



Computing Theory

COMP 147 (4 units)

Chapter 1: Regular Languages
Regular Expressions

Regular Expressions

To describe a regular language L_a

we could give a DFA, D , such that $L(D) = L_a$, or an NFA, N , such that that $L(N) = L_a$.

This is not always convenient.

Regular expressions give us a more compact, more readable, notation for the same languages.

Variations on regex appear everywhere that strings need to be specified:
compilers, search tools, editing tools ...

Regular Expressions

- The value of a regular expression is a language
 - a regex defines a set of strings over some alphabet Σ (for example $\Sigma = \{0,1\}$)
- The operators allowed in a regex are: union \cup , concatenation \cdot and star $*$
- Any of these operations on regex produces regex.
- Precedence order: $*$ \cdot \cup
 - parentheses override precedence
- Example: $(0 \cup 1) \cdot 0^*$ (\cdot often omitted and sometimes $|$ instead of \cup)

Formal Definition

Recursive definition

R is a regular expression if R is

1. a , where $a \in \Sigma$
2. ϵ
3. \emptyset
4. $R_1 \cup R_2$
5. $R_1 \circ R_2$
6. R_1^*

ϵ is the set containing
only the empty string

\emptyset is an empty set

where R_1 and R_2 are regular expressions

Shorthand Notation

- R_1R_2 represents $R_1 \circ R_2$
- R^+ represents RR^*
 - $R^+ \cup \varepsilon = R^*$
- R^k represents $\underbrace{RRR \dots R}_{k \text{ times}}$
- Σ represents all strings of length 1 over Σ
 - Σ represents a , where $a \in \Sigma$

Examples

0^*10^*

$\{w \mid w \text{ contains a single } 1\}$

$\Sigma^*1\Sigma^*$

$\{w \mid w \text{ has at least a single } 1\}$

$\Sigma^*(str)\Sigma^*$

$\{w \mid w \text{ contains } str \text{ as a substring}\}$

$1^*(01^+)^*$

$\left\{ w \mid \begin{array}{l} \text{every } 0 \text{ in } w \text{ is followed} \\ \text{by at least a single } 1 \end{array} \right\}$

$(\Sigma\Sigma)^*$

$\{w \mid w \text{ is of even length}\}$

Examples

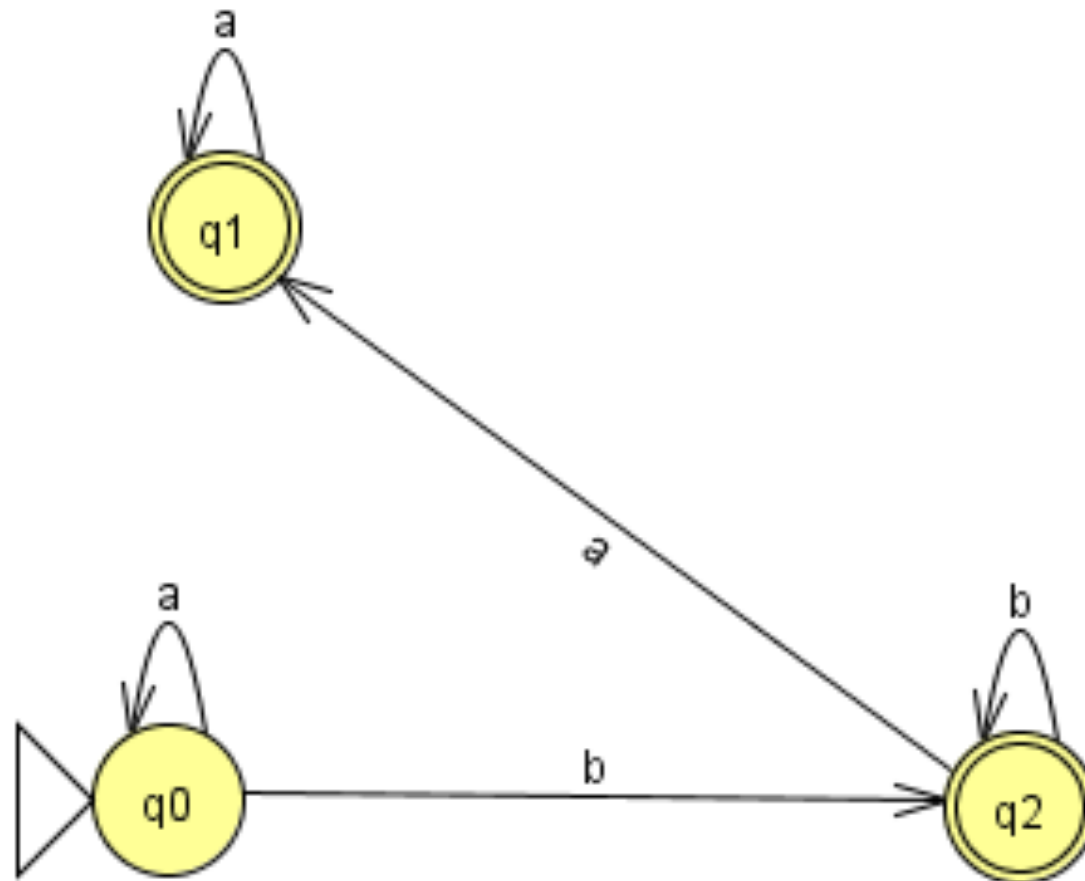
$$0\Sigma^*0 \cup 1\Sigma^*1 \cup 0 \cup 1$$

all strings starting and ending
with the same symbol

Additional Examples

$$a^*b^+a^*$$

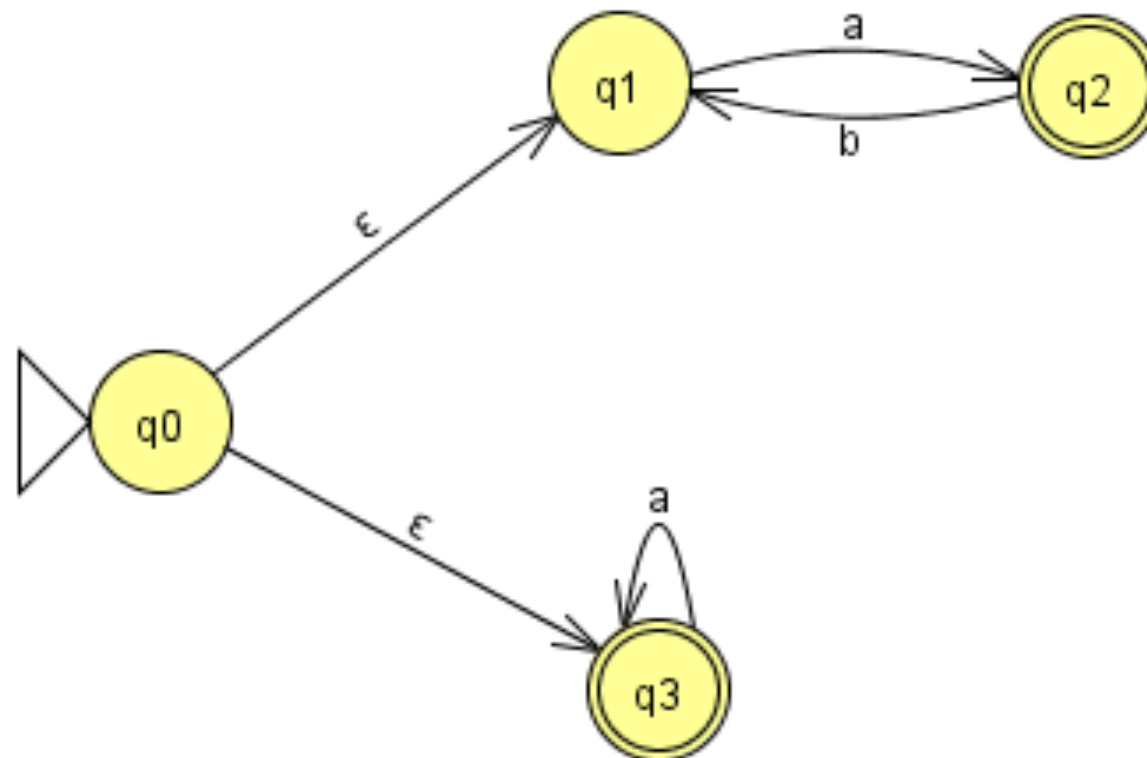
What is the corresponding finite automaton?



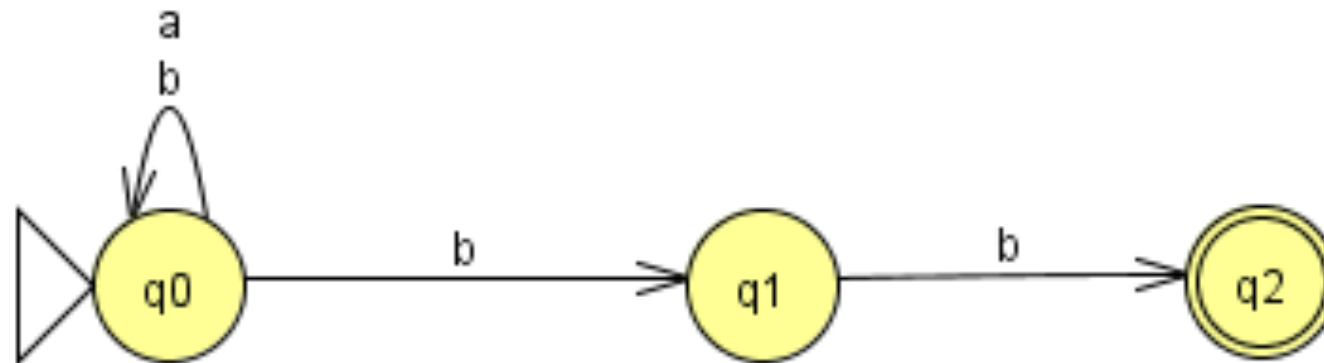
Additional Examples

$$a(ba)^* \cup a^*$$

What is the corresponding finite automaton?



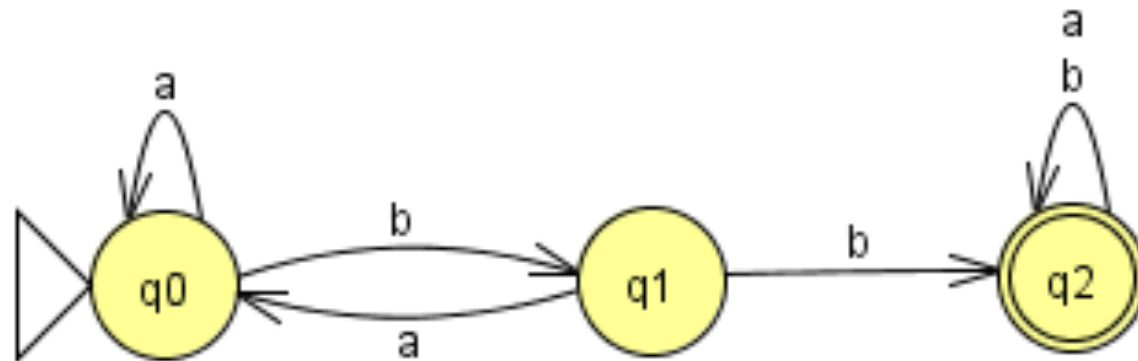
Additional Examples



What is the corresponding regular expression?

$$(a \cup b)^*bb$$

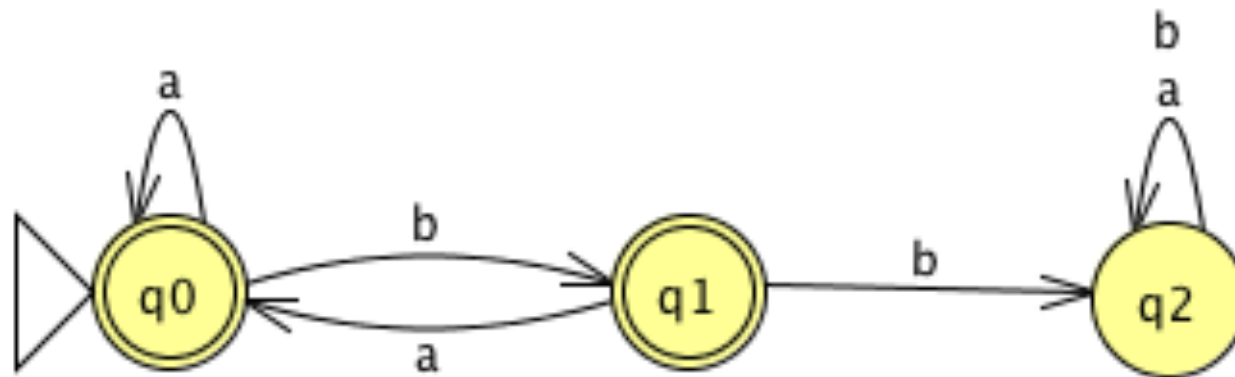
Additional Examples



What is the corresponding regular expression?

$$(a \cup ba)^* bb(a \cup b)^*$$

Additional Examples



What is the corresponding regular expression?

$$(a \cup ba)^* (\epsilon \cup b)$$

Equivalence With Finite Automata

Regular expressions and finite automata are equivalent in their descriptive power.

Theorem

A language is regular **if and only** if it can be described by a regular expression.

Regex / FA Equivalence

- Theorem: A language is regular if and only if some regular expression describes it.
 - Lemma: If a language is described by a regular expression, then it is **regular**
 - Proof by construction: show how to build an NFA from a regex
 - Lemma: If a language is regular, then it is described by a regular expression
 - Proof by construction: show how to convert a DFA to a regex

Construct NFA from Regex

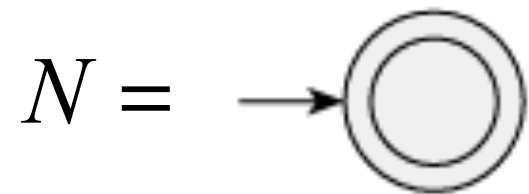
- Convert regex R into NFA N .
 - There are 6 cases (see formal definition of a regex)
- Case 1:
 $R = a \in \Sigma$
 $L(R) = \{ a \}$



Construct NFA from Regex

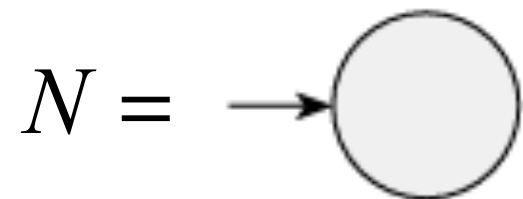
- Case 2:

$$R = \varepsilon, L(R) = \{ \varepsilon \}$$



- Case 3:

$$R = \emptyset, L(R) = \{ \} = \emptyset$$

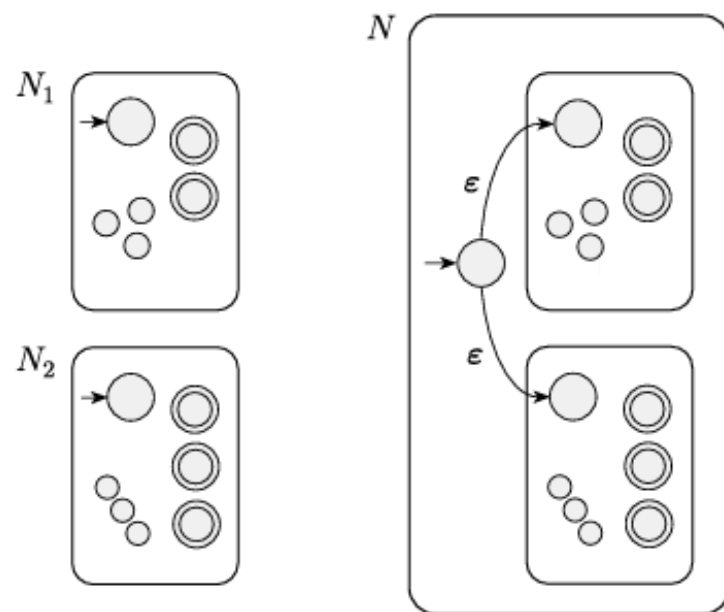


Construct NFA from Regex

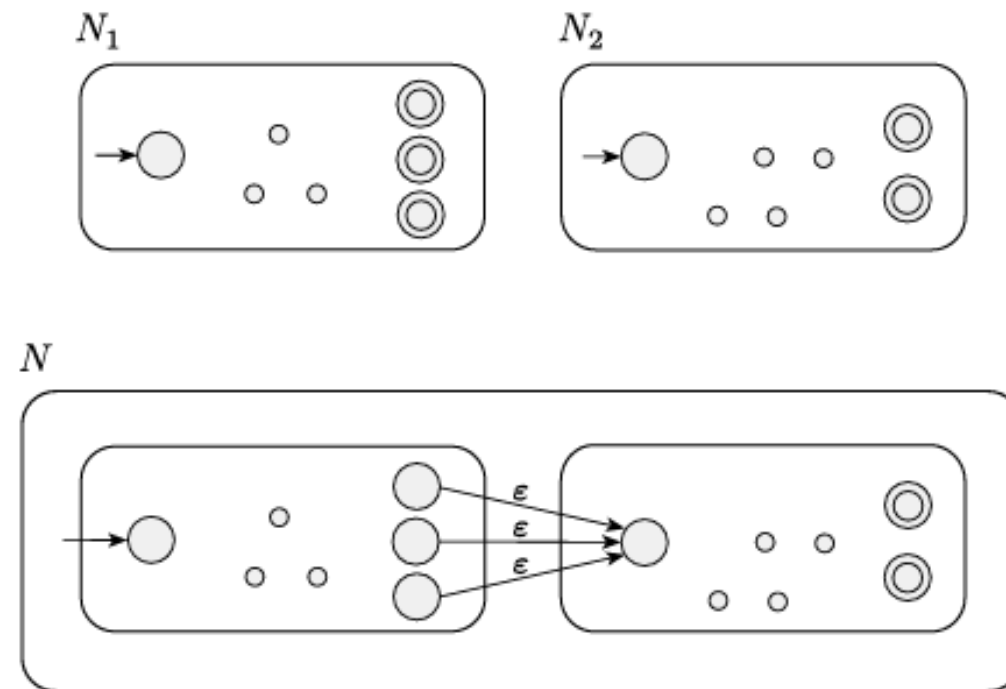
- Case 4:
 $R = R_1 \cup R_2, L(R) = L(R_1) \cup L(R_2)$
- Case 5:
 $R = R_1 \circ R_2, L(R) = L(R_1) \circ L(R_2)$
- Case 6:
 $R = R_1^*, L(R) = L(R_1)^*$
 - In these cases, use the NFA construction techniques from the closure proofs for \cup , \circ and $*$.

Construct NFA from Regex

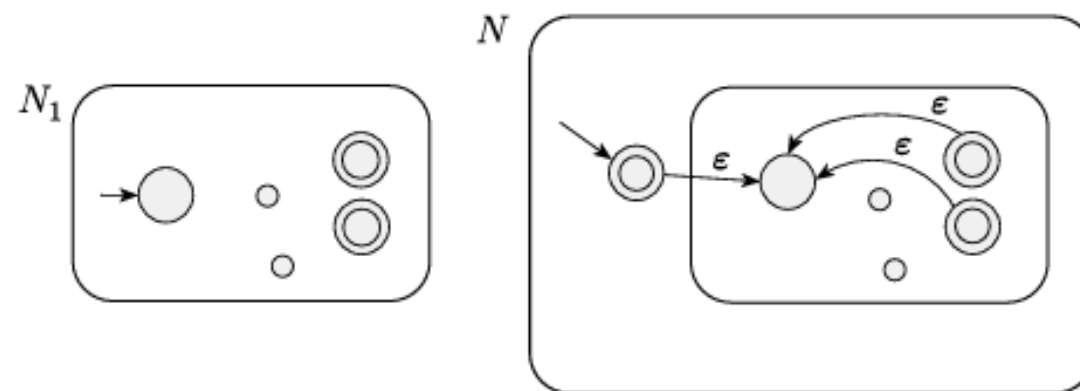
Case 4: $R = R_1 \cup R_2$



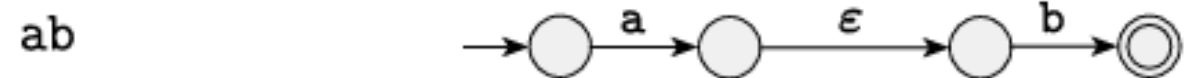
Case 5: $R = R_1 \circ R_2$



Case 6: $R = R_1^*$

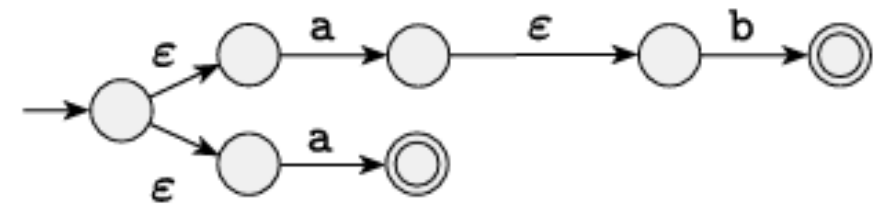


Regex to NFA Example

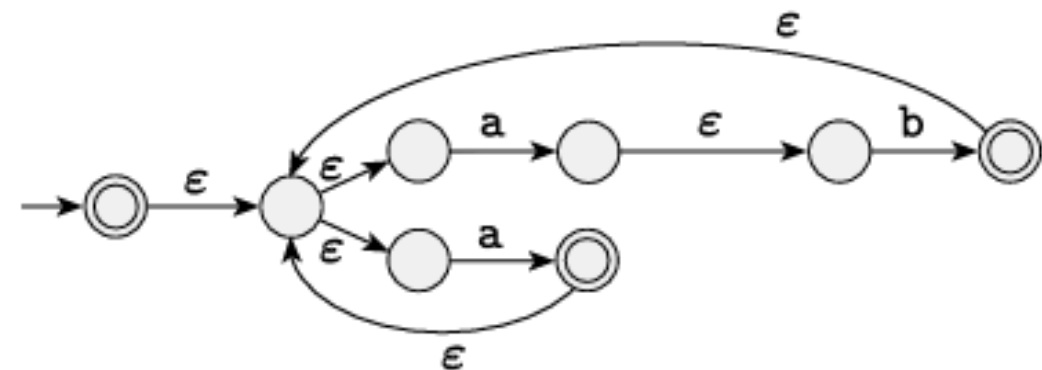


- $R = (ab \cup a)^*$

$ab \cup a$

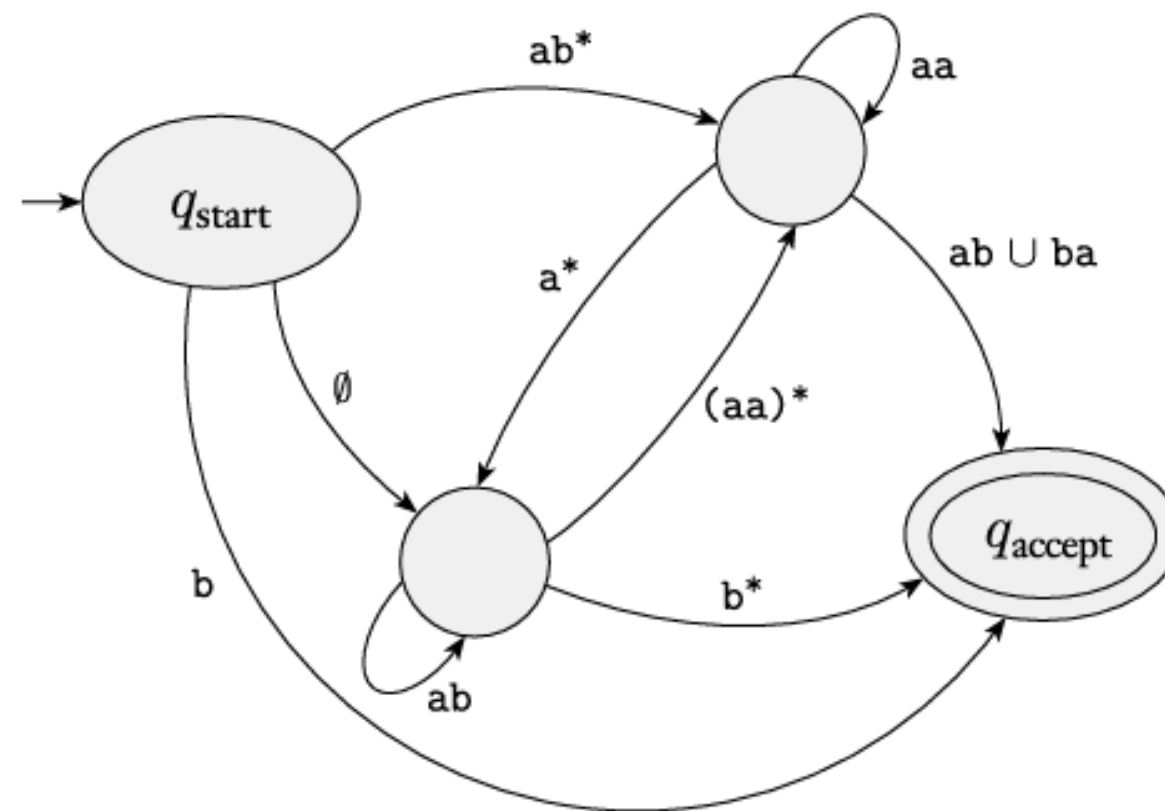


$(ab \cup a)^*$



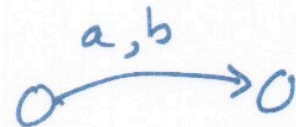
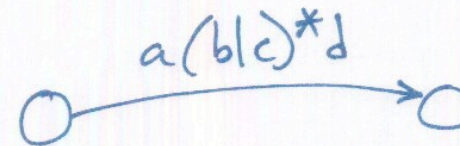
Construct Regex from DFA

- Convert DFA D into regex R .
 - We'll use a new type of FA as an intermediate step
 - GNFA: generalized nondeterministic finite automata
 - GNFA allow regex as transition labels

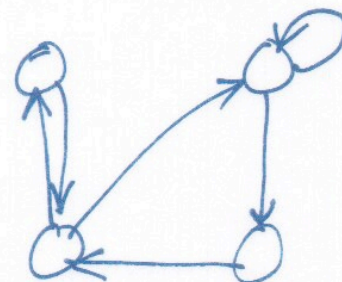
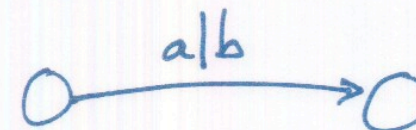


NFA

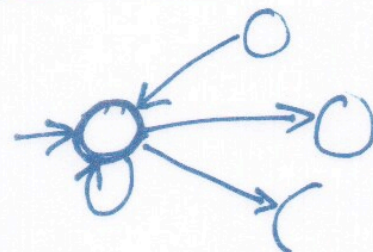
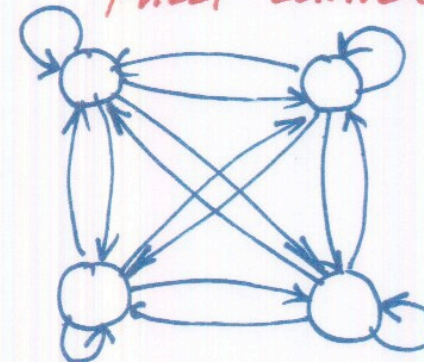
GNFA



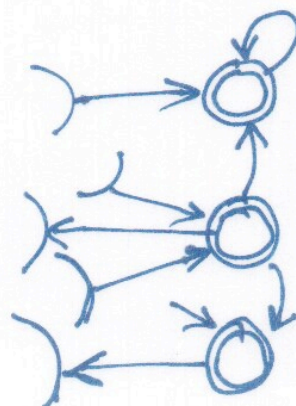
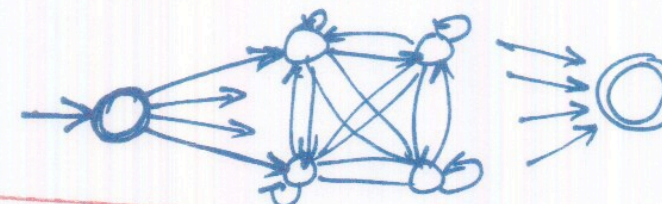
ONLY ONE EDGE
BETWEEN STATES



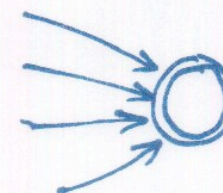
FULLY CONNECTED



NO EDGES TO
START STATE



ONLY ONE FINAL STATE;
NO EDGES OUT OF IT.

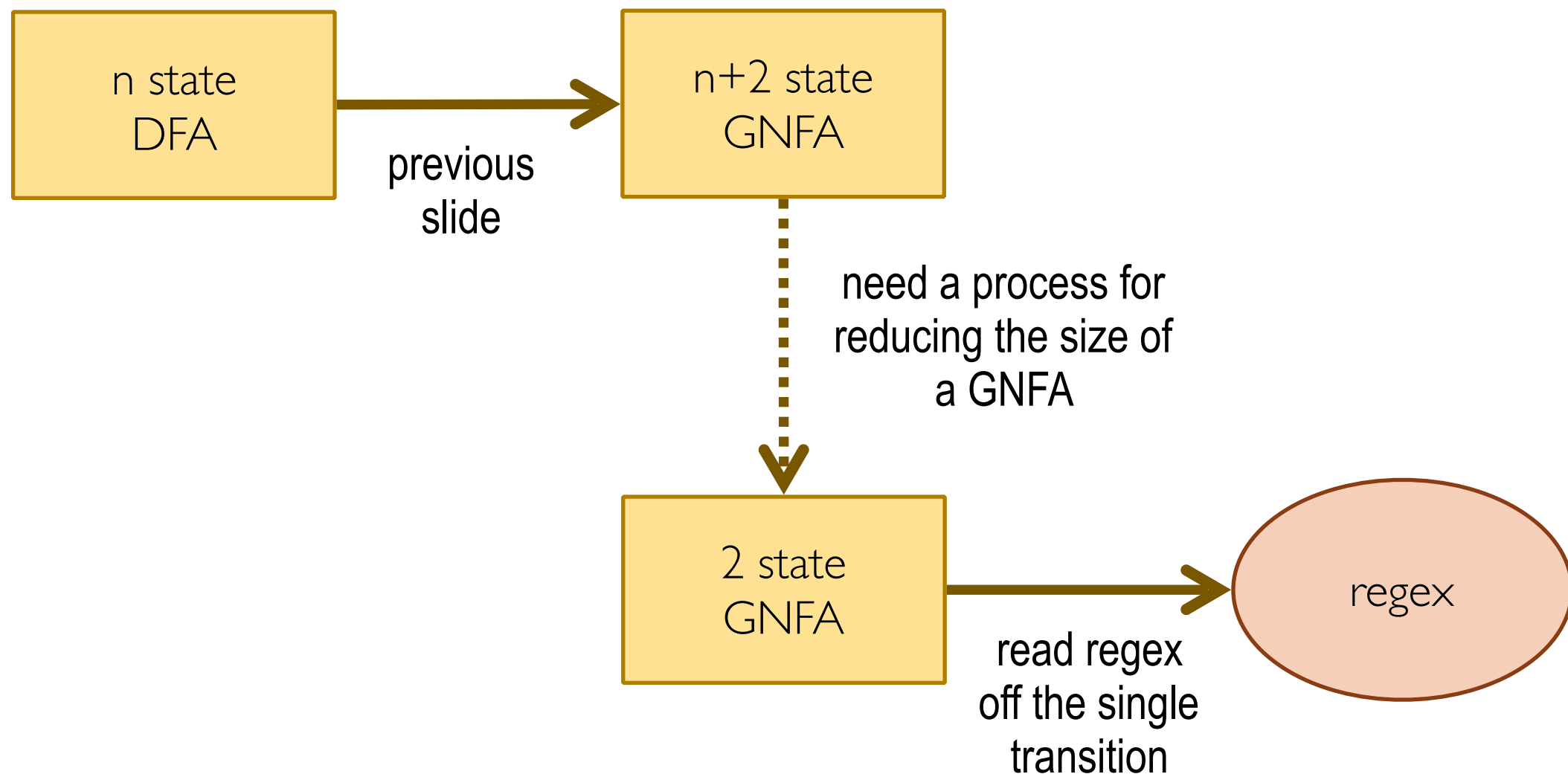


Not necessary
in our case

DFA to Regex (step 1: DFA to GNFA)

- Add new start state with ϵ transition to old start state.
- Add new accept state with ϵ transitions from all old accept states
- For any pair of states that has multiple transitions, replace with transition labeled with union of previous labels

DFA to Regex

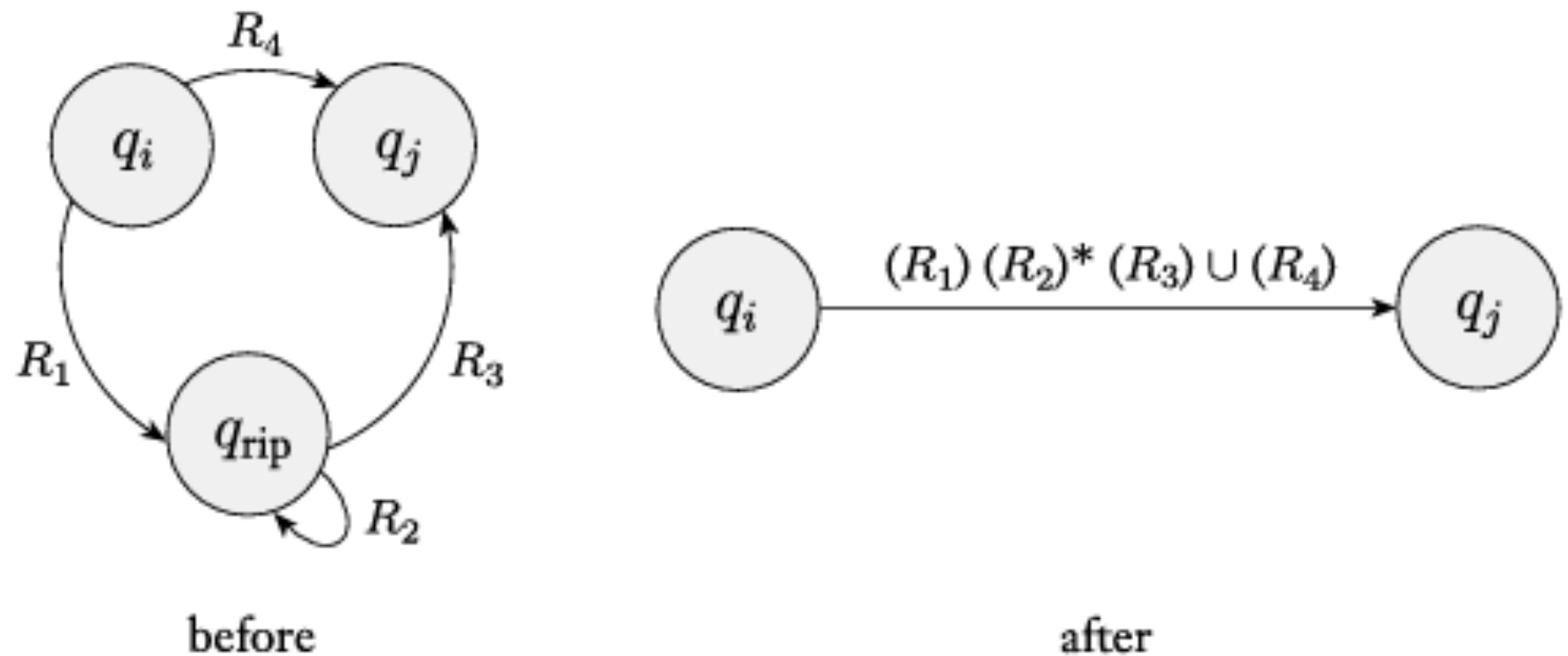


Ripping a state from a GNFA

- Select a state at random (do not select start or accept states)
- Let's call it q_{rip}
- Rip the state out of the GNFA
- Remove q_{rip} and all edges to/from it
- Modify the other transition edges so that the machine accepts the same language

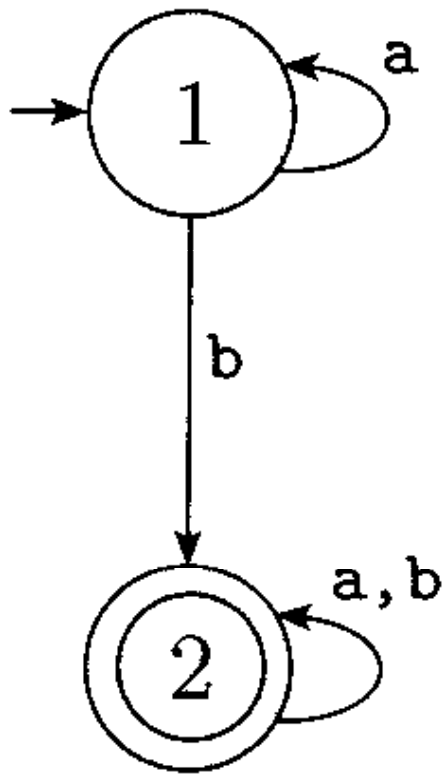
Ripping a state from a GNFA

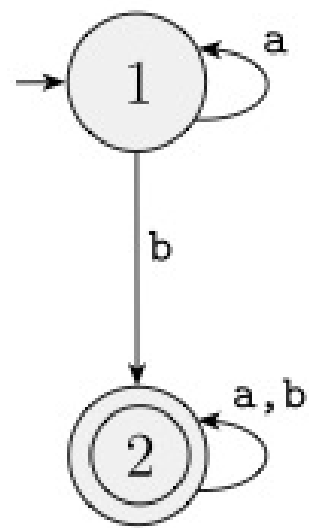
- To reduce the size of the GNFA, we'll rip out states, one at a time, and repair the transitions
 - Example:



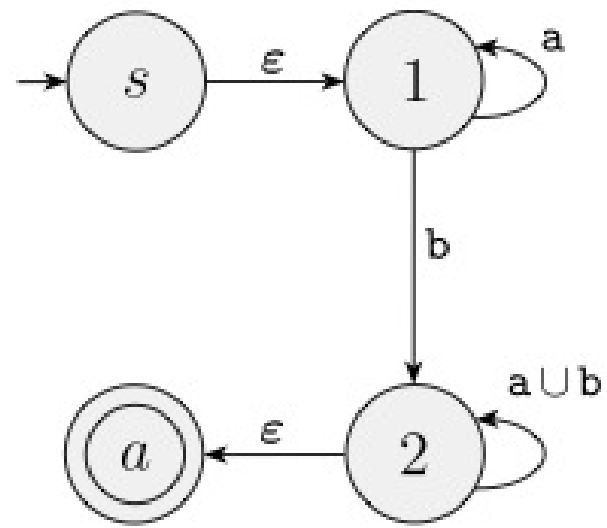
- If we formalize this into an algorithm, we'll complete our proof

Examples on Board

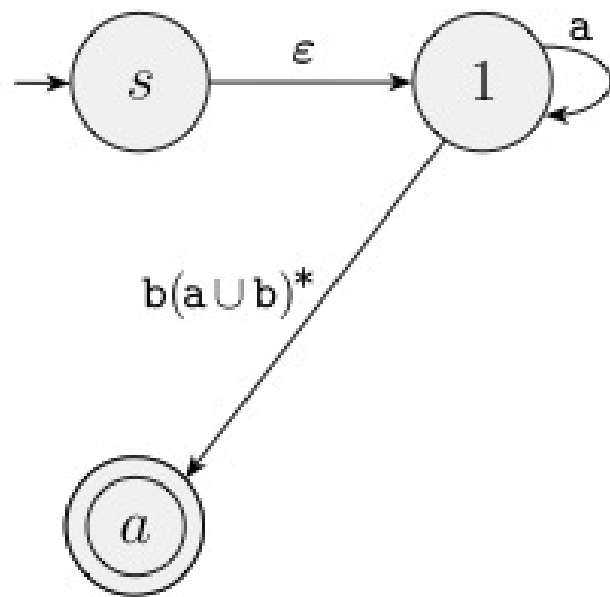




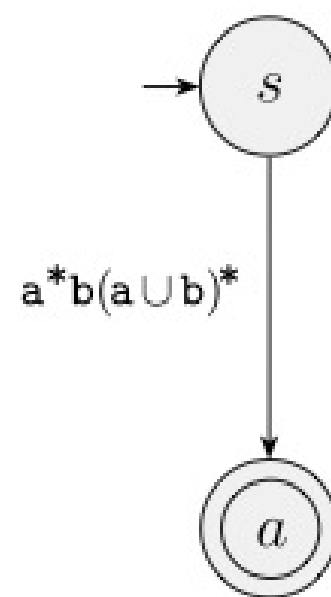
(a)



(b)

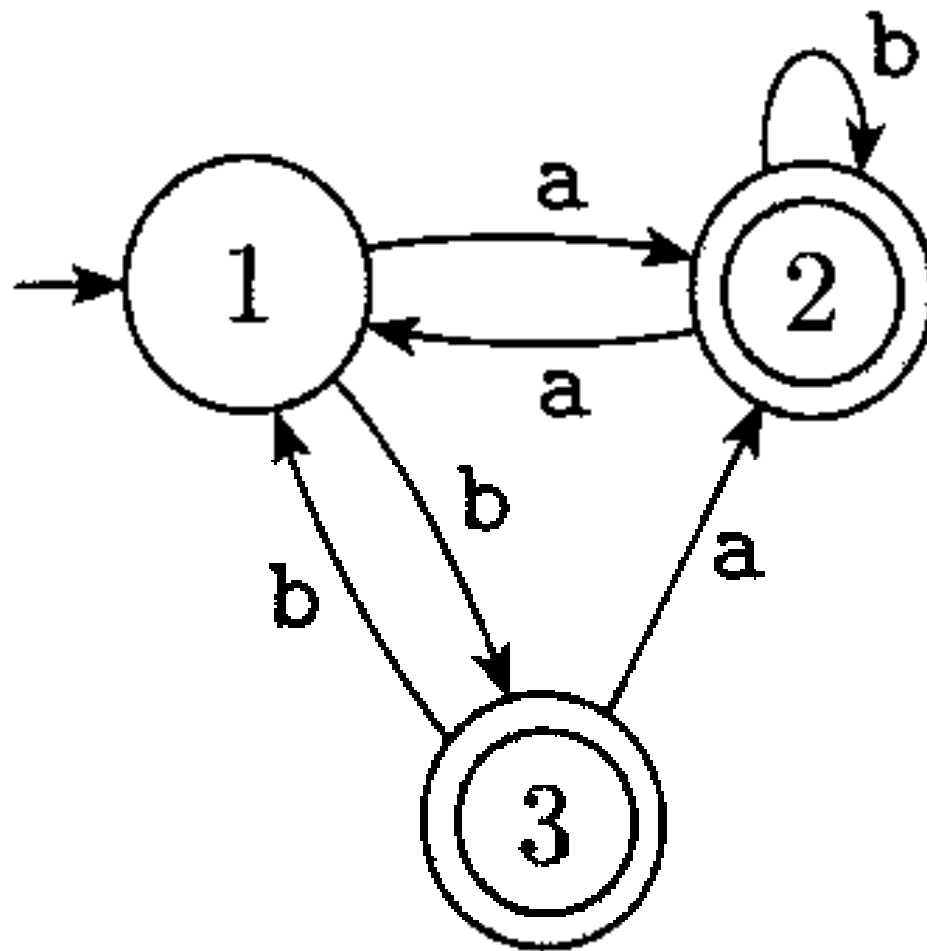


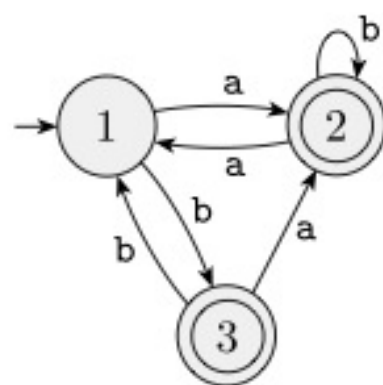
(c)



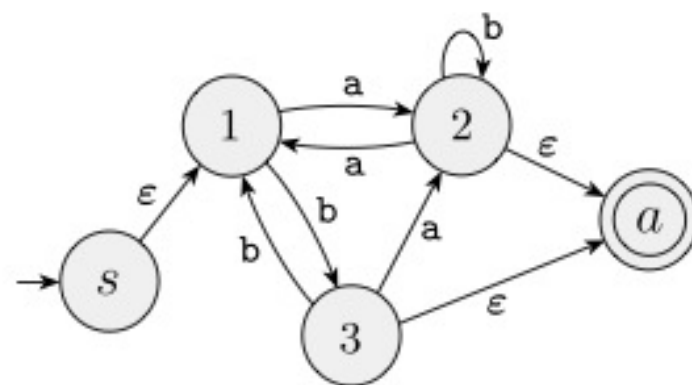
(d)

Examples on Board

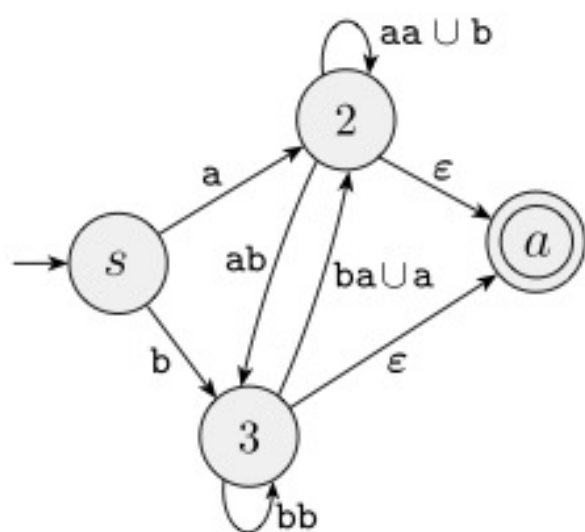




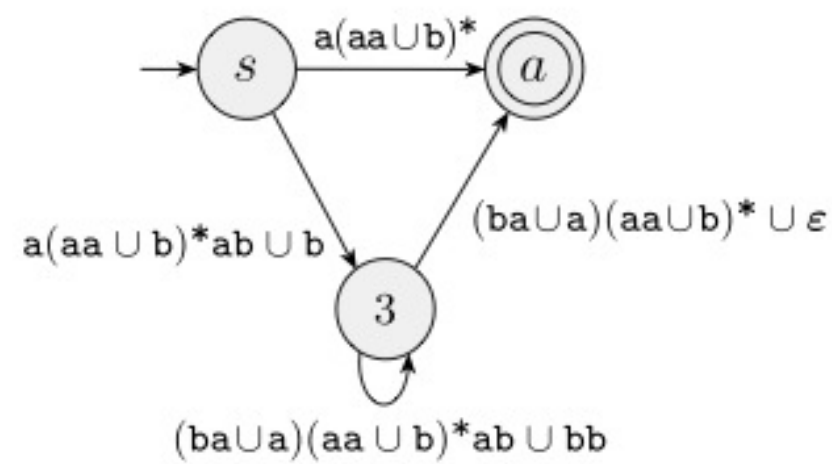
(a)



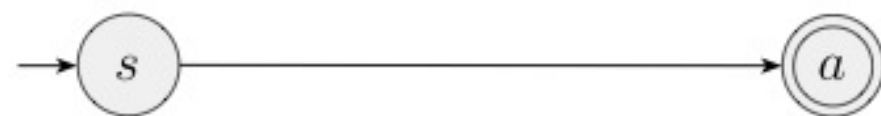
(b)



(c)



(d)



$$(a(aa \cup b)^*ab \cup b)((ba \cup a)(aa \cup b)^*ab \cup bb)^*((ba \cup a)(aa \cup b)^* \cup \epsilon) \cup a(aa \cup b)^*$$

(e)