

# [Mar 14] Week 10 Group Meeting Minutes

## Date

14 Mar 2024 (Week 10)

## Time

9:30 am - 12:00 pm

## Attendees

- [Chun Ho Chan](#)
- [Yuting Hou](#)
- [Doyle Justin Blacklock](#)
- [Simon Ian McCabe](#)
- [Eunhak Kim](#)

## Type

In-person group meeting at Taylor Library, Main Floor, Media Room 171A

## 1) Topics Discussed

- Discussed how to set up BitBucket
- Discussed how to set up Git
- Discussed which version of Java to use
- Discussed whether we should use packages in our code
- Discussed who should refactor all View classes
- Discussed who should refactor all Controller classes
- Discussed who should refactor all Model classes
- Discussed who should draw the image sprites
- Discussed who should update all Jira tasks
- Discussed who should update all Confluence pages
- Discussed who should manage BitBucket branches
- Discussed who should update the README.md file

## 2) Decisions Made

- We will each have our own branches and merge with the main branch regularly
- We will use Git Bash with remote SSH to BitBucket
- We will all upgrade to JDK-21
- We will have an MVC package and a Unit Test package
- We will refactor all View, Controller, and Model classes to the same standard
- We will update the Confluence Requirement & Design Documentation
- We will draw images for the game

## 3) Tasks Assigned

- ✓ Edward: update all Confluence pages
- ✓ Edward: manage BitBucket branches
- ✓ Yuting: refactor all View classes
- ✓ Yuting: refactor all Controller classes
- ✓ Doyle: draw the image sprites
- ✓ Simon: update the README.md file
- ✓ Eunhak: update all Jira tasks
- ✓ Eunhak: refactor all Model classes