



Peripheral Trigger Generator (PTG)

HIGHLIGHTS

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dsPIC33/PIC24 Family Reference Manual

Note: This family reference manual section is meant to serve as a complement to device data sheets. Depending on the device variant, this manual section may not apply to all dsPIC33/PIC24 devices.

Please consult the note at the beginning of the “**Peripheral Trigger Generator (PTG)**” chapter in the current device data sheet to check whether this document supports the device you are using.

Device data sheets and family reference manual sections are available for download from the Microchip Worldwide Web site at: <http://www.microchip.com>.

1.0 INTRODUCTION

The Peripheral Trigger Generator (PTG) module is a user-programmable sequencer, which is capable of generating complex trigger signal sequences to coordinate the operation of other peripherals.

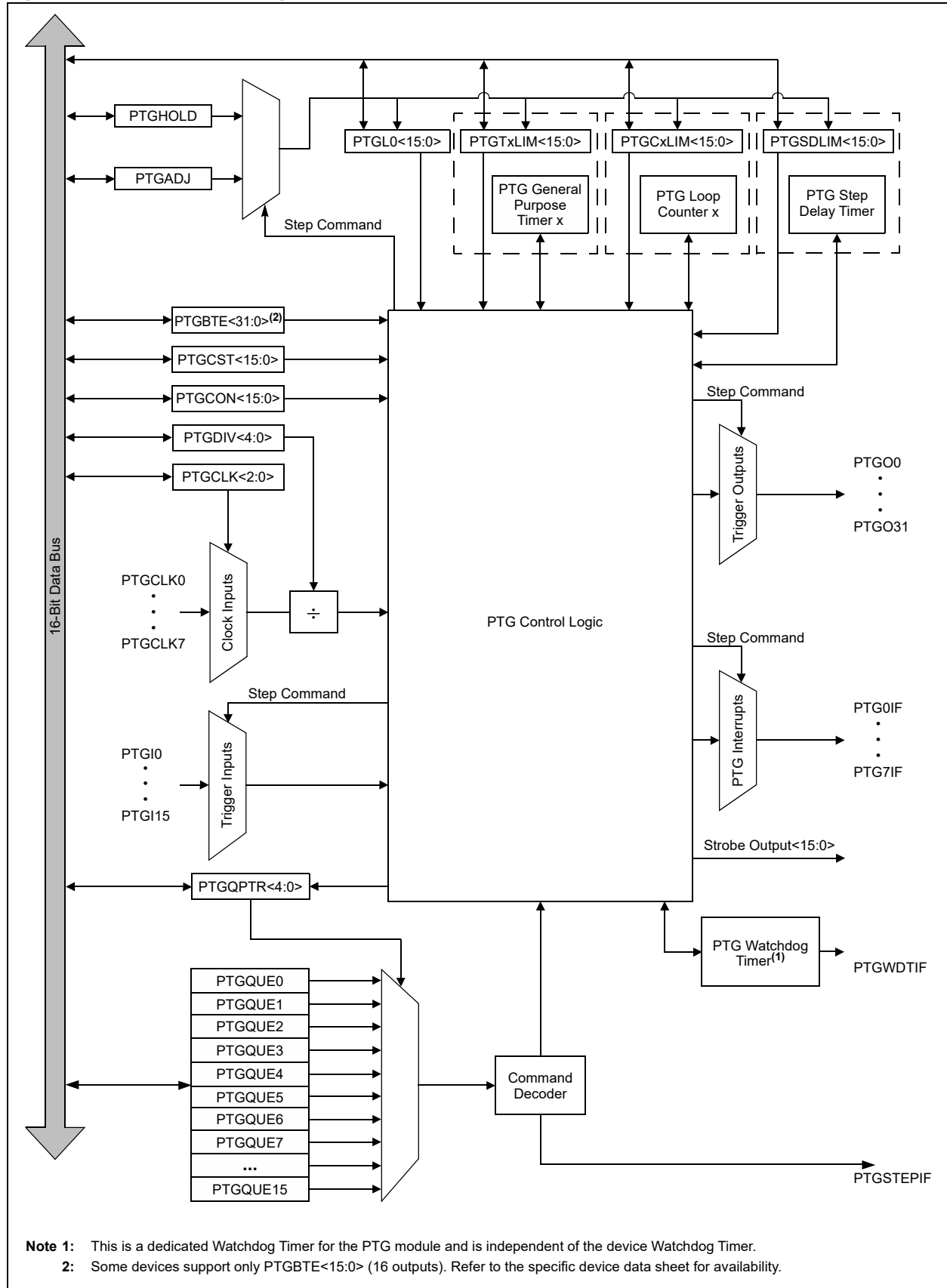
The PTG module is designed to interface with other modules, such as Analog-to-Digital Converter (ADC), output compare and PWM modules, timers and interrupt controllers.

1.1 Features

- Behavior is Step Command-Driven:
 - Step commands are 8 bits wide
- Commands are Stored in a Step Queue:
 - Queue depth is up to 32 entries
 - Programmable Step execution time (Step delay)
- Supports the Command Sequence Loop:
 - Can be nested one-level deep
 - Conditional or unconditional loop
 - Two 16-bit loop counters
- 16 Hardware Input Triggers:
 - Sensitive to either positive or negative edges, or a high or low level
- One Software Input Trigger
- Generates up to 32 Unique Output Trigger Signals
- Generates Two Types of Trigger Outputs:
 - Individual
 - Broadcast
- Strobed Output Port for Literal Data Values:
 - 5-bit literal write (literal part of a command)
 - 16-bit literal write (literal held in the PTGL0 register)
- Generates up to 10 Unique Interrupt Signals
- Two 16-Bit General Purpose Timers
- Flexible Self-Contained Watchdog Timer (WDT) to Set an Upper Limit to Trigger Wait Time
- Single Step Command Capability in Debug Mode
- Selectable Clock (System, Pulse-Width Modulator (PWM) or ADC)
- Programmable Clock Divider

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Figure 1-1: PTG Block Diagram



2.0 REGISTER MAP

Table 2-1: PTG Register Map

File Name	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
PTGCST	PTGEN	r	PTGSIDL	PTGTOGL	—	PTGSWT	PTGSSSEN	PTGIVIS	PTGSTRT	PTGWDTO	PTGBUSY	—	—	—	PTGITM<1:0>	
PTGCON	PTGCLK<2:0>			PTGDIV<4:0>					PTGPWD<3:0>				—	PTGWDT<2:0>		
PTGBTE	PTGBTE<15:0>															
PTGBTEH ⁽¹⁾	PTGBTE<31:16>															
PTGHOLD	PTGHOLD<15:0>															
PTGT0LIM	PTGT0LIM<15:0>															
PTGT1LIM	PTGT1LIM<15:0>															
PTGSDLIM	PTGSDLIM<15:0>															
PTGC0LIM	PTGC0LIM<15:0>															
PTGC1LIM	PTGC1LIM<15:0>															
PTGADJ	PTGADJ<15:0>															
PTGL0	PTGL0<15:0>															
PTGQPTR	—	—	—	—	—	—	—	—	—	—	—	PTGQPTR<4:0>				
PTGQUE ⁽²⁾	STEP2n+1<7:0> ^(3,4)								STEP2n<7:0> ^(3,4)							

Legend: — = unimplemented, read as '0'; r = reserved bit.

Note 1: This register is not available on all devices. Refer to the specific device data sheet for availability.

2: n= 0-15

3: These bits are read-only when the module is executing Step commands.

4: Refer to [Table 3-1](#) for the Step command encoding.

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Register 2-1: PTGCST: PTG Control/Status Low Register

R/W-0	r-0	R/W-0	R/W-0	U-0	R/W-0, HC	R/W-0	R/W-0
PTGEN	—	PTGSIDL	PTGTOGL	—	PTGSWT ⁽²⁾	PTGSSEN ⁽³⁾	PTGIVIS
bit 15							bit 8

R/W-0, HC	R/W-0, HS	R/W-0, HS/HC	U-0	U-0	U-0	R/W-0	R/W-0
PTGSTRT	PTGWDTO	PTGBUSY ⁽⁴⁾	—	—	—	PTGITM1 ⁽¹⁾	PTGITM0 ⁽¹⁾
bit 7							bit 0

Legend:	HC = Hardware Clearable bit	U = Unimplemented bit, read as '0'
R = Readable bit	W = Writable bit	HS = Hardware Settable bit r = Reserved bit
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared x = Bit is unknown

bit 15	PTGEN: PTG Enable bit 1 = PTG is enabled 0 = PTG is disabled
bit 14	Reserved: Must be written as '0'
bit 13	PTGSIDL: PTG Stop In Idle Mode bit 1 = Halts PTG operation when device is Idle 0 = PTG operation continues when device is Idle
bit 12	PTGTOGL: PTG Toggle Trigger Output bit 1 = Toggles state of TRIG output for each execution of PTGTRIG 0 = Generates a single TRIG pulse for each execution of PTGTRIG
bit 11	Unimplemented: Read as '0'
bit 10	PTGSWT: PTG Software Trigger bit ⁽²⁾ 1 = Asserts the PTG software trigger 0 = Deasserts the PTG software trigger (Level-Sensitive mode)/cleared by hardware (Edge-Sensitive mode)
bit 9	PTGSSEN: PTG Single-Step bit ⁽³⁾ If in Debug mode: 1 = Enables Single-Step mode 0 = Disables Single-Step mode If not in Debug mode: Writes have no effect; read as '0'
bit 8	PTGIVIS: PTG Internal Counter/Timer Visibility bit 1 = Reading the PTGSDLIM, PTGCxLIM or PTGTxLIM registers returns the current values of their corresponding internal Counter/Timer registers (PTGSD, PTGCx and PTGTx) 0 = Reading the PTGSDLIM, PTGCxLIM or PTGTxLIM registers returns the value of these Limit registers

- Note 1:** These bits apply to the PTGWHI and PTGWLO commands only.
- 2:** This bit is only used with the PTGCTRL Step command software trigger option.
- 3:** The PTGSSEN bit may only be written during a debugging session. See [Section 4.11 “Single-Step Mode”](#) for more information.
- 4:** This bit is not available on all devices. Check the specific device data sheet for availability.

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Register 2-1: PTGCST: PTG Control/Status Low Register (Continued)

bit 7	PTGSTRT: PTG Start Sequencer bit If not in Single-Step mode: 1 = Starts to sequentially execute the commands 0 = Stops executing the commands If in Single-Step mode: 1 = Executes the next Step command, then halts the sequencer 0 = Manually halts the sequencer/execution of single command has completed (cleared by hardware)
bit 6	PTGWDTO: PTG Watchdog Timer Time-out Status bit 1 = PTG Watchdog Timer has timed out 0 = PTG Watchdog Timer has not timed out
bit 5	PTGBUSY: PTG State Machine Busy bit ⁽⁴⁾ 1 = PTG is running on the selected clock source; no SFR writes are allowed to PTGCLK<2:0> or PTGDIV<4:0> 0 = PTG state machine is not running
bit 4-2	Unimplemented: Read as '0'
bit 1-0	PTGITM<1:0>: PTG Input Trigger Operation Selection ⁽¹⁾ 11 = Single level detect with Step delay not executed on exit of command, regardless of the PTGCTRL command (Mode 3) 10 = Single level detect with Step delay executed on exit of command (Mode 2) 01 = Continuous edge detect with Step delay not executed on exit of command, regardless of the PTGCTRL command (Mode 1) 00 = Continuous edge detect with Step delay executed on exit of command (Mode 0)

- Note 1:** These bits apply to the PTGWHI and PTGWLO commands only.
- 2:** This bit is only used with the PTGCTRL Step command software trigger option.
- 3:** The PTGSSEN bit may only be written during a debugging session. See [Section 4.11 “Single-Step Mode”](#) for more information.
- 4:** This bit is not available on all devices. Check the specific device data sheet for availability.

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Register 2-2: PTGCON: PTG Control/Status High Register

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PTGCLK<2:0>			PTGDIV<4:0>				
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0
PTGPWD<3:0>				—	PTGWDT<2:0>		
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-13 **PTGCLK<2:0>**: PTG Module Clock Source Selection bits
Refer to the specific device data sheet for clock source selection.

bit 12-8 **PTGDIV<4:0>**: PTG Module Clock Prescaler (Divider) bits
11111 = Divide-by-32
11110 = Divide-by-31
•
•
•
00001 = Divide-by-2
00000 = Divide-by-1

bit 7-4 **PTGPWD<3:0>**: PTG Trigger Output Pulse-Width (in PTG clock cycles) bits
1111 = All trigger outputs are 16 PTG clock cycles wide
1110 = All trigger outputs are 15 PTG clock cycles wide
•
•
•
0001 = All trigger outputs are 2 PTG clock cycles wide
0000 = All trigger outputs are 1 PTG clock cycle wide

bit 3 **Unimplemented**: Read as '0'

bit 2-0 **PTGWDT<2:0>**: PTG Watchdog Timer Time-out Selection bits
111 = Watchdog Timer will time-out after 512 PTG clocks
110 = Watchdog Timer will time-out after 256 PTG clocks
101 = Watchdog Timer will time-out after 128 PTG clocks
100 = Watchdog Timer will time-out after 64 PTG clocks
011 = Watchdog Timer will time-out after 32 PTG clocks
010 = Watchdog Timer will time-out after 16 PTG clocks
001 = Watchdog Timer will time-out after 8 PTG clocks
000 = Watchdog Timer is disabled

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Register 2-3: PTGBTE: PTG Broadcast Trigger Enable Low Register^(1,2)

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PTGBTE<15:8>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PTGBTE<7:0>							
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-0 **PTGBTE<15:0>**: PTG Broadcast Trigger Enable bits

1 = Generates PTG output trigger corresponding to bit number when the broadcast command is executed

0 = Does not generate trigger when the broadcast command is executed

Note 1: These bits are read-only when the module is executing Step commands.

2: See the specific device data sheet for availability and assignments of these bits.

Register 2-4: PTGBTEH: PTG Broadcast Trigger Enable High Register^(1,2,3)

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PTGBTE<31:24>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PTGBTE<23:16>							
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-0 **PTGBTE<31:16>**: PTG Broadcast Trigger Enable bits

1 = Generates PTG output trigger corresponding to bit number when the broadcast command is executed

0 = Does not generate trigger when the broadcast command is executed

Note 1: This register is not available on all devices. Refer to the specific device data sheet for availability.

2: These bits are read-only when the module is executing Step commands.

3: See the specific device data sheet for availability and assignments of these bits.

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Register 2-5: PTGHOLD: PTG Hold Register⁽¹⁾

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PTGHOLD<15:8>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PTGHOLD<7:0>							
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-0 **PTGHOLD<15:0>**: PTG General Purpose Hold Register bits

This register holds the user-supplied data to be copied to the PTGTxLIM, PTGCxLIM, PTGSDLIM or PTGL0 register using the PTGCOPY command.

Note 1: These bits are read-only when the module is executing Step commands.

Register 2-6: PTGT0LIM: PTG Timer0 Limit Register⁽¹⁾

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PTGT0LIM<15:8>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PTGT0LIM<7:0>							
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-0 **PTGT0LIM<15:0>**: PTG Timer0 Limit Register bits

General purpose Timer0 Limit register.

Note 1: These bits are read-only when the module is executing Step commands.

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Register 2-7: PTGT1LIM: PTG Timer1 Limit Register⁽¹⁾

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PTGT1LIM<15:8>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PTGT1LIM<7:0>							
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-0 **PTGT1LIM<15:0>**: PTG Timer1 Limit Register bits
General purpose Timer1 Limit register.

Note 1: These bits are read-only when the module is executing Step commands.

Register 2-8: PTGSDLIM: PTG Step Delay Limit Register⁽¹⁾

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PTGSDLIM<15:8>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PTGSDLIM<7:0>							
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-0 **PTGSDLIM<15:0>**: PTG Step Delay Limit Register bits
This register holds a PTG Step delay value representing the number of additional PTG clocks between the start of a Step command and the completion of a Step command.

Note 1: These bits are read-only when the module is executing Step commands.

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Register 2-9: PTGC0LIM: PTG Counter 0 Limit Register⁽¹⁾

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PTGC0LIM<15:8>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PTGC0LIM<7:0>							
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-0 **PTGC0LIM<15:0>**: PTG Counter 0 Limit Register bits

This register is used to specify the loop count for the PTGJMPC0 Step command or as a Limit register for the General Purpose Counter 0.

Note 1: These bits are read-only when the module is executing Step commands.

Register 2-10: PTGC1LIM: PTG Counter 1 Limit Register⁽¹⁾

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PTGC1LIM<15:8>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PTGC1LIM<7:0>							
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-0 **PTGC1LIM<15:0>**: PTG Counter 1 Limit Register bits

This register is used to specify the loop count for the PTGJMPC1 Step command or as a Limit register for the General Purpose Counter 1.

Note 1: These bits are read only when the module is executing Step commands.

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Register 2-11: PTGADJ: PTG Adjust Register⁽¹⁾

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PTGADJ<15:8>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PTGADJ<7:0>							
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-0

PTGADJ<15:0>: PTG Adjust Register bits

This register holds the user-supplied data to be added to the PTGTxLIM, PTGCxLIM, PTGSDLIM or PTGL0 register using the `PTGADD` command.

Note 1: These bits are read-only when the module is executing Step commands.

Register 2-12: PTGL0: PTG Literal 0 Register^(1,2)

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PTGL0<15:8>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PTGL0<7:0>							
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-0

PTGL0<15:0>: PTG Literal 0 Register bits

This register holds a 16-bit value to be written by the strobe output using the `PTGCTRL` command.

Note 1: These bits are read-only when the module is executing Step commands.

2: The PTG strobe output is typically connected to the ADC Channel Select register. This allows the PTG to directly control ADC channel switching. See the specific device data sheet for connections of the PTG output.

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Register 2-13: PTGQPTR: PTG Step Queue Pointer Register⁽¹⁾

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	PTGQPTR<4:0>				
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-5 **Unimplemented:** Read as '0'

bit 4-0 **PTGQPTR<4:0>:** PTG Step Queue Pointer Register bits

This register points to the currently active Step command in the Step queue.

Note 1: These bits are read-only when the module is executing Step commands.

Register 2-14: PTGQUEn: PTG Step Queue Pointer n Register (n = 0-15)^(1,2)

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
STEP2n+1<7:0>							
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
STEP2n<7:0>							
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-8 **STEP2n+1<7:0>:** PTG Command 4n+1 bits

A queue location for storage of the STEP2n+1 command byte, where 'n' is from PTGQUEn.

bit 7-0 **STEP2n<7:0>:** PTG Command 4n bits

A queue location for storage of the STEP2n command byte, where 'n' equals the odd numbered Step Queue Pointers.

Note 1: These bits are read-only when the module is executing Step commands.

2: Refer to [Table 3-1](#) for the Step command encoding.

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3.0 ARCHITECTURAL OVERVIEW

3.1 PTG Description

The PTG module is a user-programmable sequencer for generating complex peripheral trigger sequences. The PTG module provides the ability to schedule complex peripheral operations, which would be difficult or impossible to achieve via a software solution.

The user writes 8-bit commands, called Step commands, to the PTG Queue registers (PTGQUE0-PTGQUE15). Each 8-bit Step command is made up of a command code and an option field. [Table 3-1](#) shows the format and encoding of a Step command. Based on the commands, the PTG can interact with other peripherals, such as the PWM, ADC, MCCP, input capture and output compare. See the device-specific data sheet for availability of peripherals.

3.2 Step Commands and Format

The PTG operates using eleven 8-bit Step commands to perform higher level tasks. There are four types of Step commands:

- Input Event Control
- Control Functions
- Flow Control
- Output Generation

Combinations and sequences of these commands can be used to make decisions and take action without CPU intervention.

3.3 Input Event Control

There are two input event control commands, PTGWHI and PTGWLO, that wait for a high or low edge on one of the 16 PTGIX inputs. These commands are used in conjunction with a 4-bit OPTION field that specifies which PTGIX is used. Once the specified input transitions in the intended direction, the Step queue is incremented and the next Step command is evaluated. See [Section 4.6.2 “Wait for Trigger Input”](#) for additional information.

3.4 Control Functions

There are three commands for control functions, PTGCTRL, PTGADD and PTGCOPY. The PTGCTRL command controls the operation of the delay timers, software triggers and the strobe output. The PTGADD command is used to add the contents of the PTGHOLD register to other PTG registers, including the counters, timers, Step Delay and Literal register. The PTGCOPY command is used to copy the contents of the PTGHOLD register to other PTG registers, similar to the PTGADD command.

3.5 Flow Control

Flow control is accomplished using the 3 jump commands, PTGJMP, PTGJMPC0 and PTGJMPC1. These jump commands are 3 bits to allow a larger 5-bit OPTION to match that of the Queue Pointer, PTGQPTR. The PTGJMP command simply jumps to the specified queue location, whereas the PTGJMPCx commands are conditional jumps based on the comparison of the counters to the PTG Counter Limit registers (PTGCxLIM).

3.6 Output Generation

Output generation is achieved using the PTGTRIG, PTGIRQ and PTGSTRB commands. PTGTRIG is used to select and generate an output trigger (PTGOx). PTGTRIG also uses a 5-bit OPTION field to support the 32 PTGOs' selections. The PTGIRQ command is used to generate an interrupt request with the OPTION field specifying the interrupt (PTGxIF). See [Section 4.8 “PTG Module Outputs”](#) for additional information on triggers and interrupts. The PTGSTRB command is used to generate a strobe output, which outputs 16 bits of data to another peripheral. See [Section 4.9 “Strobe Output”](#) for additional information.

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Table 3-1 provides an overview of the PTG commands and Table 3-2 elaborates on the options available for each command. Example 3-1, Example 3-2 and Example 3-3 provide C code examples for command definitions and their options. Later examples in this FRM refer back to these examples.

Table 3-1: PTG Step Command Format and Description

Step Command Byte			
		STEPx<7:0>	
CMD<3:0>		OPTION<3:0>	
bit 7	bit 4 bit 3		bit 0

bit 7-4	Step Command	CMD<3:0>	Command Description
	PTGCTRL	0000	Execute the control command as described by the OPTION<3:0> bits. ⁽¹⁾
	PTGADD	0001	Add contents of the PTGADJ register to the target register as described by the OPTION<3:0> bits.
	PTGCOPY		Copy contents of the PTGHOLD register to the target register as described by the OPTION<3:0> bits.
	PTGSTRB	001x	Copy the values contained in the bits, CMD<0>:OPTION<3:0>, to the strobe output bits<4:0>.
	PTGWHI	0100	Wait for a low-to-high edge input from a selected PTG trigger input as described by the OPTION<3:0> bits. ⁽²⁾
	PTGWLO	0101	Wait for a high-to-low edge input from a selected PTG trigger input as described by the OPTION<3:0> bits. ⁽²⁾
	—	0110	Reserved; do not use. ⁽¹⁾
	PTGIRQ	0111	Generate an individual interrupt request as described by the OPTION<3:0> bits. ⁽¹⁾
	PTGTRIG	100x	Generate an individual trigger output as described by the 5-bit field of CMD<0>:OPTION<3:0>. ⁽¹⁾
	PTGJMP	101x	Copy the values contained in the bits, CMD<0>:OPTION<3:0>, to the PTGQPTR register and jump to that index in the Step queue.
	PTGJMPC0	110x	PTGC0 = PTGC0LIM: Increment the PTGQPTR register. PTGC0 ≠ PTGC0LIM: Increment Counter 0 (PTGC0) and copy the values contained in the bits, CMD<0>:OPTION<3:0>, to the PTGQPTR register, and jump to that index in the Step queue.
	PTGJMPC1	111x	PTGC1 = PTGC1LIM: Increment the PTGQPTR register. PTGC1 ≠ PTGC1LIM: Increment Counter 1 (PTGC1) and copy the values contained in the bits, CMD<0>:OPTION<3:0>, to the PTGQPTR register, and jump to that index in the Step queue.

Note 1: Reserved commands or options will execute, but they do not have any effect (i.e., they execute as a NOP instruction).

2: Reserved input trigger options must not be used with PTGWHI/PTGWLO.

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Table 3-2: PTG Command Options

bit 3-0	Step Command	OPTION<3:0>	Command Description
	PTGCTRL ⁽¹⁾	0000	NOP
		0001	Reserved; do not use.
		0010	Disable Step delay timer (PTGSD).
		0011	Reserved; do not use.
		0100	Reserved; do not use.
		0101	Reserved; do not use.
		0110	Enable Step delay timer (PTGSD).
		0111	Reserved; do not use.
		1000	Start and wait for the PTGT0 to match the PTGT0LIM register.
		1001	Start and wait for the PTGT1 to match the PTGT1LIM register.
		1010	Wait for the software trigger (level, PTGSWT = 1).
		1011	Wait for the software trigger (positive edge, PTGSWT = 0 to 1).
		1100	Copy the PTGC0LIM register contents to the strobe output.
		1101	Copy the PTGC1LIM register contents to the strobe output.
		1110	Copy the PTGL0 register contents to the strobe output.
		1111	Generate the triggers indicated in the PTGBTE register.
	PTGADD ⁽¹⁾	0000	Add the PTGADJ register contents to the PTGC0LIM register.
		0001	Add the PTGADJ register contents to the PTGC1LIM register.
		0010	Add the PTGADJ register contents to the PTGT0LIM register.
		0011	Add the PTGADJ register contents to the PTGT1LIM register.
		0100	Add the PTGADJ register contents to the PTGSDLIM register.
		0101	Add the PTGADJ register contents to the PTGL0 register.
		0110	Reserved; do not use.
		0111	Reserved; do not use.
	PTGCOPY ⁽¹⁾	1000	Copy the PTGHOLD register contents to the PTGC0LIM register.
		1001	Copy the PTGHOLD register contents to the PTGC1LIM register.
		1010	Copy the PTGHOLD register contents to the PTGT0LIM register.
		1011	Copy the PTGHOLD register contents to the PTGT1LIM register.
		1100	Copy the PTGHOLD register contents to the PTGSDLIM register.
		1101	Copy the PTGHOLD register contents to the PTGL0 register.
		1110	Reserved; do not use.
		1111	Reserved; do not use.

Note 1: Reserved options for this command will execute, but they do not have any effect (i.e., they execute as a NOP instruction).

2: Reserved input trigger options must not be used with PTGWHI/PTGWLO.

Peripheral Trigger Generator (PTG)

Table 3-2: PTG Command Options (Continued)

bit 3-0	Step Command	OPTION<3:0>	Option Description
	PTGWHI ⁽²⁾ or PTGWLO ⁽²⁾	0000	PTGI0 (see specific device data sheet for input assignments).
		•	•
		•	•
		•	•
		1111	PTGI15 (see specific device data sheet for input assignments).
	PTGIRQ ⁽¹⁾	0000	Generate PTG Interrupt 0 (see specific device data sheet for interrupt assignments).
		•	•
		•	•
		•	•
		0111	Generate PTG Interrupt 7 (see specific device data sheet for interrupt assignments).
		1000	Reserved; do not use.
		•	•
		•	•
		•	•
		1111	Reserved; do not use.
	PTGTRIG	00000	PTGO0 (see specific device data sheet for assignments).
		00001	PTGO1 (see specific device data sheet for assignments).
		•	•
		•	•
		•	•
		11110	PTGO30 (see specific device data sheet for assignments).
		11111	PTGO31 (see specific device data sheet for assignments).

Note 1: Reserved options for this command will execute, but they do not have any effect (i.e., they execute as a NOP instruction).

2: Reserved input trigger options must not be used with PTGWHI/PTGWLO.

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Example 3-1: PTG Command Definitions

```
#define PTGCTRL(x)      ((0b00000000) | ((x) & 0b00001111))
#define PTGADD(x)       ((0b00010000) | ((x) & 0b00000111))
#define PTGCOPY(x)      ((0b00011000) | ((x) & 0b00000111))
#define PTGSTRB(x)      ((0b00100000) | ((x) & 0b00011111))
#define PTGWHI(x)       ((0b01000000) | ((x) & 0b00001111))
#define PTGWLO(x)       ((0b01010000) | ((x) & 0b00001111))
#define PTGIRQ(x)       ((0b01110000) | ((x) & 0b00001111))
#define PTGTRIG(x)      ((0b10000000) | ((x) & 0b00011111))
#define PTGJMP(x)       ((0b10100000) | ((x) & 0b00011111))
#define PTGJMPC0(x)     ((0b11000000) | ((x) & 0b00011111))
#define PTGJMPC1(x)     ((0b11100000) | ((x) & 0b00011111))
```

Example 3-2: PTGCTRL Options

```
// Used with PTGCTRL command
typedef enum
{
    ptgNop                = 0b0000,
    stepDelayDisable      = 0b0010,
    stepDelayEnable       = 0b0110,
    t0Wait                = 0b1000,
    t1Wait                = 0b1001,
    softTriggerLevelWait  = 0b1010,
    softTriggerEdgeWait   = 0b1011,
    c0Strobe              = 0b1100,
    c1Strobe              = 0b1101,
    l0Strobe              = 0b1110,
    triggerGenerate       = 0b1111,
} CTRL_T;
```

Example 3-3: Options for PTGADD and PTGCOPY Commands

```
// Used with PTGADD and PTGCOPY commands
typedef enum
{
    c0Limit    = 0b0000,
    c1Limit    = 0b0001,
    t0Limit    = 0b0010,
    t1Limit    = 0b0011,
    stepDelay  = 0b0100,
    literal0   = 0b0101,
} ADD_COPY_T;
```

Peripheral Trigger Generator (PTG)

4.0 MODULE OPERATION

4.1 Basic Operation

The user loads the Step commands (8-bit values) into the PTG Queue registers. The commands define a sequence of events for generating the trigger output signals to the peripherals. The Step commands can also be used to generate the interrupt requests to the processor.

The PTG module is enabled and clocked when the PTGEN bit (PTGCST<15>) = 1. While the PTGSTRT bit (PTGCST<7>) = 0, the PTG module is in the Halt state.

- Note 1:** The control registers are not modified by the PTG module while in the Halt state.
- 2:** The PTG module must be enabled (PTGEN = 1) prior to attempting to set the PTGSTRT bit.
- 3:** The user should not attempt to set the PTGEN and PTGSTRT bits within the same data write cycle.

Subsequently, setting PTGSTRT = 1 will enable the module for Continuous mode execution of the Step command queue. The PTG sequencer will start to read the Step queue at the address held in the Queue Pointer (PTGQPTR). Each command byte is read, decoded and executed sequentially. The minimum duration of any Step command is one PTG clock as explained in [Section 4.2 “PTG Clock Selection”](#).

Step commands will execute sequentially until any of the following occurs:

- A PTGJMP, PTGJMPC0 or PTGJMPC1 (flow change) Step command is executed.
- The user clears the PTGSTRT bit, stopping the PTG sequencer. No further Step commands are read/decoded and execution halts.
- The internal Watchdog Timer overflows, clearing the PTGSTRT bit and stopping the PTG sequencer. No further Step commands are read/decoded and execution halts.
- The PTG module is disabled (PTGEN = 0).

The Step commands can also be made to wait on a condition, such as an input trigger edge, a software trigger or a timer match, before continuing execution. For more information, refer to [Section 4.10 “Stopping the Sequencer”](#).

4.2 PTG Clock Selection

The PTG module has multiple clock options and has a selectable prescaler, which divides the PTG clock input from 1 to 32.

4.2.1 CLOCK SOURCE SELECTION

The PTGCLK<2:0> bits (PTGCON<15:13>) specify the clock source for the PTG clock generation logic. These clock sources are device-specific. Refer to the specific device data sheet for available sources.

4.2.2 CLOCK PRESCALER SELECTION

The PTGDIV<4:0> bits (PTGCON<12:8>) specify the prescaler value for the PTG clock generation logic. These bits can be written only when the PTG module is disabled (PTGEN = 0).

- Note:** Any attempt to write to the PTGDIV<4:0> bits or the PTGCLK<2:0> bits while PTGEN = 1 will have no effect.

4.2.3 MODULE ENABLE DELAY

Once the PTG module is enabled (PTGEN = 1), there is a delay before the PTG starts to execute commands. This delay is expressed in [Equation 4-1](#). The PTG clock period is the effective clock after the prescaler.

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Equation 4-1:

$$T_{DLYEN} = 4 \cdot PTG \text{ Clock Period (Maximum)}$$

The user must ensure that no control bits are modified during the delay. Also, no external triggers are asserted prior to the PTG state machine commencing execution; otherwise, the triggers will be missed.

Peripheral Trigger Generator (PTG)

4.3 Control Register Access

When the PTG module is enabled (PTGEN = 1), writes are inhibited to all control registers with the exception of the PTGCST register, which may be read and written to as normal.

When the PTG module is enabled (PTGEN = 1), reads can be performed from any control register at any time; however, the data read (control register or associated timer/counter value) will depend upon the state of the PTGIVIS bit (PTGCST<8>).

Note: Only some registers are affected by the state of the PTGIVIS bit. Refer to the PTGIVIS bit description.

When the PTG module is disabled (PTGEN = 0), all control registers can be read and written to as normal. The PTGIVIS bit (PTGCST<8>) has no effect when PTGEN = 0, because all timers/counters will be cleared to zero; however, the values in the Limit registers will stay the same.

When the PTG clock is not the same as the system clock (Fp), the PTG clock is not synchronized to the system clock. This must be taken into account when reading from, and writing to, control registers.

4.3.1 INTERNAL CONTROL REGISTER VISIBILITY

For debugging purposes, some registers internal to the PTG can be read by the user during PTG operation. When PTGSTRT = 0, a read of any PTG Control register will return the value of the user-writable register. However, when PTGSTRT is set to '1', the values stored in the PTGxLIM, PTGCxLIM, PTGSDLIM, PTGL0 and PTGQPTR registers are transferred to internal registers, and the user-accessible registers become read-only. Subsequent reads of these registers, as long as PTGSTRT = 1, and for Timer/Counter registers, PTGIVIS = 0, return the internal register values, which may be modified by Step commands.

Note: In order to reliably read the internal registers while the PTG is running, the PTG clock source must be the same as the system clock (Fp).

4.3.2 INTERNAL TIMER/COUNTER VISIBILITY

When PTGIVIS = 1 and PTGSTRT = 1, reads of the PTGTxLIM, PTGCxLIM and PTGSDLIM registers return the values of internal counters used to implement the respective timer/counter functionality, instead of the Limit register values. This allows the user to monitor the operation of a timer/counter.

Note: In order to reliably read the internal registers while the PTG is running, the PTG clock source must be the same as the system clock (Fp).

4.4 Step Queue Pointer

The PTG Step Queue Pointer register (PTGQPTR) addresses the currently active Step command in the Step queue. While the PTG is not executing Step commands (PTGSTRT = 0), any value can be written to PTGQPTR regardless of the state of the PTGEN bit. Once the PTGSTRT bit is set, the PTG begins executing Step commands at the queue location indicated by PTGQPTR, and the register becomes read-only. When the PTG is disabled, the PTGQPTR register is cleared once on transition of the PTGEN bit from '1' to '0', after which PTGQPTR becomes writable again.

The user can read the PTGQPTR register at any time. In the Disabled state (PTGEN = 0) and Idle state (PTGEN = 1 and PTGSTRT = 0), a read returns the index of the first Step command to execute. In the Active state (PTGEN = 1 and PTGSTRT = 1), a read returns the index of the currently executing Step command.

The PTGQPTR register is typically incremented during the first cycle of each command. The exceptions to this rule are:

- If the PTGJMP command is executed: The Step Queue Pointer is loaded with the target queue address
- If the PTGJMPCx command is executed and PTGCx is less than PTGCxLIM: The Step Queue Pointer is loaded with the target queue address

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- If PTGQPTR points to the last Step command in PTGQUEn: The Step Queue Pointer will roll over to '0'

4.5 Command Looping Control

Two 16-bit loop counters are provided (PTGC0 and PTGC1) that can be used by the PTGJMPCx command as a block loop counter or delay generator.

Each loop counter consists of an incrementing counter (PTGCx) and a Limit register (PTGCxLIM). The Limit register value can be changed by writing directly to the register (when the module is disabled) or by the PTG sequencer (when the module is enabled). The data read from the Limit register depends upon the state of the PTG Counter/Timer Visibility bit (PTGIVIS). The counters are cleared when the module is in the Reset state or when the PTG module is disabled (PTGEN = 0).

Peripheral Trigger Generator (PTG)

4.5.1 USING THE LOOP COUNTER AS A BLOCK LOOP COUNTER

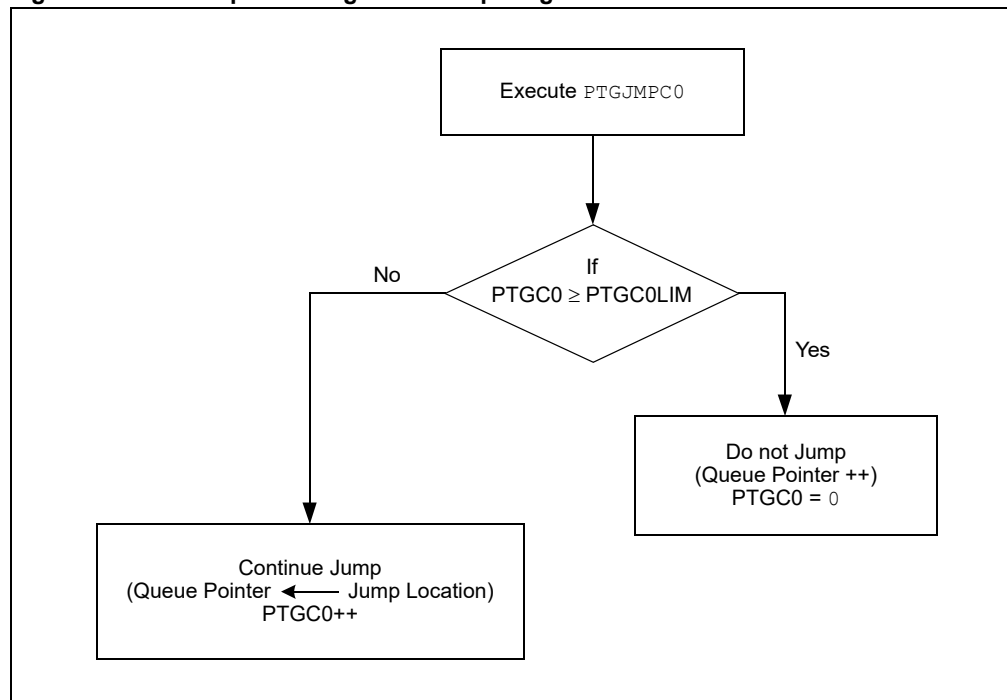
The `PTGJMPCx` (Jump Conditional) command uses one of the loop counters to keep track of the number of times the `PTGJMPCx` command is executed, and can therefore, be used to create code block loops. This is useful in applications where a sequence of peripheral events needs to be repeated several times. The `PTGJMPCx` command allows the user to create code loops and use fewer Step commands.

Each time the `PTGJMPCx` command is executed, the corresponding internal loop counter is compared to its limit value. If the loop counter has not reached the limit value, the jump location is loaded into the `PTGQPTR` register and the loop counter is incremented by 1. The next command will be fetched from the new queue location. If the counter has reached the limit value, the sequencer proceeds to the next command (i.e., increments the Queue Pointer). While preparing for the next `PTGJMPCx` command loop execution, the corresponding loop counter is cleared (see [Figure 4-1](#)).

Note: The loop counter value can be modified (via the `PTGADD` or `PTGCOPY` command) prior to execution of the first iteration of the command loop.

The provision for two separate loop counters and associated `PTGJMPCx` commands allows for the nested loops to be supported (one-level deep). There are no restrictions with regard to which `PTGJMPCx` command resides in the inner or outer loops.

Figure 4-1: Implementing Block Loop Diagram



4.6 Sequencer Operation

All commands are executed in a single cycle, except for the flow change commands and the commands that are waiting for an external input.

4.6.1 STEP COMMAND DURATION

By default, each Step command executes in one PTG clock period. There are several methods to slow the execution of the Step commands:

- Wait for a trigger input
- Wait for a GP timer (PTGTxLIM)
- Insert a delay loop using the `PTGJMP` and `PTGJMPCx` commands
- Enable and insert a Step delay (PTGSDLIM) after execution of each command

4.6.2 WAIT FOR TRIGGER INPUT

The PTG module can support up to 16 independent trigger inputs. The PTG inputs, PTGI0 through PTGI15, are device-specific; refer to the device data sheet for availability. The user can specify a Step command that waits for a positive or negative edge, or a high or low level, of the selected input signal to occur. The operating mode is selected by the PTGITM<1:0> bits in the PTGCST register.

The `PTGWHI` command looks for a positive edge or high state to occur on the selected trigger input. The `PTGWLO` command looks for a negative edge or low state to occur on the selected trigger input. The PTG repeats the trigger input command (i.e., effectively waits) until the selected signal becomes valid before continuing the Step command execution.

The minimum execution time to wait for a trigger is one PTG clock. There is no limit for the PTG wait for a trigger input other than that enforced by the Watchdog Timer. Refer to [Section 4.7 “PTG Watchdog Timer”](#) for more information.

The PTG module supports four input trigger command operating modes (Mode 0-Mode 3), which are selected by the PTGITM<1:0> bits in the PTGCST register.

Note: If the Step delay is disabled, Mode 0 and Mode 1 are equivalent in operation, and Mode 2 and Mode 3 are equivalent in operation.

4.6.2.1 Mode 0: PTGITM<1:0> = 0b00 (Continuous Edge Detect with Step Delay at Exit)

In this mode, the selected trigger input is continuously tested starting immediately after the `PTGWHI` or `PTGWLO` command is executed. When the trigger edge is detected, the command execution completes.

If the Step delay counter is enabled, the Step delay will be inserted (once) after the valid edge is detected and after the command execution.

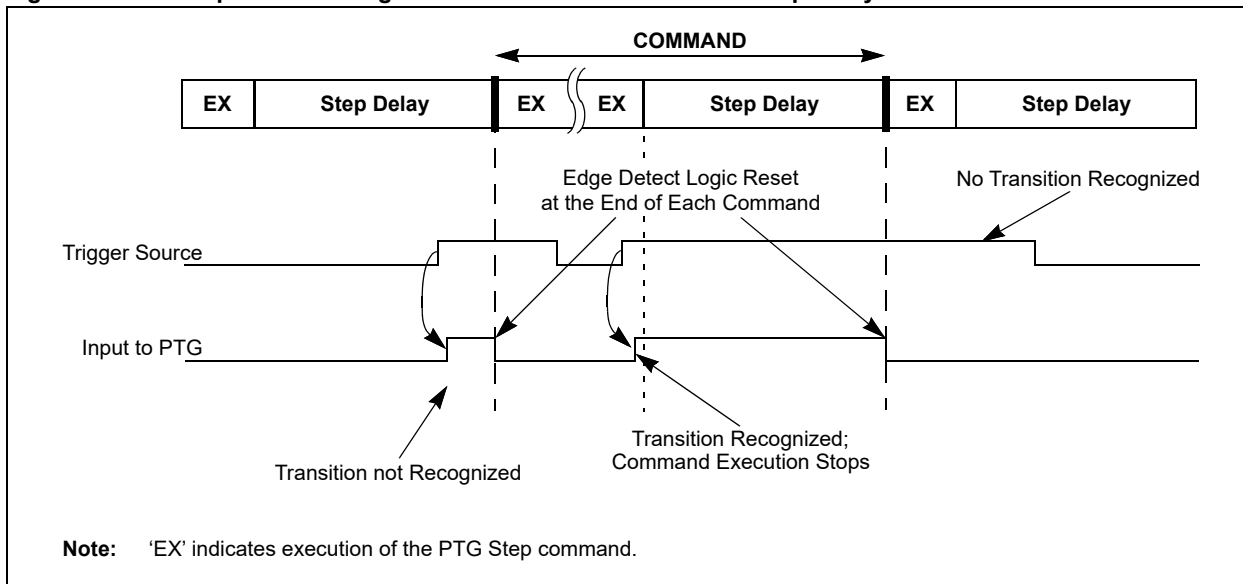
If the Step delay counter is not enabled, the command will complete after the valid edge is detected and execution of the subsequent command will commence immediately.

Note: The edge detect logic is reset after the command execution is complete (i.e., prior to any Step delay associated with the command). For the edge to be detected, it should occur during the <code>PTGWHI</code> or <code>PTGWLO</code> command execution, or during the Step delay of the prior command.

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Figure 4-2 shows an example timing diagram of Mode 0 operation.

Figure 4-2: Operation of Edge-Sensitive Command with Exit Step Delay



4.6.2.2 Mode 1: PTGITM<1:0> = 0b01 (Continuous Edge Detect without Step Delay at Exit)

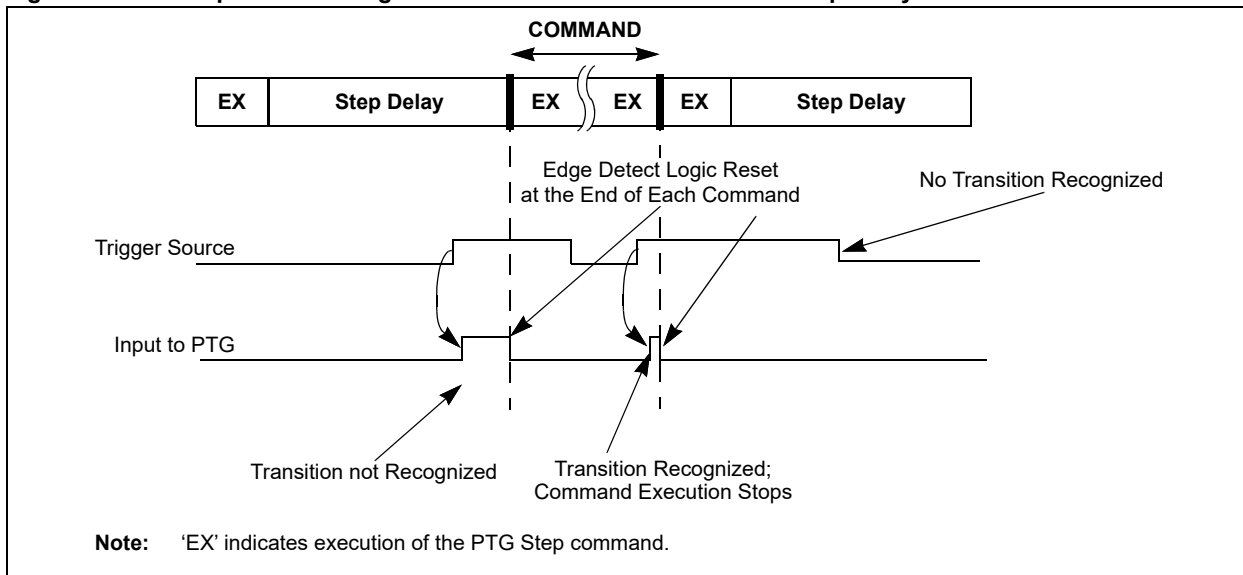
In this mode, the selected trigger input is continuously tested starting immediately after the PTGWHI or PTGWLO command is executed. When the trigger edge is detected, the command execution completes.

Regardless of whether the Step delay counter is enabled or disabled, the Step delay will not be inserted after the command execution has completed.

Note: The edge detect logic is reset after the command execution completes. To be detected, the edge may therefore occur during the PTGWHI or PTGWLO command execution, or during the Step delay of the prior command.

Figure 4-3 shows an example timing diagram of Mode 1 operation.

Figure 4-3: Operation of Edge-Sensitive Command without Exit Step Delay



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4.6.2.3 Mode 2: PTGITM<1:0> = 0b10 (Sampled Level Detect with Step Delay at Exit)

In this mode, the selected trigger input is sample tested for a valid level immediately after the PTGWHI or PTGWLO command is executed; the trigger input is tested (once per PTG clock).

If the trigger does not occur, and the Step delay is enabled, the command waits for the Step delay to expire before testing the trigger input again. When the trigger occurs, the command execution completes and the Step delay is reinserted.

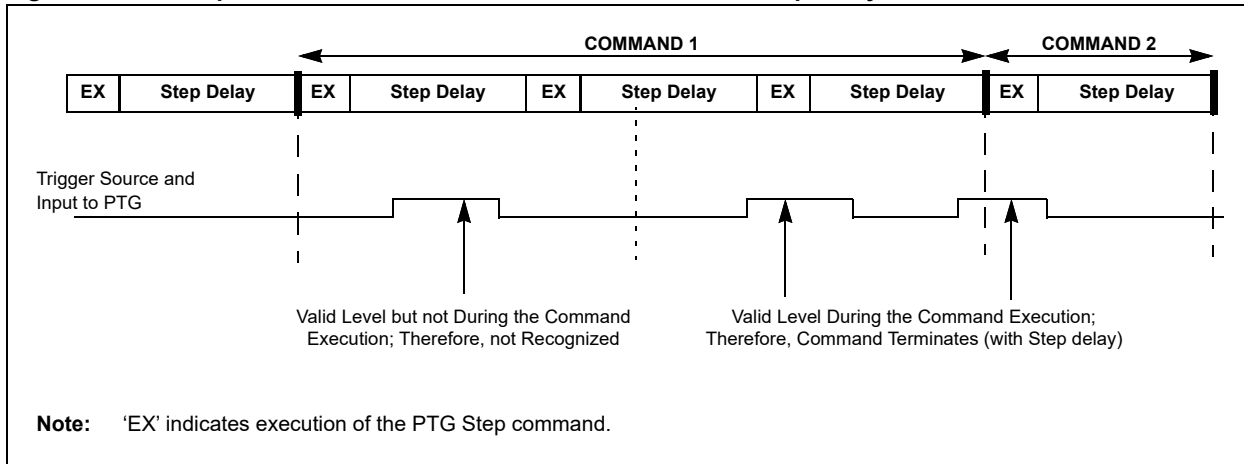
If the trigger does not occur and the Step delay is disabled, the command immediately tests the trigger input again during the next PTG clock cycle. When the trigger occurs, the command execution completes and execution of the subsequent command will commence immediately.

Note 1: As this operating mode is level-sensitive, if the input trigger level is true at the start of execution of the PTGWHI or PTGWLO command, the input test will be instantly satisfied.

2: The input is not latched, therefore, it must be valid when the command executes in order to be recognized.

Figure 4-4 shows an example timing diagram of Mode 2 operation.

Figure 4-4: Operation of Level-Sensitive Command with Exit Step Delay



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4.6.2.4 Mode 3: PTGITM<1:0> = 0b11 (Sampled Level Detect without Step Delay at Exit)

In this mode, the selected trigger input is sample tested for a valid level immediately after the PTGWHI or PTGWLO command is executed; the trigger input is tested (once per PTG clock).

If the trigger does not occur and the Step delay is enabled, the command waits for the Step delay to expire before testing the trigger input again. When the trigger is found to be true, the command execution completes and execution of the subsequent command will commence immediately. The Step delay is not inserted.

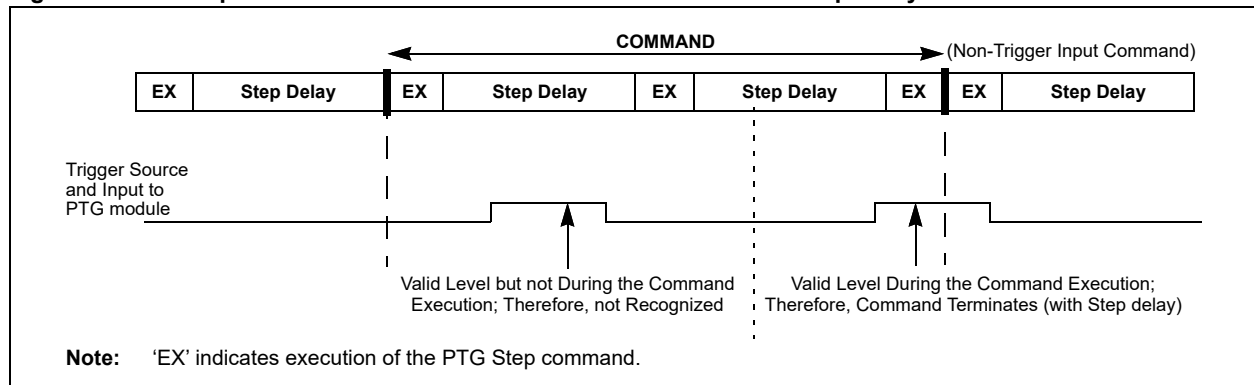
If the trigger does not occur and the Step delay is disabled, the command immediately tests the trigger input again during the next PTG clock cycle. When the trigger occurs, the command execution completes and execution of the subsequent command will commence immediately.

Note 1: As this operating mode is level-sensitive, if the input trigger level is true at the start of execution of the PTGWHI or PTGWLO command, the input test will be instantly satisfied.

2: The input is not latched, therefore, it must be valid when the command executes in order to be recognized.

Figure 4-5 shows an example timing diagram of Mode 3 operation.

Figure 4-5: Operation of Level-Sensitive Command without Exit Step Delay



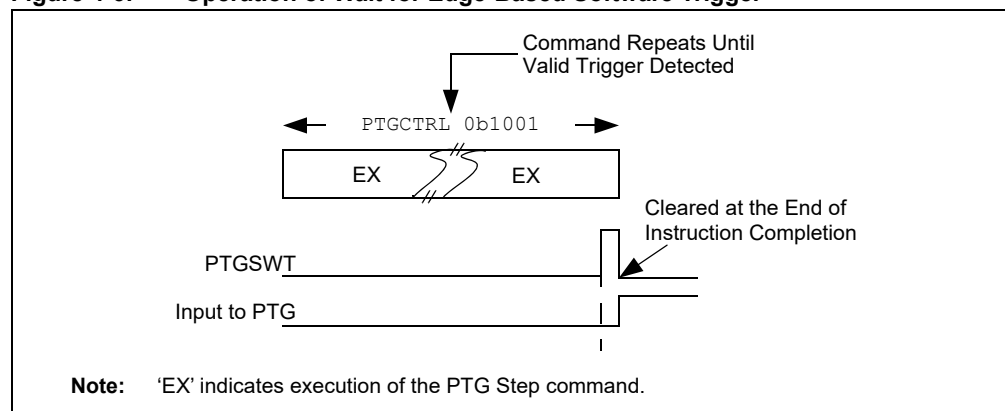
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4.6.3 WAIT FOR SOFTWARE TRIGGER

The user can set either a PTGCTRL 0b1011 (edge-triggered) or PTGCTRL 0b1010 (level-triggered) command to wait for a software generated trigger. This trigger is generated by setting the PTGSWT bit (PTGCST<10>).

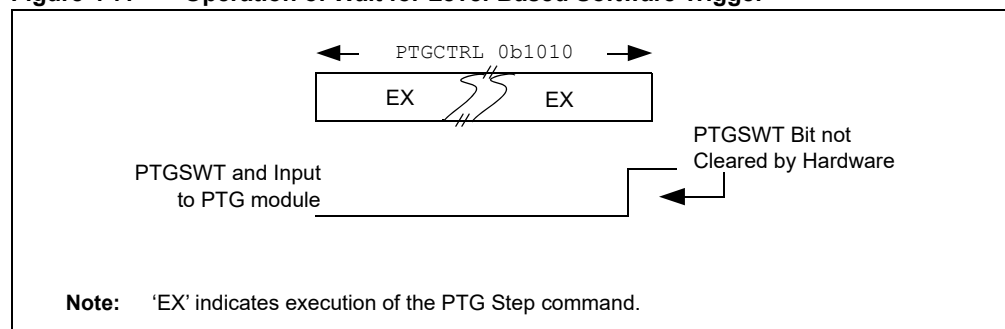
The PTGCTRL 0b1011 command is sensitive only to the PTGSWT bit transition from '0' to '1'. This transition must occur during the command execution; otherwise, the command will continue to wait. The PTGSWT bit is automatically cleared by hardware on completion of the PTGCTRL 0b1011 command execution, initializing the bit for the next software trigger command. Figure 4-6 explains the operation of the wait for edge-based software trigger.

Figure 4-6: Operation of Wait for Edge-Based Software Trigger



The PTGCTRL 0b1010 command is sensitive to the level of the PTGSWT bit. This command waits until PTGSWT = 1. It will complete immediately if PTGSWT = 1 upon entry to the command. The PTGSWT bit is not automatically cleared by the 0b1010 command. If desired, the PTGSWT bit can be cleared by the user application on completion of the 0b1010 command execution. Figure 4-7 explains the operation of the wait for the level-based software trigger.

Figure 4-7: Operation of Wait for Level-Based Software Trigger



Using the 'PTGCTRL 0b1010' or 'PTGCTRL 0b1011' Step commands halts execution of further commands until the PTGSWT bit is set, allowing the user to coordinate activity between the PTG module and the application software.

Note: The level-sensitive software trigger (PTGCTRL 0b1010) is not available on all devices. For details, refer to the specific device data sheet.

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4.6.4 WAIT FOR GP TIMER

The PTG has two internal dedicated 16-bit General Purpose (GP) timers (PTGT0 and PTGT1), which can be used by the sequencer to wait for a specified period. The Step commands are available for loading, modifying or initializing the GP timers.

Each GP timer consists of an incrementing timer (PTGTx) and a Limit register (PTGTxLIM). The Limit register value can be changed by a CPU write (when the module is disabled) or by the PTG sequencer (when the module is enabled). Data read from the Limit register depends upon the state of the PTG Counter/Timer Visibility bit (PTGIVIS).

When running, the timers increment on the rising edge of the PTG clock, which is defined in the PTGCST register. The user can specify a wait operation using a GP timer by executing the appropriate PTGCTRL 0b1000 or PTGCTRL 0b1001 command (wait for selected GP timer).

When waiting for the GP timer, the command will wait until the value of the timer (Timer0 or Timer1) reaches its respective limit value (PTGT0LIM or PTGT1LIM). On reaching the limit value, the Step command execution completes and the next command will start. The timer is also cleared for its next use. All timers are cleared when the device is in the Reset state or when the PTG module is disabled (PTGEN = 0).

4.6.5 STEP COMMAND DELAY

The Step Delay Timer (SDLY) is a convenient method to make each Step command consume a specific amount of time. Normally, the user specifies a Step delay equal to the duration of a peripheral function, such as the ADC conversion time. The Step delay enables the user to generate the trigger output signals at a controlled rate, thereby avoiding overload on the target peripheral.

The PTGSDLIM register defines the additional time duration of each Step command in terms of PTG clocks.

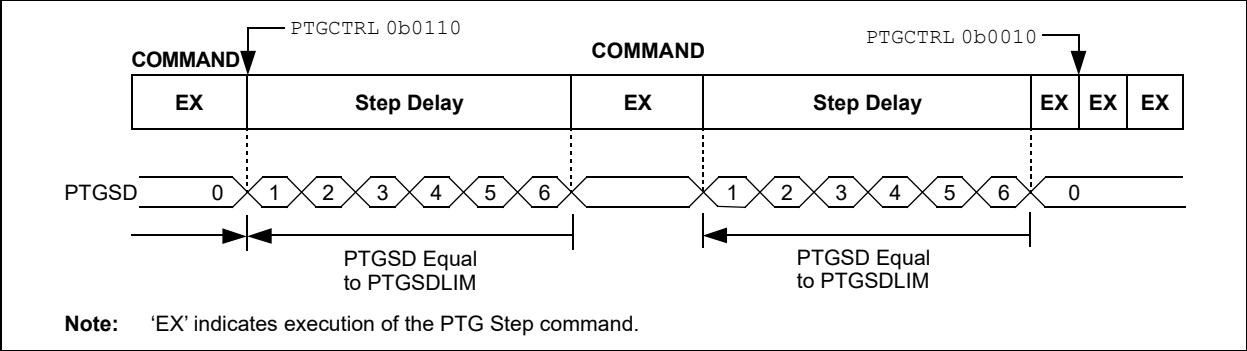
By default, the SDLY is disabled. The user can enable and disable the SDLY via the PTGCTRL 0b0110 or PTGCTRL 0b0010 command, which can be placed in the Step queue.

When operating, the SDLY increments at the PTG clock rate defined in the PTGCST register. The PTGSDLIM register value is referred to as the Step delay timer limit value. The Step delay is inserted after each command is executed, so that all Step commands are stalled until the PTGSD timer reaches its limit value. On reaching the limit value, the command execution completes and the next command starts execution. The timer is also cleared during execution of each command, so that it is ready for the next command execution.

Note: The PTGSDLIM register value of '0x0000' does not insert the additional PTG clocks when the Step delay timer is enabled. The PTGSDLIM register value of '0x0001' inserts a single PTG Step delay (1 PTG clock) into every subsequent instruction after the Step delay timer is enabled.

The trigger sources for the edge-sensitive commands (PTGCTRL 0b1011 and PTGWHI/PTGWLO when operated in Edge-Sensitive mode) have an additional hardware, external to the sequencer, to recognize the appropriate edge transition. The hardware is reset at the end of each command to maintain the edge-sensitive nature of these input triggers. If an additional valid edge occurs during a Step delay that has been inserted after the Step command has executed, it will not be recognized by any subsequent Step command. Figure 4-8 explains the operation of the Step command delay. As shown, Step delay is inserted immediately following the PTGCTRL 0b0110 command which enables Step delay, and is not inserted after the PTGCTRL 0b0010 command which disables Step delay; the change is immediate.

Figure 4-8: Operation of Step Command Delay



Peripheral Trigger Generator (PTG)

4.7 PTG Watchdog Timer

In some applications, a Watchdog Timer (WDT) may be required as the PTG can wait indefinitely for an external event when executing the following commands:

- Wait for hardware trigger positive edge or high state (PTGWHI)
- Wait for hardware trigger negative edge or low state (PTGWLO)

The WDT is enabled, and it starts counting when the command starts to execute. It is disabled when the command completes execution and prior to any Step delay insertion. All other commands execute with the predefined cycle counts.

Note: The PTG Watchdog Timer is not enabled during execution of the PTGCTRL 0b1011 or PTGCTRL 0b1010 command. It is assumed that correct operation of the device will be monitored through other means.

4.7.1 OPERATION OVERVIEW

If an expected event fails to arrive before the WDT time-out period expires, the PTG module:

1. Aborts the (failing) command underway.
2. Halts the sequencer (PTGSTRT = 0).
3. Sets PTGWDTO = 1.
4. Issues a Watchdog Timer error interrupt to the processor.

The user can either use the Watchdog Timer error interrupt or periodically poll the PTGWDTO bit (PTGCST<6>) to determine that a WDT event has occurred.

4.7.2 CONFIGURATION

The WDT is configured by setting the PTGWDT<2:0> bits (PTGCON<2:0>). The WDT counts the PTG clocks as defined by the PTGCLK<2:0> and PTGDIV<4:0> bits in the PTGCON register. For more information, refer to [Section 4.2 “PTG Clock Selection”](#). The WDT time-out count value is selected by using the PTGWDT<2:0> bits and is disabled when PTGWDT<2:0> = 0b000.

Note 1: The WDT is disabled prior to insertion of any Step delay; therefore, the user does not need to account for the Step delay when calculating a suitable WDT time-out value.

- 2: Some bits within the PTGCON register are read-only when PTGSTRT = 1 (Sequencer executing commands). Refer to [Register 2-2](#).

4.7.3 WATCHDOG TIMER EVENT RECOVERY

If a WDT event occurs, the user has the option to take the necessary action to identify and fix the problem, and then continue the Step command sequence, or can simply restart the sequence.

To clear the PTGWDTO bit and to restart the PTG Sequencer from the start of the Step queue, disable (PTGEN = 0) and re-enable (PTGEN = 1) the PTG module, and then restart execution (PTGSTRT = 1).

Alternatively, as the Sequencer is only halted (not reset), the user has the option to examine the PTGQPTR register to identify which Step command was the source of the problem and can then take a corrective action. The offending command is aborted prior to the PTGQPTR update. Therefore, it will still address the failing command after the WDT event. After the PTGWDTO bit is cleared, the Step queue can be restarted at the same command by setting PTGSTRT = 1.

Note: The user should clear the PTGWDTO bit after a WDT event. Failing to clear the bit will not interfere with the subsequent module operation, but it will not be possible for the bit to poll any future WDT events.

4.8 PTG Module Outputs

The PTG module can generate trigger, interrupt and strobed data outputs by execution of specific Step commands.

4.8.1 TRIGGER OUTPUTS

The PTG module can generate up to 32 unique trigger output signals. There are two types of trigger output functions:

- Individual
- Broadcast

The PTG module can generate an individual output trigger on any one of the trigger outputs using the `PTGTRIG` command. The trigger outputs are device-specific. Refer to the specific device data sheet for availability.

The individual trigger outputs are typically used to trigger individual ADC input conversion operations but can be assigned to any function, including general purpose I/O ports. When the PTG module is used with a compatible peripheral, such as the ADC module, the individual trigger output signals of the PTG are individually assigned to specific analog input conversion controllers within the ADC module.

The broadcast trigger output feature is specified by the `PTGBTE/PTGBTEH` registers. Each bit in the `PTGBTE/PTGBTEH` registers corresponds to an associated individual trigger output. If a bit is set in the `PTGBTE/PTGBTEH` registers, and a broadcast trigger Step command (`PTGCTRL 0b1111`) is executed, the corresponding individual trigger output is asserted. The broadcast trigger output enables the user to simultaneously generate a large number of trigger outputs with a single Step command.

4.8.2 INTERRUPT OUTPUTS

The PTG module can generate up to 16 unique interrupt request signals. These signals are useful for interacting with an application software to create more complex functions.

The PTG module can generate an individual interrupt pulse by using the `PTGIRQ` command.

4.9 Strobe Output

The strobe output of the PTG module can be used to output data from the PTG module. Typically, this output is connected to the ADC Channel Selection register, allowing the PTG to loop through ADC channels. The device-specific data sheet will indicate how the PTG strobe output is connected to other peripherals.

The `PTGCTRL 0b1110` command writes the `PTGL0` register contents to the strobe output. The `PTGL0` register can be modified by using the `PTGADD` and `PTGCOPY` commands.

The `PTGCTRL 0b1100` command writes the `PTGC0` register contents to the strobe output. The `PTGCTRL 0b1101` command writes the `PTGC1` register contents to the strobe output.

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4.9.1 OUTPUT TIMING

All triggers, interrupts and data strobe outputs are internally asserted by the PTG state machine when the corresponding Step command execution starts (i.e., before any additional time specified by the Step delay timer) on the rising edge of the PTG execution clock.

Note: If a command has triggered the pulse-width delay counter, the counter is synchronously reset with respect to the PTG clock, terminating the pulse (subject to a minimum pulse width of 1 PTG clock cycle).

In Pulse mode (PTGTOGL = 0), the width of the trigger output signals is determined by the PTGPWD<3:0> bits (PTGCON<7:4>) and can be any value between 1 and 16 PTG clock cycles. The default value is 1 PTG clock cycle.

Refer to [Section 4.9.1.2 “TRIG Negation When PTGTOGL = 1”](#) when operating in Toggle mode (PTGTOGL = 1).

When globally controlled by the PTGCTRL 0b1111 broadcast trigger command, the TRIG output pulse width is determined by the PTGPWD<3:0> bits (PTGCON<7:4>) and can be any value between 1 and 16 PTG clock cycles. The default value is 1 PTG clock cycle.

Note: The trigger generated by using the PTGCTRL 0b1111 broadcast trigger command can only operate in Pulse mode (i.e., PTGTOGL = ‘don’t care’).

4.9.1.1 TRIG Negation When PTGTOGL = 0

If generating an individual trigger output, and when the PTGTOGL bit (PTGCST<12>) = 0, or if generating a broadcast trigger output, the TRIG output(s) pulse width is determined by the PTGPWD<3:0> bits.

4.9.1.2 TRIG Negation When PTGTOGL = 1

If generating an individual trigger output and when the PTGTOGL bit (PTGCST<12>) = 1, the TRIG outputs will remain set until the PTGTRIG command is executed again. On start of the PTGTRIG command execution, the TRIG outputs are toggled at the beginning of the PTG execution clock.

Note: The PTGTOGL bit has no effect on the operation of the PTGCTRL 0b1111 multiple trigger (broadcast) generation command. The exception cases are as follows:

- The pulse width of all broadcast triggers is always determined by the PTGPWD<3:0> bits.
- If a target trigger output is already in the logic ‘1’ state (because PTGTOGL is active), the PTGCTRL 0b1111 command will have no effect and the trigger output will remain at logic ‘1’.

4.10 Stopping the Sequencer

When the PTG module is disabled (PTGEN = 0), the PTG clocks are disabled (except the trigger pulse counter), the Sequencer stops execution and the module enters its lowest power state. The PTGSTRT, PTGSWT, PTGWDTO and PTGQPTR<4:0> bits are all reset. All other bits and registers are not modified. All of the control registers can be read or written when PTGEN = 0.

When the PTGEN bit is cleared, a command that is underway is immediately aborted if the command is waiting for any of the following actions:

- An input from another source
- A timer match
- The Step delay to expire (for more information, refer to [Section 4.6.5 “Step Command Delay”](#))

All other commands are allowed to complete before the PTG module is disabled.

When the PTG module is halted, all of the control registers remain in their present state. The PTG module can be halted by the user by clearing the PTGSTRT bit, or in the event of a Watchdog Timer time-out, which also clears the PTGSTRT bit. Refer to [Section 4.7 “PTG Watchdog Timer”](#) for more information.

4.11 Single-Step Mode

For debugging purposes, the PTG can be configured to run in Single-Step mode. In this mode, Step commands are not executed continuously. Instead, one command is executed at a time and the PTG halts execution after each command. This allows the user to step through the Step queue, similarly to stepping through CPU instructions while debugging.

4.11.1 ENTERING SINGLE-STEP MODE

Single-Step mode is entered by setting the PTGSSEN bit (PTGCST[9]) = 1. This bit may only be accessed from a debugging session and will read as '0' at all other times. For example, the following steps can be used to set PTGSSEN:

1. In MPLAB® X IDE, program the device to run in Debug mode.
2. Pause code execution at any point where PTGSTRT has not been set to '1'.
3. Add a variable watch for the PTGCST register.
4. Using the watch, set the PTGSSEN bit to '1'.

Note 1: The value of PTGSTRT must be '0' when setting the PTGSSEN bit, or Single-Step mode will not be entered.

- 2: Due to the Debug mode restriction, it is not possible to read PTGSSEN from application code to determine whether Single-Step mode has been entered, as it will always read as '0'.

4.11.2 EXECUTING A SINGLE-STOP COMMAND

Once the PTG is in Single-Step mode, setting PTGSTRT = 1 will cause the PTG to execute the command pointed to by PTGQPTR and then halt. Once this Step command has been executed, PTGSTRT is cleared by hardware and can be set again to execute another command. PTGQPTR will then point to the next command to execute; however, its value can be changed while PTGSTRT = 0, allowing single-stepping to take place at any queue location.

Note: PTGSTRT can be cleared manually during single-step execution, halting the sequencer. This is only effective when the currently executing command is waiting for input from an external source or a timer match, as all other commands will be allowed to complete.

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Example 4-1: Single-Step Mode

```
//This code shows a basic example of using PTG Single-Step Mode.
//Program must be run in Debug Mode.
//Once the PTGSSSEN bit is set, press the push button (RE9) to set PTGSTRT to
execute a single command.
//An LED (RE0) will toggle on the completion of each command.

#include <xc.h>

void PTG_populate_queue() {
    //Set up commands in the PTG Step Queue
    PTGQUE0bits.STEP0 = 0; //NOP
    PTGQUE0bits.STEP1 = 0b10100000; //PTGJMP(0)
}

int main (void) {
    _TRISE9 = 1; //RE9 input connected to push button switch
    _Bool sw_latch = 0; //Latch button input so one press makes one step

    _TRISE0 = 0; //RE0 output connected to external indicator
    _LATE0 = 0; //RE0 output low initially

    PTG_populate_queue(); //Set up step commands in PTG queue
    PTGCSTbits.PTGEN = 1; //Place breakpoint on this line. When execution
halts, set PTGSSSEN = 1 using the debugger, then continue.

    _PTGSTPEIE = 1; //Enable PTG Step Interrupt

    while(1) {
        if (!_RE9) { //Check if button is pressed (active low)
            if (!sw_latch) {
                _PTGSTRT = 1; //Execute a single Step command
                sw_latch = 1;
            }
        }
        else {
            sw_latch = 0; //Reset latch for next button press
        }
    }

    return 0;
}

void __attribute__((__interrupt__, no_auto_psv)) _PTGSTPInterrupt(void) {
    _LATE0 = !_LATE0; //Toggle RE0 to show step has taken place
    _PTGSTPEIF = 0;
}
```

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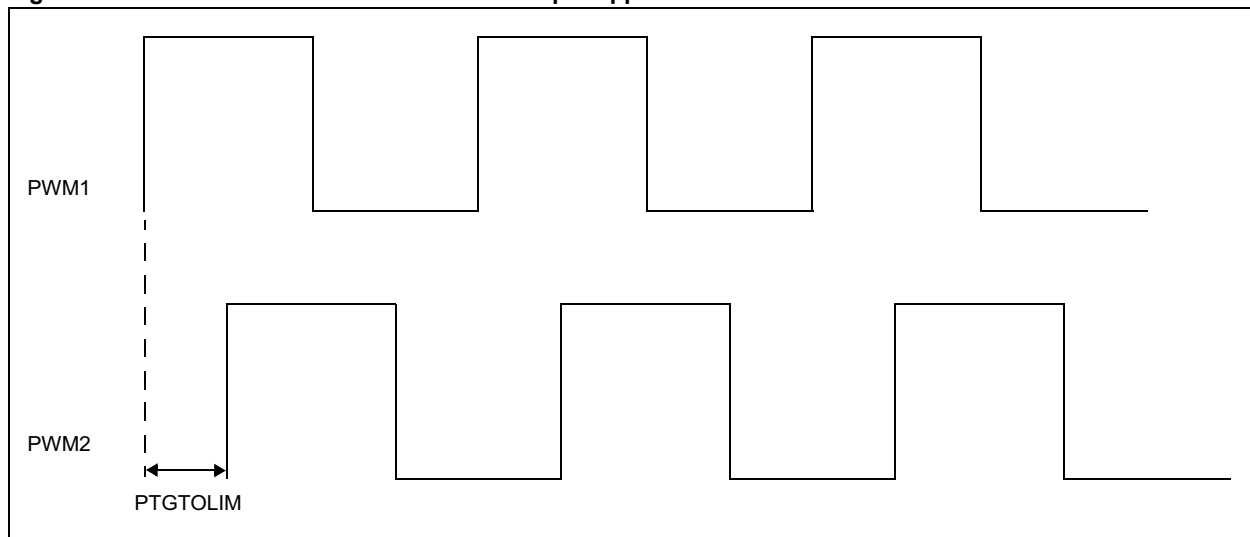
5.0 APPLICATION EXAMPLES

5.1 Generating Phase-Shifted Waveforms

Figure 5-1 shows an application example for generating phase-shifted PWM waveforms. In this example, PWM1 generates a waveform and the rising edge of this pulse is the trigger input to the PTG module. When the trigger from PWM1 is received, the PTG module waits on PTG Timer 0 using the `PTGCTRL (0b1111)` command, inserting a programmable delay and then outputting a PCI signal to PWM2. This signal is the synchronization source for PWM2, which is configured to output a single cycle with the same period and duty cycle as PWM1. As PWM2 is repeatedly triggered by the PTG, it outputs a phase-shifted version of PWM1, with the phase shift determined by the PTG Timer 0 delay.

Note: PTG interconnections with other modules is device-specific. This application example is intended for dsPIC33/PIC24 devices with compatible peripherals. Refer to the device-specific data sheet for availability of peripherals and assignment of PTG trigger connections.

Figure 5-1: Phase-Shifted Waveform Example Application



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[Example 5-1](#) shows code for generating a phase-shifted waveform.

Example 5-1: Generating Phase-Shifted Waveforms

```
#include "xc.h"
#include "ptg.h" //Contains Examples 2-1, 2-2, and 2-3

void IO_initialize() {
    _PCI12R = 6; //PCI 12 is RP6 (PTG trigger 26)
}

void PWM1_initialize() {
    PCLKCONbits.MCLKSEL = 0; //Main PWM clock is Fosc (Fcy * 2)

    PG1CONLbits.CLKSEL = 1; //Main PWM clock used for PWM1

    PG1IOCONHbits.PENH = 1; //PWM generator 1 controls PWM1H pin

    PG1EVTHbits.ADTR2EN1 = 1; //Enable PG1TRIGA register compare

    PG1PER = 8000;
    PG1DC = 4000;
    PG1PHASE = 0;
    PG1TRIGA = 0;

    PG1CONLbits.ON = 1;
}

void PWM2_initialize() {
    PG2CONLbits.CLKSEL = 1; //Master PWM clock used for PWM2

    PG2CONHbits.TRGMOD = 1; //PWM generator is re-triggerable
    PG2CONHbits.SOCS = 0b1111; //PCI sync used for start of cycle

    PG2IOCONHbits.PENH = 1; //PWM generator 2 controls PWM2H pin

    PG2PER = 8000;
    PG2DC = 4000;
    PG2PHASE = 0;

    PG2SPCILbits.PSS = 0b01100; //PCI12 as PWM2 sync source

    PG2CONLbits.ON = 1;
}

void PTG_initialize() {
    PTGCONbits.PTGCLK = 1; //Select Fosc (Fcy * 2) as PTG clock

    PTGT0LIM = 1000;

    PTGQUE0bits.STEP0 = PTGWHI(0); //Wait for high-to-low edge on PWM1 ADC trigger 1
    PTGQUE0bits.STEP1 = PTGCTRL(t0Wait); //Delay PTGT0LIM PTG clock cycles
    PTGQUE1bits.STEP2 = PTGTRIG(26); //Trigger RP6 -> PCI12 -> trigger PWM2
    PTGQUE1bits.STEP3 = PTGJMP(0); //Restart sequence

    //Enable PTG and start executing commands
    PTGCSTbits.PTGEN = 1;
    PTGCSTbits.PTGSTRT = 1;
}
```

See [Example 3-1](#) for PTG command definitions. See [Example 3-2](#) and [Example 3-3](#) for PTGCTRL, PTGADD and PTGCOPY command options.

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Example 5-1: Generating Phase-Shifted Waveforms (Continued)

```
int main(void) {  
  
    IO_initialize();  
    PWM1_initialize();  
    PWM2_initialize();  
    PTG_initialize();  
  
    while (1);  
  
    return 0;  
}
```

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5.2 Interleaving Samples Over Multiple Cycles

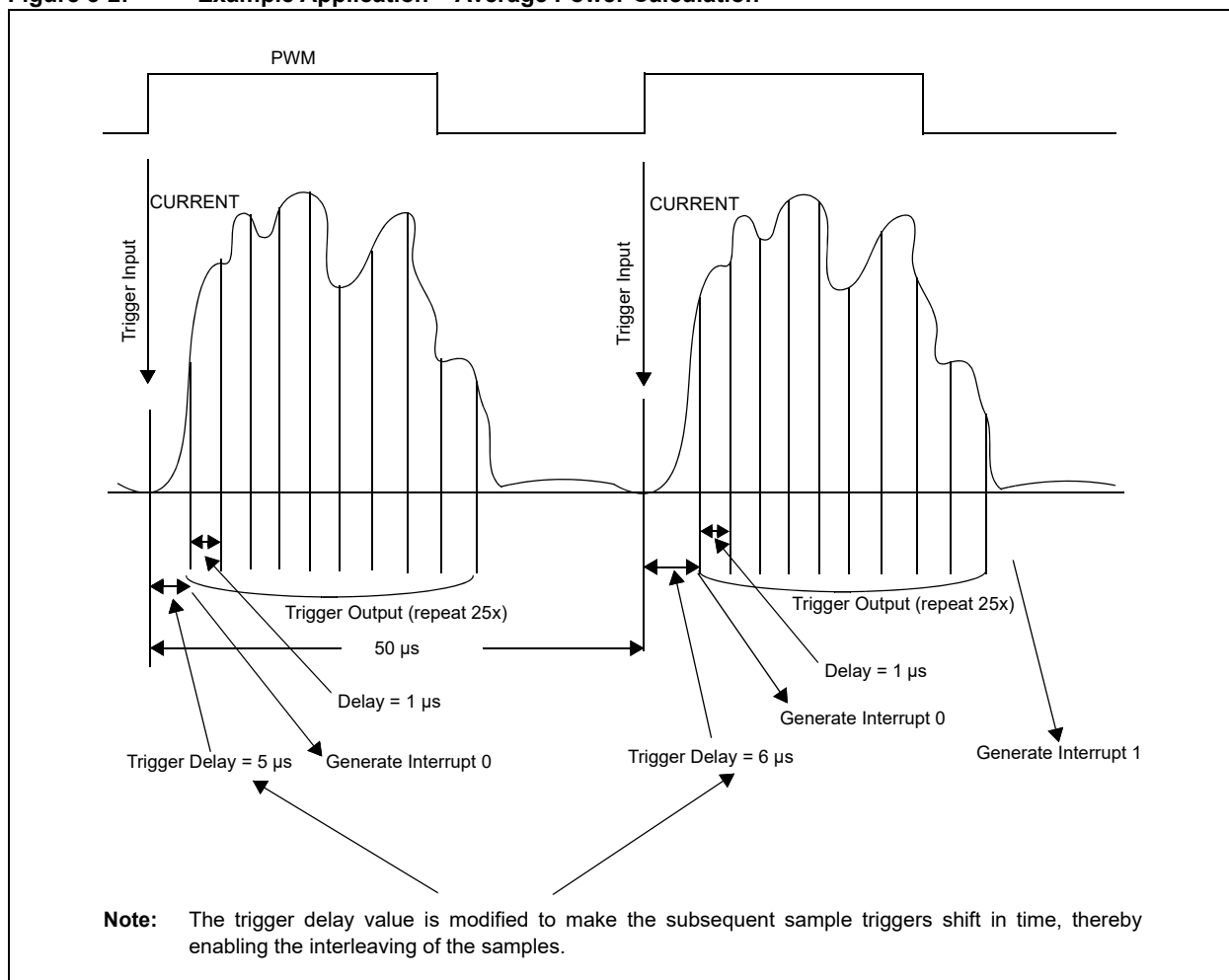
Figure 5-2 shows the waveforms of an application where the user needs to accurately measure the power in a system where the current load is highly dependent on temperature, voltage and user application. The current waveforms vary widely per user usage, but over a few PWM cycles, the waveforms are relatively stable.

The aim of this example is to collect many current and/or voltage readings over several PWM cycles in an interleaved manner. The data is stored in the memory during acquisition and is later processed (integrated) to yield an accurate power value.

This example shows a situation where it would not be practical or possible for software to accurately schedule the ADC samples.

Note: PTG interconnections with other modules is device-specific. This application example is intended for dsPIC33/PIC24 devices with compatible peripherals. Refer to the device-specific data sheet for availability of peripherals and assignment of PTG trigger connections.

Figure 5-2: Example Application – Average Power Calculation



This section describes the Step command programming for implementing the timing sequence shown in Figure 5-2.

The following assumptions are made:

1. Trigger Input 0 is connected to the PWM signal. The rising edge of the PWM signal starts the sequence.
2. Output Trigger 12 is connected to the ADC module. This signal gives command to the

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ADC module to begin a sample and conversion process.

3. Interrupt 0 is used to indicate to the processor that a subsequence has started (provides status).
4. Interrupt 1 is used to indicate to the processor that the entire sequence has completed.
5. The shared ADC core clock is selected as the PTG clock source.
6. The ADC clock is 62.5 MHz.
7. The initial trigger delay is 5 μ s.
8. The second trigger delay is 6 μ s.
9. In each PWM cycle, the ADC will be triggered 25 times.
10. The basic sequence is executed twice.

Example 5-2: Interleaved Sampling Step Command Program

```
#include "xc.h"
#include "ptg.h" //Contains Examples 2-1, 2-2, and 2-3

//Allocate buffers for ADC results.
//Size of 50 is based on 2 PWM cycles, 25 readings per cycle.
volatile uint16_t voltage_buffer[50];
volatile int voltage_buffer_index = 0;

volatile uint16_t current_buffer[50];
volatile int current_buffer_index = 0;

volatile _Bool readings_ready = 0;

void PTG_initialize() {
    //Enable PTG interrupts 0 and 1
    _PTG0IE = 1;
    _PTG1IE = 1;

    //Set RD5 and RD7 as outputs, for visual indicators
    _TRISD5 = 0;
    _TRISD7 = 0;

    //Set up PTG configuration registers
    PTGT0LIM = 625; //5us initial delay
    PTGT1LIM = 125; //1us T1 delay
    PTGC0LIM = 24; //Repeat C0 loop 24 times, 25 total iterations
    PTGC1LIM = 1; //Repeat C1 loop twice
    PTGHOLD = 625;
    PTGADJ = 125;

    PTGQPTR = 0; //Initialize PTG queue pointer

    PTGCONbits.PTGCLK = 0b010; //Use ADC clock as PTG clock

    //Outer loop
    PTGQUE0bits.STEP0 = PTGWHI(0); // Wait for positive edge trigger 0 (PWM1 ADC Trigger 2)
    PTGQUE0bits.STEP1 = PTGCTRL(t0Wait); // Start PTGT0, wait for time out
    PTGQUE1bits.STEP2 = PTGIRQ(0); // Generate IRQ 0
    // Inner loop
    PTGQUE1bits.STEP3 = PTGTRIG(12); // Generate output trigger 12
    PTGQUE2bits.STEP4 = PTGCTRL(t1Wait); // Start PTGT1, wait for time out
    PTGQUE2bits.STEP5 = PTGJMPC0(3); // Go to STEP3 if PTGC0 != PTGC0LIM, increment PTGC0
    // End inner loop
    PTGQUE3bits.STEP6 = PTGADD(t0Limit); // Add PTGADJ to PTGT0LIM
    PTGQUE3bits.STEP7 = PTGJMPC1(0);
    // End outer loop

    PTGQUE4bits.STEP8 = PTGIRQ(1); // Generate IRQ 1
    PTGQUE4bits.STEP9 = PTGCOPY(t0Limit); // Copy PTGHOLD to PTGT0LIM (restore original value)
    PTGQUE5bits.STEP10 = PTGJMP(0); // Jump to start of queue

    PTGCSTbits.PTGEN = 1;
    PTGCSTbits.PTGSTRT = 1;
}

void PWM1_initialize() {

    PCLKCONbits.MCLKSEL = 0; //PWM clock source is Fosc (Fcy * 2 = 100MHz)
    PG1CONbits.CLKSEL = 1; //Master PWM clock used for PWM1

    PG1IOCONbits.PENH = 1; //PWM generator 1 controls PWM1H pin

    PG1EVTHbits.ADTR2EN1 = 1; //Enable PG1TRIGA match as PWM1 ADC Trigger 2 source
```


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Example 5-2: Interleaved Sampling Step Command Program (Continued)

```
PG1DC = 2500; //1250;
PG1PHASE = 0;
PG1PER = 5000; //2500;
PG1TRIGA = 0x0000;

PG1CONLbits.ON = 1;
}

void ADC_initialize() {
    // Configure the common ADC clock.

    // Set APLL for 500 Mhz
    ACLKCON1bits.FRCSEL = 1;          // FRC input
    ACLKCON1bits.APLLPRE = 1;         // 1 = /1
    APLLFBD1bits.APLLFBDIV = 125;     // 125 * 8 = 1000 Mhz
    APLLDIV1bits.APOST1DIV = 2;       // N2 = 2
    APLLDIV1bits.APOST2DIV = 1;       // N3 = 1
    ACLKCON1bits.APLEN = 1;

    _AVCODIV = 0; //Afvcodiv is Afvco / 4

    ADCON3Hbits.CLKSEL = 2; //Use Afvcodiv as common ADC clock

    ADCON3Hbits.CLKDIV = 0; // no clock divider (1:1)

    // Configure the ADC reference sources.
    ADCON3Lbits.REFSEL = 0; // AVdd as voltage reference
    // Configure the integer of fractional output format.
    ADCON1Hbits.FORM = 0; // integer format

    ADCON1Hbits.SHRRES = 0b11; //12 bit result
    // Select single-ended input configuration and unsigned output format.
    ADMOD0Lbits.SIGN0 = 0; // AN0 is unsigned

    // Enable and calibrate the module.
    // Set initialization time to maximum
    ADCON5Hbits.WARMTIME = 15;
    // Turn on ADC module
    ADCON1Lbits.ADON = 1;
    ADCON5Lbits.SHRPWR = 1;
    while(!ADCON5Lbits.SHRRDY); //Wait until core is not ready??? (in original code)

    // Turn on digital power to enable triggers to the shared core
    ADCON3Hbits.SHREN = 1;

    //Set up triggers
    ADTRIG0Lbits.TRGSR0 = 30; //Trigger source for channel 0 is PTG trigger 12
    ADTRIG0Lbits.TRGSR1 = 30; //Trigger source for channel 0 is PTG trigger 12

    //Use RE0 as output indicator for conversion completed
    _TRISE0 = 0;
    _TRISE1 = 0;

    _ADCAN0IE = 1; //Enable channel 0 interrupt
    ADIELbits.IE0 = 1; //Enable channel 0 interrupt in ADIEL

    _ADCAN1IE = 1; //Enable channel 0 interrupt
    ADIELbits.IE1 = 1; //Enable channel 0 interrupt in ADIEL
}

void clock_for_75MIPS() {
    // Set main PLL output to 300 Mhz for CPU at 75 MHz.
    CLKDIVbits.PLLPRE = 1;          // 1 = div by 1
    PLLFBDbits.PLLFBDIV = 150;      // FVCO = 8 Mhz * 150 = 1200 Mhz
    PLLDIVbits.POST1DIV = 4;         // 4 = div by 4
    PLLDIVbits.POST2DIV = 1;         // 1 = div by 1 (leave at 1)
    // FPLLO = 300 Mhz, Fcy = FPLLO /2/2 = 75 Mhz

    //Switch clock...
    _builtin_write_OSCCONH(0x01);    // New Oscillator selection FRC w/ PLL
    _builtin_write_OSCCONL(OSCCON | 0x01); // Enable Switch
    while(OSCCONbits.OSWEN != 0);    // Wait for switch to finish

    int t = 0;
    while(t<10000)
    {t++;}
}

void calculate_average_power() {
    //To do: Use the buffered ADC readings to calculate average power over the last 2 PWM cycles.
    //Exact calculations will be application-specific.
}
```

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Example 5-2: Interleaved Sampling Step Command Program (Continued)

```
int main(void) {
    clock_for_75MIPS();
    PWM1_initialize();
    ADC_initialize();
    PTG_initialize();

    while(1) {
        //Wait for readings to be ready
        if (readings_ready) {
            //Perform power calculations and reset for next time.

            calculate_average_power();

            readings_ready = 0;
        }
    }

    return 0;
}

void __attribute__((__interrupt__, no_auto_psv)) _PTG0Interrupt() {
    _PTG0IF = 0;

    //Toggle RD5 for visual timing indicator
    __builtin_btg(&LATD, 5);

    //Interrupt indicates a series of 25 ADC readings will now be collected.
}

void __attribute__((__interrupt__, no_auto_psv)) _PTG1Interrupt() {
    _PTG1IF = 0;

    //Toggle RD7 for visual timing indicator
    __builtin_btg(&LATD, 7);

    //2 PWM cycles of ADC results have been collected, average power can be calculated for those 2 cycles.
    readings_ready = 1;

    //Reset the buffer indices/pointers
    current_buffer_index = 0;
    voltage_buffer_index = 0;
}

void __attribute__((__interrupt__, no_auto_psv)) _ADCAN0Interrupt() {
    //Buffer ADC result for later use
    voltage_buffer[voltage_buffer_index++] = ADCBUF0;

    //Toggle RE0 for visual timing indicator
    __builtin_btg(&LATE, 0);

    _ADCAN0IF = 0; //Clear interrupt flag
}

void __attribute__((__interrupt__, no_auto_psv)) _ADCAN1Interrupt() {
    //Buffer ADC result for later use
    current_buffer[current_buffer_index++] = ADCBUF1;
    //    _LATE1 = !_LATE1;

    //Toggle RE1 for visual timing indicator
    __builtin_btg(&LATE, 1);

    _ADCAN1IF = 0; //Clear interrupt flag
}
```

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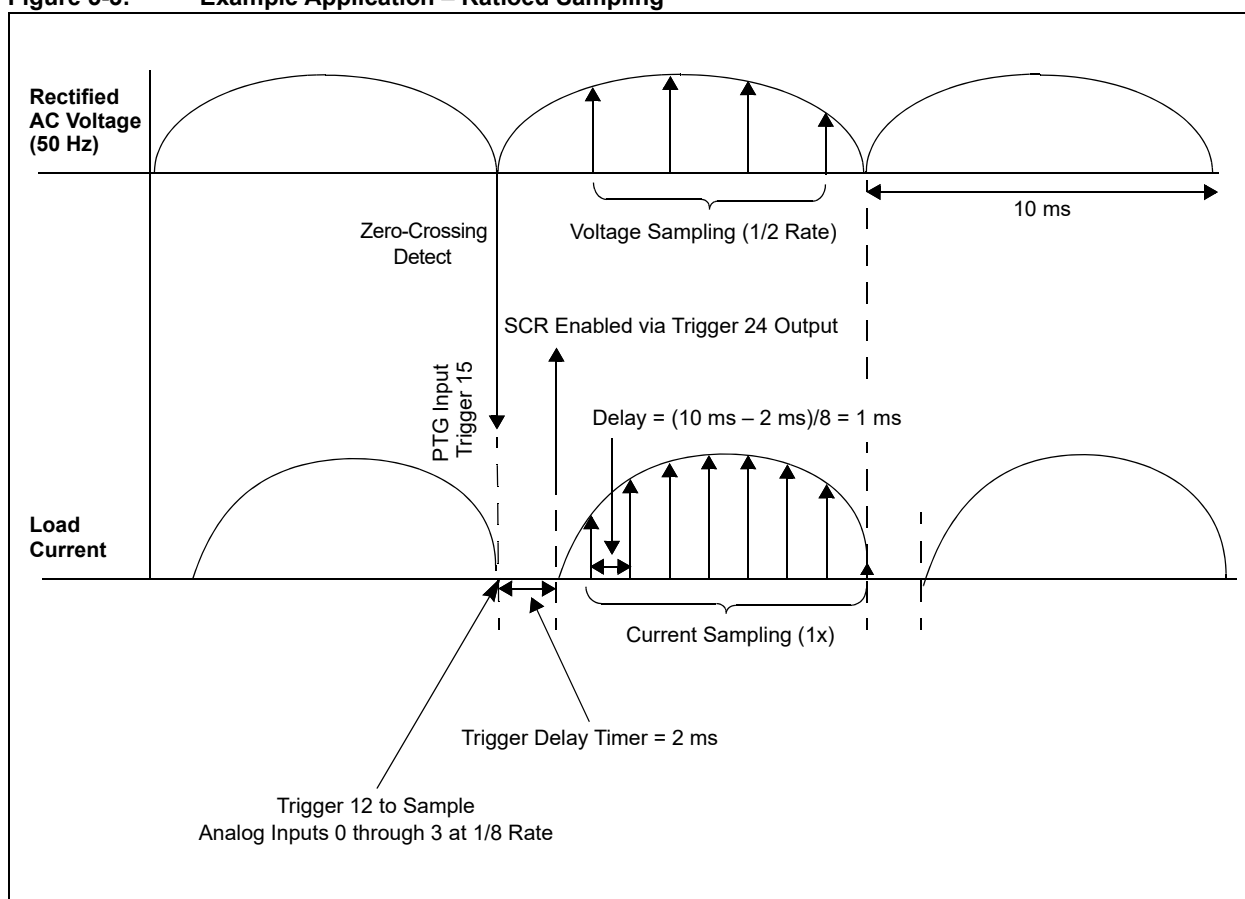
5.3 Sampling at Multiple Rates

Figure 5-3 shows an application example wherein the aim is to sample an ADC input at a fast rate (1x rate), a second analog input at a slower rate (1/2 rate) and four other analog inputs at a 1/8 rate. The example is a motor control application using a Silicon Controlled Rectifier (SCR) that triggers at a specified time after the AC line zero crossing.

While this example uses the simple binary sampling ratios, the PTG module can generate a very wide range of sample ratios to meet the requirements of an application. This example demonstrates coordination between the PTG, ADC, PWM and PPS in order to achieve the required sampling rates.

Note: PTG interconnections with other modules is device-specific. This application example is intended for dsPIC33/PIC24 devices with compatible peripherals. Refer to the device-specific data sheet for availability of peripherals and assignment of PTG trigger connections.

Figure 5-3: Example Application – Ratioed Sampling



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This section describes the Step command programming for implementing the timing sequence shown in [Figure 5-3](#).

The following assumptions are made:

- Trigger Input 15 is connected to the zero-crossing detect signal. The rising edge of the zero-crossing detect signal starts the sequence.
- Trigger Output 24 enables the SCR in the application circuit.
- The trigger delay from Trigger Input 15 to the generation of Trigger Output 24 is 2 ms.
- Trigger Output 26 is connected to PWM1's synchronization signal.
- PWM1 is configured to trigger the ADC to sample at 1/2x rate, and it is configured to trigger PWM2 which will sample the ADC at 1x rate.
- Trigger Output 12 is connected to the ADC to sample other data values (channels 0, 1, 2 and 3) once per cycle.
- The PTG clock is 8 MHz.

Example 5-3: Ratioed Sampling Step Command Program

```
#include "xc.h"
#include "ptg.h" //Contains Examples 2-1, 2-2, and 2-3

void PTG_initialize() {

    //Here, 8MHz input clock is used because the delays needed are large (ms range).
    //For a higher-frequency input clock, PTG clock divider needs to be used.

    _PTGCLK = 1; //Select PTG clock as Fosc, 8MHz from FRC

    _PTGPWD = 0xF; //Increase output trigger width to 16 PTG clock cycles

    //Initialize used PTG control registers
    PTGTOLIM = 16000;
    PTGTILIM = 8000;
    PTGCOLIM = 2;

    PTGQPTR = 0; //Initialize PTG queue pointer

    PTGQUE0bits.STEP0 = PTGWHI(15); //Wait for trigger from INT2 (zero crossing detect)
    PTGQUE0bits.STEP1 = PTGTRIG(12); //Take 1/8 rate samples using ADC trigger 30
    PTGQUE1bits.STEP2 = PTGCTRL(t0Wait); //Wait 2ms
    PTGQUE1bits.STEP3 = PTGTRIG(24); //Trigger PPS output 46 (SCR)
    PTGQUE2bits.STEP4 = PTGCTRL(t1Wait); //Wait 1ms before starting the 1x and 1/2x triggers
    PTGQUE2bits.STEP5 = PTGTRIG(26); //Trigger PWM1 to trigger conversions at 1x and 1/2x rates
    //Start main loop
        PTGQUE3bits.STEP6 = PTGCTRL(t0Wait); //Wait 2ms (pre-trigger delay)
        PTGQUE3bits.STEP7 = PTGTRIG(26); //Trigger PWM1 to trigger ADC conversions at 1x and 1/2x rates
        PTGQUE4bits.STEP8 = PTGJMPC0(6); //Jump to step 6 (3 times)
    //End main loop
    PTGQUE4bits.STEP9 = PTGJMP(0);

    //Start the PTG:
    PTGCSTbits.PTGEN = 1;
    PTGCSTbits.PTGSTRT = 1;
}

void ADC_initialize() {

    // Configure the common ADC clock.

    // Set APLL for 500 Mhz
    ACLKCON1bits.FRCSEL = 1;           // FRC input
    ACLKCON1bits.APLLPRE = 1;         // 1 = /1
```

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Example 5-3: Ratioed Sampling Step Command Program (Continued)

```
APLLFBD1bits.APLLFBDIV = 125;    // 125 * 8 = 1000 Mhz
APLLDIV1bits.APOST1DIV = 2;      // N2 = 2
APLLDIV1bits.APOST2DIV = 1;      // N3 = 1
ACLKCON1bits.APLEN = 1;

_AVCODIV = 0; //Afvco div is Afvco / 4 = 250MHz

ADCON3Hbits.CLKSEL = 2; //Use AFvcodiv as common ADC clock

ADCON3Hbits.CLKDIV = 0; // no clock divider (1:1)

// Configure the ADC reference sources.
ADCON3Lbits.REFSEL = 0; // AVdd as voltage reference
// Configure the integer of fractional output format.
ADCON1Hbits.FORM = 0; // integer format

ADCON1Hbits.SHRRES = 0b11; //12 bit result
// Select single-ended input configuration and unsigned output format.
ADMOD0Lbits.SIGN0 = 0; // AN0 is unsigned

// Enable and calibrate the module.
// Set initialization time to maximum
ADCON5Hbits.WARMTIME = 15;
// Turn on ADC module
ADCON1Lbits.ADON = 1;
ADCON5Lbits.SHRPWR = 1;
while(!ADCON5Lbits.SHRRDY); //Wait until core is ready

// Turn on digital power to enable triggers to the shared core
ADCON3Hbits.SHREN = 1;

//These four channels are converted in a group using trigger 30 (from PTG)
ADTRIG0Lbits.TRGSRC0 = 30; //Trigger source for channel 0 is PTG trigger 12
ADTRIG0Lbits.TRGSRC1 = 30; //Trigger source for channel 1 is PTG trigger 12
ADTRIG0Hbits.TRGSRC2 = 30; //Trigger source for channel 2 is PTG trigger 12
ADTRIG0Hbits.TRGSRC3 = 30; //Trigger source for channel 3 is PTG trigger 12

//Channel 4 and 5 are converted using PWM triggers:
ADTRIG1Lbits.TRGSRC4 = 0b00101; //PWM1 Trigger 2
ADTRIG1Lbits.TRGSRC5 = 0b00111; //PWM2 Trigger 2

_ADCAN0IE = 1; //Enable channel 0 interrupt
ADIELbits.IE0 = 1; //Enable channel 0 interrupt again

_ADCAN1IE = 1; //Enable channel 1 interrupt
ADIELbits.IE1 = 1; //Enable channel 1 interrupt again

_ADCAN2IE = 1; //Enable channel 2 interrupt
ADIELbits.IE2 = 1; //Enable channel 2 interrupt again

_ADCAN3IE = 1; //Enable channel 3 interrupt
ADIELbits.IE3 = 1; //Enable channel 3 interrupt again

_ADCAN4IE = 1; //Enable channel 4 interrupt
ADIELbits.IE4 = 1; //Enable channel 4 interrupt again

_ADCAN5IE = 1; //Enable channel 5 interrupt
ADIELbits.IE5 = 1; //Enable channel 5 interrupt again

}
```

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Example 5-3: Ratioed Sampling Step Command Program (Continued)

```
void PWM1_initialize() {
    PCLKCONbits.MCLKSEL = 0; //PWM clock is Fosc (Fcy * 2)

    PG1CONLbits.CLKSEL = 1; //Main PWM clock used for PWM1

    PG1CONHbits.SOCS = 0b1111; //PCI sync used for start of cycle
    PG1SPCILbits.PSS = 0b01100; //PCI12 as PWM1 sync source
    PG1CONHbits.TRGMOD = 1; //PWM generator is re-triggerable

    PG1IOCONHbits.PENH = 0; //PWM generator 1 does not control PWM1H pin

    PG1EVTHbits.ADTR2EN1 = 1; //Enable PGA1TRIGA match as ADC trigger 2 source
    PG1EVTLbits.ADTR1EN1 = 1; //Enable PGA1TRIGA match as ADC trigger 1 source
    PG1EVTLbits.PGTRGSEL = 1; //Use TRIGA compare as PWM generator trigger

    PG1PER = 16000;
    PG1DC = 8000;
    PG1PHASE = 0;
    PG1TRIGA = 0;

    PG1CONLbits.ON = 1;
}

void PWM2_initialize() {
    PG2CONLbits.CLKSEL = 1; //Master PWM clock used for PWM2

    PG2CONLbits.TRGCNT = 1; //Gets triggered twice
    PG2CONHbits.TRGMOD = 1; //PWM generator is re-triggerable

    PG2CONHbits.SOCS = 0b0001; //PWM start of cycle from PG1, selected by PGTRGSEL

    PG2IOCONHbits.PENH = 0; //PWM generator 2 does not control PWM2H pin

    PG2EVTHbits.ADTR2EN1 = 1; //Enable PGA1TRIGA match as ADC trigger 2 source

    PG2PER = 8000;
    PG2DC = 4000;
    PG2PHASE = 0;
    PG1TRIGA = 0;

    PG2CONLbits.ON = 1;
}

void IO_initialize() {
    //Configure INT2 to use RD0 (RP64) as input
    _TRISD0 = 1;
    _INT2R = 64;

    //Configure PPS output trigger 46 (PTG trigger 24) as I/O output
    _TRISD1 = 0;
    _RP65R = 46;

    //Configure PCI12 as output from PTG
    _PCI12R = 6;

    //Output indicators for ADC interrupts:
    _TRISD5 = 0;    //AN0 converted
    _TRISD7 = 0;    //AN1 converted
    _TRISB14 = 0;   //AN2 converted
    _TRISD4 = 0;    //AN3 converted
    _TRISE0 = 0;    //AN4 converted
    _TRISE1 = 0;    //AN5 converted
}
```

Peripheral Trigger Generator (PTG)

Example 5-3: Ratioed Sampling Step Command Program (Continued)

```
}

int main(void) {
    IO_initialize();
    ADC_initialize();
    PWM1_initialize();
    PWM2_initialize();
    PTG_initialize();

    while (1);

    return 0;
}

void __attribute__((__interrupt__, no_auto_psv)) _ADCAN0Interrupt() {
    //Store 1/8 rate sample from AN0
    uint16_t adc_result0 = ADCBUF0;
    _ADCAN0IF = 0;

    //Toggle RD5 for visual timing indication
    _LATD5 = !_LATD5;
}

void __attribute__((__interrupt__, no_auto_psv)) _ADCAN1Interrupt() {
    //Store 1/8 rate sample from AN1
    uint16_t adc_result1 = ADCBUF1;
    _ADCAN1IF = 0;

    //Toggle RD7 for visual timing indication
    _LATD7 = !_LATD7;
}

void __attribute__((__interrupt__, no_auto_psv)) _ADCAN2Interrupt() {
    //Store 1/8 rate sample from AN2
    uint16_t adc_result2 = ADCBUF2;
    _ADCAN2IF = 0;

    //Toggle RB14 for visual timing indication
    _LATB14 = !_LATB14;
}

void __attribute__((__interrupt__, no_auto_psv)) _ADCAN3Interrupt() {
    //Store 1/8 rate sample from AN3
    uint16_t adc_result3 = ADCBUF3;
    _ADCAN3IF = 0;

    //Toggle RD4 for visual timing indication
    _LATD4 = !_LATD4;
}

void __attribute__((__interrupt__, no_auto_psv)) _ADCAN4Interrupt() {
    //Store 1/2 rate sample from AN4
    uint16_t voltage_result = ADCBUF4;
    _ADCAN4IF = 0;

    //Toggle RE0 for visual timing indication
    _LATE0 = !_LATE0;
}

void __attribute__((__interrupt__, no_auto_psv)) _ADCAN5Interrupt() {
    //Store 1x rate sample from AN5
```

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Example 5-3: Ratioed Sampling Step Command Program (Continued)

```
uint16_t current_result = ADCBUF5;
_ADCAN5IF = 0;

//Toggle RE1 for visual timing indication
_LATE1 = !_LATE1;
}
```


Peripheral Trigger Generator (PTG)

6.0 INTERRUPTS

The PTG generates three types of interrupts: the individual interrupt requests, the PTG Step interrupt and the PTG Watchdog Timer time-out interrupt.

6.1 PTG Individual Interrupt Requests

The PTG individual interrupt requests are generated using the PTGIRQ Step command, with the parameter indicating a valid interrupt within the range of 0-8. The number of interrupts implemented is device-specific; refer to the “Interrupt Controller” data sheet section for more information.

6.2 PTG Step Interrupt

The PTG Step interrupt is generated in Single-Step mode (PTGSSEN = 1) each time a Step command has completed execution. This can be used for debugging a PTG Step command sequence. See [Section 4.11 “Single-Step Mode”](#) for more information about Single-Step mode.

6.3 PTG Watchdog Timer (WDT) Interrupt

The PTG WDT interrupt occurs when the WDT times out while waiting for an input trigger using the PTGWLO/PTGWHI Step commands. This indicates that an expected trigger was missed, allowing the application to take corrective action.

Refer to [Section 4.7 “PTG Watchdog Timer”](#) for more information about the WDT.

7.0 POWER-SAVING MODES

The PTG module supports three power-saving modes:

- Disabled: The PTG Module is not Clocked in this Mode
- Idle: The Processor Core and Selected Peripherals are Shut Down
- Sleep: The Entire Device is Shut Down

7.1 Disabled Mode

When $PTGEN = 1$, the module is considered in an active mode and is fully powered and functional. When $PTGEN = 0$, the module is turned off. The PTG clock portions of the circuit are disabled for maximum current savings. Only the control registers remain functional for reading and writing to allow the software to change the module's operational mode. The module sequencer is reset.

7.2 Idle Mode

To continue full module operation while the PTG module is in Idle mode, the PTGSIDL bit must be cleared prior to entry into Idle mode. If $PTGSIDL = 1$, the module will behave the same way in Idle mode as it does in Sleep mode.

7.3 Sleep Mode

If the PTG module enters Sleep mode while the module is enabled ($PTGEN = 1$), the module will be suspended in its current state until clock execution resumes. This situation should be avoided as it might result in unexpected operation. It is recommended that all peripherals be shut down in an orderly manner prior to entering Sleep mode.

Peripheral Trigger Generator (PTG)

8.0 RELATED APPLICATION NOTES

This section lists application notes that are related to this section of the manual. These application notes may not be written specifically for the dsPIC33/PIC24 product families, but the concepts are pertinent and could be used with modification and possible limitations. The current application notes related to the Peripheral Trigger Generator (PTG) module include the following:

Title	Application Note #
[1] Applications of the Peripheral Trigger Generator (PTG), found at www.microchip.com	AN2152

Note: Please visit the Microchip web site (www.microchip.com) for additional Application Notes and code examples for the dsPIC33/PIC24 families of devices.

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9.0 REVISION HISTORY

Revision A (September 2011)

This is the initial released version of this document.

Revision B (August 2017)

- Sections:
 - Moved register map to the front of the document to replace the “**Status and Control Registers**” section.
 - Updated [Section 1.0 “Introduction”](#), [Section 3.1 “PTG Description”](#), [Section 3.2 “Step Commands and Format”](#), [Section 4.0 “Module Operation”](#), [Section 4.1 “Basic Operation”](#), [Section 4.2 “PTG Clock Selection”](#), [Section 4.2.1 “Clock Source Selection”](#), [Section 4.2.3 “Module Enable Delay”](#), [Section 4.3 “Control Register Access”](#), [Section 4.5 “Command Looping Control”](#), [Section 4.6 “Sequencer Operation”](#), [Section 4.6.4 “Wait for GP Timer”](#), [Section 4.7 “PTG Watchdog Timer”](#), [Section 4.9 “Strobe Output”](#), [Section 4.9.1 “Output Timing”](#), [Section 4.9.1.2 “TRIG Negation When PTGTOGL = 1”](#), [Section 4.10 “Stopping the Sequencer”](#) and [Section 5.1 “Generating Phase-Shifted Waveforms”](#).
 - Removed [Section 4.8 “Step Commands”](#).
- Figures:
 - Updated [Figure 1-1](#).
 - Added [Figure 4-1](#).
 - Removed [Figure 4-9: “GP Timer”](#) and [Figure 4-11: “Literal ‘0’”](#).
- Examples:
 - Updated [Example 5-2](#).
 - Removed [Example 32-1: “Generating Phase-Shifted Waveforms”](#).
- Tables:
 - Updated [Table 2-1](#), [Table 3-1](#) and [Table 3-2](#).
- Registers:
 - Updated [Register 2-1](#), [Register 2-2](#), [Register 2-3](#), [Register 2-4](#) and [Register 2-14](#).

Minor grammatical corrections throughout the document.

Revision C (January 2024)

- Sections:
 - Updated [Section 4.1 “Basic Operation”](#), [Section 4.3 “Control Register Access”](#), [Section 4.4 “Step Queue Pointer”](#), [Section 4.6.2.1 “Mode 0: PTGITM<1:0> = 0b00 \(Continuous Edge Detect with Step Delay at Exit\)”](#), [Section 4.6.2.2 “Mode 1: PTGITM<1:0> = 0b01 \(Continuous Edge Detect without Step Delay at Exit\)”](#), [Section 4.6.2.3 “Mode 2: PTGITM<1:0> = 0b10 \(Sampled Level Detect with Step Delay at Exit\)”](#), [Section 4.6.2.4 “Mode 3: PTGITM<1:0> = 0b11 \(Sampled Level Detect without Step Delay at Exit\)”](#), [Section 4.6.3 “Wait for Software Trigger”](#), [Section 4.6.4 “Wait for GP Timer”](#), [Section 4.6.5 “Step Command Delay”](#), [Section 4.7 “PTG Watchdog Timer”](#), [Section 4.7.2 “Configuration”](#), [Section 4.8.1 “Trigger Outputs”](#), [Section 4.9 “Strobe Output”](#), [Section 4.9.1 “Output Timing”](#), [Section 4.9.1.2 “TRIG Negation When PTGTOGL = 1”](#), [Section 5.1 “Generating Phase-Shifted Waveforms”](#), [Section 5.2 “Interleaving Samples Over Multiple Cycles”](#) and [Section 5.3 “Sampling at Multiple Rates”](#).
 - Added [Section 4.3.1 “Internal Control Register Visibility”](#), [Section 4.3.2 “Internal Timer/Counter Visibility”](#), [Section 4.11 “Single-Step Mode”](#), [Section 4.11.1 “Entering Single-Step Mode”](#), [Section 4.11.2 “Executing a Single-Stop Command”](#), [Section 6.0 “Interrupts”](#), [Section 6.1 “PTG Individual Interrupt Requests”](#), [Section 6.2 “PTG Step Interrupt”](#) and [Section 6.3 “PTG Watchdog Timer \(WDT\) Interrupt”](#).
- Figures:

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- Updated [Figure 4-6](#), [Figure 4-7](#), [Figure 4-8](#), [Figure 5-1](#), [Figure 5-2](#) and [Figure 5-3](#).
- Examples:
 - Updated [Example 3-1](#), [Example 3-2](#), [Example 3-3](#), [Example 5-1](#) and [Example 5-2](#).
 - Added, [Example 4-1](#) and [Example 5-3](#).
- Registers:
 - Updated [Register 2-1](#), [Register 2-2](#) and [Register 2-12](#).

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