[Mar 27] Week 12 TA Meeting Minutes

Date

27 Mar 2024 (Week 12)

Time

1:40 pm - 2:00 pm

Attendees

- Chun Ho Chan
- Yuting Hou
- Doyle Justin Blacklock
- Simon Ian Mccabe
- Eunhak Kim

Type

In-person TA meeting at Middlesex College, MC300

1) Topics Discussed

- Reported to the TA about our coding progress (Model: 90% done, View: 80% done, Controller: 80% done)
- Asked the TA to review our prototype game
- Asked the TA about the requirements for compiling the game
- Asked the TA about the requirements for recording/ editing the peer-review video
- Asked the TA about the requirements for presenting in the TA review session
- Asked the TA about the requirements for getting bonus marks (visual, audio)
- Asked the TA about the requirements for code documentation
- Asked the TA whether we need to remove unused code/ content

2) Decisions Made

- We will freeze coding on Thursday night
- We will start writing Testing Documentation on Confluence
- We will compile our game into a JAR executable file
- We will start recording the peer-review video
- We will add more graphics for buttons
- We will add sound effects for button clicks
- We will add comments on all remaining code
- We will delete all unused code and images

3) Tasks Assigned

- [x] All: Freeze coding by this Thursday 28 Mar 2024 11:59 pm
- [ ] All: Finish coding by this Sunday **31 Mar 2024** 11:59 pm
- [ ] All: Compile the game by this Sunday **31 Mar 2024** 11:59 pm
- [ ] All: Edit the peer review video by this Sunday **31 Mar 2024** 11:59 pm
- [ ] Edward: Submit Assignments 3 & 4 by Monday **01 Apr 2024** 8:00 pm
- [ ] Edward: Add sound effects for every button
- [ ] Yuting: Add colorblind effect
- [ ] Yuting: delete unused code
- [ ] Doyle: Draw more images for buttons and the main menu background
- [ ] Doyle: Delete unused graphics
- [ ] Simon: Start writing Test Documentation
- [ ] Eunhak: Add JavaDoc comments to all remaining code