

CS3307A Assignment 3

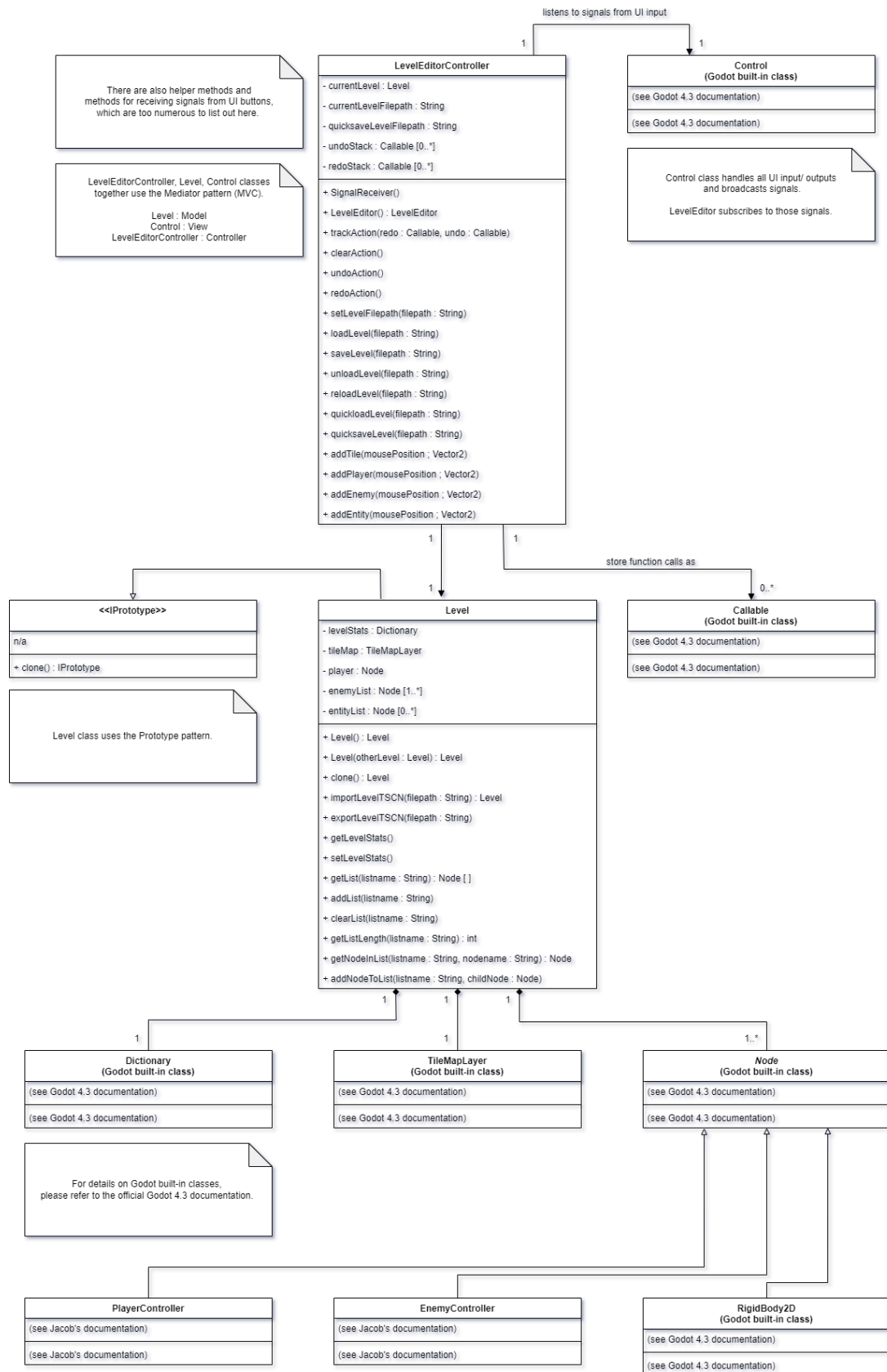
UML Diagrams

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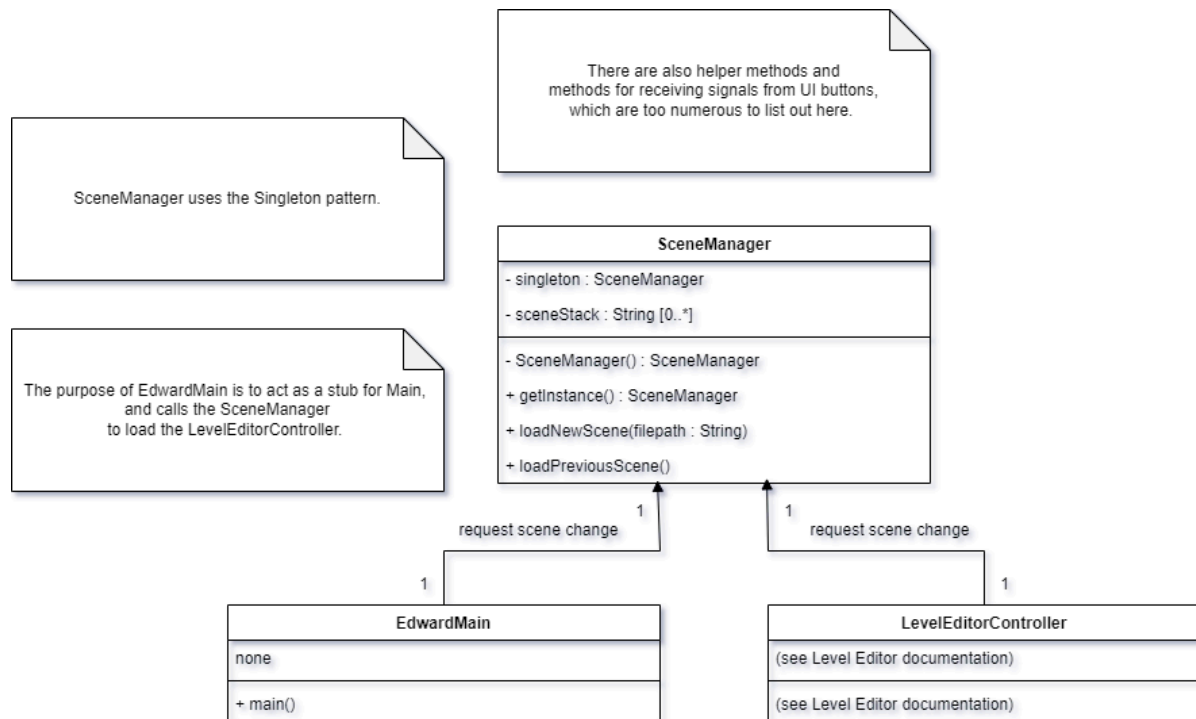
Team Ornithophobia

Class Diagram (Level Editor)



There are no changes to the class diagram of the level editor (same as Deliverable 2).

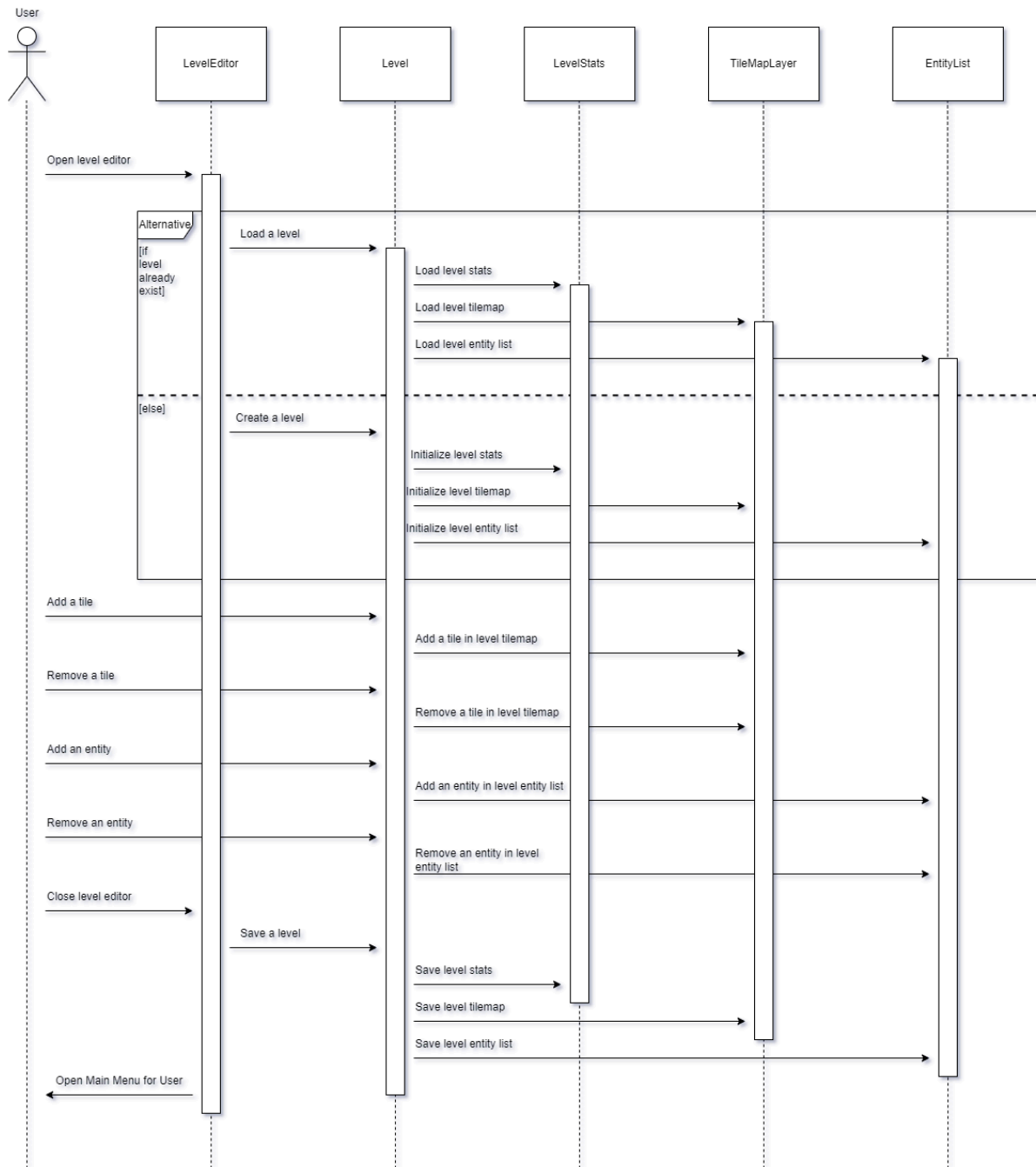
Class Diagram (Scene Manager)



There are no changes to the class diagram of the scene manager (same as Deliverable 2).

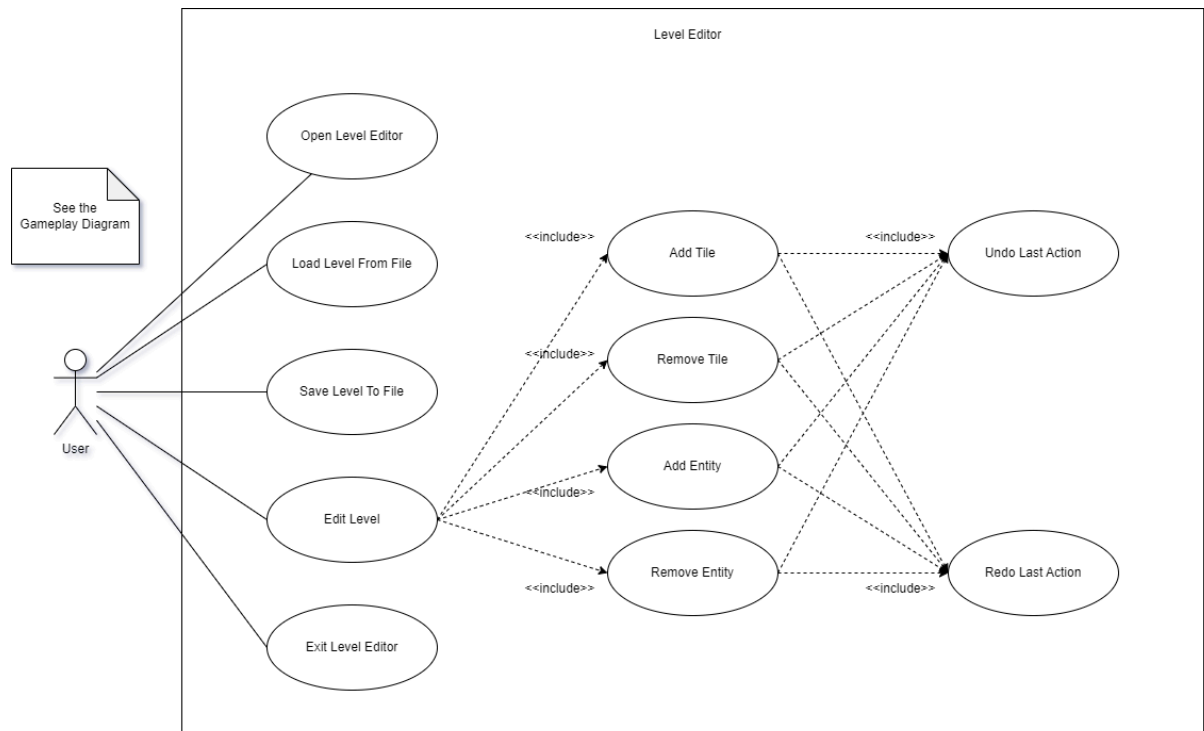
Sequence Diagram

The Factory Pattern classes and the Action classes are not shown here for better clarity.



There are no changes to the sequence diagram of the level editor (same as Deliverable 2).

Use Case Diagram



There are no changes to the use case diagram of the level editor (same as Deliverable 2).