
10
       }
11
   }
```

Listing 3.23: rust/src/libcore/result.rs firstnumber

**Recommendation** Add necessary sanity checks to properly handle the return value of Elf:: parse().

```
pub fn load(program: &Bytes) -> Result<Self, Error> {
    let elf = Elf::parse(program).map_err(|_e| Error::ParseError)?;
    if elf.section_headers.len() > MAXIMUM_SECTIONS {
        return Err(Error::LimitReached);
    }
}
```

Listing 3.24: ckb-vm/src/machine/aot/mod.rs

# 3.7 Integer Overflow in LabelGatheringMachine

• ID: PVE-007

Severity: Informational

• Likelihood: High

• Impact: None

• Target: ckb-vm/src/machine/aot/mod.rs

• Category: Numeric Errors [11]

• CWE subcategory: CWE-190 [12]

### Description

As mentioned earlier, LabelGatheringMachine is an AOT [15] implementation of CKB-VM, which compiles higher-level code into machine-optimized code before execution for improved runtime per-

formance. Particularly, when given an ELF file, the LabelGatheringMachine VM uses the load function to parse all sections based on the section\_header fields contained in the file. However, these section\_header member fields may not be trustworthy and their uses must be validated. Unfortunately, such validation for certain member fields is not in place and these member fields, when being used in arithmetic calculation, may cause unexpected integer overflow and lead to VM crashes.

```
pub fn load(program: &Bytes) -> Result<Self, Error> {
 95
 96
         let elf = Elf::parse(&program).unwrap();
 97
         if elf.section headers.len() > MAXIMUM SECTIONS {
             return Err(Error::LimitReached);
 98
 99
         let mut sections: Vec<(u64, u64)> = elf
100
101
              .section headers
102
             . iter()
103
              .filter map(|section header| {
104
                  if section header.sh flags & u64::from(SHF EXECINSTR) != 0 {
105
                      Some ((
106
                           {\tt section\_header.sh\_addr}\,,
107
                           section header.sh addr + section header.sh size,
108
                      ))
                  } else {
109
110
                      None
                  }
111
112
             })
113
              . rev()
              .collect();
114
115
         // Test there's no empty section
116
         if sections.iter().any(|(s, e)| s >= e) {
117
              return Err(Error::OutOfBound);
118
         }
119
120
```

Listing 3.25: ckb-vm/src/machine/aot/mod.rs

Meanwhile, it is important to note that when CKB-VM is compiled in the release mode, Rust does not include checks for integer overflows that cause panics. Instead, if an overflow occurs, Rust performs two's complement wrapping. As a result, CKB-VM may not panic, but the result is probably not expected. Fortunately, there is an additional sanity check within the same function that detects and blocks such overflow (line 116 in the above code snippet). For this very reason, the impact of this issue is considered *None* and the overall severity is reduced to *Informational*. But for improved coding practices, developers are still strongly encouraged to use the wrapping\_add() function to avoid

undesirable results, especially in security-sensitive scenarios.

**Recommendation** Add necessary sanity checks by wrapping the boundary of the result of section\_header.sh\_addr + section\_header.sh\_size.

```
95
    pub fn load(program: &Bytes) -> Result<Self, Error> {
 96
         let elf = Elf::parse(&program).unwrap();
         if elf.section headers.len() > MAXIMUM SECTIONS {
97
98
             return Err(Error::LimitReached);
99
         let mut sections: Vec<(u64, u64)> = elf
100
101
             .section headers
             . iter()
102
103
             .filter_map(|section_header| {
104
                 if section header.sh flags & u64::from(SHF EXECINSTR) != 0 {
105
                     Some ((
106
                          section header.sh addr,
107
                          section header.sh addr.wrapping add(section header.sh size),
108
                     ))
                 } else {
109
110
                     None
111
                 }
112
             })
113
             . rev()
114
             .collect();
115
116
         // Test there's no empty section
117
         if sections.iter().any(|(s, e)| s >= e) {
118
             return Err(Error::OutOfBound);
119
120
    }
```

Listing 3.26: ckb-vm/src/machine/aot/mod.rs

# 3.8 Integer Overflow in the Flat Memory Module

• ID: PVE-008

• Severity: Critical

Likelihood: High

• Impact: High

• Target: ckb-vm/src/memory/flat.rs

• Category: Numeric Errors [11]

• CWE subcategory: CWE-190 [12]

### Description

CKB-VM is a pure software-only implementation of the RISC-V instruction set used for scripting VM in CKB. It supports the so-called flat memory model that simply uses a flat chunk of memory used for RISC-V machine and thus lacks all the permission checking logic. In this flat memory model,

when an ELF file is being loaded, CKB-VM parses all program segments based on the program\_header fields contained in the file. However, these program\_header member fields may not be trustworthy and their uses must be validated. Unfortunately, such validation for certain member fields is not in place and these member fields, when being used in arithmetic calculation, may cause unexpected integer overflow and lead to VM crashes.

```
101
    for program header in &elf.program headers {
102
         if program header.p type == PT LOAD {
103
             let aligned start = round page down(program header.p vaddr);
104
             let padding start = program header.p vaddr.wrapping sub(aligned start);
105
             let size = round page up(program header.p memsz.wrapping add(padding start));
             let slice_start = program_header.p_offset;
106
107
             let slice end = program header
108
                 .p offset
109
                 . wrapping_add(program_header.p_filesz);
             if slice start > slice end || slice end > program.len() as u64 {
110
                 return Err(Error::OutOfBound);
111
112
             }
113
             self.memory mut().init pages(
114
                 aligned start,
115
                 size,
116
                 convert flags (program header.p flags)?,
117
                 Some(program.slice(slice start as usize, slice end as usize)),
118
                 padding start,
119
             )?;
             self . memory_mut()
120
121
                 .store_byte(aligned_start, padding_start, 0)?;
122
         }
123
```

Listing 3.27: ckb-vm/src/machine/mod.rs

Specifically, for each loadable program segment (line 102), CKB-VM initializes its own memory segment. Note that he segment initialization routine differs for different memory models. In the case of the flat memory model, it directly calls fill\_page\_data():

```
41
   fn init pages (
42
        &mut self,
43
        addr: u64,
44
        size: u64,
45
        flags: u8,
46
        source: Option < Bytes >,
47
        offset_from_addr: u64,
48
   ) -> Result <(), Error> {
49
        fill_page_data(self, addr, size, source, offset_from_addr)
50
   }
```

Listing 3.28: ckb-vm/src/memory/flat.rs

```
59 pub(crate) fn fill_page_data<R: Register>(
60 memory: &mut dyn Memory<R>,
```

```
addr: u64,
62
        size: u64,
63
        source: Option<Bytes>,
64
        offset from addr: u64,
65
   ) -> Result <(), Error> {
66
        let mut written size = 0;
67
        if offset from addr > 0 {
68
            let real size = min(size, offset from addr);
69
            memory.store byte(addr, real size, 0)?;
70
            written size += real size;
71
72
        if let Some(source) = source {
73
            let real_size = min(size - written_size, source.len() as u64);
74
            if real size > 0 {
75
                memory.store_bytes(addr + written_size, &source[0..real_size as usize])?;
76
                written size += real size;
77
            }
78
        }
79
        if written size < size {</pre>
80
            memory.store byte(addr + written size, size - written size, 0)?;
81
        Ok(())
82
83
```

Listing 3.29: ckb-vm/src/memory/mod.rs

The fill\_page\_data() routine uses two other subroutines store\_byte()/store\_bytes() to load actual contents.

```
fn store bytes(&mut self, addr: u64, value: &[u8]) -> Result<(), Error> {
155
156
         let size = value.len() as u64;
157
         if addr + size > self.len() as u64 {
158
             return Err(Error::OutOfBound);
159
         let slice = &mut self[addr as usize..(addr + size) as usize];
160
161
         slice.copy from slice(value);
162
        Ok(())
163
    }
164
165
    fn store_byte(&mut self , addr: u64 , size: u64 , value: u8) -> Result <() , Error> {
         if addr + size > self.len() as u64 {
166
             return Err(Error::OutOfBound);
167
168
169
         memset(&mut self[addr as usize..(addr + size) as usize], value);
        Ok(())
170
171 }
```

Listing 3.30: ckb-vm/src/memory/flat.rs

```
flags: u8,
32
        source: Option<Bytes>,
33
        offset from addr: u64,
34
   ) -> Result <(), Error> {
35
        if round page down(addr) != addr || round page up(size) != size {
36
            return Err(Error::Unaligned);
37
        }
        if addr > RISCV MAX MEMORY as u64
38
            || size > RISCV MAX MEMORY as u64
39
40
            | | addr + size > RISCV\_MAX\_MEMORY as u64
41
            || offset_from_addr > size
42
        {
43
            return Err(Error::OutOfBound);
44
        }
45
46
```

Listing 3.31: ckb-vm/src/memory/wxorx.rs

In the current code base, it lacks some essential sanity checks. Specifically, an attacker might craft a malformed ELF file with certain program header fields to trigger an addition overflow (lines 157 and 166) or a panic (lines 160 and 169).

**Recommendation** Add necessary sanity checks in the flat memory module's subroutines store\_byte()/store\_bytes().

```
155
    fn store bytes(&mut self , addr: u64 , value: &[u8]) -> Result <() , Error> {
156
         let size = value.len() as u64;
         if addr.checked_add(size).ok_or(Error::OutOfBound)? > self.len() as u64 {
157
             return Err(Error::OutOfBound);
158
159
         let slice = &mut self[addr as usize..(addr + size) as usize];
160
161
         slice.copy from slice(value);
162
        Ok(())
163
164
165
    fn store byte(&mut self, addr: u64, size: u64, value: u8) -> Result <(), Error> {
166
         if addr.checked_add(size).ok_or(Error::OutOfBound)? > self.len() as u64 {
             return Err(Error::OutOfBound);
167
168
169
         memset(&mut self[addr as usize..(addr + size) as usize], value);
170
         Ok(())
171 }
```

Listing 3.32: ckb-vm/src/memory/flat.rs

### 3.9 Integer Overflow in the load data as code Syscall

• ID: PVE-009

• Severity: Critical

Likelihood: High

• Impact: High

 Target: ckb/script/src/syscalls/load\_cell \_data.rs

• Category: Numeric Errors [11]

• CWE subcategory: CWE-190 [12]

### Description

There is a vulnerability in the CKB syscall <code>load\_data\_as\_code</code>, which could be exploited by attackers to perform a DoS attack and crash the CKB execution.

Listing 3.33: ckb-system-scripts/c/ckb syscalls.h

Specifically, when analyzing the above code snippet, we notice that CKB allows a contract to make syscalls by passing parameters of any value in the range of size\_t. Different syscalls have different semantics when interpreting and handling their parameters. In the case of load\_data\_as\_code syscall, it ensures that content\_offset + content\_size is smaller than cell.data\_bytes (line 92):

```
92
         if content offset >= cell.data bytes
 93
            || (content_offset + content_size) > cell.data_bytes
 94
            || content_size > memory_size
 95
         {
            machine.set_register(A0, Mac::REG::from u8(SLICE OUT OF BOUND));
 96
 97
            return Ok(());
 98
99
         let data = self
100
            .data loader
101
            .load cell data(cell)
102
            .ok or(VMError:: Unexpected)?
103
            .0;
104
         machine.memory mut().init pages(
105
             addr,
106
             memory size,
107
             FLAG EXECUTABLE | FLAG FREEZED,
108
             Some (data.slice (
109
                 content offset as usize,
110
                 (content offset + content size) as usize,
111
             )),
112
             0,
113
         )?;
```

Listing 3.34: ckb/script/src/syscalls/load cell data.rs

However, these parameters are directly passed from a user-controlled transaction and thus they should be validated before their uses. Unfortunately, in current implementation, such validation is insufficient and malicious parameters, i.e., content\_offset and content\_size, can cause an addition overflow (lines 93 and 110).

Recommendation Add necessary sanity checks in the load\_data\_as\_code syscall handler.

```
92
         if content offset >= cell.data bytes
93
             | |  (content offset.saturating add(content size)) > cell.data bytes
94
             || content size > memory size
95
96
             machine.set register(A0, Mac::REG::from u8(SLICE OUT OF BOUND));
97
             return Ok(());
98
99
         let data = self
100
             .data loader
101
             .load_cell_data(cell)
102
             .ok or(VMError:: Unexpected)?
103
104
         machine.memory mut().init pages(
105
             addr,
106
             memory\_size ,
107
             FLAG EXECUTABLE | FLAG FREEZED,
108
             Some (data.slice (
109
                 content offset as usize,
                 (content_offset.saturating_add(content_size)) as usize,
110
111
             )),
112
             0,
113
         )?;
```

Listing 3.35: ckb/script/src/syscalls/load\_cell\_data.rs

### 3.10 Reachable Assertion in the P2P Module

• ID: PVE-010

Severity: Medium

• Likelihood: High

Impact: Low

• Target: ckb-p2p/src/session.rs

 Category: Error Conditions, Return Values, Status Codes [13]

• CWE subcategory: CWE-617 [16]

### Description

tentacle is a multiplexed p2p network framework that implements on top of yamux to support mounting custom protocols and is considered the bedrock of the CKB P2P network. However, there is a reachable assertion in tentacle, which could be exploited by attackers to possibly cause denial-of-service attacks.

Specifically, once a client-server session is being established, the client is requested to negotiate protocol supporting information with the remote server with the goal of reaching a consensus for supported protocols and versions.

```
pub fn open_proto_stream(&mut self, proto_name: &str) {
2
3
        let task = client select(handle, proto info);
4
        self . select _ procedure ( task );
5
   }
6
7
   fn handle sub stream(&mut self , sub stream: StreamHandle) {
8
9
        let task = server select(sub stream, proto metas);
10
        self . select _ procedure ( task );
11 }
```

Listing 3.36: ckb-p2p/src/session.rs

By exchanging each supported protocol information, both the client and the server aim to simultaneously reach a consensus. When a consensus is reached, a protocol stream can then be opened to handle their specific communication.

```
fn select procedure (
1
2
       &mut self,
3
        procedure: impl Future <
4
            Item = (
5
                     Framed < Stream Handle, Length Delimited Codec >,
6
                     String,
7
                     Option<String>,
8
            ),
9
            Error = io::Error,
10
       > + Send
11
        + 'static,
12
   ) {
13
14
        match result {
15
            Ok((handle, name, version)) => match version {
16
                Some(version) => {
17
                     let send_task = event_sender.send(ProtocolEvent::Open {
18
                         sub stream: Box::new(handle),
19
                         proto name: name,
20
                         version,
21
                     });
22
                     tokio::spawn(send_task.map(|_| ()).map_err(|err| {
23
                         debug!("stream send back error: {:?}", err);
24
                     }));
25
                }
26
27
            },
28
29
   fn handle stream event(&mut self , event: ProtocolEvent) {
30
       match event {
```

```
31
             ProtocolEvent::Open {
32
                  proto_name,
33
                  sub stream,
34
                  version,
35
             } => {
36
                  self.open protocol(proto name, version, sub stream);
37
             }
38
39
    fn open_protocol(
40
        &mut self,
41
        name: String,
42
         version: String,
43
         sub\_stream: \\ \textbf{Box} < Framed < Stream Handle , \\ Length Delimited Codec >>, \\
44
    ) {
45
         let proto = match self.protocol configs.get(&name) {
46
             Some( proto ) => proto ,
47
             None => unreachable!(),
48
```

Listing 3.37: ckb-p2p/src/session.rs

However, there is a reachable assertion! If the server intentionally returns malicious protocol data with an arbitrary protocol name, the client side may blindly trust it. As indicated in line 47 of the above code snippet, it could lead to unreachable!() macro invocation and thus immediately crash its underlying tokio worker thread.

**Recommendation** Add a sanity check for the protocol name returned from the server side.

```
1
         let \ task = procedure.timeout(self.timeout).then(|result| \{
2
            match result {
3
                Ok((handle, name, version)) => match version {
4
                  Some(version) => {
5
                  if let Some(proto) = self.protocol configs.get(&name) {
6
7
                  } else {
8
9
10
```

Listing 3.38: ckb-p2p/src/session.rs

## 3.11 Insufficient Risk Prompt in the CLI Module

• ID: PVE-011

• Severity: Informational

Likelihood: N/A

Impact: N/A

• Target: ckb-cli/src/subcommands/account.

• Category: Security Features [17]

• CWE subcategory: CWE-260 [18]

### Description

The CKB-CLI implements various wallet features and exports a number of blockchain API interfaces. However, there exists a potential risk to the user with using the subcommand export to dump in plaintext an account's private key.

```
48
       >> account: Manage accounts
49
50
        list
                  List all accounts
51
                  Create a new account and print related information.
        new
52
                  Import an unencrypted private key from <privkey-path> and create a new
            account.
53
                  Unlock an account
        unlock
54
        update
                  Update password of an account
55
                  Export master private key and chain code as hex plain text (USE WITH YOUR
        export
           OWN RISK)
```

Listing 3.39: ckb-cli/README.md

```
259
         ("export", Some(m)) \Rightarrow \{
260
             let lock arg: H160 =
                 FixedHashParser::<H160>::default().from matches(m, "lock-arg")?;
261
262
             let key path = m.value of("extended-privkey-path").unwrap();
263
             let password = read password(false, None)?;
264
265
             if Path::new(key path).exists() {
266
                 return Err(format!("File exists: {}", key_path));
267
268
             let master privkey = self
269
                 .key_store
270
                 . export_key(&lock_arg , password.as_bytes())
271
                 .map err(|err| err.to string())?;
272
             let bytes = master privkey.to bytes();
273
             let privkey = H256:: from slice(&bytes[0..32]).unwrap();
274
             let chain code = H256::from slice(&bytes[32..64]).unwrap();
275
             let mut file = fs::File::create(key_path).map_err(|err| err.to_string())?;
276
             file.write(format!("{:x}\n", privkey).as bytes())
277
                 .map err(|err| err.to string())?;
278
             file . write(format!("{:x}", chain_code).as_bytes())
279
                 .map err(|err| err.to string())?;
280
             Ok(format!(
```

```
"Success exported account as extended privkey to: \"{}\", please use this file carefully",

key_path

))

284
```

Listing 3.40: ckb-cli/src/subcommands/account.rs

As indicated in the above code snippet, CKB-CLI allows an account's private key to be exported and stored in clear text. Although the file READ.md indeed informs the user that storing the private key in plaintext format is risky, current prompt of "Please use this file with caution" can be strengthened to better raise potential risks of storing private keys in plaintext.

**Recommendation** It is strongly recommended to add a clear security risk warning. When using the export subcommand, the risk of exporting the private key is explicitly indicated in the output information, or it should send clear messages to users to avoid or even deprecate such usage.

# 3.12 CKB Economic Model Discussion: Mining Reward And ASIC Resistance

• ID: PVE-012

• Severity: Informational

Likelihood: N/AImpact: N/A

• Target: N/A

Category: Business Logics [19]CWE subcategory: CWE-666 [20]

#### Description

A public blockchain is an open system with diverse participants and use scenarios, and the goal of its economic model is to provide incentives to all participants and align their own interests with the success of the blockchain. For PoW-based blockchains such as Bitcoin or CKB, The main participants include miners who contribute resource and maintain the network, and two main user groups that use the blockchain as a network for Medium of Exchange (MoE) or Store of Value (SoV). The well-being of the blockchain mainly benefits these user groups, therefore the economic model should provide a fair way for them to compensate the miners to cover their operating cost and for them to earn a reasonable profit.

The operators of the blockchain, miners, have to pay the enormous cost of operating the network to provide security and decentralization to the users of the blockchain. For the MoE users, they are only exposed to the security risk momentarily, so they may not be willing to pay for it; On the other hand, security and decentralization are highly valuable properties for the SoV users since their assets

are stored on the network for prolonged period, therefore they may be more willing to pay for it. In the case of Bitcoin, MoE users pay a small transaction fee, but the main income of miners come from block reward, which essentially is a rent paid by SoV users in the form of a Bitcoin inflation tax.

An issue with Bitcoin mining reward/coin issuance scheme is that the block reward halves about every four years, as time goes by, the SoV users contribute less and less to cover the network operating cost although they are the main beneficiary, and until one day in the year of 2140, SoV users will not pay block reward anymore and all the cost will be covered by transaction fees paid by MoE users.

To improve from Bitcoin's scheme and achieve better economical fairness, on top of the transaction fee and block reward (base issuance), CKB added a secondary issuance. Unlike the base issuance, which also halves every four years like Bitcoin scheme and goes to miners entirely, the secondary issuance is a new coin issuance in a constant rate, and only a portion of it goes to miners depending on the CKB network usage at that time. Parts of the secondary issuance may go to coin holders or be burned so the coin holders not using the network would not pay the inflation tax.

Overall, CKB's coin issuance scheme is an improvement comparing to Bitcoin's, since it ensures SoV users to pay rent continuously even as the base issuance dwindles over time. Although in principle, both base and second issuances are rent paid by SoV users, and they are redundant and the sum of them may still go down over time, which is not aligned with the reality that the operating cost of a blockchain tends to go up year over year.

The CKB base issuance is 4.2 billion coins per year initially, and the second issuance is 1.344 billion coins per year according to the current CKB design. The intention is to let the base issuance being miner's main income in the early years of the CKB operation, and the second issuance takes over later as the base issuance decreases and the network utility rate goes up. We agree with the intention, although depends on the actual network utility rate over time, the secondary issuance may be too little or too much, and the optimal rate of the second issuance cannot be known before hand.

Another related economic issue is the ASIC-resistance of the mining algorithm because it affects the rate of decentralization of a blockchain and miners' willingness to participate. ASIC-resistance is a property of measuring how much a cryptocurency is "resistant" or "immune" to ASIC mining. ASIC-resistant cryptocurrency is that their mining algorithm is configured so that using ASIC machines to mine them does not bring significant benefit comparing with traditional GPU mining, or it's impossible to mine it using ASIC. In this sense, Bitcion is not an ASIC-resistant cryptocrrency. Instead of the SHA256 hashing algorithm used by Bitcoin, CKB developed its own hashing algorithm, called Eaglesong. Eaglesong is a PoW hash function built with sponge construction similar to SHA3, and it is simple and requires low hardware investment. Comparing to Bitcoin, we feel that CKB's Eaglesong algorithm is more memory-bound instead of CPU-bound, which diminishes the ASIC advantage, and its simpler design also makes building ASIC easier so more people could do it in case some parties would like to try. Considering these reasons, we believe Eaglesong is ASIC-neutral or somewhat ASIC-resistant.

## 3.13 Using the HTTP protocol in SDK

• ID: PVE-013

• Severity: Informational

• Likelihood: N/A

• Impact: N/A

 Target: ckb-sdk-java/ckb/src/main/java/ org/nervos/ckb/service/RpcService.java

• Category: 7PK - Security Features [17]

• CWE subcategory: CWE-602 [?]

## Description

SDK only supports the http interface, and does not support the https API interface communication. The application scenario of SDK is the internal interface provided to the developer to use CKB Chain. If intranet is hacked, it will be very vulnerable to attacks by man-in-the-middle attackers.

```
<T> T post(@NotNull String method, List params, Type cls) throws IOException {
40
       RequestParams requestParams = new RequestParams(method, params);
41
       RequestBody \ body = RequestBody.create(gson.toJson(requestParams), \ JSON\_MEDIA\_TYPE);
42
       Request request = new Request.Builder().url(url).post(body).build();
43
       Response response = client.newCall(request).execute();
44
       if (response.isSuccessful()) {
45
           String responseBody = response.body().string();
46
           RpcResponse rpcResponse =
47
               48
49
50
           if (rpcResponse.error != null) {
51
           throw new IOException (
52
               "RpcService method " + method + " error " + gson.toJson(rpcResponse.error));
53
           }
54
55
           {\sf JsonElement\ jsonElement\ =\ }
56
               new JsonParser().parse(responseBody).getAsJsonObject().get("result");
57
           if (jsonElement.isJsonObject()) {
58
           return gson.fromJson(jsonElement.getAsJsonObject(), cls);
59
           }
60
           return gson.fromJson(jsonElement, cls);
61
       } else {
62
           throw new IOException ("RpcService method " + method + " error code " + response.
               code());
63
       }
64
65 }
```

Listing 3.41: ckb-sdk-java/ckb/src/main/java/org/nervos/ckb/service/RpcService.java

In addition, the provided examples, the developer is reminded to use the url test of https to increase awareness of security precautions of the developer.

```
private static final String NODE URL = "http://localhost:8114";
14
15
   private static Api api;
16
17
   public RpcExample() {
18
        api = new Api(NODE URL, false);
19
20
21
   public static void main(String[] args) throws IOException {
        System.out.println("Welcome to use SDK to visit CKB Blockchain");
22
23
        RpcExample client = new RpcExample();
24
        System.out.println(
25
            "CKB Blockchain information: " + new Gson().toJson(client.getBlockchainInfo()));
26
        BigInteger currentBlockNumber = client.getTipBlockNumber();
27
        System.out.println("Current block number: " + currentBlockNumber.toString());
28
        System.out.println(
29
            "Current block information: "
30
               + new Gson().toJson(client.getBlockByNumber(currentBlockNumber.toString())))
31 }
```

Listing 3.42: ckb-sdk-java/example/src/main/java/org/nervos/ckb/RpcExample.java

**Recommendation** Add an https communication interface to the SDK, and indicate in the readme that the https interface should be used for communication.

## 3.14 No limit length for the ban address list

• ID: PVE-014

• Severity: Informational

Likelihood: N/A

• Impact: N/A

Target: CKB

• Category: Coding Practices [8]

• CWE subcategory: CWE-684 [9]

#### Description

Because there is no limit on data length, too long inputing data at the set\_ban API will cause the RPC node to crash. This bug is bounty issue 19 [21]. Theoretically, the node that provides service to the SDK does not provide the set\_ban interface to the outside, but there is a set\_ban interface in test examples.

**Recommendation** Please resolve the bug in bounty issue 19 and add related interface policies that prohibit RPC from the external network.

## 3.15 Bad data format of message body

• ID: PVE-015

• Severity: Informational

Likelihood: N/A

Impact: N/A

• Target: testEstimateFeeRate()

• Category: Coding Practices [8]

• CWE subcategory: CWE-684 [9]

### Description

The format of the code data in the example is incorrect. The parameter "0x0a" of estimateFeeRate has to be changed to "0xa" for calling, and it is found that some RPC API only supporting the hexadecimal parameters.

```
public void testEstimateFeeRate() {
    Assertions.assertThrows(IOException.class, () -> api.estimateFeeRate("0xa"));
}
```

Listing 3.43: ckb-sdk-java/ckb/src/test/java/service/ApiTest.java

**Recommendation** It is strongly recommended that CKB be compatible with hex And decimal data.

## 3.16 EstimateFeeRate function is abnormal

• ID: PVE-016

• Severity: Informational

Likelihood: N/A

Impact: N/A

• Target: testEstimateFeeRate()

• Category: Coding Practices [8]

• CWE subcategory: CWE-684 [9]

#### Description

Call testEstimateFeeRate with input value 0xa. EstimateFeeRate's parameter limited between 3 and 1000, input parameter(0xa) meet the conditions.

```
public void testEstimateFeeRate() {
    Assertions.assertThrows(IOException.class, () -> api.estimateFeeRate("0xa"));
}
```

Listing 3.44: ckb-sdk-java/ckb/src/test/java/service/ApiTest.java

Both main network (v0.25.1) and test network (v0.25.2) return errors in the test:

Listing 3.45: error code

## 3.17 Data format of set ban function is not consistent

• ID: PVE-017

• Severity: Informational

• Likelihood: N/A

Impact: N/A

• Target: testSetBan()

• Category: Coding Practices [8]

• CWE subcategory: CWE-684 [9]

#### Description

Data format of calling testSetBan in the current example:

Listing 3.46: setBan

Correct format:

```
1 "params": ["192.168.0.2/4", "insert", "0x1ac89236180", true, "test set_ban rpc"]
```

Listing 3.47: setBan

## 3.18 Handling of node program exceptions

• ID: PVE-018

• Severity: Low

• Likelihood: Medium

• Impact: Low

• Target: CKB

• Category: Coding Practices [8]

• CWE subcategory: CWE-684 [9]

#### Description

During the test, it is found that there are occasional exceptions when the node was synchronized with other nodes. As a result, the data obtained by the SDK through the current node is always out of date, and the program can work correctly only if the node is closed and restarted. The error log is as follows:

```
2019-11-21 17:14:55.338 +08:00 ChainService INFO ckb-chain block: 40560, hash: 0
           xc9ed6efd4c99fb0fd1d27afd59321e9094a8655fdad31a41419fc4d58214fc60, epoch:
           32(44/1129), total diff: 0 \times 568b0f45dff48, txs: 1
2
       2019-11-21 17:15:36.673 +08:00 NetworkRuntime-8 INFO ckb-network Ban peer Peerld (
           QmYWiwxHasuyou5ztw5uQkHbhm6gs6RB84sbgYxZNGHgaW) for 300 seconds, reason: relay
           message process error: HeaderInvalid
3
       2019-11-21 17:15:36.684 +08:00 NetworkRuntime-0 INFO ckb-relay RelayProtocol.
           disconnected peer=SessionId (582)
       2019-11-21 17:15:36.684 +08:00 NetworkRuntime-0 INFO ckb-sync SyncProtocol.
           disconnected peer=SessionId (582)
5
       2019-11-21 17:15:36.713 +08:00 NetworkRuntime-2 INFO ckb-network Ban peer Peerld (
           QmTt6HeNakL8Fpmevrhdna7J4NzEMf9pLchf1CXtmtSrwb) for 300 seconds, reason: relay
           message process error: BlockInvalid
6
       2019-11-21 17:15:36.715 +08:00 NetworkRuntime-1 INFO ckb-relay RelayProtocol.
           disconnected peer=SessionId (587)
7
       2019-11-21 17:15:36.715 +08:00 NetworkRuntime-6 INFO ckb-sync SyncProtocol.
           disconnected peer=SessionId (587)
8
       2019-11-21 17:25:47.892 +08:00 NetworkRuntime-5 WARN ckb-network SessionTimeout (
           SessionId (824), /ip4/47.244.9.178/tcp/8115/p2p/
           QmY8SjuSp29ZeQ9qiATfaFzaYmU6SMFYmXYf5MD8F7CkJz)
9
       2019-11-21 17:26:03.883 +08:00 NetworkRuntime-6 WARN ckb-network SessionTimeout(
           SessionId (825), /ip4/47.244.9.178/tcp/8115/p2p/
           QmY8SjuSp29ZeQ9qiATfaFzaYmU6SMFYmXYf5MD8F7CkJz)
10
       2019-11-21 17:26:19.886 +08:00 NetworkRuntime-1 WARN ckb-network SessionTimeout (
           SessionId (826), /ip4/47.244.9.178/tcp/8115/p2p/
           QmY8SjuSp29ZeQ9qiATfaFzaYmU6SMFYmXYf5MD8F7CkJz)
11
       2019-11-21 17:26:35.885 +08:00 NetworkRuntime-6 WARN ckb-network SessionTimeout (
           SessionId (827), /ip4/47.244.9.178/tcp/8115/p2p/
           QmY8SjuSp29ZeQ9qiATfaFzaYmU6SMFYmXYf5MD8F7CkJz)
12
       2019-11-21 17:26:51.895 +08:00 NetworkRuntime-1 WARN ckb-network SessionTimeout (
           SessionId (828), /ip4/47.244.9.178/tcp/8115/p2p/
           QmY8SjuSp29ZeQ9qiATfaFzaYmU6SMFYmXYf5MD8F7CkJz)
```

Listing 3.48: error log

**Recommendation** When the ckb node is abnormal, it is necessary to capture the description error, re-initialize the connection node, and optimize the node restart logic.

## 3.19 Nervos DAO function is missing

• ID: PVE-019

• Severity: Informational

Likelihood: N/A

Impact: N/A

• Target: CKB-SDK-JAVA

• Category: Business Logic Errors [19]

• CWE subcategory: CWE-841 [22]

#### Description

Nervos DAO, as an extension of CKB, is a very important function and shall be open to users. CKB Neuron wallet already provides DAO-related functions, so SDK functions shall be at least consistent with the functions of the wallet.

## 3.20 Compatibility with the wallet

• ID: PVE-020

• Severity: Informational

• Likelihood: None

• Impact: None

• Target: CKB-SDK-JAVA

• Category: Business Logic Errors [19]

• CWE subcategory: CWE-841 [22]

#### Description

Some SDK API operation require privatekey such as sendTransaction, but Neuron wallet does not support exporting privatekey, which will affect the universality of users on different platforms.

**Recommendation** SDK example provides an example of importing the keystore function of the Neuron wallet to obtain the private key of the wallet, or the wallet provides the function to exporting privatekey.

# 4 Conclusion

In this security audit, we have analyzed the Nervos CKB Blockchain and CKB SDK. During the first phase of our audit, we studied the source code and ran our in-house analyzing tools through the codebase, including areas such as P2P networking, consensus algorithm, transaction model, and economic model, etc. A list of potential issues were found, and some of them involve unusual interactions among multiple modules, therefore we developed test cases to reproduce and verify each of them. After further analysis and internal discussion, we determined that 20 issues need to be brought up and paid more attention to, which are reported in Sections 2 and 3.

After that, we also audited the Nervos system scripts, including areas such as algorithms, Nervos DAO mechanism, etc. No significant security issues are identified in these modules during the audit.

Our impression through this audit is that the Nervos CKB Blockchain software is neatly organized and elegantly implemented and those identified issues are promptly confirmed and fixed. We'd like to commend Nervos Foundation for a well-done software project, and for quickly fixing issues found during the audit process. Also, as expressed in Section 1.4, we appreciate any constructive feedback or suggestions about this report.

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