

[Feb 28] Week 8 TA Meeting Minutes

Date

28 Feb 2024 (Week 8)

Time

1:40 pm - 2:00 pm

Attendees

- Chun Ho Chan
- Yuting Hou
- Doyle Justin Blacklock
- Simon Ian Mccabe
- Eunhak Kim

Type

In-person TA meeting at Middlesex College, MC300

1) Topics Discussed

- Asked the TA about mistakes made in Assignment 1
- Asked the TA about using multiple or a single giant user data file
- Asked the TA to check our selected patterns
- Asked the TA whether credits could be moved from the main menu to a separate credit screen
- Asked the TA to check our class diagram
- Asked the TA to check our wireframes
- Discussed whether multiple settings are necessary
- Discussed whether we need an extra group meeting this Thursday

2) Decisions Made

- We will double-check the requirements documentation before submitting Assignment 2
- We will save multiple user data files, one per user, to minimize time and space complexity
- We will follow the selected patterns
- We will put the credits on the main menu itself and remove the credits screen
- We will remove the teacher/ developer mode checkbox in the login screen
- We will add missing methods in the class diagram
- We will draw higher-fidelity wireframes based on the current UI design
- We will have only one settings file for the game
- We will cancel the extra group meeting this Thursday

3) Tasks Assigned

- ☐ All: Upload an avatar to Confluence, Jira, and BitBucket profiles
- ☒ Edward: Add the missing methods in the class diagram
- ☒ Yuting: Move credits to the main menu wireframe, remove the credits screen wireframe, and remove the teacher/ developer mode selection from the login screen
- ☒ Doyle: Use a multi-file approach for the user data file format, remove user-specific data from the settings file format