

Pool Overview

Pool提供一个泛型对象池化接口，一个创建模块化对象池和一些通用目的的池实现的工具箱。



Commons-Pool provides a generic object pooling interface, a toolkit for creating modular object pools and several general purpose pool implementations.

A lot of information is available on the [Pool website](#). If you don't find the information you need you can always contact us using one of the [mailing lists](#).

很多信息都可在Pool官网上找到

External Resources

Do you have a good example, add it here!

Articles

- [Extend the JDK Classes with Jakarta Commons, Part III](#) - Explore Jakarta Commons components that enable you to parse arguments in a command-line application, connect to various file systems at the same time, allow an application to uniformly access configurations loaded from various sources, and pool any object.

FAQ

在网络故障后，怎么能重新初始化GenericObjectPool？factory

Q: How can I reinitialize GenericObjectPool after a network failure? (factory = PoolableConnectionFactory)

Q: If I have multiple threads calling into my method which contains the borrowObject call, do I have to synchronize around this, or are borrowObject and returnObject thread safe?

官方下载的实现是线程安全的

A: It's implementation dependent. The implementations that come in the official download are thread safe. Of course it is possible this may change in the future if new implementations are added to the package. Be sure to check the JavaDocs.

Q: What is the general purpose of pooling Interfaces ? 一个对象池是用于减少创建/销毁池对象的开销

A: You don't pool interfaces but objects implementing the interfaces. An object pool is used to reduce the cost of creating/destroying the pooled object (memory.CPU and other resources). Commons-Pool provides several general purpose implementations of different pooling strategies. See also [developers guide](#).

[PoolRoadMap](#)

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