

Project Plan

The following table briefly describes the scope of each increment of my CSC 276 project.

Increment	Name	Scope	Explanation	Hours to Complete	
				Estimate	Actual
4.	Human/Computer restarts.	Requirements: 1, 2, 3.1, 4 Rules: 3.a	This was chosen due to time constraints outside the class. Also this allows setup for 3.2, and 3.3.	12	15
5.	Re-Rolling and GUI	Requirements: 3.2, 3.3, start GUI Rules: 3.b, 3.c	Re-rolling the die seems hard, and following the re-roll rules seem hard but a related task. The GUI will be planned out in this stage.	18	
6.	XML and GUI	Requirements: 5, continue work on GUI Rules: NONE	The XML writing doesn't seem too hard so I'll have more time to work on the GUI.	15	
7.	Bugs and GUI	Requirements: bug fixes, finish GUI Rules: NONE	This will be used to fix bugs that may have been present in the earlier releases. Also it will be used to finish the GUI.	10	