EDWARD TO

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Education

UC San Diego – Senior, Computer Science B.S. (Expected Graduation: 2016)

Skills

Programming Languages: Java, C/C++, Assembly, HTML, Meteor
Operating Systems: Windows, Unix, MacOS

Projects

Myls
(Fall 2013)
- Constructed a program that simulated the "ls" command on Unix as well as the flags that go along with it
- Written in both C and Assembly
- Gained experience in both the C and Assembly language as well as memory management

Boggle
(Fall 2014)
- Implemented the back-end logic of a boggle game to determine if a word is on the Boggle board
- Written in C++
- Gained experience in working with k-ary trees and algorithms for efficient tree traversal

Huffman Coding
(Fall 2014)
- Compressed and decompressed a file without losing data using Huffman Tree
- Written in C++
- Gained experience in working with creating and traversing a Huffman Tree as well as encoding and decoding a file based off of the tree

Courseroom
(Winter 2015)
- courseroom.meteor.com
- Worked on the front end with a team to create a web application that can connect students together to learn within their classroom
- Utilized Meteor as the platform and written in HTML and CSS
- Won third place in UCSD's first annual Project of the Month hackathon
- Gained experience in working with a team to develop a project from the design to the coding

Extracurricular Activities

Circle K International – UCSD Kiwanis Family Chair (2013 – 2014)
- Built relations with the other branches of the Kiwanis Family by hosting service projects and socials

Circle K International – UCSD Masquerade Ball Chair (2015 - present)
- Working with a team to help plan and execute Masquerade Ball, UCSD Circle K's largest fundraiser of the year
- Event garners at most 1,000 attendees each year and raises thousands of dollars for the Eliminate Project