Corona: AD draw -size: number -timeslice: number Constructor move postion to 0,0) sove transform add velocity timeslick to position transform to position) Sek velocity to random direction and random length I position comparent Scaras dimansion ] >min Lmax (Sigle to size) add convas-Substact conus random chase type) draw path prepresenting dimension to dimension from Component Component type Set size to - size Vextore transform • •