## COMP 141: Midterm Exam

**Instructions:** Complete each of the following problems. There are 100 total points with extra 20 points. Each problem has its own point value. Unless explicitly specified, if a problem has multiple parts, they are equi-valued. You can verify your Haskell code in **GHCi** before putting your answers here. You have **90 minutes** for this exam.

## Name:

**Problem 1** (4 points). Which programming paradigm does each of the following correspond to?

- (a) sequential execution of instruction. imperative programming
- (b) program as a set of logical rules and facts. *logic programming*
- (c) passing functions as arguments to other functions. functional programming
- (d) using assignment to change the values of variables. *imperative*

**Problem 2** (4 points). For each of the following, specify the tool's name.

- 1. Receives a list of tokens and creates the syntax tree. Parser
- 2. Receives multiple binary files and creates a single executable file. *Linker*
- 3. Receives the syntax tree of the program and runs it. Evaluator
- 4. Receives the program text and returns the assembly code of it. Compiler

**Problem 3** (*4 points*). Each of the following cases represents lack of a specific PL design criterion. Specify that criterion in each case.

- (a) C includes a large set of numeric types. It may introduce confusion in programming. *Reliability, Security, Maintainability*
- (b) In Assembly, a simple program may end up being hundreds of code lines. *Expressiveness, Readability, Writibility*

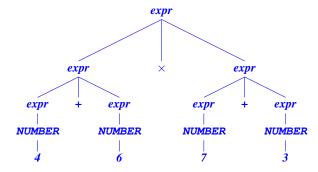
**Problem 4** (35 points). Consider the following CFG, called  $G_1$ .

$$expr ::= expr + expr \mid expr \times expr \mid (expr) \mid NUMBER$$
  
 $NUMBER = \lceil 0-9 \rceil +$ 

(a) Consider the following derivation for the expression  $4 + 6 \times 7 + 3$ .

$$\begin{aligned} expr &\Rightarrow expr \times expr \\ &\Rightarrow expr + expr \times expr \\ &\Rightarrow \text{NUMBER} + expr \times expr \\ &\Rightarrow 4 + expr \times expr \\ &\Rightarrow 4 + \text{NUMBER} \times expr \\ &\Rightarrow 4 + 6 \times expr \\ &\Rightarrow 4 + 6 \times expr + expr \Rightarrow 4 + 6 \times \text{NUMBER} + expr \\ &\Rightarrow 4 + 6 \times 7 + expr \\ &\Rightarrow 4 + 6 \times 7 + \text{NUMBER} \\ &\Rightarrow 4 + 6 \times 7 + 3 \end{aligned}$$

Give the **parse tree** that corresponds to this derivations (5 points).



(b) What is the **AST** for the parse tree given in the previous question (5 points)?

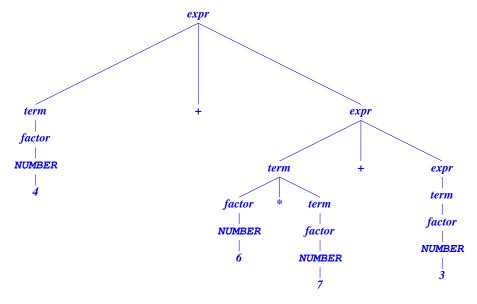


- (c) Give the **disambiguated** version of  $G_1$ , called  $G_2$ , considering the following precedence cascade among the operators (10 points):
  - The highest precedence is for parentheses,
  - the second highest precedence is for  $\times$ ,
  - the least precedence is for +.

In addition, assume that both + and  $\times$  are **right-recursive**.

$$expr ::= term + expr \mid term$$
 $term ::= factor \times term \mid factor$ 
 $factor ::= (expr) \mid NUMBER$ 
 $NUMBER = [0-9]+$ 

(d) Since G2 is disambiguated, it generates a single syntax tree for each expression. Give the single **parse** tree that can be generated using  $G_2$  for expression above, i.e.,  $4 + 6 \times 7 + 3$ . (5 points).



(e) Redefine  $G_2$  using **EBNF** (10 points).

```
expr ::= term [+ expr]
term ::= factor [\times term]
factor ::= (expr) | NUMBER
NUMBER = [0-9] +
```

**Problem 5** (3 points). For each of the following items, specify whether functional programming is a good choice or not. (Yes/No)

- 1. linear computations
- 2. parallel computations
- 3. mathematical analysis of program behavior

```
no, yes, yes
```

**Problem 6** (50 points). Functional programming in Haskell:

(a) Define function app in Haskell that receives two lists (of the same type) and returns the appendage of them. For example, app [5, 4, 2] [8, 6] would be evaluated to [5, 4, 2, 8, 6]. Use **pattern matching** on one of input lists to define app. You cannot use the library function ++ for this purpose.

```
app [] ys = ys
app (x:xs) ys = x:(app xs ys)
```

(b) Use **list comprehension** to define function len that receives a list (of any type) and returns the length of the input list. You cannot use the library function length for this purpose.

```
len xs = sum [1 | x <- xs]
```

(c) Define function larger that receives a list of pairs of numbers and returns a list of numbers in which the larger component of each pair is in the output list. For example, if input is [(1,7), (9,6), (5,2), (2,3)], then the output would be [7, 9, 5, 3]. Use **list comprehension** for this purpose.

```
larger xs = [if x > y then x else y | (x,y) <- xs]
```

(d) Use **list ranges** to specify all numbers between 4 and 60 that divide 7.

```
[7,14 .. 60]
```

(e) Define function count that receives an item x along with a list ys as input and returns the number of times x appears in ys. For example, count 5 [1,5,2,5,1] should return 2, whereas count 5 [1,2,1] should return 0. You can use pattern matching on lists to define this functions.

```
count _ [] = 0
count x (y:ys) = if (x == y) then 1 + (count x ys) else (count x ys)
```

**Problem 7** (10 points). (Extra point) For each of the following type expressions, define a Haskell function that has the type. Avoid annotating the type in the function definition.

```
(a) (Num a, Num b) => (a, b) -> a -> b -> (a, b) fp x y = (fst p + x, snd p + y)
```

```
(b) [(a, b)] \rightarrow [a] fxs = [x | (x,y) < -xs]
```

**Problem 8** (10 points). (Extra point) Define function secondFifth that receives a list and returns the second fifth of that list. That is, the input list is divided to five equal size sublists and the second sublist is returned. For example,

```
ghci> secondFifth [1..10]
[3,4]
ghci> secondFifth [1..15]
[4,5,6]
ghci> secondFifth [1..20]
[5,6,7,8]
```

Let's assume that the number of items in the list is divisible to 5. *Hint*: You can use take, drop, length and div.

```
secondFifth xs = drop ((length xs) 'div' 5) (take (2 * ((length xs) 'div' 5)) xs)
```