Liviu Eduard Toader

Curriculum Vitae

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I am interested in Machine Learning, Data Science, Data Engineering.

Experience

May-June 2021 Data Scientist Intern, AIE-OP.

- Collaborated with a team of medics on cancer prediction.
- Cleaned and extracted data from a large unstructured dataset with millions of rows
- Built machine learning models and did hyperparameter tuning.

Education

2020–2022 University of Bucharest, Master's Degree in Artificial Intelligence.

- Ranked 8th out of 53 students in a ML Computer Vision competition.
- Ranked 13th out of 111 students in a ML Natural Language Processing competition.

2017–2020 Ovidius University of Constanța, Bachelor's Degree in Computer Science.

- Highest GPA (9.68) of my graduating class, rank 1 out of 82 students.
- Grade 9.80 on my Bachelor's thesis.

Skills

- Languages: Python, R, C++, SQL.
- Libraries: NumPy, pandas, Plotly, scikit-learn, PyTorch, spaCy, OpenCV.
- Cloud: Azure (ML Studio), AWS (S3, Athena SQL, SageMaker).
- Machine learning (including deep learning), natural language processing, computer vision, data visualization, web scraping, basic web development.
- English (C1 certification) and French (beginner).
- Willingness to learn more.

Projects

Projects that can be viewed on my portfolio webpage (edwardliv.github.io):

Baccalaureate Data Visualization

Data visualization of the 2021 national exam results with interactive plots including bar charts, histograms, tree maps.

Romanian News Articles Classification

Web scraped 22000 articles from popular Romanian news sites (such as Digi24 and Libertatea). Explored data and built multiple text classification models.

Procedural Terrain Generation

3D computer graphics program in C++ based on simplex noise with camera movement and real-time adjustable parameters from the GUI. Video included.