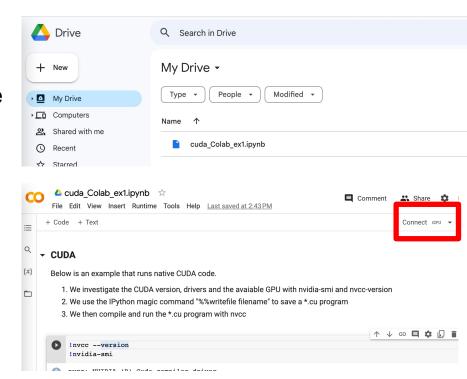


Hands-on Session – Part I



Using CUDA in Google Colab

- Colab is a free Jupyter notebook environment on the Google cloud.
- We will leverage the GPU resource provided on Google cloud service.
- To start, you need a Google account.
- Upload summer-schoolgpu/Nivida/cuda_Colab_ex1.ipynb to your google drive and double click to launch
 - Ensure runtime connected to GPU (see the next slide)

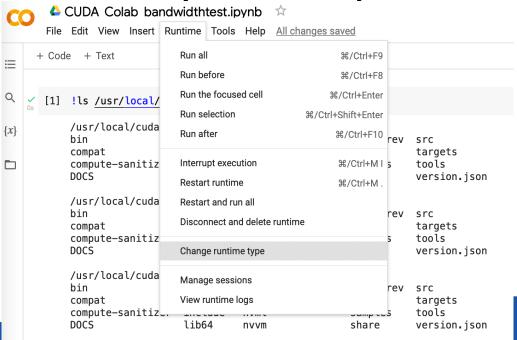


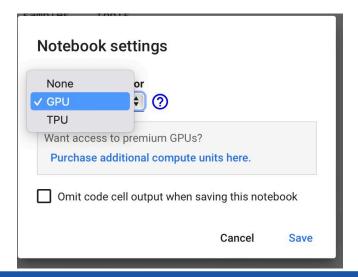


Use CUDA in Google Colab

Setting up the environment

Important note: you need to change your runtime to use







Query Nvidia GPU environment

Question:
Which GPU
architecture and
CUDA version are
you running on?





Write, Compile, Run a simple CUDA code

- The second section in cuda_Colab_ex1.ipynb writes a native CUDA code called 'vectorAdd.cu'.
- Use the IPython magic command "%%writefile filename" to save a *.cu program.
- Running the following code block should output 'writing vectorAdd.cu'

Next, we write a native CUDA code and save it as 'vectorAdd.cu'

```
%%writefile vectorAdd.cu
 #include <stdlib.h>
 global void add(int *a, int *b, int *c) {
 *c = *a + *b;
int main() {
 int a, b, c;
 // host copies of variables a, b & c
 int *d a, *d b, *d c;
 // device copies of variables a, b & c
 int size = sizeof(int);
// Allocate space for device copies of a, b, c
cudaMalloc((void **)&d a, size);
 cudaMalloc((void **)&d b, size);
 cudaMalloc((void **)&d c, size);
 // Setup input values
 c = 0:
 a = 3;
 b = 5:
// Copy inputs to device
cudaMemcpy(d_a, &a, size, cudaMemcpyHostToDevice);
   cudaMemcpy(d b, &b, size, cudaMemcpyHostToDevice);
 // Launch add() kernel on GPU
add<<<1,1>>>(d_a, d_b, d_c);
 // Copy result back to host
cudaError err = cudaMemcpy(&c, d c, size, cudaMemcpyDeviceToHost);
   if(err!=cudaSuccess) {
      printf("CUDA error copying to Host: %s\n", cudaGetErrorString(err));
printf("result is %d\n",c);
 // Cleanup
 cudaFree(d a);
cudaFree(d b);
 cudaFree(d c);
return 0;
```



Write, Compile, Run a simple CUDA code

We compile the saved cuda code using nvcc compiler



Question:

Do we need to add cudaDeviceSynchronize() code? Why or Why not?



Timing with CPU timer

A CPU timer can be created by using *gettimeofday()* system call to get the system's wall-clock time, which returns the number of seconds since the epoch. You need to include the *sys/time.h* header file.

```
double cpuSecond() {
   struct timeval tp;
   gettimeofday(&tp,NULL);
   return ((double)tp.tv_sec + (double)tp.tv_usec*1.e-6);
}

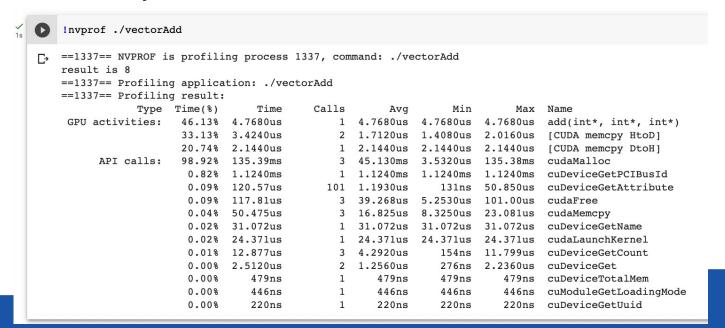
double iStart = cpuSecond();
   kernel_name<<>>(argument list);
   cudaDeviceSynchronize();
   double iElaps = cpuSecond() - iStart;
```

Because a kernel call is asynchronous with respect to the host, you need to use <u>cudaDeviceSynchronize()</u> to wait for all GPU threads to complete.



Timing with Nvprof

nvprof is a command-line profiling tool. It collects timeline information from your application's CPU and GPU activities, including kernel execution, memory transfers, and CUDA API calls.





1D VecAdd - Exercise

Change the simple example in the previous slide so that

- it takes a user input N as the array length
- set threads per block (TPB) to 128
- add timers to measure the time spent in Add()
- How do you calculate a thread's index in Add()?
- For N=1024, how many CUDA threads and thread blocks you used?
- For N=131070, does your program still work? If not, what changes did you
 make? How many CUDA threads and thread blocks you used.



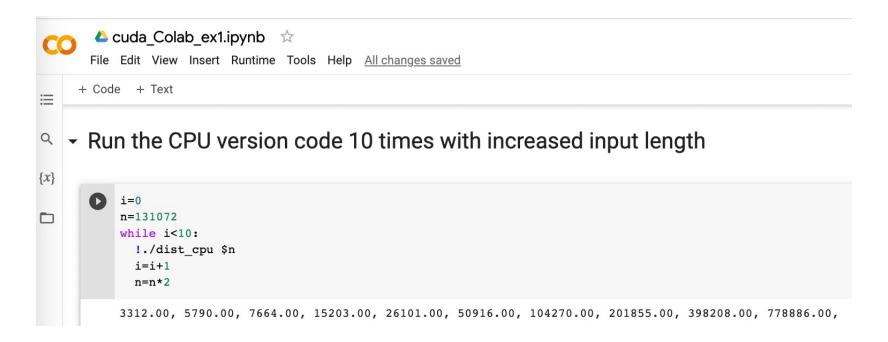
1D VecAdd - Exercise

Increase the vector length N from a small value at doubling rate, plot the time spent in Add() and the total program execution time.

- If you don't see the change in time, make N larger
- Post your plots to Slack Channel
- Change ThreadBlock from 128 to 64 and 256. What changes do you observe?

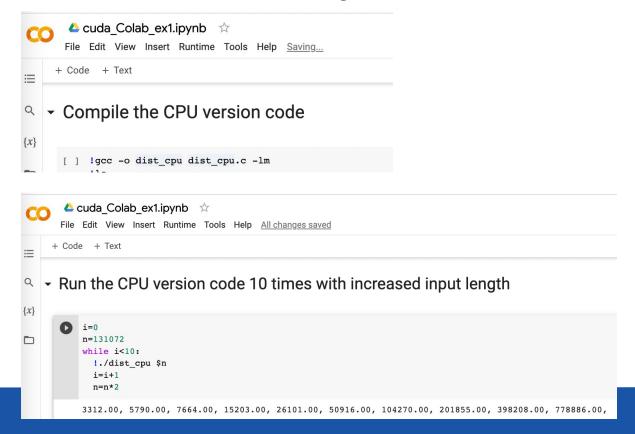


Run tests and plots in Jupyter Notebook



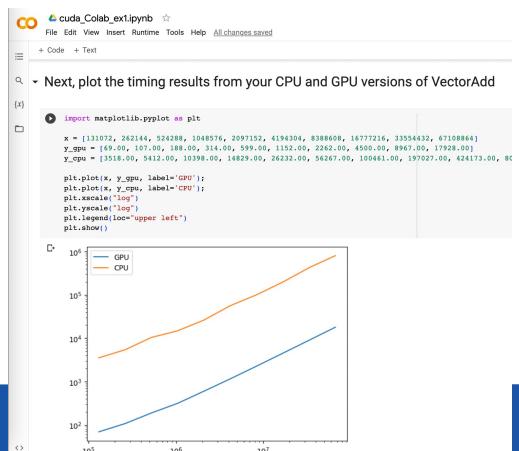


Run batch tests in Jupyter Notebook





Quick plots in Jupyter Notebook





Q & A