

https://spark.adobe.com/sp/design/post/c20d34b7-27b1-47d8-b586-49044e470f65

About the Project

This project was a month-long project to teach the class about the use of time tracking for the class over the course of it's four-week schedule. The class tracked their time for three weeks, wrote a custom time tracking application to help understand that in the real world, most companies have you track your time in any application or activity that may be accomplished over a given period of the day.

Time Management

Time was tracked in a spread sheet for a three-week period of time to show the amount of time we spent during that time, in order to account for the amount of work and in what area that any class activity was performed.

Time Management Issues

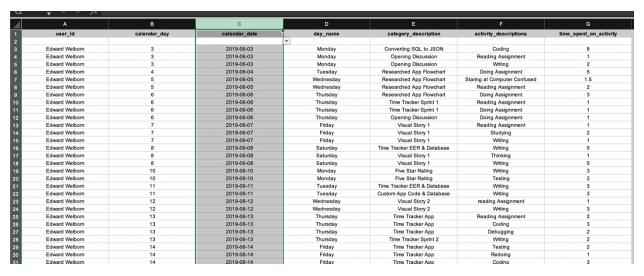
The only time management issues that a normal student has is the fact of an over demanding work schedule, as well as trying to figure out when schoolwork could be taken care of during that normal weekly period. Some weeks, it was not a huge undertaking, but there were weeks, the work schedule as well as family could take it toll on trying to get the weekly tasks accomplished.

Research & Development (R&D)

The major research and development that was accomplished with this application was the login screen. A piece of nice code was found on the web to mask the password, which to the seasoned veteran is not a huge deal but someone who is just starting out in the C# realm is an interesting find. The SQL was not a huge issue but was interesting to incorporate into a bigger program than normal. The username at the top of the main menu was interesting as well, research was done to center that welcome, username over the rest of the main menu.

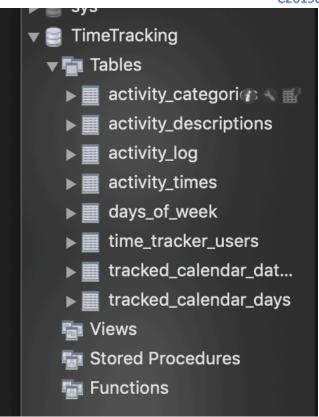
The Data

The data was entered initially in a spreadsheet for tracking while the final project was being created and completed. This data was tracked over the first three weeks of class, the fourth week was entered into the application.



The Database

The database consists of eight tables. The activity log table catches the activity from the application, ie. The user entered a new activity.



The App

```
■ Z:\Documents\GitHub\Full-Sail-University-Projects\DPV2\EdwardWelborn_TimeTrackerApp\Edw... 

Welcome student
    Time Tracker Plus

[1].. Enter Activity (enter)
[2].. View Tracked Data (view)
[3].. Run Calculations (run)
[4].. Exit Program (e)

Select an Option:
Please Input the phrase, or use 1 thru 4, or abbreviated phrase in ():
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The solutions to time management are quite simple. Drink more coffee, stay up later, because there never seems to be enough time in the day when you have a demanding workload to finish everything in the last week of class.

This week has been very enlightening, the things that were learned, the things tried and failed, the things tried and worked. Popular opinion is that even though not all projects were done on time as normal, it was a very productive week.

References